MUSTAFA YÜKSEL

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SUMMARY

A result-driven, eager to learn software engineer with 3 years of experience who tries to improve his development skills. Interested in object-oriented and functional programming, passionate about writing clean code, prefers a quality-conscious way of programming.

EDUCATION

Middle East Technical University   *2010-2015*
Bachelor of Science in Computer Engineering

EXPERIENCE

SOFTTECH, Software Engineer   *August 2015 – Current*

Developed core banking applications with Spring Framework, Java EE.

- Developed commercial loan, collateral management and payment modules for overseas branches using JAVA EE, Spring Framework, Hibernate, SQL, JavaScript, Jsp, Vue.js, Activiti, Camunda, Junit.
- Created microservices and refactoring old monolithic structures into microservices.
- Written unit tests using Junit, Mockito libraries.
- Used Vue.js for front-end development
- Practiced agile development methodologies.
- Used continuous deployment pipeline with Jenkins.

COMPUTER SKILLS

Java, C#, Java 8 Streams, Spring Framework, Hibernate, JSP, Vue.js, SQL, Git, Apache Tomcat, Junit, TDD, Maven, Gradle, Activiti, Camunda, Unity3D, Eclipse, IntelliJ IDEA, Design Patterns, Object-Oriented Programming

PERSONAL PROJECTS

- https://github.com/mustafayuksel

- https://play.google.com/store/apps/developer?id=xcraftgames

- https://play.google.com/store/apps/developer?id=MetaFellas

- The President (Unity 2D Simulation Game) Term Project: https:// senior.ceng.metu.edu.tr/ 2015/xcraft/