



**AMERICAN INTERNATIONAL UNIVERSITY-  
BANGLADESH (AIUB)**  
Faculty of Science and Technology (FST)  
Department of Computer Science (CS)  
Undergraduate Program

**COURSE PLAN**

**SEMESTER: Spring 2022-20223**

**I. Course Core and Title**

**CSC 4261: Advanced Programming in Web Technologies**

**II. Credit**

**3 credit hours (2 hours of theory + 3 hours of lab per week)**

**III. Nature**

**Elective Course for CS, CSE, CSSE, SE, CIS**

**IV. Prerequisite**

**CSC 3222: Web Technologies**

**V. Vision:**

Our vision is to be the preeminent Department of Computer Science through creating recognized professionals who will provide innovative solutions by leveraging contemporary research methods and development techniques of computing that is in line with the national and global context.

**VI. Mission:**

The mission of the Department of Computer Science of AIUB is to educate students in a student-centric dynamic learning environment; to provide advanced facilities for conducting innovative research and development to meet the challenges of the modern era of computing, and to motivate them towards a life-long learning process.

**VII - Course Description:**

By the end of this course, students should be able to:

- At the end of the course, the following objectives shall have been attained
- Understood and appreciated the object-oriented programming concept
- Understood and appreciated programming Web-based applications using Web framework
- Understood and appreciated programming the security for framework-based applications
- Prepared and presented a group project using Web framework
- Understood and appreciated the object-oriented programming concept using JavaScript
- Understood and appreciated programming Web-based applications using JS framework
- Prepared and presented a group project using JS framework

**VIII - Course outcomes (CO) Matrix:**

| COs* | CO Description  | Level of Domain*** |   |   | PO Assessed**** |
|------|---|--------------------|---|---|-----------------|
|      |   | C                  | P | A |                 |
| CO1  | Determine the requirements for an economic and optimized software solution to a real-life problem.  |                    | 3 |   | PO-k-1          |
| CO2  | Demonstrate the management skill and contribution to the developed solution as a team member/team leader.                                   |                    | 3 |   | PO-k-1          |
| CO3  | Demonstrate skills on engineering management principles applied on the developed software solution  |                    | 3 |   | PO-k-1          |
| CO4  | Apply skills of defending the solutions based on engineering management activities by delivering an effective presentation to the audience. |                    | 3 |   | PO-k-1          |

C: Cognitive; P: Psychomotor; A: Affective Domain

\* CO assessment method and rubric of COs assessment is provided in later section

\*\* COs will be mapped with the Program Outcomes (POs) for PO attainment

\*\*\* The numbers under the 'Level of Domain' columns represent the level of Bloom's Taxonomy each CO corresponds to.

\*\*\*\* The numbers under 'PO Assessed' column represent the POs each CO corresponds to.

## IX - Topics to be covered in the class and/or lab: \*

| Time Frame       | CO Mapped     | Topics   | Teaching Activities                   | Assessment Strategy(s)        |
|------------------|---------------|--|---------------------------------------|-------------------------------|
| Week 1           | CO1           | Introduction to JavaScript Environment (NodeJS), Tools for Project Management, Course Policy | Lecture, Lab Work and Question-answer | Project, Lab Task, Assignment |
| Week 2           | CO1, CO2      | Group Formation, Project Proposal (PRD, Prototype, Data Model),                              | Lecture, Lab Work and Question-answer | Project, Lab Task, Assignment |
| Week 3           | CO1, CO2, CO3 | Introduction to NestJS, Architecture (Controllers, Modules, Service)                         | Lecture, Lab Work and Question-answer | Project, Lab Task, Assignment |
| Week 4           | CO1, CO2, CO3 | Middleware, Pipes, Validation  | Lecture, Lab Work and Question-answer | Project, Lab Task, Assignment |
| Week 5           | CO1, CO2, CO3 | File, Session, Cookies   | Lecture, Lab Work and Question-answer | Project, Lab Task, Assignment |
| Week 6           | CO2, CO4      | Postgres Database, TypeORM   | Lecture, Lab Work and Question-answer | Project, Lab Task, Assignment |
| Week 7           | CO2, CO4      | Mail Server, Push Notification, SocketIO   | Lab Task                              | Project, Lab Task, Assignment |
| Midterm (Week 8) |               |  |                                       |                               |
| Week 9           | CO2, CO3, CO4 | Project Demonstration  | Lecture, Lab Work and Question-answer | Project, Lab Task, Assignment |
| Week 10          | CO1, CO2      | JSX  | Lecture, Lab Work and Question-answer | Project, Lab Task, Assignment |
| Week 11          | CO1, CO2, CO3 | Introduction to React JS   | Lecture, Lab Work and Question-answer | Project, Lab Task, Assignment |
| Week 12          | CO1, CO2, CO3 | React JS extended (Component, Packages, Modules)   | Lecture, Lab Work and Question-answer | Project, Lab Task, Assignment |
| Week 13          | CO1, CO2, CO3 | Next JS, Third Party API Integration   | Lecture, Lab Work and Question-answer | Project, Lab Task, Assignment |
| Week 14          | CO1, CO2, CO3 | TailwindCSS  | Lecture, Lab Work and Question-answer | Project, Lab Task, Assignment |
| Week 15          | CO1, CO2, CO3 | Deployment, Docker   | Lecture, Lab Work and Question-answer | Project, Lab Task, Assignment |

|                      |          |                              |          |                               |
|----------------------|----------|------------------------------|----------|-------------------------------|
| Week 16              | CO2, CO4 | Lab Exam, Project Submission | Lab Task | Project, Lab Task, Assignment |
| Final term (Week 17) |          |                              |          |                               |

\* The faculty reserves the right to change, amend, add, or delete any of the contents.

## X - Mapping of PO to Courses and K, P, A

| PO Indicator ID | PO Indicators Definition (As per the requirement of WKs)  | Domain                      | K | P | A          |
|-----------------|---|-----------------------------|---|---|------------|
| PO-k-1          | Apply engineering management principles and economic decision to manage project as a team member / team leader. | Psychomotor Level 3 (Apply) |   |   | A2, A3, A5 |

## XI – K, P, A Definitions

| Indicator | Title                          | Description  |
|-----------|--------------------------------|--|
| PO-k      | Project Management and Finance | Demonstrate knowledge and understanding of engineering management principles and economic decision making and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments. |

## XII – Mapping of CO Assessment Method and Rubric

The mapping between Course Outcome(s) (COs) and The Selected Assessment method(s) and the mapping between Assessment method(s) and Evaluation Rubric(s) is shown below:

| COs | Description  | Mapped POs | Assessment Method | Assessment Rubric  |
|-----|--|------------|-------------------|--------------------|
| CO1 | <i>Determine</i> the requirements for an economic and optimized software solution to a real-life problem.  | PO-k-1     | Report            | Rubric for Project |
| CO2 | <i>Demonstrate</i> the management skill and contribution to the developed solution as a team member/team leader.                                   | PO-k-1     | Project/Report    | Rubric for Project |
| CO3 | <i>Demonstrate</i> skills on engineering management principles applied on the developed software solution  | PO-k-1     | Project           | Rubric for Project |
| CO4 | <i>Apply</i> skills of defending the solutions based on engineering management activities by delivering an effective presentation to the audience. | PO-k-1     | Report/Viva       | Rubric for Project |

### XIII – Evaluation and Assessment Criteria

**CO1:** *Determine* the requirements for an economic and optimized software solution to a real-life problem.

| Assessment Criteria        | Not Attended/<br>Incorrect (0)  | Inadequate<br>(1-2) | Average<br>(3) | Good<br>(4) | Excellent<br>(5) |
|----------------------------|---|---------------------|----------------|-------------|------------------|
| <b>Evaluation Criteria</b> | <b>Evaluation Definition</b>  |                     |                |             |                  |
| Feature Description        | Document notable features and project activities.   |                     |                |             |                  |
| Module Identification      | In the development phase of a system the modules can be identified from a knowledge based on process description. |                     |                |             |                  |
| Acceptance Criteria        | Pre-establish the standards or requirements for a task that must meet.  |                     |                |             |                  |

**CO2:** *Demonstrate* the management skill and contribution to the developed solution as a team member/team leader.

| Assessment Criteria        | Not Attended/<br>Incorrect (0)   | Inadequate<br>(1-2) | Average<br>(3) | Good<br>(4) | Excellent<br>(5) |
|----------------------------|--|---------------------|----------------|-------------|------------------|
| <b>Evaluation Criteria</b> | <b>Evaluation Definition</b>   |                     |                |             |                  |
| Teamwork                   | Showing the ability to work with others and to help others attain their full potential and achieve the goal. |                     |                |             |                  |
| Architecture Design        | Create fundamental structure of the software system that makes the system stable.                            |                     |                |             |                  |
| Code Design                | Make the code reusable and well structured.  |                     |                |             |                  |

**CO3:** *Demonstrate* skills on engineering management principles applied on the developed software solution.

| Assessment Criteria        | Not Attended/<br>Incorrect (0)                                 | Inadequate<br>(1-2) | Average<br>(3) | Good<br>(4) | Excellent<br>(5) |
|----------------------------|--|---------------------|----------------|-------------|------------------|
| <b>Evaluation Criteria</b> | <b>Evaluation Definition</b>                                   |                     |                |             |                  |
| Grasp on Technology        | Comprehensive and practical grasp of the tools and technology. |                     |                |             |                  |
| Concept Understanding      | Comprehensive and practical grasp of the system or solution.   |                     |                |             |                  |
| User Experience            | Making the system that leads the user to a good experience.    |                     |                |             |                  |

**CO4:** *Apply* skills of defending the solutions based on engineering management activities by delivering an effective presentation to the audience.

| Assessment Criteria        | Not Attended/<br>Incorrect (0)                                 | Inadequate<br>(1-2) | Average<br>(3) | Good<br>(4) | Excellent<br>(5) |
|----------------------------|--|---------------------|----------------|-------------|------------------|
| <b>Evaluation Criteria</b> | <b>Evaluation Definition</b>                                   |                     |                |             |                  |
| Justification              | Good reasoning or explanation on the technology or the system. |                     |                |             |                  |
| Promptness                 | Answering without delay.                                       |                     |                |             |                  |

### XIV- Course Requirements

- Students are expected to attend at least 80% class.
- Students are expected to participate actively in the class.
- In mid-term, there will be at least 1 quiz based on the theoretical knowledge and conceptual understanding of the topic covered discussed in the classes.
- Submit report based on the given course related problems.
- In both term submission of assignment and projects should be in due time.

## XV – Evaluation & Grading System\*

The following grading system will be strictly followed in this class

| MID TERM  |      | FINAL TERM                 |      |
|---|------|----------------------------|------|
| Attendance  | 5%   | Attendance                 | 5%   |
| Quiz  | 10%  | Lab performance/Assignment | 15%  |
| Lab performance/Assignment                            | 15%  | Project                    | 80%  |
| Project   | 70%  |                            |      |
| Total   | 100% | Total                      | 100% |
| Grand Total 100% = 40% of Midterm + 60% of Final Term |      |                            |      |

| Letter | Grade Point | Numerical %             |
|--------|-------------|-------------------------|
| A+     | 4.00        | 90-100                  |
| A      | 3.75        | 85 - < 90               |
| B+     | 3.50        | 80 - < 85               |
| B      | 3.25        | 75 - < 80               |
| C+     | 3.00        | 70 - < 75               |
| C      | 2.75        | 65 - < 70               |
| D+     | 2.50        | 60 - < 65               |
| D      | 2.25        | 50 - < 60               |
| F      | 0.00        | < 50                    |
| I      |             | Incomplete              |
| W      |             | Withdrawal              |
| UW     |             | Unofficially Withdrawal |

\* The evaluation system will be strictly followed as per the AIUB grading policy.


## XVI – Textbook/ References

1. Eloquent JavaScript: A Modern Introduction to Programming; Marijn Haverbeke; 2011  
Learning Node.js: A Hands On Guide to Building Web Applications in JavaScript; Marc Wandschneider; Addison-Wesley, 2013
2. Beginning Node.js; Basarat Ali Syed; Apress, 2014
3. W3Schools Online Web Tutorials, URL: <http://www.w3schools.com>
4. Node.js, URL: <https://nodejs.org/en/>
5. Next.js, URL: <https://nextjs.org/>
6. Nest.js, URL: <https://nestjs.com/>
7. React.js, URL: <https://reactjs.org/>
8. Docker, URL: <https://www.docker.com/>

## XVII - List of Faculties Teaching the Course

| FACULTY NAME   | SIGNATURE |
|----------------|-----------|
| SAZZAD HOSSAIN |           |
|                |           |
|                |           |

## XVI – Verification

|   |  |  |
|---|--|--|
| <b>Prepared by:</b><br><br><i>Sazzad Hossain</i><br><i>Assistant Professor</i><br><i>Course Convener</i><br>Date: 26/01/2023 | <b>Moderated by:</b><br><br>-----<br><b>Dr. Akinul Islam Jony</b><br><i>Point of Contact</i><br><i>OBE Implementation Committee for CS</i><br><br>Date:..... |  |
| <b>Checked by:</b><br><br>-----<br><b>Dr. Md. Abdullah-Al-Jubair</b><br><i>Head (Undergraduate Program),</i><br><i>Department of Computer Science</i><br><br>Date:.....                                       | <b>Certified by:</b><br><br>-----<br><b>Dr. Dip Nandi</b><br><i>Director,</i><br><i>Faculty of Science &amp; Technology</i><br><br>Date:.....                | <b>Approved by:</b><br><br>-----<br><b>Mr. Mashiour Rahman</b><br><i>Associate Dean,</i><br><i>Faculty of Science &amp; Technology</i><br><br>Date:..... |