



Experience



Mobile App Developer
Foixa Software

June 2022 – Present

Istanbul, Turkey (Remote)



Vocational Training in Business – Computer Engineer
Hendek Belediyesi

Feb 2022 – June 2022

Sakarya, Turkey



Intern – Front End Developer
Hendek.Net

July 2021 – Aug 2021

Sakarya, Turkey

Mustafa TATARHAN

Mobile App Developer

“ Clean code always look like it was written by someone who cares. ”

Robert C. Martin



Portfolio

mustafatatarhan.me



Email

contact@mustafatatarhan.me



Phone

(+90) 530 132 54 82



Address

Sakarya, Turkey

Socials



Linkedin

[mustafatatarhan](https://www.linkedin.com/in/mustafatatarhan/)



Instagram

[mustafa5tatarhan](https://www.instagram.com/mustafa5tatarhan/)

Languages



Turkish

Native



English

Professional working

Education



Bakırçay University, Izmir, Turkey

Computer Engineering

2018 – 2022 (GA: 3,03)

Skills

Flutter (Cross-Platform) Development

Programming Languages

- Dart

IDEs

- Cursor
- Visual Studio Code

Version Control

- Git
- GitHub

State Management

- Bloc
- Riverpod
- Cubit
- Provider

Principles

- SOLID
- Clean Architecture

Design Patterns

- Singleton
- Adapter
- Builder
- Mediator
- Factory

Architecture Patterns

- MVP
- MVVM
- MVC

Data Tools

- Room
- Hive
- Firebase Firestore

Threading

- Isolates
- Futures
- Streams

RESTful APIs

- Dio
- JSON
- REST

UI/UX

- Flutter Widgets
- Custom Painter
- Material3

Multimedia

- Video Player
- Just Audio
- Lottie

Analytics

- Google Analytics
- Crashlytics
- Firebase

Testing & Debugging

- Flutter Test

Project Methodologies

- Agile
- Scrum

Android Development

Programming Languages

- Java
- Kotlin

IDEs

- Android Studio
- IntelliJ

Version Control

- Git
- GitHub

Third-Party Libraries

- Gson
- Moshi
- Dagger2
- Hilt
- Anvil
- Retrofit

Principles

- SOLID
- Clean Architecture

Design Patterns

- Singleton
- Adapter
- Builder
- Mediator
- Factory

Architecture Patterns

- MVP
- MVVM
- MVC

Data Tools

- Room
- MongoDB
- MySQL

Threading

- Coroutines
- AsyncTask
- Looper
- Threads

RESTful APIs

- OkHttp
- JSON

UI/UX

- Jetpack Compose
- XML
- Material3

Multimedia

- Exoplayer
- Picasso
- Media3
- Coil

Analytics

- PostHog
- Sentry
- Firebase

Testing & Debugging

- JUnit
- Mockito
- Android Debug Bridge (ADB)

Project Methodologies

- Agile
- Scrum

Also Familiarity With

- Building RESTful APIs and designing scalable data models with TypeScript
- Using Firebase Authentication, Firestore, Storage, and Hosting for end-to-end app backends
- Writing serverless business logic with Firebase Cloud Functions
- Integrating Upstash Redis for caching, session management, and real-time updates
- Designing and consuming API integrations (third-party services, payment systems, etc.)
- Implementing role-based authentication & authorization
- Applying basic CI/CD practices for faster deployment (e.g., GitHub Actions)
- Handling error logging and monitoring in cloud environments
- Experience with state synchronization between frontend and backend in real-time apps
- Familiar with NoSQL database design principles (Firebase / Firestore)
- Basic knowledge of server-side performance optimization and scalability considerations



Latest projects



AI Interior Design: HomeGPT
Developed with Flutter (Dart)



[View on App Store](#)



Video AI: Vido
Developed with Flutter (Dart)



[View on App Store](#)



Tattoo AI Design – Inked
Developed with Flutter (Dart)



[View on App Store](#)



AI Logo Maker: LogoHub
Developed with Flutter (Dart)



[View on App Store](#)



Chloe AI: Weight Loss Coach
Developed with Android (Kotlin)



[View on Play Store](#)

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