

Proposal for “Sohomoy” Social Networking Mobile App development for iOS and Android

Proposal writer: Roman

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Reference webs: <https://sg.sohomoy.com/>

1. Project Summary

https://play.google.com/store/apps/details?id=com.app.Sohomoy&pcampaignid=web_share

<https://apps.apple.com/us/app/sohomoy/id6738333683>

To make the webview based mobile app fast by developing them in native programming language.

2. What I need from you

Mobile app graphic design in Figma and customized backend APIs – the current app is webapp so it's quite slow to open pages because it should be loaded whenever users open it.

3. Proposal Details

1. Static UI Implementation:

This includes fundamental UI components such as Texts, TextFields, Buttons, images and complete navigating between pages.

2. Functionalities and Animations:

- Implementing basic functions such as validation for name and email fields, enabling/disabling buttons based on user inputs.
- Building controllers and models to support the views.

3. Backend API Integration:

- Creating a base API request/response class.
- Implementing all APIs provided via the Postman collection in the API class.
- Implementing API calls for each page and action.

4. Testing and Bug Fixing:

- While developing the mobile app, I test the app on my end before delivering it via TestFlight and APK file for ios and android.

5. Delivery and Maintenance:

- Regular updates will be provided every Tuesday, and Friday.
- Source code will be maintained in a Github repository, with updates submitted via branches. Each branch will be merged into the ‘develop’ branch after testing and into the ‘main’ branch upon release.

Timeline and budget:

Frankly speaking from my experience this kind of social mobile app development will take us at least 1 year so my timeline is 9 months (paid) and 3 months (free support)

Budget is 4000USD/month for full time work.