BRIAN



SENIOR MOBILE ENGINEER



AB OU T

Specialized in the Android SDK and the latest recommendations from Google (Jetpack Compose, Paging3, MVVM, Clean Architecture, etc.)

COOR DIN AT E S

Kampala, Uganda brian@powellpay.com bryan.github.io



EXPERIENCES

W OR K S

Told.club • Jan 2024 Android SDK Audit

SantéVet • Jul 2023 - Dec 2023 Native Android developer Told build **SDKs** to facilitate user survey campaigns across Android, iOS apps, and websites, serving clients like Royal Canin, Wingly, Bricks.co. I audited Android SDK code, ensuring stability, fixing crashes, and enhancing performance through Kotlin best practices and clean architecture adoption. drafted comprehensive audit reports with and corrective actions upgrade suggestions.

Led comprehensive audit to boost app performance, prioritizing crash reduction and Time To Market. Proactively enhanced team skills in Google tech, bridged SDK knowledge gaps, and improved collaboration between devs designers. Achieved 15% crash decrease, halved Time To Market, and improved team autonomy, while introducing tech upgrades like Kotlin in Gradle, Compose and Clean Architecture transition on the 3 flavors of the application.

Carrefour • Apr 2022 - Jun 2023 Native Android developer

Youboox • Nov 2019 - March 2022 Native Android developer

Eyelights SAS • Jul 2019 - Oct 2019 Native Android developer

> Webedia • Nov 2018 - Jul 2019 Native Android developer

As Android Technical Lead at Carrefour, directed a team of 5 to 11 developers, prioritizing skill enhancement in Jetpack and MVVM architecture Compose migration. Led implementation of new features like 3/4-time payment and nonfood shopping journey, while streamlining app functionality bv dismantling the Carrefour Pay module. Enhanced user experience and app performance through feature evolution. Technical stack includes Kotlin, coroutines, Hilt, Compose, Retrofit, JUnit and Mockito.

Renewal of the Android **native** Youboox application (e-books and audiobooks) in **Kotlin** with a **MVI** Architecture.

Keep the application up to date with new Google libraries like **Coroutines**, Jetpack **Compose**, **Paging3**, etc.

Suggestion of features, POCS on Lottie to make the application more dynamic.

Focus on the Eyelights for cars Android application. A connected head-up display with hand-free interactions.

Application in **Kotlin** with a **MVP** architecture, using **RxAndroid**, **BLE**, wireless camera and the implementation of Amazon **Alexa**.

Creation of mockup to make the application more readable, POCS with **NFC** ships.

I take part in the development of Pixwoo, a social media platform for gamers, as part of the Apps & Games team at Webedia, a leading digital media group. Utilized Kotlin and MVVM architecture, integrating RxAndroid, Firebase Messaging, Moshi, and Retrofit. Enhanced user experience with feed, messaging, and post creation features, including AdMob ads and notification functionalities. Additionally, introduced shortcuts and presented SonarQube for security and code quality improvements. Collaborated with the iOS team, suggesting specific features like Peek and Pop.

MAIF • Apr 2018 - Nov 2018 Native Android developer

Sopra Steria Niort - In service at customer

MACIF • Jun 2017 - Mar 2018 Mobile developer

Sopra Steria Niort - In service at customer

Development of the main MAIF Android native application.

Application in Java & Kotlin, with a MVC architecture using RxAndroid.

Training of the Android team to the Kotlin language in the Android context. Demonstration of works

Android JetPack and Android Wear.

Screen design support.

Development of the main MACIF hybrid application with Cordova.

Application in Javascript with the jQuery and **Underscore** libraries, structured by Backbones.

Training of the future Android team to the Android framework and the Kotlin language.



TRAINING

Android Associate Developer - 2017 Google Developer Certification

Kotlin Android Development - 2018 Udemy

St Petersburg University (Russia) • 2017-2019 B.S in integrated Science and technology Masters - University of Florida, InnovationActivity and Management

HOBBIES

Sport (Rugby, CrossFit, Mountain hiking) It (arcade machine, meetups, IOT) Video games (Teamwork, competitive)

