

CS342

Operating Systems

Homework #2

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### Question 1.

```
#include <sys/types.h>
```

```
#include <sys/wait.h>
```

```
#include <stdio.h>
```

```
#include <unistd.h>
```

```
#include <math.h>
```

```
int main() {
```

```
    int k, ab; /* k must be greater than or equal to 5 */
```

```
    printf("Enter an integer greater than or equal to 5: ");
```

```
    scanf("%d", &k);
```

```
    pid_t parent, leftChild, rightChild;
```

```
    parent = getpid(); /* Parent is the root of the tree */
```

```
    printf("Id of the root: %d\n", parent);
```

```
    for (int i = 1; i < k; i++) {
```

```
        leftChild = fork();
```

```
        if ( leftChild != 0 ) {
```

```
            rightChild = fork();
```

```
        }
```

```
        if ( leftChild != 0 && rightChild != 0 ) {
```

```
            break;
```

```
        }
```

```
        printf("My id: %d      My parent id: %d\n", getpid(), getppid());
```

```
    }
```

```
    waitpid(leftChild, &ab, 0);
```

```
    waitpid(rightChild, &ab, 0);
```

```
    return 0;
```

```
}
```

**Question 2.**

Cpu\_init  
state  
stack  
usage  
flags  
ptrace  
sched\_class  
tasks  
exit\_state  
exit\_code

**Question 3.**

The program creates 10 processes.

The root process creates 5 processes. The process (i1) that is the child of the root process when  $i = 1$  creates 3 processes. The process that is the child of the root process when  $i = 3$  creates 1 process. The child of the process (i1) creates 1 process.

$$5 + 3 + 1 + 1 = 10 \text{ processes in total.}$$

**Question 4.**

The program executes the ls command and prints 250 for 3 times.

**Question 5.**

```
#include <sys/types.h>
#include <sys/wait.h>
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
```

```
int main () {
```

```

pid_t leftChild;
pid_t rightChild;
int lr;
leftChild = fork();

if ( leftChild != 0 ) {
    rightChild = fork();
}

if ( leftChild == 0 && rightChild != 0 ) {
    /* Left child executes here */
    printf("My id: %d, my parent id: %d\n", getpid(), getppid());
    char *argv[3] = {"ps", "aux", NULL};
    execv("/bin/ps", argv);
    printf("My id: %d, my parent id: %d\n", getpid(), getppid());
}

if ( leftChild != 0 && rightChild == 0 ) {
    /* Right child executes here */
    printf("My id: %d, my parent id: %d\n", getpid(), getppid());
    char *argv[3] = {"ls", "-al", NULL};
    execv("/bin/ls", argv);
}

waitpid(leftChild, &lr, 0);
waitpid(rightChild, &lr, 0);
return 0;
}

```

**Question 6.**

```

#include <sys/msg.h>

#include <sys/types.h>

#include <sys/wait.h>

#include <stdio.h>

#include <stdlib.h>

#include <unistd.h>

#include <sys/ipc.h>

#include <string.h>


struct message_queue {
    long messageType;    /* Must be > 0 */
    char text[100];      /* Message data */
} msg_queue;


int main () {
    pid_t leftChild;
    pid_t rightChild;
    int lr;
    leftChild = fork();
    key_t key = ftok("MessageQueue", 16);
    msg_queue.messageType = 1;
    int msggetid = msgget(key, 0666 | IPC_CREAT); /* Creates a message queue */

    if ( leftChild != 0 ) {
        rightChild = fork();
    }

    if ( leftChild == 0 && rightChild != 0 ) {
        /* Left child executes here */
    }
}

```

```

        /* Left child writes and sends the message */
        printf("My id: %d, my parent id: %d\n", getpid(), getppid());

        strcpy(msg_queue.text, "I hear and I forget. I see and I remember. I do and I
understand");
        msgsnd(messageld, &msg_queue, sizeof(msg_queue), 0);
    }

    if ( leftChild != 0 && rightChild == 0 ) {
        /* Right child executes here */
        /* Right child receives and reads the message*/
        printf("My id: %d, my parent id: %d\n", getpid(), getppid())
        msgrcv( messageld, &msg_queue, sizeof(msg_queue), 1, 0);
        printf("Received message is: %s\n", msg_queue.text);
    }

    waitpid(leftChild, &lr, 0);
    waitpid(rightChild, &lr, 0);
    return 0;
}

```

### Question 7.

```

#include <stdio.h>

#include <fcntl.h>

#include <errno.h>

#include <unistd.h>

int main() {

    int inputDescriptor = open("input.txt", O_RDONLY); /* Open the file with read only
flag */

```

```
int outputDescriptor = open("output.txt", O_WRONLY | O_CREAT, 0644); /* Open the
file with write only flag */
```

```
int flag;
```

```
char buffer[1];
```

```
while ( (flag = read (inputDescriptor, buffer, 1)) > 0 ) {
```

```
    write(outputDescriptor, buffer, flag);
```

```
    write(outputDescriptor, buffer, flag);
```

```
}
```

```
close(inputDescriptor);
```

```
}
```