Mariia Kot December 4, 2022 Foundations of Programming, Python Assignment 08

# CD Inventory Program with classes

#### Introduction

In this module, I learned about Object Oriented Programming. The main idea of it is that everything is an object. An object has attributes and methods and an object itself is an instance of a class. Each object of the class has the same functionality as the class, but can be customized by the attributes. This module is still a bit confusing for me, but I tried my best to understand at least the main ideas.

Applying this knowledge to assignment 8, I have created the following program.

## Step-by-Step

In this document, I will go over the changes that I have made since the last assignment07/06.

Firstly, I created a constructor using \_\_init\_\_() method and I passed 3 arguments to it. As we do not want the user to have access to these attributes, I made them private by adding a double underscore before the name. Next, we need to check cd\_id to be an integer, for that, I tried to implement a getter/setter method, but I could not figure it out, so I added an error handling method later in the code from Assignment 07 instead.

```
class CD:
"""Stores data about a CD:

properties:
cd_id: (int) with CD ID
cd_title: (string) with the title of the CD
methods:

"""

# TODONE Add Code to the CD class
def __init__(self, cd_id, cd_title, cd_artist):
self.__cd_id = int(cd_id)
self.__cd_title = cd_title
self.__cd_artist = cd_artist

# Gproperty
def cd_id(self):
return self.__cd_title

@property
def cd_title(self):
return self.__cd_title

@property
def cd_artist(self):
return self.__cd_artist

@property
def cd_artist(self):
return self.__cd_artist
```

Following the pseudocode provided, I created a code for the class FileIO. I used @staticmethod to process the data and create load\_inventory and save\_inventory. I want these methods to be called on the class level and not on the instance level, thus I used @staticmethod. As it does not run on the object level, no "self" attribute is required.

For save\_inventory I used my code from assignment06, but as I could not use dictionary values, I created an empty list lstValues where I added my instances cd\_id,cd\_title, and cd\_artist and then I write this list to the file.

For load\_inventory I added an error handling code from Wednesday's class and modifies the dicRow variable to store the instances of the CD class. Then I append dicRow to the IstOFCDObjects.

```
### description of the content of th
```

For class IO, I used @staticmethod again for the same reasons. I mainly copied and pasted the code from previous assignments. The only modification that I made is that I used CD instances for show inventory instead of the dictionary row.value().

For the main menu, I also copied the code from the previous assignment and modified the names of the classes and functions.

#### Results

Here are some results from running this program in Spyder and Terminal.

```
Which operation would you like to perform? [l, a, i, s or x]: i

======= The Current Inventory: ======
ID CD Title (by: Artist)

1 The big Wheel (by:Runrig)
2 Bad (by:Michael Jackson)
=========
Menu

[l] load Inventory from file
[a] Add CD
[i] Display Current Inventory
[s] Save Inventory to file
[x] exit

Which operation would you like to perform? [l, a, i, s or x]: x
```

```
Which operation would vou like to perform? [1, a, i, s or x]: s
[1] load Inventory from file
                                                                         ====== The Current Inventory: ======
[a] Add CD
                                                                         ID
                                                                                CD Title (by: Artist)
[i] Display Current Inventory
[s] Save Inventory to file
                                                                                The Big Wheel (by:Runrig)
                                                                                Bad (by:Michael Jackson)
Which operation would you like to perform? [1, a, i, s or x]: a
                                                                         Save this inventory to file? [y/n] y
                                                                         Menu
Enter ID: q
This is not an integer. Try again!
                                                                         [1] load Inventory from file
Enter ID: 1
                                                                         [a] Add CD
What is the CD's title? The Big Wheel
                                                                         [i] Display Current Inventory
What is the Artist's name? Runrig
                                                                         [s] Save Inventory to file
====== The Current Inventory: ======
                                                                         [x] exit
       CD Title (by: Artist)
                                                                         Which operation would you like to perform? [1, a, i, s or x]: 1
       The Big Wheel (by:Runrig)
=========
                                                                         WARNING: If you continue, all unsaved data will be lost and the Inven-
                                                                         type 'yes' to continue and reload from file. otherwise reload will be
Menu
[1] load Inventory from file
                                                                         reloading...
                                                                             === The Current Inventory: ======
[a] Add CD
                                                                         ID
                                                                                CD Title (by: Artist)
[i] Display Current Inventory
[s] Save Inventory to file
                                                                                The Big Wheel (by:Runrig)
                                                                                Bad (by:Michael Jackson)
Which operation would you like to perform? [1, a, i, s or x]: a
                                                                         Menu
                                                                         [1] load Inventory from file
This is not an integer. Try again!
                                                                         [a] Add CD
Enter ID: 2
                                                                         [i] Display Current Inventory
What is the CD's title? Bad
What is the Artist's name? Michael Jackson
                                                                         [x] exit
====== The Current Inventory: ======
       CD Title (by: Artist)
                                                                         Which operation would you like to perform? [1, a, i, s or x]: i
        The Big Wheel (by:Runrig)
                                                                         ====== The Current Inventory: ======
        Bad (by:Michael Jackson)
                                                                                CD Title (by: Artist)
The Big Wheel (by:Runrig)
                                                                                Bad (by:Michael Jackson)
                                                                         Menu
                                                                         [1] load Inventory from file
                                                                         [a] Add CD
                                                                         [i] Display Current Inventory
                                                                         [s] Save Inventory to file
                                                                         [x] exit
                                                                         Which operation would you like to perform? [1, a, i, s or x]: x
```

## Summary

In this assignment, I worked with classes, it was very challenging for me to understand how everything is connected and how to call for the object from the class in the program. I still feel a bit lost and cannot quite understand how to use getter/setter for error handling and how to use \_\_str\_\_ to load instances to the program.

My GitHub: https://github.com/mustbekot/Assignment08