

FOSS LAB

LAB RECORD

Free and Open Source Software Lab

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1 Getting started with Linux basic commands for directory operations

1.1 Aim

Getting started with Linux basic commands for directory operations, displaying directory structure in tree format etc.

1.2 Basic Commands

Table 1: Basic Commands

Command	operation
touch filename	create a new file
mkdir filename	create a new directory
pwd	prints present working directory
cd dirname	change directory
cat filename	view contents of a file
more filename	view contents of a file one screenful at a time
less filename	similar but faster than more
ls	list files in a directory
ls -l	provide long listing of all the files
ls -l -h	provides sizes in human readable form
ls -F	mark all executables with * and directories with /
ls -a	show all files in the present directory with special dot files
cp file1 file2	copying files
cp -r dirname1 dirname2	copy directories
rm filename	remove a file
rmdir -rf dirname	remove a non empty directory
clear	clear the contents of the terminal
locate	search for a specified filename
man commandname	view help of the specified command name
chmod [options] mode filename	change file permissions
chown [options] filename	Change file ownership
kill [options] pid	Kill a process
who [options]	Display who is logged in
top	Display the resources being used in your system
ln [options] source [destination]	Create a shortcut

1.3 Directory Structure in Linux

Table 2: Directory structure

File name	Content
/bin	Essential user command binaries
/boot	Static files and boot loader
/dev	Device files
/etc	Host specific system configuration
/home	User home directories
/lib	Essential shared libraries and kernel modules
/mnt	Mount point for devices
/opt	Add on application software packages
/sbin	System binaries
/tmp	Temporary files
/usr	User utilities and applications
/var	variable files
/root	home directory for the root user

1.4 Output

```
musthafa@musthafa-HP:~$ tree -d -L 1
├── Android
├── android_back
├── android_etc
├── android_projects
├── AndroidStudioProjects
├── circuits
├── Desktop
├── Documents
├── Downloads
├── drishti
├── foss
├── fosssteast
├── make_pra
├── mssla
├── Music
├── NetBeansProjects
├── node
├── pdbd
├── Pictures
├── projects
├── Public
├── revers_engineering
├── rtlwlf1_new
├── s4exan
├── scripts
├── sh_res
├── software_source
├── sqllitedb
├── Templates
├── test
├── virtual_box
├── Videos
├── VirtualBox VMs
├── w3c
└── yathu

35 directories
musthafa@musthafa-HP:~$
```

1.5 Result

Several basic linux commands and the direcotry structure of linux were studied. The directory structure was printed in tree format using tree command

on ubuntu. A more details can be found in this file - https://github.com/musthafamum/FOSS-Lab/blob/master/Expt_1/Expt_1 [1] [2]

References

- [1] Richard Blum. *Basic Linux commands*. URL: <http://www.dummies.com/computers/operating-systems/linux/common-linux-commands/>.
- [2] Ramesh Natarajan. *Linux Directory Structure (File System Structure) Explained with Examples*. URL: http://www.thegeekstuff.com/2010/09/linux-file-system-structure/?utm_source=tuicool.

2 Linux commands for operations such as redirection, pipes, filters, job control, changing ownership/permissions of files/links/directory.

2.1 Aim

Linux commands for operations such as redirection, pipes, filters, job control, changing ownership/permissions of files/links/directory.

2.2 Redirection of standard Input/Output

- By default most command line programs send their output to the standard output which by default displays it on the

commandName >fileName -Overwrites the file with the output of the command

commandName >>fileName - appends the file with the output of the command.

- Most of the command line programs accept its input from the standard input and by default gets its contents from the keyboard. Similar to standard output it can also be redirected.

sort < filename - sort command processes the contents of the file with the name filename.

sort < file1 > file2 processes the contents of file 1 and redirects its output to file 2

2.3 Pipes

Pipes are used to redirect the standard output of one command to the standard input of another command.

command1 | command2 the standard output of command 1 is redirected to the standard input of command 2.

2.4 Filters

Filters take the standard input and perform an operation upon it and sends the results to the standard output. This can be used to process information in powerful ways.

- *sort* - sorts the standard input and sends the output to standard output.
‘sort filename’ rearranges each line of file in alphabetical order and outputs it to the standard output.
- *uniq* - Given a sorted stream of data from standard input it removes the duplicate lines of data and returns the result to the standard output.

- *grep* - examines each line of data it receives from standard input and outputs all lines that contains a specific pattern of characters.
 ‘grep “string” new.txt’ outputs lines of text in new.txt which contain the word string.
- *fmt* - reads text from standard input and outputs formatted text to standard output.
 ‘fmt filename’ formats contents of filename and outputs it in standard output.
- *pr* - Takes data from the standard input and splits the data into pages with page breaks, footers and headers in preparation for printing.
 ‘pr filename’ displays the contents of the file one page after the other and returns the output to the standard output.
- *head* - Outputs the first few lines of the file and returns it to the standard output.
- *tail* - Outputs the last few lines of the file and returns it to the standard output.
- *tr* - Translates Characters. Can be used to perform tasks such as uppercase to lowercase conversions or changing the line termination characters from one type to another.
 ‘tr [:lower:] [:upper:]’ takes input from the keyboard and outputs each character of the input to uppercase characters and outputs it to the standard output.

2.5 Job Control

There are several commands used to control processes in Linux.

- *ps* - The *ps* commands lists the processes running in the system.
 ‘ps lists’ all processes running in the system
 ‘ps aux’ lists all processes running in the system
- *kill* - sends a signal to the specified processes usually to stop the execution of the processes. ‘kill -l’ lists the signal names that can be sent to processes in Linux.
 ‘kill pid’ to kill the processes specified by the process id (pid) which can be obtained by the *ps* command.
 ‘kill -s SIGKILL pid’ is used to send SIGKILL signal to process with process id ‘pid’. This command is used to forcefully kill a process without memory cleanup.

A signal is an asynchronous notification sent to a process or to a specific thread within the same process in order to notify it of an event that occurred.

- *jobs* - An alternate way of listing the processes. *jobs* is a shell builtin command which gives you information internal to the shell such as the job numbers.
 ‘*jobs*’ lists the jobs that the current shell is managing.
- *bg* - used to put a process in background.
- *fg* - used to put a process in foreground

2.6 Permissions

Table 3: Permissions

<code>chmod</code>	modify file access rights
<code>su</code>	temporarily become super user
<code>chown</code>	change file ownership
<code>chgrp</code>	change file group ownership

2.7 Links

A link provides a connection between files. This provides the ability to have a single file or directory referred to through different names.

The nearest comparison with the Windows world is of a shortcut, but that is an unfair comparison as a link in Linux is far more powerful. A Windows shortcut is just a way of launching a file from a different place, whereas a link can make a file appear in multiple locations which is invisible to the applications.

There are two types of links that can be created. The first is a hard link and the other is a soft link (sometimes called symbolic link or symlink). The command to create these is the same - `ln`.

- **Hard Link** A hard link creates a second file that refers to the same file on the physical disk. This is achieved by having two filenames that point directly at the same file. This is normally used where file entries (links) are on the same filesystem. When a hard link is created then all the names that link to that file are given the same status. Deleting one of the files will break the link, but the file can still exist under the other linked filenames. This works by maintaining a counter of the number of filenames that the file has. When the number of filenames reaches zero then the file is considered to be deleted and is removed.

The number of filenames for a file can be seen using the ‘`ls -l`’ command. The number following the file permissions indicates the number of linked filenames. The following screenshot shows that `filename1` and `filename2` are to linked files with one of the file denoted by the 2 (in this case the

same file, but they could be to completely different files), the file not_link is a single file denoted by the 1.

```
ls -l
```

```
total 2432
```

```
-rw-r--r-- 2 stewart stewart 1241088 2009-01-23 15:26 filename1
```

```
-rw-r--r-- 2 stewart stewart 1241088 2009-01-23 15:26 filename2
```

```
-rw-r--r-- 1 stewart stewart          0 2009-01-23 15:26 not_link
```

Note that whilst the two files appear to occupy 1.2Mb each the actual space used is

```
du -h
```

```
1.2M
```

The default for the ln command is a hard link. Assuming filename1 already exists fil

```
ln filename1 filename2
```

- Soft Link

A soft link is sometimes referred to as a symbolic link or symlink. A filename created as a soft link is a special file that has the pathname of the file to redirect to. Behind the scenes when you try and access a symlink it just goes to the filename referred to instead.

In the following example a file has been created called original_file with a soft link to that same file called softlink_tofile. As you can see the ls command makes it clear that this is a link through the l at the beginning of the file permissions and due to the reference notation after the filename.

```
ls -l
```

```
total 440
```

```
-rw-r--r-- 1 stewart stewart 446464 2009-01-23 15:21 original_file
```

```
lrwxrwxrwx 1 stewart stewart      13 2009-01-23 15:20 softlink_tofile -> original_file
```

Note that with a soft link the permissions to the link file are set to full access a

If the link is deleted then this will have no impact on the original file, but if th

```

$ rm original_file

$ ls -l

total 0

lrwxrwxrwx 1 stewart stewart 13 2009-01-23 15:20 softlink_tofile -> original_file

$ cat softlink_tofile

cat: softlink_tofile: No such file or directory

The -s option is used on the ln command to create a softlink.

ln -s original_file softlink_tofile

```

Note that if original_file does not exist then the soft link will be created anyway. An attempt to read it will give the error message we encountered earlier, but an attempt to write to the file can create original_file.

- Pitfalls while using links
 - There are some things that you need to be aware of, particularly when using softlinks.
 - Some programs (e.g. Apache) can be configured to not follow soft links (from a security
 - When creating backup files you need to be aware of how the particular backup program / tool
 - Using one method the program may not backup the file referenced resulting in an incomplete backup of the
 - Using another method the program may end up backing up both as individual files using double the space for that
 - Using the second method of the above could result in the file being restored as a real file rather than as a link, breaking their connection
 - The original file could be deleted without realising that there are other symlinked files referring to it
- Despite these pitfalls there are many advantages to using both hard and soft links to provide multiple references to files.

2.8 Result

The linux commads for redirection of standard I/O, pipes, filters, job control and links in linux were studied and they were run on ArchLinux 4.10.11 and output was verified.

[1] [2] [3]

References

- [1] *Job Control Commands*. URL: <http://tldp.org/LDP/abs/html/x9644.html>.
- [2] *LINUX Redirection and the Command-line Pipe*. URL: <http://faculty.cs.niu.edu/~hutchins/csci480/linuxpipe.htm>.
- [3] Richard Petersen. *Linux: The Complete Reference*. McGraw Hill Education, 2007. ISBN: 0070222940.

3 Advanced Linux Commands

3.1 Aim

Advanced linux commands curl, wget, ftp, ssh and grep.

3.2 curl

curl is a tool to transfer data from or to a server, using one of the supported protocols (DICT, FILE, FTP, FTPS, GOPHER, HTTP, HTTPS, IMAP, IMAPS, LDAP, LDAPS, POP3, POP3S, RTMP, RTSP, SCP, SFTP, SMB, SMBS, SMTP, SMTPS, TELNET and TFTP). The command is designed to work without user interaction.

‘curl link’ - gives information about the website and outputs the html code.

‘curl -O link/file.html’ - copies the html code of the website to file.html

3.3 ssh

ssh (SSH client) is a program for logging into a remote machine and for executing commands on a remote machine. It is intended to replace rlogin and rsh, and provide secure encrypted communications between two untrusted hosts over an insecure network. X11 connections and arbitrary TCP/IP ports can also be forwarded over the secure channel.

ssh connects and logs into the specified hostname (with optional user name). The user must prove his/her identity to the remote machine using one of several methods depending on the protocol version used.

If command is specified, command is executed on the remote host instead of a login shell.

BASIC COMMAND

```
$ ssh remote_host
```

The remote.host in this example is the IP address or domain name that you are trying to connect to. If your username is different on the remote system, you can specify it by using this syntax:

```
$ ssh remote_username@remote_host
```

TO COPY FILES

```
$ scp source destination
```

COPY A FILE FROM HOST TO LOCAL

```
$ scp localhostfile.txt jsmith@remotehost.example.com:/home/jsmith/localhostfile.txt
```

COPY A FILE FROM LOCAL TO HOST

```
$ scp localhostfile.txt jsmith@remotehost.example.com:/home/jsmith/localhostfile.txt
```

TO SHUTDOWN CONNECTED COMPUTER

```
$ ssh user@remote\_computer
```

```
$ sudo poweroff
```

```
$ sudo reboot
```

3.4 wget

GNU wget is a free utility for non-interactive download of files from the Web. It supports HTTP , HTTPS , and FTP protocols, as well as retrieval through HTTP proxies.

Wget is non-interactive, meaning that it can work in the background, while the user is not logged on. This allows you to start a retrieval and disconnect from the system, letting Wget finish the work. By contrast, most of the Web browsers require constant user's presence, which can be a great hindrance when transferring a lot of data.

Wget can follow links in HTML , XHTML , and CSS pages, to create local versions of remote web sites, fully recreating the directory structure of the original site. This is sometimes referred to as "recursive downloading." While doing that, Wget respects the Robot Exclusion Standard (/robots.txt). Wget can be instructed to convert the links in downloaded files to point at the local files, for offline viewing.

Wget has been designed for robustness over slow or unstable network connections; if a download fails due to a network problem, it will keep retrying until the whole file has been retrieved. If the server supports regetting, it will instruct the server to continue the download from where it left off.

wget http://www.openss7.org/repos/tarballs/strx25-0.9.2.1.tar.bz2 this command will download a single file and store it in the current repository.

wget -O wget.zip http://ftp.gnu.org/gnu/wget/wget-1.5.3.tar.gz Using -O (uppercase) option, downloads file with different file name. Here we have given wget.zip file name as show below.

wget -c http://www.openss7.org/repos/tarballs/strx25-0.9.2.1.tar.bz2 Restart a download which got stopped in the middle using wget -c option.

wget -mirror [WebsiteName] If you wish to retain a copy of any website that you may like to refer to/read locally, or maybe save a copy of your blog to the hard disk as back up, you may execute the wget command with mirror option.

wget -i download-file-list.txt allows you to download multiple files stored in download-file-list.txt simultaneously.

3.5 ftp

The FTP (File Transfer Protocol) utility program is commonly used for copying files to and from other computers. These computers may be at the same site or at different sites thousands of miles apart. FTP is a general protocol that works on UNIX systems as well as a variety of other (non-UNIX) systems.

To connect your local machine to the remote machine, type

ftp machinename

where machinename is the full machine name of the remote machine, e.g., some-url.com. If the name of the machine is unknown, you may type

ftp IP-Address

where machinenumber is the net address of the remote machine, e.g., 129.82.45.181. In either case, this command is similar to logging onto the remote machine. If the remote machine has been reached successfully, FTP responds by asking for a loginname and password.

When you enter your own loginname and password for the remote machine, it returns the prompt

ftp >

and permits you access to your own home directory on the remote machine. You should be able to move around in your own directory and to copy files to and from your local machine using the FTP interface commands.

Table 4: FTP Interface Commands

?	request help or information about FTP Commands
cd	change directory in remote machine
close	terminate a connection with remote computer
delete	delete a file in remote computer
get	get a copy of a file in the remote machine to local machine
ls	list the names of files in the current directory in the remote machine
mkdir	make a new directory in the remote machine
pwd	print the working directory in remote machine
quit	exit ftp environment

3.6 grep

GREP : Global Regular Expression Print

Searches for text in a file

Can search for simple words.

Can look for regular expression - more complex character strings (words followed by any no of spaces, followed by a digit or lowercase letter).

Searching the given string

'\$ grep <literal_string> ' filename To search a specific string in a specified file

Case insensitive search

```
$ grep -i ?string? filename
```

```
$ grep -i ?string? FILE_PATTERN
```

-This searches for given string/pattern case insensitively.

Simple regular expressions

```
?[0-9]? look for any digit
```

```
?[a-zA-Z]? look for one upper or lower case letter
```

```
?.? look for one charector
```

```
?.*? any number of charectors
```

```
?\.? a literal decimal point
```

```
?\.161:? dot, then 161, then colon
```

```
?\.161[: ]? dot, then 161, then colon or space
```

Advanced regular expressions

Look for lines that hold either string1 or string2

```
$ grep -E ?(string1—string2)? filename
```

Lines that have string1 followed by string2 on the same line, but possibly with other charectors in between.

```
$ grep ?string1.*string2? filename
```

String1 has to be at the beginning of the line.

```
$ grep ?$string1? filename
```

Look for it at the end of the line.

```
$ grep ?string1$? filename
```

3.7 Output

```
musthafa@musthafa-HP: ~/fossteast
musthafa@musthafa-HP:~$ cd fossteast/
musthafa@musthafa-HP:~/fossteast$ nano grpsamp.txt
musthafa@musthafa-HP:~/fossteast$ grep -r 'sample' ./grpsamp.txt
sample
musthafa@musthafa-HP:~/fossteast$ curl http://www.google.com
<HTML><HEAD><meta http-equiv="content-type" content="text/html; charset=utf-8">
<TITLE>302 Moved</TITLE></HEAD><BODY>
<H1>302 Moved</H1>
The document has moved
<A HREF="http://www.google.co.in/?gfe_rd=cr&ei=dEKTWeupJqrv8wflzZ3QA0">here</A>.
</BODY></HTML>
musthafa@musthafa-HP:~/fossteast$ curl http://www.google.com/index.html
  % Total    % Received % Xferd  Average Speed   Time    Time     Time  Current
                                 Dload  Upload   Total   Spent    Left   Speed
100 261 100 261 0 0 2556 0 --:--:-- --:--:-- --:--:-- 2558
musthafa@musthafa-HP:~/fossteast$ wget http://www.google.com/index.html
--2017-05-10 22:40:49-- http://www.google.com/
Resolving www.google.com (www.google.com)... 216.58.220.36, 2404:6800:4007:805::2004
Connecting to www.google.com (www.google.com)[216.58.220.36]:80... connected.
HTTP request sent, awaiting response... 302 Found
Location: http://www.google.co.in/?gfe_rd=cr&ei=mkktW2Z5BK_v8wfz77-ABg [following]
--2017-05-10 22:40:50-- http://www.google.co.in/?gfe_rd=cr&ei=mkktW2Z5BK_v8wfz77-ABg
Resolving www.google.co.in (www.google.co.in)... 216.58.220.35, 2404:6800:4007:805::2003
Connecting to www.google.co.in (www.google.co.in)[216.58.220.35]:80... connected.
HTTP request sent, awaiting response... 200 OK
Length: unspecified [text/html]
Saving to: 'index.html.1'

[ <=> ] 13,193 --.-K/s in 0.02s

2017-05-10 22:40:50 (547 KB/s) - 'index.html.1' saved [13193]

musthafa@musthafa-HP:~/fossteast$
```

3.8 Result

The advanced linux commands ftp, ssh, wget, grep and curl were studied. The commads were run on ubuntu

[3] [1] [2] [4] [5]

References

- [1] *Basic FTP Commands*. URL: <https://www.cs.colostate.edu/helpdocs/ftp.html>.
- [2] *curl*. URL: <https://curl.haxx.se>.
- [3] *File Transfer Protocol*. URL: https://en.wikipedia.org/wiki/File_Transfer_Protocol.
- [4] *GNU Wget*. URL: <https://www.gnu.org/software/wget/>.
- [5] *grep*. URL: http://linuxcommand.org/man_pages/grep1.html.

4 Shell Programming

4.1 Aim

Write shell script to show various system configuration like

- Currently logged user and his login name
- Your current shell
- Your home directory
- Your operating system type
- Your current path setting
- Your current working directory
- Number of users currently logged in

4.2 Shell Script

```
clear
log='who|wc -l'
echo "the currently logged in user is $USER"
echo "the current shell is $SHELL"

echo "the home drectory is  $HOME"

echo "the os type  is $OSTYPE"
echo "the current path setting is $PATH"
echo "the working directory is $PWD"
echo "there are $log users logged in"
```

4.3 Output

4.4 Result

The shell script for displaying various system configurations were made and the output was verified [1] [2]

References

- [1] Richard Blum. *Linux Command Line and Shell Scripting Bible*. Wiley; Third edition (27 April 2015), 2015. ISBN: 8126554983.
- [2] Arnold Robbins. *Classic Shell Scripting*. Shroff/O'Reilly; First edition (18 May 2005), 2005. ISBN: 8173668469.

```
musthafa@musthafa-HP: ~/fossteast
the currently logged in user is musthafa
the current shell is /bin/bash
the home directory is /home/musthafa
the os type is
the current path setting is /usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin:/bin:/usr/games:/usr/local/games:/usr/lib/jvm/java-8-oracle/bin:/usr/lib/jvm/java-8-oracle/db/bin:/usr/lib/jvm/java-8-oracle/jre/bin
the working directory is /home/musthafa/fossteast
there are users logged in
musthafa@musthafa-HP:~/fossteast$
```

5 Shell script to show various system configurations

5.1 Aim

Write shell script to show various system configurations like

- your OS and version, release number, kernel version
- all available shells
- computer CPU information like processor type, speed etc
- memory information
- hard disk information like size of hard-disk, cache memory, model etc
- File system (Mounted)

5.2 Shell Script

```
\#!/bin/bash

echo -e "'cat /etc/os-release'"
echo -e "'cat /etc/shells'"
echo -e "'xset q'"
echo -e "'cat /proc/meminfo'"
echo -e "Driver: 'sudo hdparm -I /dev/sda'"
echo -e "'cat /proc/mounts'"
```

5.3 Output

```
musthafa@musthafa-HP: ~/fossteast
ID=ubuntu
ID_LIKE=debian
PRETTY_NAME="Ubuntu 14.04.5 LTS"
VERSION_ID="14.04"
HOME_URL="http://www.ubuntu.com/"
SUPPORT_URL="http://help.ubuntu.com/"
BUG_REPORT_URL="http://bugs.launchpad.net/ubuntu/"
# /etc/shells: valid login shells
/bin/sh
/bin/dash
/bin/bash
/bin/rbash
Keyboard Control:
  auto repeat: on      key click percent: 0      LED mask: 00002002
  XKB indicators:
    00: Caps Lock: off    01: Num Lock: on      02: Scroll Lock: off
    03: Compose: off     04: Kana: off        05: Sleep: off
    06: Suspend: off     07: Mute: off        08: MISC: off
    09: Mail: off       10: Charging: off    11: Shift Lock: off
    12: Group 2: off     13: Mouse Keys: on
  auto repeat delay: 500      repeat rate: 33
  auto repeating keys: 00ffffffrrrrbbrr
                      fadffffrrrrrrrrrr
                      gffffffrrrrrrrrrr
                      fffffffrrrrrrrrrr
bell percent: 50      bell pitch: 400      bell duration: 100
Pointer Control:
  acceleration: 5/2      threshold: 8
Screen Saver:
  prefer blanking: yes    allow exposures: yes
  timeout: 0      cycle: 0
Colors:
  default colormap: 0x42      BlackPixel: 0x0      WhitePixel: 0xffffffff
Font Path:
  /usr/share/fonts/X11/misc,/usr/share/fonts/X11/Type1,built-ins
DPMS (Energy Star):
  Standby: 0      Suspend: 0      Off: 0
  DPMS is Enabled
  Monitor is On
MemTotal:      3965132 kB
MemFree:      132212 kB
```

5.4 Result

5.5 Result

The shell script for displaying required system configurations was made and the output was verified

[1] [2]

References

- [1] Richard Blum. *Linux Command Line and Shell Scripting Bible*. Wiley; Third edition (27 April 2015), 2015. ISBN: 8126554983.
- [2] Arnold Robbins. *Classic Shell Scripting*. Shroff/O'Reilly; First edition (18 May 2005), 2005. ISBN: 8173668469.

6 Menu driven calculator

6.1 Aim

Write a shell script to implement a menu driven calculator with following functions

- Addition
- Subtraction
- Multiplication
- Division
- Modulus

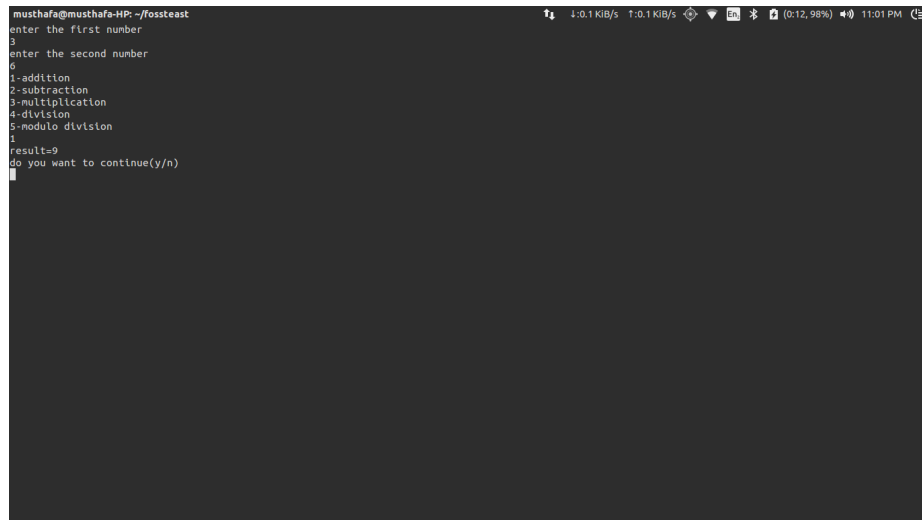
6.2 Shell Script

```
clear
i="y"
echo "enter the first number"
read n1
echo "enter the second number"
read n2
while [ $i = "y" ]
do
echo "1-addition"
echo "2-subtraction"
echo "3-multiplication"
echo "4-division"
echo "5-modulo division"
read c
case $c in
1)sum=`expr $n1 + $n2`
echo "result=$sum";
2)sum=`expr $n1 - $n2`
echo "result=$sum";
3)sum=`expr $n1 \* $n2`
echo "result=$sum";
4)sum=`expr $n1 / $n2`
echo "result=$sum";
5)sum=`expr $n1 % $n2`
echo "result=$sum";
esac

echo "do you want to continue(y/n)"
read i
```

```
if [ $i != "y" ]
then
exit
fi
done
```

6.3 Output



```
musthafa@musthafa-HP: ~/fossteast
enter the first number
3
enter the second number
0
1-addition
2-subtraction
3-multiplication
4-division
5-module division
1
result=9
do you want to continue(y/n)
```

6.4 Result

The shell script for a simple menu driven calculator was made and the output was verified. The script was run in ubuntu and screenshot of output is attached above.

[1] [2]

References

- [1] Richard Blum. *Linux Command Line and Shell Scripting Bible*. Wiley; Third edition (27 April 2015), 2015. ISBN: 8126554983.
- [2] Arnold Robbins. *Classic Shell Scripting*. Shroff/O'Reilly; First edition (18 May 2005), 2005. ISBN: 8173668469.

7 Script that accepts two arguments from the command line and operates on them

7.1 Aim

Write a script called addnames that is to be called as follows ./addnames ulist username Here ulist is the name of the file that contains list of user names and username is a particular student's username. The script should

- check that the correct number of arguments was received and print a message, in case the number of arguments is incorrect
- check whether the ulist file exists and print an error message if it does not
- check whether the username already exists in the file. If the username exists, print a message stating that the name already exists. Otherwise, add the username to the end of the list.

7.2 Shell script

```
#!/bin/bash
if [ $# -eq 2 ];
then
    if [ ! -f ~/classlist ] || [ $1 != "classlist" ];
    then
        echo "file not found"
    else
        count="$(grep $2 ~/classlist | wc -l)"
        if [ $count -eq 0 ];
        then
            echo $2 >> ~/classlist
            echo "The new claslist is "
            cat ~/classlist
        else
            echo "Name already exists in the file"
            cat ~/classlist
        fi
    fi
else
    echo "Enter the correct number of arguments : ./addnames.sh classlist
    username"
fi
```

```
musthafa@musthafa-HP: ~/fossteast
musthafa@musthafa-HP:~/fossteast$ ./class.txt classlist musthafa_
The new claslist is
musthafa
musthafa
musthafa@musthafa-HP:~/fossteast$ ./class.txt classlist musthafa_
Name already exists in the file
musthafa
musthafa
musthafa@musthafa-HP:~/fossteast$
```

7.3 Output

7.4 Result

The required shell script was made and the output was verified. The script was run on ubuntu

[1] [2]

References

- [1] Richard Blum. *Linux Command Line and Shell Scripting Bible*. Wiley; Third edition (27 April 2015), 2015. ISBN: 8126554983.
- [2] Arnold Robbins. *Classic Shell Scripting*. Shroff/O'Reilly; First edition (18 May 2005), 2005. ISBN: 8173668469.

8 Version Control System setup and usage using Git

8.1 Aim

Version Control System setup and usage using GIT. Try the following features.

- Creating a repository
- Checking out a repository
- Adding content to the repository
- Committing the data to a repository
- Updating the local copy
- Comparing different revisions
- Revert
- Conflicts and a conflict Resolution

8.2 Theory

- Git

Git is free and open source version control system, originally created by Linus Torvalds in 2005. Version control systems (VCS) are a category of software tools that help software teams maintain their source code. VCS allows developers to keep track of every modification made to the source code and also to turn back the clock and compare the earlier versions of code to fix their mistakes.

- Benefits of using a Version Control System

- A complete long term history of every files.
- Branching and merging
- Traceability - being able to trace every change made in the software and connect it to project management and bug tracking softwares

- Creating a repository

You can use the UI provided by websites to create a repository and clone the repository to the local computer.

To clone an existing repository use *git clone https://example_url.git* .

Use the command *git init* when inside your project's home folder to initialise an empty repository.

- Basic Git commands

Table 5: Basic Commands

Command	Use
git init	create a new repository
git clone <repo>	clone the repository on to the local machine
git status	get the status of your local repository. It tells you how your project is progressing when compared to the remote repository
git add <filename>	tell git to start tracking the file
git add .	add all files
git commit	commits all the added files. You must provide a commit message in the text editor that opens up
git commit -m"commit message"	a commit command with the message
git push origin master	save the committed changes to server
git pull -all	pull all changes from bitbucket server to your local repository

- Branching in Git

Branches are most powerful when you are working on a team. You can work on your part of the project by creating a branch and merging it to the main branch when you have finished. A branch provides an independent area for yourself to work.

There will be a main branch called master by default.

Table 6: Branching

Command	Use
git branch new_branch	create a new branch
git checkout new_branch	checkout to the new branch to start using it
git merge new_branch	merge the new_branch to the master branch (perform this operation after checking out to the master branch)
git branch -d branch_name	delete a branch

- Forking

You have only read access but not write access to another user's repository. This is where the concept of forking comes in. Here is the process of forking a repository

- Fork the repository to copy it to your account.
- Clone the forked repository to your local computer

- Make changes in the repository
- Push the changes to your repository
- Create a PULL REQUEST from the original repository you forked and add the changes you have made
- Wait for the owner of the original repository to accept or reject changes

To fork a repository use the website of the git client you are using.

- Undoing changes in a repository

- the git checkout command serves three distinct functions - checking out files , checking out commits , checking out branches

Checking out a commit makes the entire working directory match that commit. This can be used to view an old state of your project without altering the current state in any way.

How to use checkout

`git log --oneline` will show the ID of each commit made
use `git checkout <commit_id>` to go to that commit

- git revert

`git revert <commit>` can also be used to undo changes.

This generates a new commit that undoes all of the changes introduced in `<commit>` and apply it to the current branch

- git reset

`git reset |file|` is used to remove the file from staging area but leave the working directory unchanged. This unstages a file without overwriting any changes

`git reset` is used to reset the staging area to match the most recent commit, but leave the working directory unchanged.

`git reset - - hard` is used to reset the staging area and the working directory to match the most recent commit. The `- - hard` tag tells git to overwrite all changes in the working directory.

`git reset <commit>` Move the current branch tip backward to `<commit>` , reset the staging area to match, but leave the working directory alone.

`git reset - - hard |commit|` moves the branch tip backwards to `<commit>` and resets both the staging area and working directory to match.

- Managing Conflicts

- When an user rebases or merges conflicts may occur. Conflicts occur when git cannot merge or rebase properly.

- If a merge conflict occurs, we have to resolve the conflict in order to move forward with the merge/rebase
 - Run a git status to see where the problem is.
 - Edit the file to resolve the conflict.
 - Add the files again and use git rebase - - continue
 - If you are not able to resolve the conflict, use git rebase - - abort to abort the rebase.(similarly abort the merge)
 - Use git push origin master to push the changes
- Comparing Different Revisions
 - git diff <commit> <commit> can be used to compare two different commits
 - here the <commit> is the commit id of the specific commit

8.3 Result

Basic git operations were familiarised. All the operations were performed in Git 2.10.1

[1] [2]

References

- [1] *Documentaton*. URL: <https://git-scm.com/documentation>.
- [2] *Tutorials*. URL: <https://www.atlassian.com/git/tutorials>.

9 Shell script which starts on system boot up and kills every process which uses more than a specified amount of memory or CPU

9.1 Aim

Shell script which starts on system boot up and kills every process which uses more than a specified amount of memory or CPU.

9.2 Shell Script

```
#!/bin/sh
memlimit=10.0;
cpulimit=10.0;
while(true)
do
echo "script running.."
ps -e -o pmem=,pcpu=,pid=,user=,comm= | sort=-pmem |
while read size cpu pid user comm
do
kill_mem=0
kill_cpu=0
if [ "$user" = "santhisenan" ]
then
echo "Script Running..."
kill_mem=' echo "$size>$memlimit" | bc '
kill_cpu=' echo "$cpu>$cpulimit" | bc '
if [ "$kill_mem = 1" ]
then
echo "process with PID $pid killed"
kill $pid
elif [ "$kill_cpu = 1" ]
then
echo "process with PID $pid killed"
kill $pid
else
continue
fi
done
sleep 1
done
```

9.3 Result

A shell script for killing processes that consume more than a specific amount of memory and cpu was made and the output was verified. The shell script was run on ubuntu

[1] [2]

References

- [1] Richard Blum. *Linux Command Line and Shell Scripting Bible*. Wiley; Third edition (27 April 2015), 2015. ISBN: 8126554983.
- [2] Arnold Robbins. *Classic Shell Scripting*. Shroff/O'Reilly; First edition (18 May 2005), 2005. ISBN: 8173668469.

10 Simple Text Processing using Perl and Awk

10.1 Aim

Perform simple text processing using Perl, Awk.

10.2 Perl scripts

- Match Operator

```
#!/usr/bin/perl

$string = "Hello World";
if($string =~ /match/){
print "Match found\n";
}

else{
print "It is not matching\n "
}

$string = "matchstick";
if($string =~ /match/){
print "Match found\n";
}

else{
print "It is not matching\n";
}
```

Output:

```
It is not matching
Match found
```

- Substitution Operator

```
#!/usr/bin/perl

$string = "The cat sat on the mat";
$string =~ s/cat/dog/;

print $string;
```

Output :

The dog sat on the mat

- Substitution Operator

```
#!/usr/bin/perl
```

```
$string = "The cat sat on the mat";  
$string =~ tr/a/o/;
```

```
print $string;
```

Output :

The cot sot on the mot

10.3 awk

- file data.txt

```
1) Amit Physics 80  
2) Rahul Maths 90  
3) Shyam Biology 87  
4) Kedar English 85  
5) Hari History 89
```

- awk commad file - cmd.awk

```
Print all tha data on data file  
{print}
```

```
Print only certain coloumns  
{print $3 "\t" $4}
```

10.4 Result

The script for simple word processing was made and the output was verified. The script was run using perl 5, version 24, subversion 1 (v5.24.1) and GNU Awk 4.1.4 was used.

[1] [2]

References

- [1] *Beginning Perl*. URL: <https://www.perl.org/books/beginning-perl/>.
- [2] *The PERL programming language*. URL: <https://www.perl.org>.

11 Running PHP

11.1 Aim

Running PHP : simple applications like login forms after setting up a LAMP stack.

11.2 Installing LAMP stack

- Install Apache

To install Apache you must install the Metapackage apache2. This can be done by searching for and installing in the Software Centre, or by running the following command.

```
sudo apt-get install apache2
```

- Install MySQL

To install MySQL you must install the Metapackage mysql-server. This can be done by searching for and installing in the Software Centre, or by running the following command.

```
sudo apt-get install mysql-server
```

- Install PHP

To install PHP you must install the Metapackages php5 and libapache2-mod-php5. This can be done by searching for and installing in the Software Centre, or by running the following command.

```
sudo apt-get install php5 libapache2-mod-php5
```

- Restart Server

Your server should restart Apache automatically after the installation of both MySQL and PHP. If it doesn't, execute this command.

```
sudo /etc/init.d/apache2 restart
```

- Check Apache

Open a web browser and navigate to <http://localhost/>. You should see a message saying It works!

```
sudo apt-get install mysql-server
```

- Install MySQL

To install MySQL you must install the Metapackage mysql-server. This can be done by searching for and installing in the Software Centre, or by running the following command.

```
sudo apt-get install mysql-server
```

- Check PHP

You can check your PHP by executing any PHP file from within /var/www/. Alternatively you can execute the following command, which will make PHP run the code without the need for creating a file .

```
php -r 'echo "\n\nYour PHP installation is working fine.\n\n\n";'
```

11.3 PHP Example - Login From files

- config.php

```
<?php
define('DB_SERVER','localhost');
define('DB_USERNAME','fc');
define('DB_PASSWORD','');
define('DB_DATABASE','fossdb');
$db = mysqli_connect(DB_SERVER,DB_USERNAME,DB_PASSWORD,DB_DATABASE);
?>
```

- login.php

```
<?php

include('config.php');

session_start();

$error="";

if($_SERVER["REQUEST_METHOD"] == "POST"){
    $myusername = $_POST['username'];
    $mypassword = $_POST['password'];
    $sql = "SELECT * FROM admin WHERE username = '$myusername' and password = '$mypa";
    $result = mysqli_query($db,$sql) or die(mysqli_error($db));
    $row = mysqli_fetch_array($result,MYSQLI_ASSOC);
    $count = mysqli_num_rows($result);

    if($count == 1) {
        session_register("myusername");
        $_SESSION['username'] = $myusername;
        $_SESSION['loggedin'] = true;

        // header('Location: http://localhost/login/welcome.php');
        // exit;
        error_reporting(E_ALL | E_WARNING | E_NOTICE);
    }
}
```

```

ini_set('display_errors', TRUE);

flush();
header("Location:http://localhost/login/welcome.php");
die('should have redirected by now');

    }
    else {
        $error = "Your Login Name or Password is invalid";
    }

}

?>

<html>
<head>
<title>Login Page</title>
</head>
<div><?php echo $error ?></div>
<body>
<form action="login.php" method="POST">
<input type="text" placeholder="username" name="username">
<input type="password" placeholder="password" name="password">
<input type="submit" value="submit">

</form>
</body>

</html>

```

- session.php

```

<?php
    include('config.php');
    session_start();

    $user_check = $_SESSION['username'];

    $ses_sql = mysqli_query($db,"select username from admin where username = '$user_c

    $row = mysqli_fetch_array($ses_sql,MYSQLI_ASSOC);

```

```

        $login_session = $row['username'];

        if(!isset($_SESSION['login_user'])){
            header("location:login.php");
        }
    ?>

```

- welcome.php

```

<html>
<body>
Logged in
</body>
</html>

```

11.4 Result

LAMP stack was successfully installed and a sample login form using PHP and mysql was made. PHP 5.6 and mySQL 5.7 were used to run the code on Ubuntu 15.10.

[1]

References

- [1] *How To Install Linux, Apache, MySQL, PHP (LAMP) stack on Ubuntu.*
 URL: <https://www.digitalocean.com/community/tutorials/how-to-install-linux-apache-mysql-php-lamp-stack-on-ubuntu>.

12 GUI Programming

12.1 Aim

Create scientific calculator using GTK

12.2 Prerequisites

The prerequisites for this experiment are pyGTK. Install pyGTK by following instructions on this website - <http://www.pygtk.org/downloads.html>.

12.3 Python Code

```
import gi
gi.require_version('Gtk','3.0')
from gi.repository import Gtk
from math import *

class calcWindow(Gtk.Window):
    def __init__(self):
        Gtk.Window.__init__(self, title="Scientific_Calculator")
        outer_box = Gtk.Box(spacing=10, orientation = Gtk.Orientation.VERTICAL)
        self.add(outer_box)

        entry = Gtk.Entry()
        outer_box.pack_start(entry, True, True, 0)
        grid = Gtk.Grid()
        outer_box.pack_start(grid, True, True, 0)

        def button_clicked(button):
            text = entry.get_text()
            text = text + button.props.label
            entry.set_text(text)

        def clear_text(self):
            entry.set_text("")

        def evaluate(self):
            eq = entry.get_text()
            entry.set_text(str(eval(eq)))

        def del_single(self):
            text = entry.get_text()
            text=text[:-1]
            entry.set_text(text)

        # buttons
        button9 = Gtk.Button(label = "9");
        button8 = Gtk.Button(label = "8");
        button7 = Gtk.Button(label = "7");
        delete = Gtk.Button(label = "DEL");
        ac = Gtk.Button(label = "AC");
        button4 = Gtk.Button(label = "4");
        button5 = Gtk.Button(label = "5");
        button6 = Gtk.Button(label = "6");
        multiply = Gtk.Button(label = "*");
        divide = Gtk.Button(label = "/");
        button1 = Gtk.Button(label = "1");
        button2 = Gtk.Button(label = "2");
        button3 = Gtk.Button(label = "3");
        plus = Gtk.Button(label = "+");
        minus = Gtk.Button(label = "-");
        button0 = Gtk.Button(label = "0");
        ans = Gtk.Button(label = "=");
        dot = Gtk.Button(label = ".");

        openbr = Gtk.Button(label = "(")
        closebr = Gtk.Button(label = ")")
        clear = Gtk.Button(label = "C")
        root = Gtk.Button(label = "root")
        log = Gtk.Button(label = "log")

        other_buttons = (divide, plus, minus, multiply)
        for button_name in other_buttons:
```

```

        button_name.connect('clicked', button_clicked)

    digits=button1,button2,button3,button4,button5,button6,button7,button8,button9,
    button0,openbr,closebr)
    for i in digits:
        i.connect('clicked', button_clicked)

    #connecting special buttons
    ans.connect('clicked',evaluate)
    #ac.connect('clicked',clear)
    delete.connect('clicked',delsingle)
    clear.connect("clicked",cleartext)

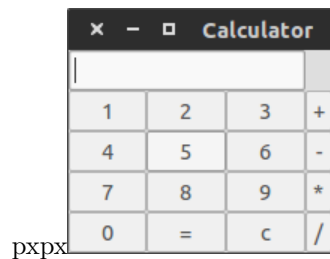
    grid.add(button9)
    grid.attach(button8,1,0,1,1)
    grid.attach_next_to(button7,button8,Gtk.PositionType.RIGHT,1,1)
    grid.attach_next_to(divide,button7,Gtk.PositionType.RIGHT,1,1)
    grid.attach_next_to(button6,button9,Gtk.PositionType.BOTTOM,1,1)
    grid.attach_next_to(button5,button6,Gtk.PositionType.RIGHT,1,1)
    grid.attach_next_to(button4,button5,Gtk.PositionType.RIGHT,1,1)
    grid.attach_next_to(multiply,button4,Gtk.PositionType.RIGHT,1,1)
    grid.attach_next_to(button3,button6,Gtk.PositionType.BOTTOM,1,1)
    grid.attach_next_to(button2,button3,Gtk.PositionType.RIGHT,1,1)
    grid.attach_next_to(button1,button2,Gtk.PositionType.RIGHT,1,1)
    grid.attach_next_to(minus,button1,Gtk.PositionType.RIGHT,1,1)
    grid.attach_next_to(button0,button3,Gtk.PositionType.BOTTOM,1,1)
    grid.attach_next_to(dot,button0,Gtk.PositionType.RIGHT,1,1)
    grid.attach_next_to(ans,dot,Gtk.PositionType.RIGHT,1,1)
    grid.attach_next_to(plus,ans,Gtk.PositionType.RIGHT,1,1)

    grid.attach_next_to(openbr,button9,Gtk.PositionType.TOP,1,1)
    grid.attach_next_to(closebr,button8,Gtk.PositionType.TOP,1,1)
    grid.attach_next_to(clear,button7,Gtk.PositionType.TOP,1,1)
    grid.attach_next_to(delete,divide,Gtk.PositionType.TOP,1,1)

calcWindow = calcWindow()
calcWindow.connect('delete-event',Gtk.main_quit)
calcWindow.show_all()
Gtk.main()

```

12.4 Output



12.5 Result

The python script for creating a scientific calculator was made and the script was run on Ubuntu 15.10 (Wiley Werewolf). Python 2.7.13 was used along with pyGTK+ 3.0.

[1]

References

- [1] *The Python GTK+ 3 Tutorial*. URL: <http://python-gtk-3-tutorial.readthedocs.io/en/latest/index.html>.

[1]

References

- [1] Mohammed Musthafa K. *Fossilabrecord*. URL: <https://github.com/musthafamum/FOSS-Lab>.