Decision Trees: Representation

Machine Learning



Key issues in machine learning

Modeling

How to formulate your problem as a machine learning problem? How to represent data? Which algorithms to use? What learning protocols?

Representation

Good hypothesis spaces and good features

Algorithms

- What is a good learning algorithm?
- What is success?
- Generalization vs overfitting
- The computational question: How long will learning take?

Coming up... (the rest of the semester)

Different hypothesis spaces and learning algorithms

- Decision trees and the ID3 algorithm
- Linear classifiers
 - Perceptron
 - SVM
 - Logistic regression
- Combining multiple classifiers
 - Boosting, bagging
- Non-linear classifiers
- Nearest neighbors

Coming up... (the rest of the semester)

Different hypothesis spaces and learning algorithms

 Decision trees and the ID3 algorithm Important issues to consider Linea 1. What do these hypotheses represent? 2. Implicit assumptions and tradeoffs 3. Generalization? Non-4. How do we learn?

This lecture: Learning Decision Trees

1. Representation: What are decision trees?

- 2. Algorithm: Learning decision trees
 - The ID3 algorithm: A greedy heuristic
- 3. Some extensions

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Name	Label
Claire Cardie	_
Peter Bartlett	+
Eric Baum	+
Haym Hirsh	_
Leslie Pack Kaelbling	+
Yoav Freund	_

Name	Name has punctuation?	Second character of first name	Length of first name>5?	Same first letter in two names?	Label
Claire Cardie	No	I	Yes	Yes	-
Peter Bartlett	No	е	No	No	+
Eric Baum	No	r	No	No	+
Haym Hirsh	No	а	No	Yes	_
Leslie Pack Kaelbling	No	е	Yes	No	+
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Claire With the	ese four attribute	es, how many un	ique rows are	possible?	
Peter					
Eric E					
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Peter	$26 \times 2 \times 2 = 208$	3			
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Peter 2×2	ese four attribute $26 \times 2 \times 2 = 208$	3	•		
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Claire With th	nese four attribute	es, how many un	ique rows are	possible?		
Peter 22	$\times 26 \times 2 \times 2 = 20$	8				
Eric E If there are 100 attributes, all binary, how many unique rows are possible? (100 times) $2 \times 2 \times 2 \times \cdots \times 2 = 2^{100}$						
Haym Hirsh	No	а	No	Yes		
If we wanted to store all possible rows, this number is too large.						
We need to	figure out how	to represent d	ata in a bette	er, more efficie	ent way	

What are decision trees?

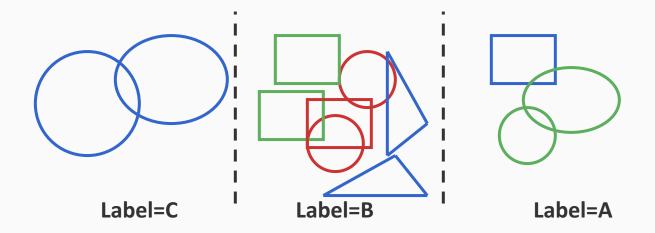
A hierarchical data structure that represents data using a divide-and-conquer strategy

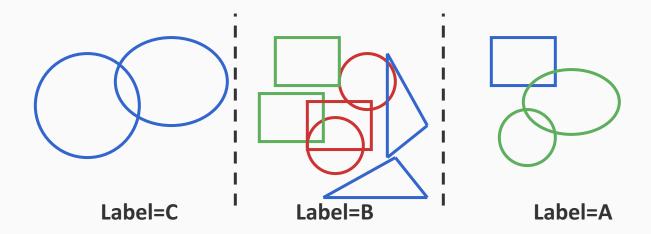
Can be used as hypothesis class for non-parametric classification or regression

General idea: Given a collection of examples, learn a decision tree that represents it

What are decision trees?

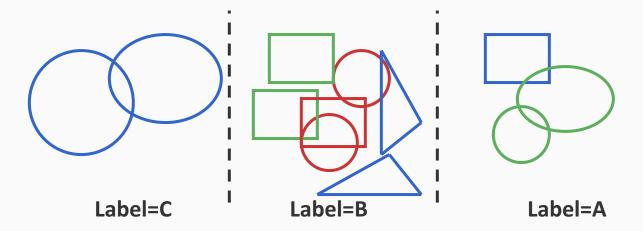
- Decision trees are a family of classifiers for instances that are represented by collections of attributes (i.e. features)
- Nodes are tests for feature values.
- There is one branch for every value that the feature can take
- Leaves of the tree specify the class labels

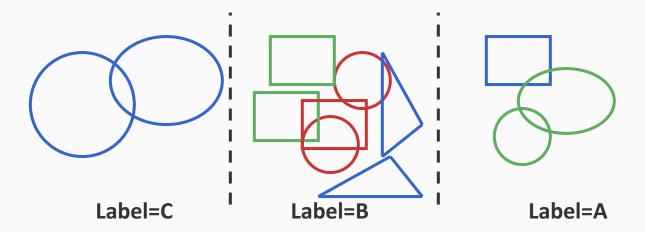




Before building a decision tree:

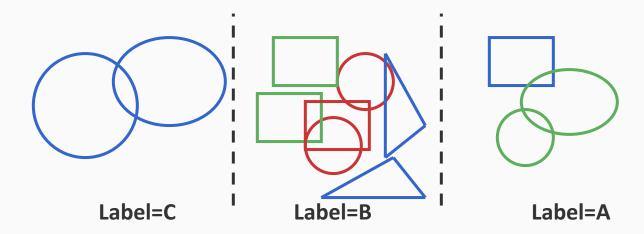
What is the label for a red triangle? And why?





What are some attributes of the examples?

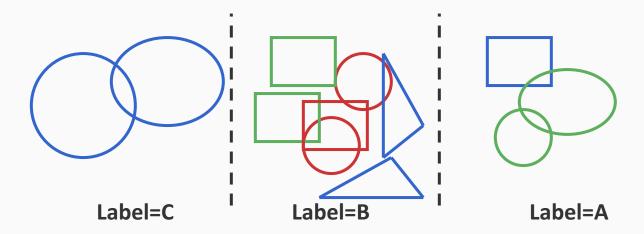
Color, Shape

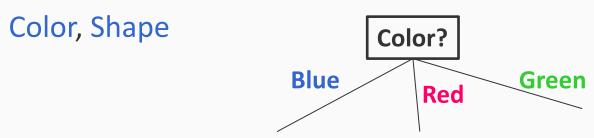


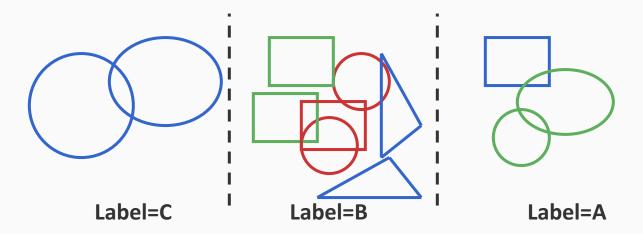
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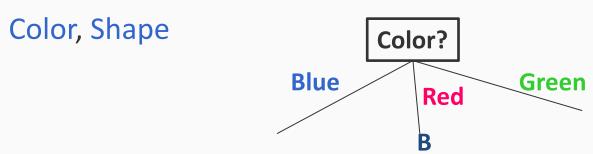
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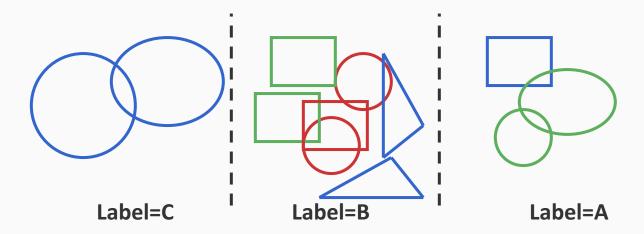
Color?

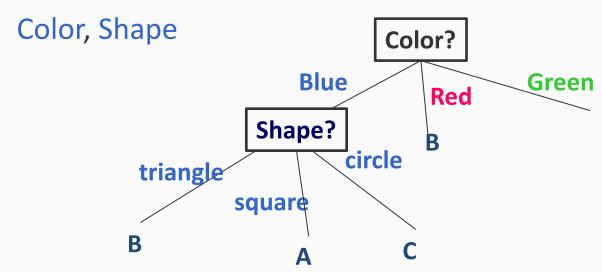


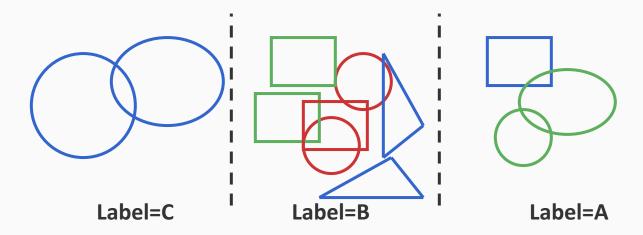


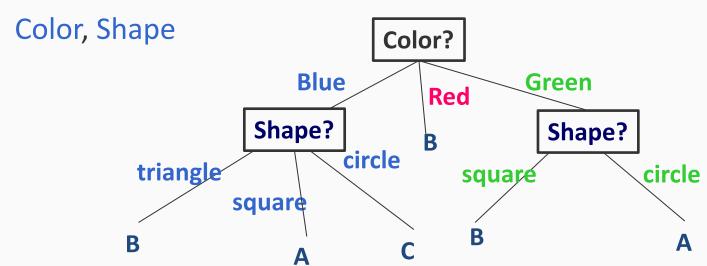






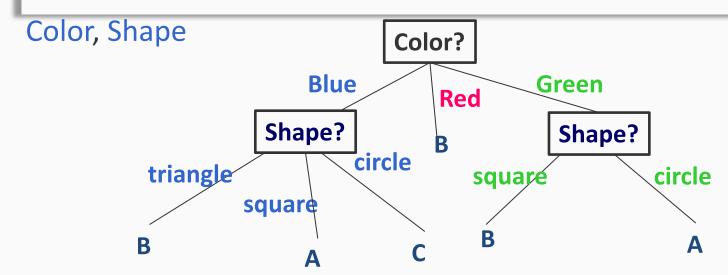




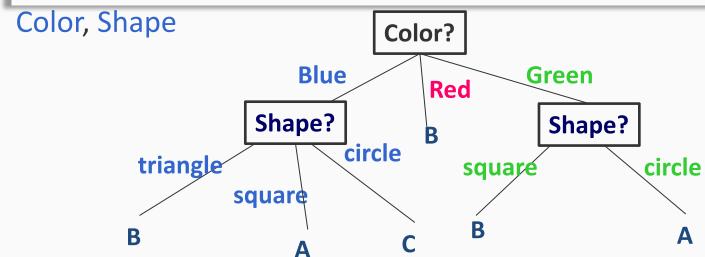


- 1. How do we *learn* a decision tree? Coming up soon...
- 2. How to use a decision tree for *prediction*?
 - What is the label for a red triangle?
 - Just follow a path from the root to a leaf

W



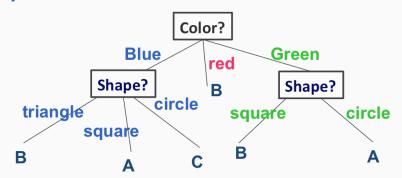
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 - What is the label for a red triangle?
 - Just follow a path from the root to a leaf
 - What about a green triangle?



Expressivity of Decision trees

What Boolean functions can decision trees represent?

Any Boolean function



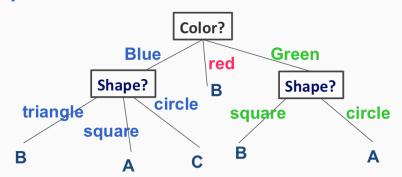
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The full tree is equivalent to the conjunction of all the rules

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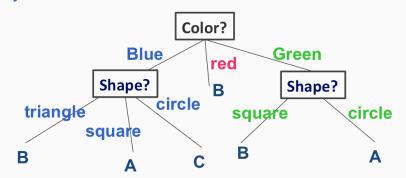
The full tree is equivalent to the conjunction of all the rules

(Color=blue AND Shape=triangle \Rightarrow Label=B) AND (Color=blue AND Shape=square \Rightarrow Label=A) AND (Color=blue AND Shape=circle \Rightarrow Label=C) AND....

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Any Boolean function can be represented as a decision tree.

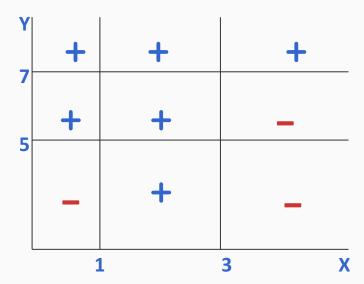
Decision Trees

- Outputs are discrete categories
- But real valued outputs are also possible (regression trees)
- Well studied methods for handling noisy data (noise in the label or in the features) and for handling missing attributes
 - Pruning trees helps with noise
 - More on this later...

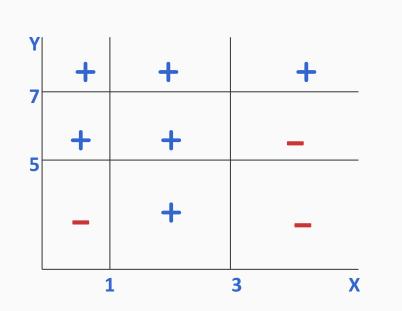
- We have seen instances represented as attribute-value pairs (color=blue, second letter=e, etc.)
 - Values have been categorical
- How do we deal with numeric feature values? (eg length = ?)

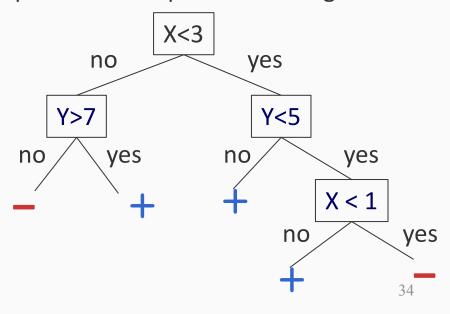
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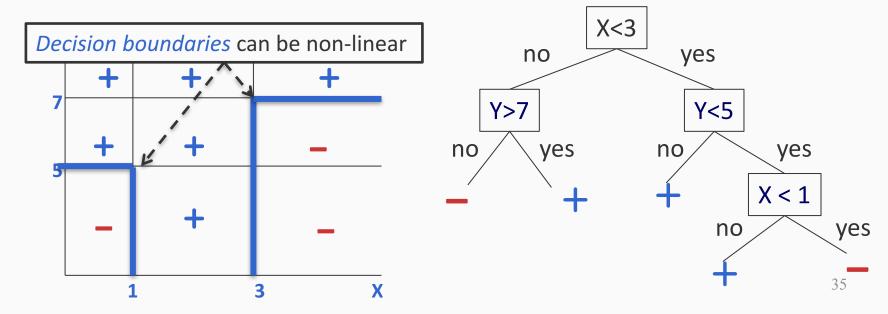


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Summary: Decision trees

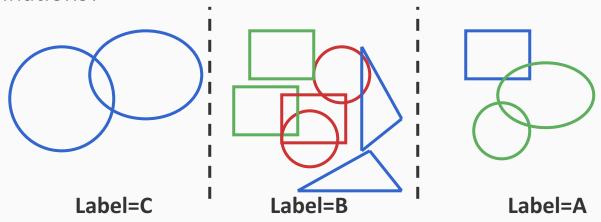
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- A way to represent lot of data
- A natural representation (think 20 questions)
- Predicting with a decision tree is easy
- Clearly, given a dataset, there are many decision trees that can represent it. [Exercise: Why?]

Summary: Decision trees

- Decision trees can represent any Boolean function
- A way to represent lot of data
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- Predicting with a decision tree is easy
- Clearly, given a dataset, there are many decision trees that can represent it. [Exercise: Why?]
- Learning a good representation from data is the next question

Exercises

- 1. Write down the decision tree for the shapes data if the root node was *Shape* instead of *Color*.
- 2. Will the two trees make the same predictions for unseen shapes/color combinations?



3. Show that multiple structurally different decision trees can represent the same Boolean function of two or more variables.

(think about what it means for two trees to be structurally different)