

```

(base)
HUAWEI@LAPTOP-C5BM3AF9 MINGW64 ~/repo
$ code names
node:internal/modules/cjs/loader:1235
  throw err;
  ^

Error: Cannot find module 'D:\STUDY\Anaconda3\Library\d\STUDY\Microsoft VS Co
resources\app\out\cli.js'
    at Module._resolveFilename (node:internal/modules/cjs/loader:1232:15)
    at Module._load (node:internal/modules/cjs/loader:1058:27)
    at c._load (node:electron/js2c/node_init:2:16955)
    at Function.executeUserEntryPoint [as runMain] (node:internal/modules/run
n:188:12)
    at node:internal/main/run_main_module:28:49 {
  code: 'MODULE_NOT_FOUND',
  requireStack: []
}

```

```

HUAWEI@LAPTOP-C5BM3AF9 MINGW64 ~/repo
$ cp myproject/environment.yml names/
(base)
HUAWEI@LAPTOP-C5BM3AF9 MINGW64 ~/repo

```

一、在 repo 中创建 names 文件夹并且在 code 打开。Cp 是复制命令，把环境的名字改为 names。

二、

看一下当前环境。

```

(base)
HUAWEI@LAPTOP-C5BM3AF9 MINGW64 ~/repo/names
$ conda env list
# conda environments:
#
base                  *  D:\STUDY\Anaconda3
myproject             D:\STUDY\Anaconda3\envs\myproject
prj1                  D:\STUDY\Anaconda3\envs\prj1
prj2                  D:\STUDY\Anaconda3\envs\prj2
(base)

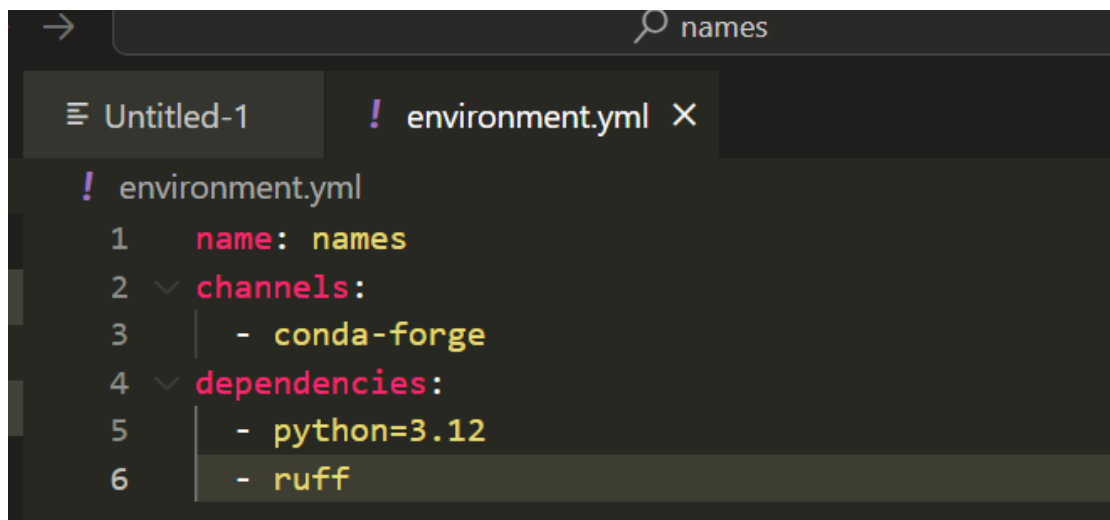
```

把在 vscode 的内容按 ctrlS 保存，然后

```

(base)
HUAWEI@LAPTOP-C5BM3AF9 MINGW64 ~/repo/names
$ cat environment.yml
name: names
channels:
  - conda-forge
dependencies:
  - python=3.12
  - ruff(base)
HUAWEI@LAPTOP-C5BM3AF9 MINGW64 ~/repo/names
$ conda env create
D:\STUDY\Anaconda3\Lib\argparse.py:2006: FutureWarning: `remote_definition` is
deprecated and will be removed in 25.9. Use `conda env create --file=URL` instead
.
  action(self, namespace, argument_values, option_string)
Channels:
  - conda-forge
  - https://repo.anaconda.com/pkgs/main
  - https://repo.anaconda.com/pkgs/r
  - https://repo.anaconda.com/pkgs/msys2
Platform: win-64
collecting package metadata (repodata.json): \ |

```



The screenshot shows the VS Code editor interface with a search bar at the top containing the text 'names'. The file explorer on the left shows two files: 'Untitled-1' and 'environment.yml'. The 'environment.yml' file is open in the editor, displaying the following YAML content:

```
! environment.yml
1  name: names
2  channels:
3    - conda-forge
4  dependencies:
5    - python=3.12
6    - ruff
```

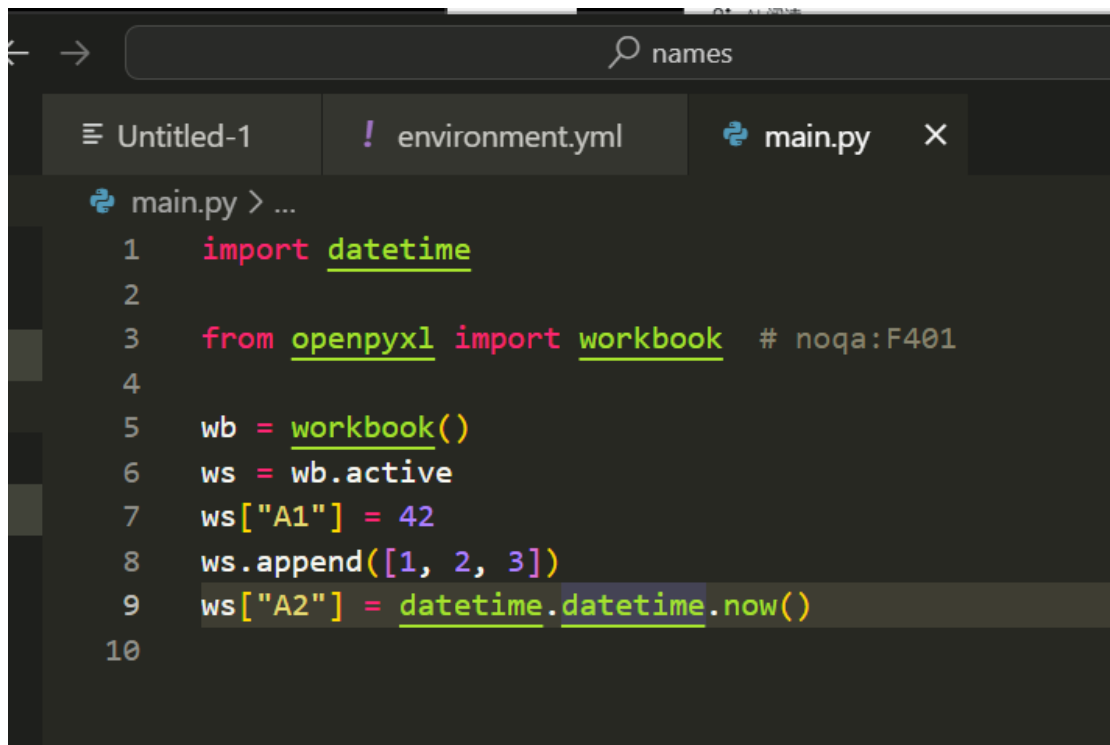
用 ctrl shift p 在 vscode 里打开搜索栏，搜索 interpreter, 点击 find 寻找路径，在 anaconda3/names/python 点击 select。

```
$ conda env update
```

```
$ conda activate names
```

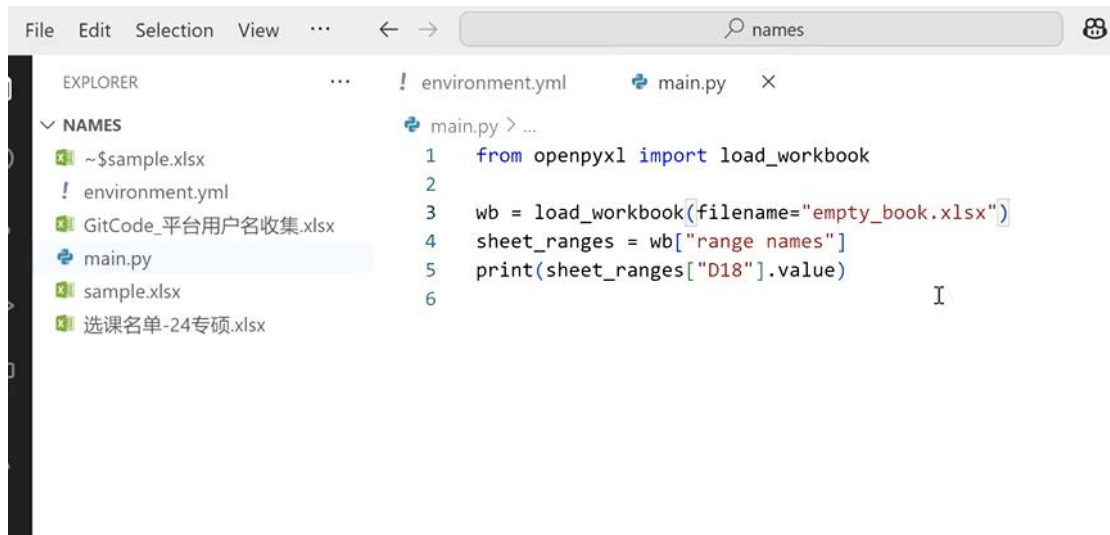
```
$ python main.py
```

配置一下 main.py



The screenshot shows the VS Code editor interface with the same search bar containing 'names'. The file explorer now shows three files: 'Untitled-1', 'environment.yml', and 'main.py'. The 'main.py' file is open in the editor, displaying the following Python code:

```
main.py > ...
1  import datetime
2
3  from openpyxl import workbook # noqa:F401
4
5  wb = workbook()
6  ws = wb.active
7  ws["A1"] = 42
8  ws.append([1, 2, 3])
9  ws["A2"] = datetime.datetime.now()
10
```



WAT

[GitHub - PyPI - Documentation](#)

Deep inspection of Python objects.

WAT is a powerful inspection tool designed to help you explore unknown objects and examine them at runtime.

"Wat" is a variant of the English word "what" that is often used to express confusion or disgust

If you ever find yourself in a Python console, feeling lost and confused, and wondering "WAT? What is this thing?", that's where `wat` inspector comes in handy.

Launch the Python Interpreter and execute `wat / object` on any `object` to investigate its **type**, **formatted value**, **variables**, **methods**, **parent types**, **signature**, **documentation**, and its **source code**. This makes it particularly useful for debugging or understanding intricate data structures in Python, providing a straightforward way to answer "what" exactly an object represents.

```
wat
>>> import wat
>>> import datetime
>>> wat / datetime.datetime.now()

str: 2024-07-31 21:30:28.163527
repr: datetime.datetime(2024, 7, 31, 21, 30, 28, 163527)
type: datetime.datetime
parents: datetime.date

Public attributes:
  day: int = 31
  fold: int = 0
  hour: int = 21
```

[WAT](#)