Deep Neural Networks

Lesson 9 – Section 2

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Why are DNNs so Important?

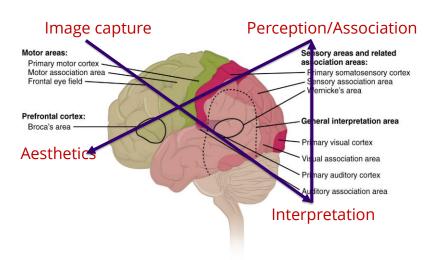
- Our brains are organized and operate in a very similar way
- Perception is represented at multiple levels of abstraction, where each level corresponds to a different area of brain.
- Humans often describe such concepts in hierarchical ways, with multiple levels of abstraction.
- The brain also appears to process information through multiple stages of transformation and representation.

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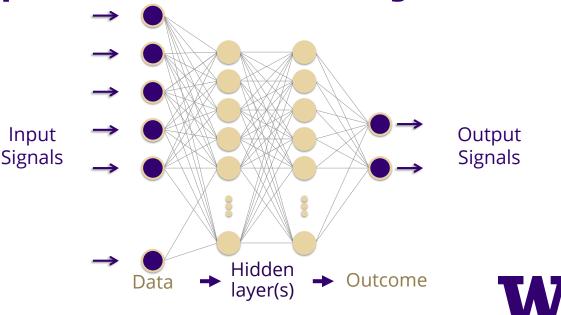
Multiple Layers Make Sense

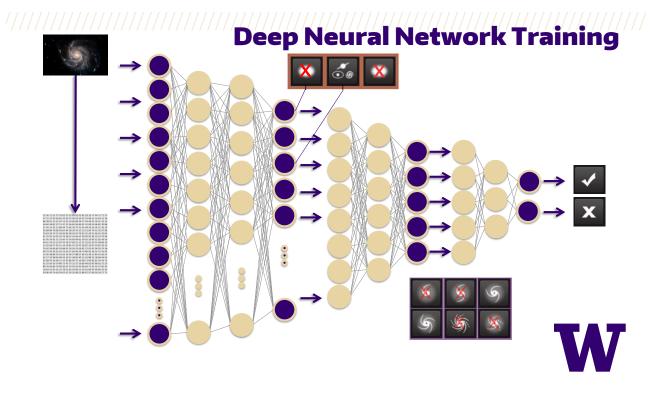
Deep Learning = Brain "inspired" Visual Cortex has multiple stages = Hierarchical



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Typical Neural Network Training

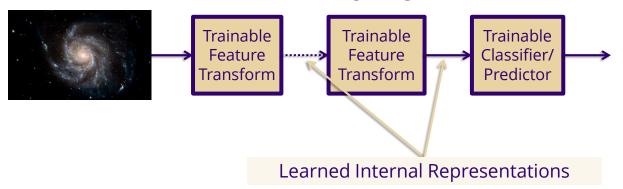




Multiple Layers Makes Sense

Each layer transforms its input into a higher level representation

High level features are more global and invariant Lower Level features are shared among categories



Common Deep Neural Networks

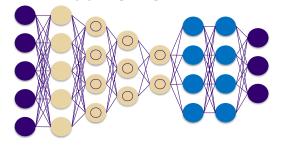
- Deep Convolutional Neural Network (DCNN)
 - -Extract representation from images (computer vision)
- Recurrent Neural Network (RNN)
 - -Extracts representation from sequential data (NLP/Speech)
- Deep Belief Neural Network (DBN)
 - Extracts hierarchical representation from a dataset (computer vision and others hierarchical structures)
- Deep Reinforcement Learning (DQN)
 - -Prescribes how agents should act in an environment in order to maximize future cumulative reward (e.g., a game score)

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Convolutional vs. Recurrent Neural Networks

Convolutional (CNN)

- Good for image processing
- Fixed-size inputs and outputs
- Feed-forward NN using overlapping regions



Recurrent (RNN)

- Good for text and speech processing
- Arbitrary input and output lengths
- Loop back (internal memory), so previous words will impact future words

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Deep Learning Frameworks

Open Source Deep Learning Frameworks

| Name | Institution | Software | Interface | License |
|----------------|-------------------------|----------------------------------|---|------------|
| Theano* | Université de Montreal | Cross-platform | Python | BSD |
| Torch | Multi org Collaboration | Linux, Android, Mac OS X, iOS | Lua | BSD |
| Tensorflow | Google, Inc. | Linus, Mac OS X | Python (numpy), C/C++ | Apache 2.0 |
| Keras/KerasR | Various | Cross-platform | Python and R | MIT |
| Caffe | Berkeley Al Lab | Cross-platform | Python, MatLab | BSD |
| Caffe2 | Facebook Research | Cross-platform | Python | BSD |
| PyTorch | Facebook Research | Cross-platform | Python | BSD |
| MXNet | Apache Foundation | Cross-platform | ++, Python, Julia, Matlab, JavaScript, Go, R, Scala, Perl, Wolfram Language | Apache 2.0 |
| Deeplearning4j | Various | Cross-platform | Java, Scala | Apache 2.0 |
| CNTK | Microsoft Research | Linux, Windows | Python, C/C++ and CLI | MIT |

Symbolic vs. Imperative Program

Symbolic (MxNet, TensorFlow, CNTK)

- Full computation graph computed before execution
- Stores relationships between variables for fast autodifferentiation
- Optimizations eliminate unnecessary or repeated work
- Often more efficient use of memory and performance

Imperative (Torch, Caffe2)

- Conduct the computation as we run them
- More flexible than symbolic programs
- Easier to use native language features and inject them into computation flow

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Why GPUs?

- Deep learning is computationally expensive and, compared to CPUs, GPUs are a fraction of the cost, with the ability to process thousands of concurrent hardware threads simultaneously
- DNNs maps naturally onto this hardware
 - Although not the initial application, GPUs are designed to do matrix multiplication operations—exactly what a DNN requires
- GPUs maximize floating-point throughput
 - Ideal when (re)calculating large numbers of fp weights between nodes

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