

Mustafa Bekirov

iOS Software Engineer

Accomplished iOS developer with 4 years of experience in creating innovative mobile applications. Proficient in Swift and SwiftUI, with a strong track record of designing, developing, and maintaining robust iOS solutions.



CONTACT

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Pilsen, Czech Republic

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SKILLS

Tools & Technologies

- Swift, UIKit, SwiftUI, SpriteKit, Combine
- MVP, MVVM, TCA, Clean Architecture
- UserDefaults, CoreData, Realm, Keychain
- REST API, URLSession, Alamofire, Moya
- GCD, OperationQueue, Concurrency
- AppsFlyer, Amplitude, Firebase SDK
- StoreKit, In-App Purchases, AdMob
- Git, GitLab, Bitbucket, Jira, Slack
- Xcode, CocoaPods, SPM, Figma
- OOP, SOLID, DRY, KISS, YAGNI

Languages

English (B2) • Czech (B2)

Ukrainian (Native) • Russian (Native)



Experience

CGS-team • iOS Software Engineer Full-time

Dec 2024 – Present

Spearheaded the development of a high-performance mobile application, utilizing TCA (Redux) and Clean Architecture to ensure scalability and maintainability. Optimized app performance, reducing load times and improving battery efficiency.

Security APP LTD • iOS Developer Contract

Jun 2024 – Nov 2024

- Developed a VPN utility app from concept to launch.
- Integrated in-app subscriptions and AdMob advertising while conducting A/B testing
- Managed the entire process from development to App Store publication.

Dogtown Media • iOS Developer Full-time

Aug 2023 – May 2024

- Healthcare application using SwiftUI and MVVM+C
- Collaborated with a team of developers on audio and video integration
- Contributed to the diet and habits department to enhance project features.

DEMAX Digital • iOS Developer Contract

Jan 2021 – Mar 2023

Led the development of a commercial app, optimizing performance by 15% and enhancing UI with UIKit. Developed interactive mini-games using SpriteKit to boost engagement. Managed Core Data and Realm.



Portfolio

GitHub Contributor

Contributed to open-source projects, focusing on complex UI development and improving application performance.

Medium Editor & Writer

Author of articles on technology, focusing on iOS development and software engineering best practices.

App Store Developer

Published DriverPro, an education app with 5k+ downloads



Education

Stanford Online Course

2022

CS193p Developing Apps for iOS

Harvard Online Course

2021

CS50's Computer Science

Lviv Polytechnic National University

2020

Public administration