

ds::HashTable< std
::string, double >

- table_
- count_
- max_load_
- hasher_

- + HashTable()
- + size()
- + empty()
- + insert()
- + find()
- + contains()
- + erase()
- idx()
- rehash()
- ensure()

-table_

translator::SymbolTable

- + define()
- + assign()
- + lookup()