

CS 3305A

Process

Lecture 3

Sept 18th 2023

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Fork() Example

```
#include <stdio.h>
#include <sys/types.h>
#include <unistd.h>

int main()
{
    pid_t pid;
    int i;
    pid = fork();
    if( pid > 0 ) /* parent */
    {
        for( i=0; i < 10; i++ )
            printf("\t\t\tPARENT %d\n", i);
    }

    else /* child */
    {
        for( i=0; i < 10; i++ )
            printf( "CHILD %d\n", i );
    }
    return 0;
}
```

What is the possible output?

Fork() Example: Possible output

PARENT 0

PARENT 1

PARENT 2

PARENT 3

PARENT 4

PARENT 5

PARENT 6

PARENT 7

PARENT 8

PARENT 9

CHILD 0

CHILD 1

CHILD 2

CHILD 3

CHILD 4

CHILD 5

CHILD 6

CHILD 7

CHILD 8

CHILD 9

Fork() Example: Possible output

```
PARENT 0
PARENT 1
PARENT 2
PARENT 3
PARENT 4
PARENT 5
PARENT 6

CHILD 0
CHILD 1
CHILD 2
PARENT 7
PARENT 8
PARENT 9

CHILD 3
CHILD 4
CHILD 5
CHILD 6
CHILD 7
CHILD 8
CHILD 9
```

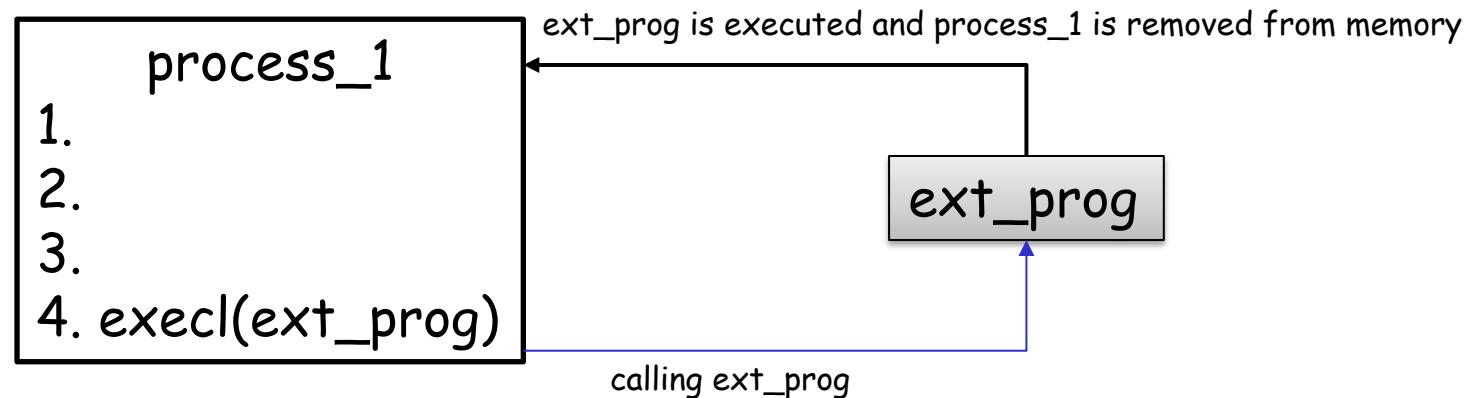
Lots of possible outputs!!

Execution

- ❑ Processes get a share of the CPU to give another process a turn
- ❑ The switching between the parent and child depends on many factors:
 - ❑ machine load, process scheduling
- ❑ Output is **nondeterministic**
 - ❑ Cannot determine output by looking at code

exec()

- ❑ The system call `exec()` replace a process (the caller process) with a new loaded program
- ❑ `exec()` loads a binary file into memory (destroying the memory image of the program calling it)
- ❑ On success, `exec()` never returns; on failure, `exec()` returns -1



execl() Example

Program A:

```
int i = 5;
printf("%d\n",i);
execl( "B", "", NULL);
printf("%d\n",i);
```

Program B (assume binary file):

```
main()
{
    printf("hello\n");
}
```

❑ What is the output of program A?

5
hello

❑ Why is it not this?

❑ 5
❑ hello
❑ 5

❑ The **execl** call replaces program A with program B.

execl(arg_0, arg_1, arg_2, ..., arg_N-1, arg_N): 1st argument i.e., arg_0 must be the path/file name, last arg i.e., arg_N must be NULL, and arg 1 to arg N-1 in between. However, in addition to arg_0 and arg_N, at least one argument must be there [for arg_1 to arg_N-1, in absence of any actual arg, at least a dummy argument i.e., "" must be included]

fork() and execl()

```
#include <sys/types.h>
#include <stdio.h>
#include <unistd.h>
int main()
{
    pid_t pid;
    pid = fork();
    if (pid > 0)
    {
        wait(NULL);
        printf("Child Complete");
    }
    else{
        if (pid == 0) {
            execl("B", "", NULL);
            printf("\n You'll never see this
            line.."); }
        }
    }
```




fork() and execl()

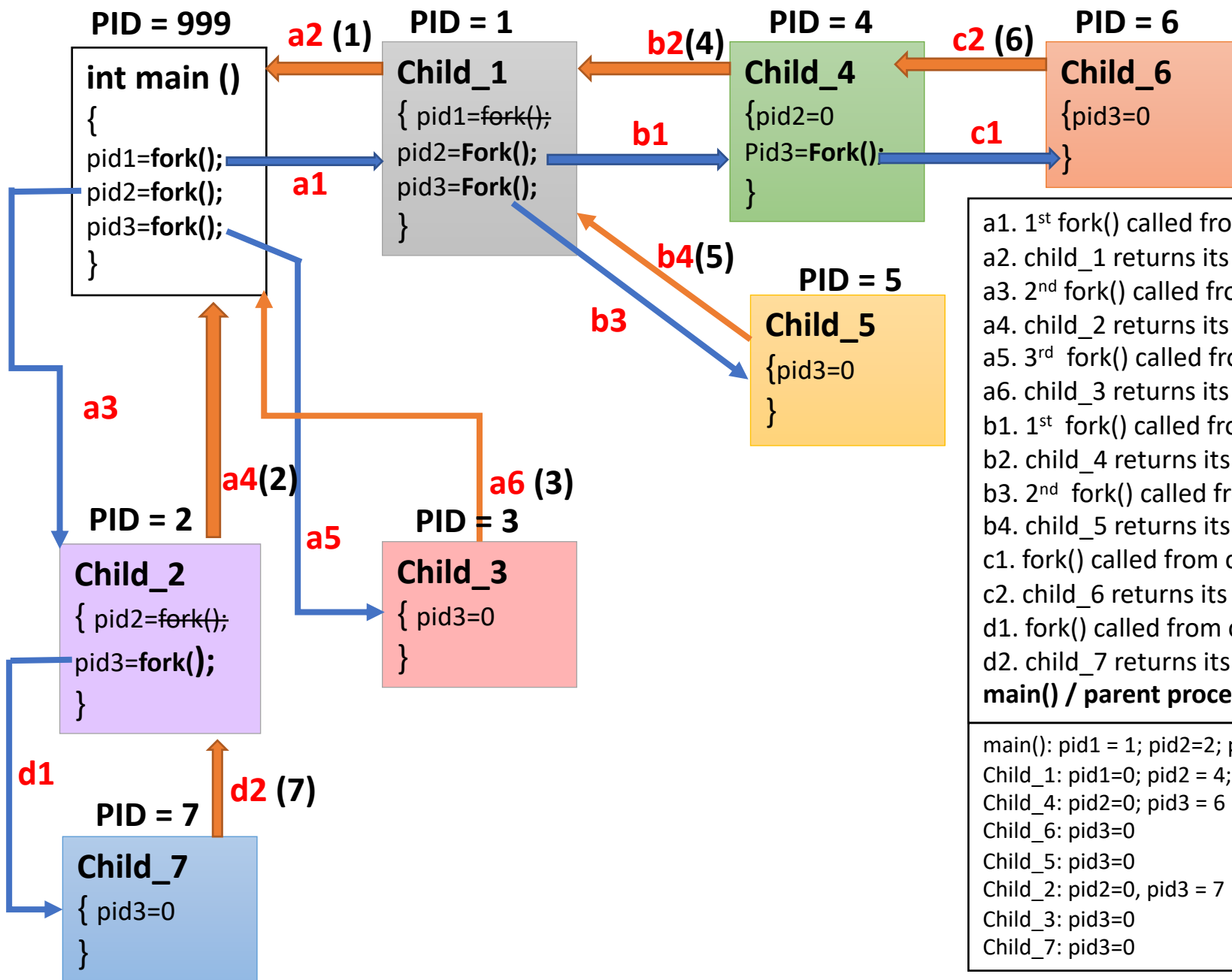
- ❑ execl() overlays a new program on the existing process
- ❑ Child will not return to the old program unless **exec fails**. This is an important point to remember.

How many Processes are created by this Program?

```
#include <stdio.h>
#include <unistd.h>
int main()
{
    fork();
    fork();
    fork();
}
```

Multiple fork() call example

 Child created
 Returns PID to parent



- a1. 1st fork() called from parent and child_1 is created
 - a2. child_1 returns its PID (1) to its parent (main)
 - a3. 2nd fork() called from parent and child_2 is created
 - a4. child_2 returns its PID (2) to its parent (main)
 - a5. 3rd fork() called from parent and child_3 is created
 - a6. child_3 returns its PID (3) to its parent (main)
 - b1. 1st fork() called from child_1 and child_4 is created
 - b2. child_4 returns its PID (4) to its parent (child_1)
 - b3. 2nd fork() called from child_1 and child_5 is created
 - b4. child_5 returns its PID (5) to its parent (child_1)
 - c1. fork() called from child_4 and child_6 is created
 - c2. child_6 returns its PID (6) to its parent (child_4)
 - d1. fork() called from child_2 and child_7 is created
 - d2. child_7 returns its PID (7) to its parent (child_2)
- main() / parent process has created a total of 7 child processes**

main(): pid1 = 1; pid2=2; pid3=3
 Child_1: pid1=0; pid2 = 4; pid3=5
 Child_4: pid2=0; pid3 = 6
 Child_6: pid3=0
 Child_5: pid3=0
 Child_2: pid2=0, pid3 = 7
 Child_3: pid3=0
 Child_7: pid3=0

main(): getpid() = 999
 Child_1: getpid() =1; getppid()=999
 Child_2: getpid()=2; getppid()=999
 Child_3: getpid()=3; getppid()=999
 Child_4: getpid()=4; getppid()=1
 Child_5: getpid()=5; getppid()=1
 Child_6: getpid()=6; getppid()=4
 Child_7: getpid()=7; getppid()=2