

# Day 1 Analyticals Questions

## Java Fundamentals and Analytical questions

<b>Subject code</b>	<b>CSA0918</b>
<b>Subject Name</b>	<b>Proramming in Java for Query Processing</b>
<b>Year &amp; Sem</b>	<b>III YEAR</b>
<b>Ac Year / Slot</b>	<b>2024 / A Slot</b>
<b>Name of Faculty</b>	<b>Dr. K. Anbazhagan</b>

1. Write a program to demonstrate primitive datatypes in java. Below are the datatypes Integer data types: byte, short, int, and long. Floating-point data types: float and double. Character data type: char. Boolean data type: Boolean.

### **Program**

```
import java.util.Scanner;

public class PrimitiveDataTypes {

    public static void main(String[] args) {
        Scanner scanner = new Scanner(System.in);

        System.out.print("Enter a byte value: ");
        byte b = scanner.nextByte();

        System.out.print("Enter a short value: ");
        short s = scanner.nextShort();

        System.out.print("Enter an int value: ");
        int i = scanner.nextInt();

        System.out.print("Enter a long value: ");
        long l = scanner.nextLong();

        System.out.print("Enter a float value: ");
        float f = scanner.nextFloat();

        System.out.print("Enter a double value: ");
        double d = scanner.nextDouble();

        System.out.print("Enter a character: ");
        char c = scanner.next().charAt(0);

        System.out.print("Enter a boolean value (true or false): ");
        boolean bool = scanner.nextBoolean();

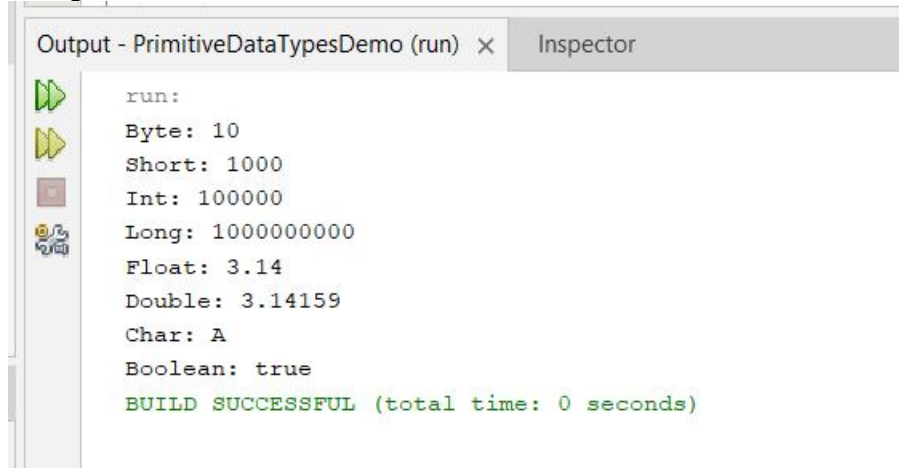
        System.out.println("\nEntered values:");
        System.out.println("byte: " + b);
        System.out.println("short: " + s);
        System.out.println("int: " + i);
```

```

        System.out.println("long: " + l);
        System.out.println("float: " + f);
        System.out.println("double: " + d);
        System.out.println("char: " + c);
        System.out.println("boolean: " + bool);
    }
}

```

## Output



2. Example program demonstrating data type conversion in Java for all primitive data types:

- a) Implicit conversion (widening) from smaller data types to larger ones.
- b) Explicit conversion (narrowing) from larger data types to smaller ones.
- c) Overflow and underflow scenarios where the value exceeds the range of the target data type.

## Program

```

import java.util.Scanner;

public class DataTypeConversion {

    public static void main(String[] args) {

        Scanner sc = new Scanner(System.in);

        System.out.print("Enter an integer value: ");
    }
}

```

```
int intVal = sc.nextInt();

long longVal = intVal;
float floatVal = longVal;
double doubleVal = floatVal;

System.out.println("Widening:");
System.out.println(intVal);
System.out.println(longVal);
System.out.println(floatVal);
System.out.println(doubleVal);

double doubleVal2 = 100.12345;
float floatVal2 = (float)doubleVal2;
long longVal2 = (long)floatVal2;
int intVal2 = (int)longVal2;

System.out.println("Narrowing:");
System.out.println(doubleVal2);
System.out.println(floatVal2);
System.out.println(longVal2);
System.out.println(intVal2);

int intMax = Integer.MAX_VALUE;
int overflow = intMax + 1;

System.out.println("Overflow:");
System.out.println(intMax);
System.out.println(overflow);

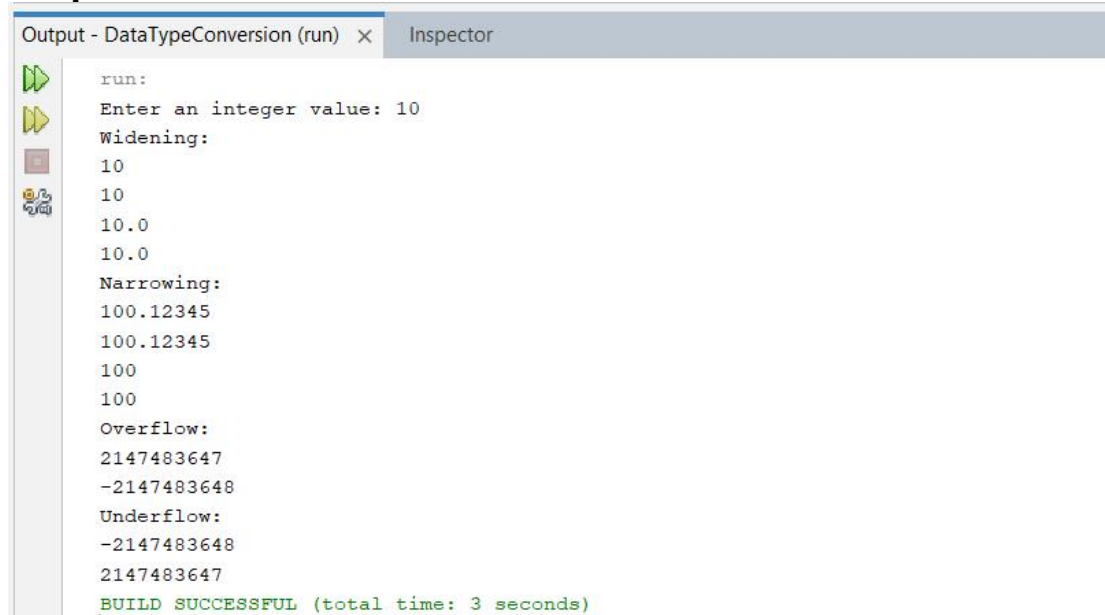
int intMin = Integer.MIN_VALUE;
int underflow = intMin - 1;

System.out.println("Underflow:");
System.out.println(intMin);
System.out.println(underflow);

sc.close();
}

}
```

## Output



The screenshot shows an IDE window titled "Output - DataTypeConversion (run) x" with a sub-tab "Inspector". The output text is as follows:

```
run:
Enter an integer value: 10
Widening:
10
10
10.0
10.0
Narrowing:
100.12345
100.12345
100
100
Overflow:
2147483647
-2147483648
Underflow:
-2147483648
2147483647
BUILD SUCCESSFUL (total time: 3 seconds)
```

### 3. Java program for String methods and String constructors

#### Program

```
import java.util.Scanner;
public class string {
    public static void main(String[] args) {
        // String constructors
        String str1 = new String();
        String str2 = new String("Hello, World!");
        char[] charArray = {'J', 'a', 'v', 'a'};
        String str3 = new String(charArray);
        byte[] byteArray = {65, 66, 67, 68};
        String str4 = new String(byteArray);
        System.out.println("str1: " + str1);
        System.out.println("str2: " + str2);
        System.out.println("str3: " + str3);
        System.out.println("str4: " + str4);
        String originalString = "Java Programming";
        int length = originalString.length();
        System.out.println("Length of the string: " + length);
        char charAtIndex = originalString.charAt(2);
        System.out.println("Character at index 2: " + charAtIndex);
    }
}
```

```

String substring = originalString.substring(5, 16);
System.out.println("Substring from index 5 to 15: " + substring);
int indexOf = originalString.indexOf("Programming");
System.out.println("Index of 'Programming': " + indexOf);
String concatString = originalString.concat(" is fun!");
System.out.println("Concatenated string: " + concatString);
String replacedString = originalString.replace("Java", "Python");
System.out.println("String after replacement: " + replacedString);
String upperCaseString = originalString.toUpperCase();
System.out.println("Uppercase string: " + upperCaseString);
String lowerCaseString = originalString.toLowerCase();
System.out.println("Lowercase string: " + lowerCaseString);
String stringWithSpaces = "  Trim Example  ";
String trimmedString = stringWithSpaces.trim();
System.out.println("Trimmed string: '" + trimmedString + "'");
}
}

```

## Output

```

run:
str1:
str2: Hello, World!
str3: Java
str4: ABCD
Length of the string: 16
Character at index 2: v
Substring from index 5 to 15: Programming
Index of 'Programming': 5
Concatenated string: Java Programming is fun!
String after replacement: Python Programming
Uppercase string: JAVA PROGRAMMING
Lowercase string: java programming
Trimmed string: 'Trim Example'
BUILD SUCCESSFUL (total time: 1 second)

```

4.String builder and String buffer program differences with example  
 Demonstrate simple examples of StringBuilder and StringBuffer  
 appending strings. Then compare the performance of StringBuilder  
 and StringBuffer by appending a large number of strings in a loop  
 (iterations times) and measuring the time taken.

### Note:

The key differences between StringBuilder and StringBuffer in Java are:

## Thread Safety:

**StringBuffer:** Synchronized and thread-safe. This means multiple threads can access and modify it concurrently without data corruption. However, this synchronization comes at a performance cost.

**StringBuilder:** Non-synchronized and not thread-safe. Only one thread can access and modify it at a time. If multiple threads access it without proper synchronization, it can lead to errors.

## Performance:

**StringBuffer:** Due to synchronization overhead, it's generally slower than **StringBuilder** when thread safety is not required.

**StringBuilder:** Its lack of synchronization makes it faster than **StringBuffer** in single-threaded scenarios or when synchronization is managed properly.

## Other Differences:

**Methods:** Both have the same public methods for string manipulation (append, insert, delete, etc.). However, **StringBuffer** has a few extra methods related to capacity and sub-sequences, which are mostly redundant with methods available in the **String** class.

**Memory:** Both allocate memory dynamically as needed but **StringBuffer** may allocate slightly more memory initially due to synchronization overhead.

## When to use which:

**Use StringBuffer:** When your application is multithreaded and multiple threads might access and modify the string concurrently.

**Use StringBuilder:** In single-threaded environments or when you manage synchronization yourself. It's often the preferred choice for better performance when thread safety is not a concern.

## Additional considerations:

In complex scenarios, profile your application's string operations to measure the impact of thread safety and specific string manipulations on your performance.

Remember that using either **StringBuilder** or **StringBuffer** is more efficient than string concatenation using the `+` operator, which creates new string objects in each iteration.

## Program

```
import java.util.Scanner;

public class StringBuilderVsStringBuffer1 {

    public static void main(String[] args) {
        Scanner scanner = new Scanner(System.in);

        System.out.print("Enter the number of iterations for string
appending: ");
        int iterations = scanner.nextInt();

        long startTime = System.currentTimeMillis();

        StringBuilder sb = new StringBuilder();
        for (int i = 0; i < iterations; i++) {
            sb.append("Iteration " + i + "\n");
        }
        String sbResult = sb.toString();

        long endTime = System.currentTimeMillis();
        long sbTime = endTime - startTime;

        startTime = System.currentTimeMillis();

        StringBuffer sbuffer = new StringBuffer();
        for (int i = 0; i < iterations; i++) {
            sbuffer.append("Iteration " + i + "\n");
        }
        String sbufferResult = sbuffer.toString();

        endTime = System.currentTimeMillis();
        long sbufferTime = endTime - startTime;

        System.out.println("StringBuilder results:\n" + sbResult);
        System.out.println("StringBuilder time taken: " + sbTime + "
milliseconds");
```



```

        System.out.println("StringBuffer results:\n" + sbufferResult);
        System.out.println("StringBuffer time taken: " + sbufferTime + "
milliseconds");

```

```

        String conclusion = "For " + iterations + " iterations, StringBuilder
performed " + (sbufferTime - sbTime) +
        " milliseconds faster than StringBuffer. Use StringBuilder for
non-multithreaded scenarios for efficiency.";

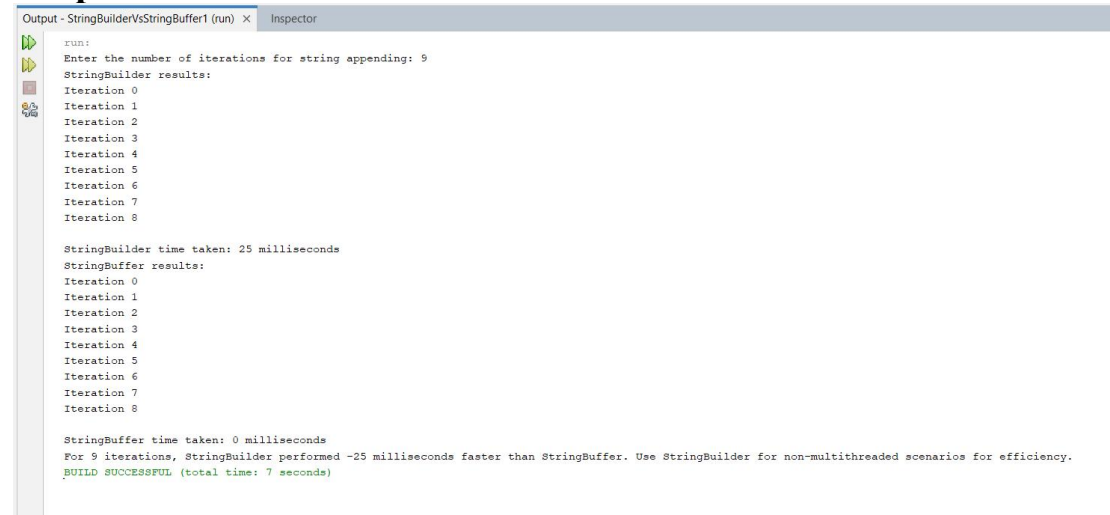
```

```

        System.out.println(conclusion);
    }
}

```

## Output



```

Output - StringBuilderVsStringBuffer1 (run) x Inspector

run:
Enter the number of iterations for string appending: 9
StringBuilder results:
Iteration 0
Iteration 1
Iteration 2
Iteration 3
Iteration 4
Iteration 5
Iteration 6
Iteration 7
Iteration 8

StringBuilder time taken: 25 milliseconds
StringBuffer results:
Iteration 0
Iteration 1
Iteration 2
Iteration 3
Iteration 4
Iteration 5
Iteration 6
Iteration 7
Iteration 8

StringBuffer time taken: 0 milliseconds
For 9 iterations, StringBuilder performed -25 milliseconds faster than StringBuffer. Use StringBuilder for non-multithreaded scenarios for efficiency.
BUILD SUCCESSFUL (total time: 7 seconds)

```

5. Java Array for printing first loop from 1 to 9 and second loop from 9 to 1 and store them in matrix A and matrix B

### Program

```

import java.util.Scanner;
public class MatrixExample {

    public static void main(String[] args) {
        int n = 3;

        int[][] A = new int[n][n];

        // Assigning values 1 to 9 for A matrix
        int counter = 1;
        for (int i = 0; i < n; i++) {

```

```

        for (int j = 0; j < n; j++) {
            A[i][j] = counter;
            counter++;
        }
    }

    int[][] B = new int[n][n];

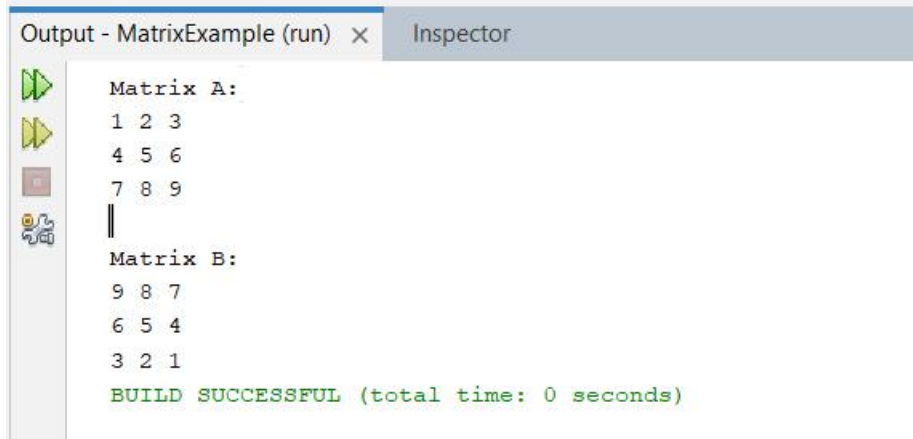
    // Assigning value 9 to 1 for B matrix
    counter = 9;
    for (int i = 0; i < n; i++) {
        for (int j = n - 1; j >= 0; j--) {
            B[i][j] = counter;
            counter--;
        }
    }

    // Printing matrix A
    System.out.println("Matrix A (1 to 9):");
    for (int i = 0; i < n; i++) {
        for (int j = 0; j < n; j++) {
            System.out.print(A[i][j] + " ");
        }
        System.out.println();
    }

    // Printing matrix B
    System.out.println("\nMatrix B (9 to 1):");
    for (int i = 0; i < n; i++) {
        for (int j = 0; j < n; j++) {
            System.out.print(B[i][j] + " ");
        }
        System.out.println();
    }
}
}

```

## Output



```
Output - MatrixExample (run) x Inspector

Matrix A:
1 2 3
4 5 6
7 8 9

Matrix B:
9 8 7
6 5 4
3 2 1

BUILD SUCCESSFUL (total time: 0 seconds)
```

6. Java program to create confusion matrix and calculate TP (True Positive), TN (True Negative), FP (False Positive), FN (False Negative), and F1- score:

**Program:**

```
import java.util.Scanner;
```

```
public class ConfusionMatrix {
    public static void main(String[] args) {
        Scanner scanner = new Scanner(System.in);

        // Input confusion matrix elements from the user
        System.out.println("Enter the Confusion Matrix Elements:");
        System.out.print("True Positives (TP): ");
        int TP = scanner.nextInt();
        System.out.print("True Negatives (TN): ");
        int TN = scanner.nextInt();
        System.out.print("False Positives (FP): ");
        int FP = scanner.nextInt();
        System.out.print("False Negatives (FN): ");
        int FN = scanner.nextInt();

        // Calculate True Positive (TP), True Negative (TN), False Positive
        (FP), False Negative (FN)
        double precision = (double) TP / (TP + FP);
        double recall = (double) TP / (TP + FN);
        double f1Score = 2 * (precision * recall) / (precision + recall);

        // Output the results
        System.out.println("\nResults:");
```

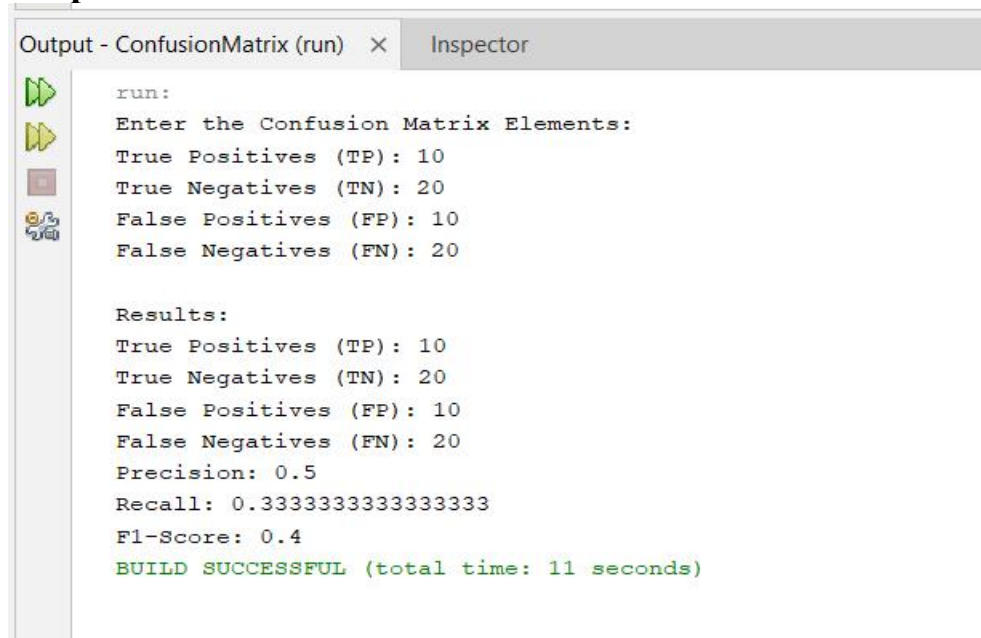
```

        System.out.println("True Positives (TP): " + TP);
        System.out.println("True Negatives (TN): " + TN);
        System.out.println("False Positives (FP): " + FP);
        System.out.println("False Negatives (FN): " + FN);
        System.out.println("Precision: " + precision);
        System.out.println("Recall: " + recall);
        System.out.println("F1-Score: " + f1Score);

        scanner.close();
    }
}

```

## Output:



```

run:
Enter the Confusion Matrix Elements:
True Positives (TP): 10
True Negatives (TN): 20
False Positives (FP): 10
False Negatives (FN): 20

Results:
True Positives (TP): 10
True Negatives (TN): 20
False Positives (FP): 10
False Negatives (FN): 20
Precision: 0.5
Recall: 0.3333333333333333
F1-Score: 0.4
BUILD SUCCESSFUL (total time: 11 seconds)

```

7. Write a program using Arrays class in java for creating 2D matrix

### Program:

```

import java.util.Scanner;

public class Matrix {
    public static void main(String[] args) {
        Scanner scanner = new Scanner(System.in);
        System.out.print("Enter the number of rows: ");
        int rows = scanner.nextInt();

        System.out.print("Enter the number of columns: ");
    }
}

```

```

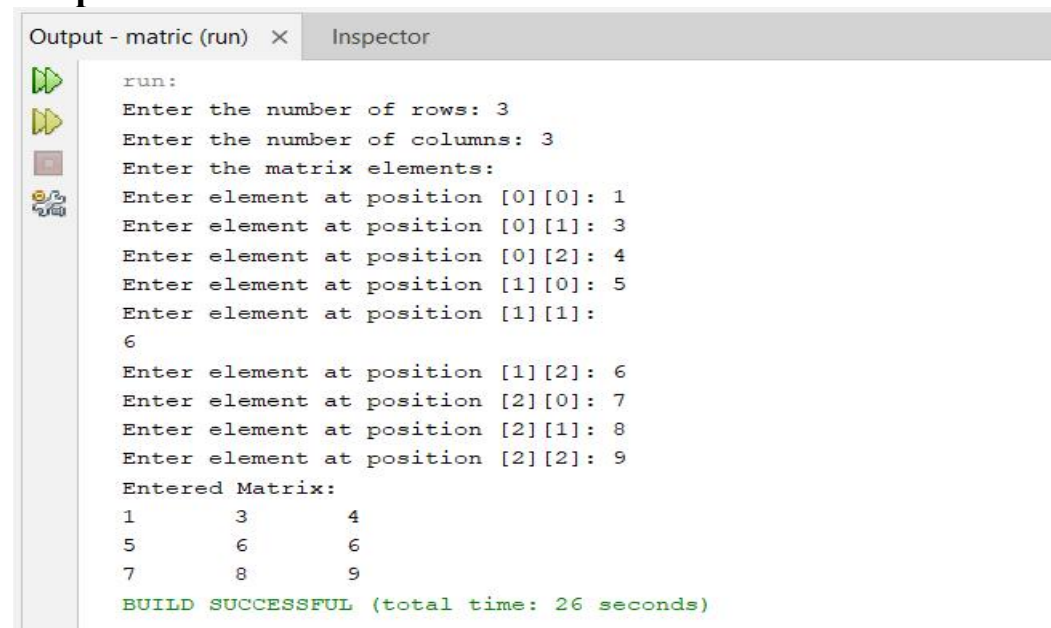
int columns = scanner.nextInt();
int[][] matrix = new int[rows][columns];
System.out.println("Enter the matrix elements:");

for (int i = 0; i < rows; i++) {
    for (int j = 0; j < columns; j++) {
        System.out.print("Enter element at position [" + i + "][" + j + "]:");
    }
    matrix[i][j] = scanner.nextInt();
}
System.out.println("Entered Matrix:");
printMatrix(matrix);

scanner.close();
}
private static void printMatrix(int[][] matrix) {
    for (int[] row : matrix) {
        for (int element : row) {
            System.out.print(element + "\t");
        }
        System.out.println();
    }
}
}

```

## Output:



```

run:
Enter the number of rows: 3
Enter the number of columns: 3
Enter the matrix elements:
Enter element at position [0][0]: 1
Enter element at position [0][1]: 3
Enter element at position [0][2]: 4
Enter element at position [1][0]: 5
Enter element at position [1][1]: 6
Enter element at position [1][2]: 6
Enter element at position [2][0]: 7
Enter element at position [2][1]: 8
Enter element at position [2][2]: 9
Entered Matrix:
1      3      4
5      6      6
7      8      9
BUILD SUCCESSFUL (total time: 26 seconds)

```

7. Java program to find if 2 arrays have equal length, if not make it equal according to the smallest array among the both, use Arrays class and copyOf() function

### **Program**

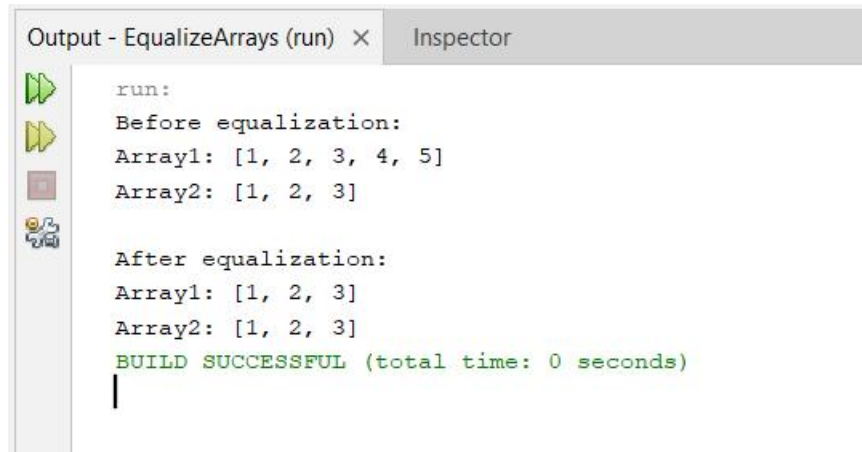
```
import java.util.Arrays;
public class EqualizeArrays {
    public static void main(String[] args) {
        int[] array1 = {1, 2, 3, 4, 5};
        int[] array2 = {1, 2, 3};

        System.out.println("Before equalization:");
        System.out.println("Array1: " + Arrays.toString(array1));
        System.out.println("Array2: " + Arrays.toString(array2));

        // Check if arrays have equal length
        if (array1.length != array2.length) {
            // Make them equal according to the smallest array length
            int minSize = Math.min(array1.length, array2.length);
            if (array1.length > minSize) {
                array1 = Arrays.copyOf(array1, minSize);
            } else {
                array2 = Arrays.copyOf(array2, minSize);
            }
        }

        System.out.println("\nAfter equalization:");
        System.out.println("Array1: " + Arrays.toString(array1));
        System.out.println("Array2: " + Arrays.toString(array2));
    } }
```

### **Output**



```
Output - EqualizeArrays (run) × Inspector
run:
Before equalization:
Array1: [1, 2, 3, 4, 5]
Array2: [1, 2, 3]

After equalization:
Array1: [1, 2, 3]
Array2: [1, 2, 3]
BUILD SUCCESSFUL (total time: 0 seconds)
```

9. Find greatest of 3 numbers in java, without using If statement

Hint: Ternary operators

### Program

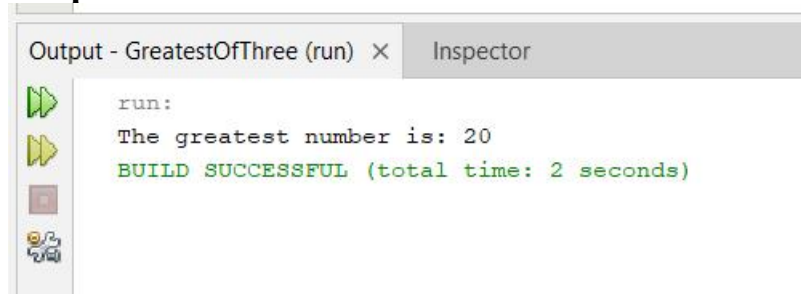
```
Import java.util.Scanner;
```

```
public class GreatestOfThree {
    public static void main(String[] args) {
        int num1 = 10;
        int num2 = 20;
        int num3 = 15;
```

```
        int greatest = num1 > num2 ? (num1 > num3 ? num1 : num3) : (num2 >
num3 ?
num2 : num3);
```

```
        System.out.println("The greatest number is: " + greatest);
    } }
```

### Output



```
Output - GreatestOfThree (run) × Inspector
run:
The greatest number is: 20
BUILD SUCCESSFUL (total time: 2 seconds)
```

10. Use nested if to find which if statement contains the greatest value

### Program

```
import java.util.Scanner;
```

```
public class GreatestInNestedIf {
```





```

int youngerBrotherAgeAt28 = 24;

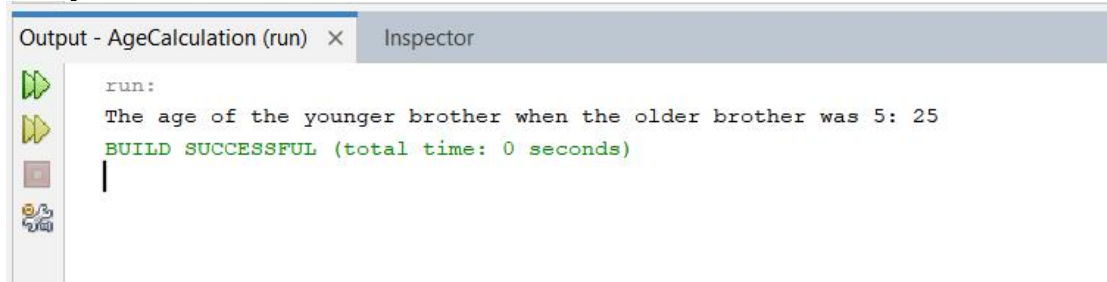
// Find the age difference
int ageDifference = personAgeAt28 - youngerBrotherAgeAt28;

// Calculate the age of the person when the older brother is 56
int personAgeAt56 = 56 + ageDifference;

// Check if the age difference is more than 3
if (ageDifference > 3) {
    // Calculate the age of the younger brother when the older brother was 5
    int youngerBrotherAgeAt5 = youngerBrotherAgeAt28 - ageDifference +
5;
    System.out.println("The age of the younger brother when the older
brother was 5: " + youngerBrotherAgeAt5);
}
else {
    // Print the age of the person when the older brother is 56
    System.out.println("The age of the person when the older brother is 56: "
+ personAgeAt56);
}
} }

```

## Output



```

Output - AgeCalculation (run) × Inspector
run:
The age of the younger brother when the older brother was 5: 25
BUILD SUCCESSFUL (total time: 0 seconds)
|

```

12. Find a person's birth year based on their eligibility to vote, given that the current year is 2073 and the eligibility age is 21 years, we first need to calculate the birth year. If the birth year is more than 2060, we then find the years between the person's vote-eligible year and 2023 else find median of birth year and 2023

## Program

```

public class BirthYear {

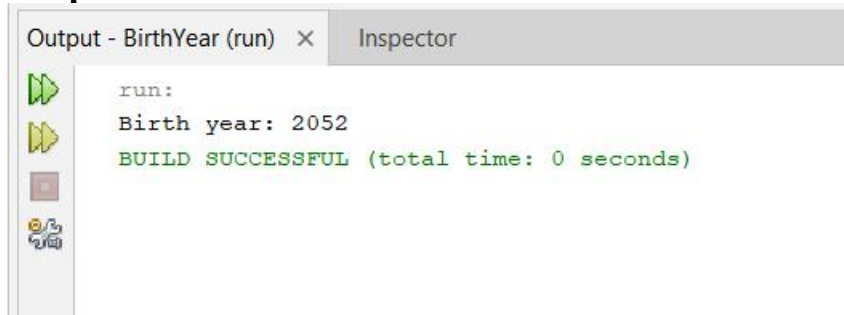
```

```

public static void main(String[] args) {
    int currentYear = 2073;
    int eligibilityAge = 21;
    int voteEligibleYear = currentYear - eligibilityAge;
    if (voteEligibleYear > 2060) {
        System.out.println("Birth year is more than 2060.");
        System.out.println("Years between vote-eligible year and 2023:");
        for (int year = voteEligibleYear; year >= 2023; year--) {
            System.out.println(year);
        }
    } else {
        int birthYear = currentYear - eligibilityAge;
        System.out.println("Birth year: " + birthYear);
    }
}
}

```

## Output



13. Use nested if to find which loop contains the greatest value

## Program

```

public class GreatestValueInLoops {
    public static void main(String[] args) {
        int[] loop1 = {10, 15, 8, 20, 12};
        int[] loop2 = {25, 18, 22, 30, 28};

        int maxInLoop1 = findMax(loop1);
        int maxInLoop2 = findMax(loop2);

        if (maxInLoop1 > maxInLoop2) {
            System.out.println("Loop 1 contains the greatest value: " +
maxInLoop1);
        } else if (maxInLoop2 > maxInLoop1) {

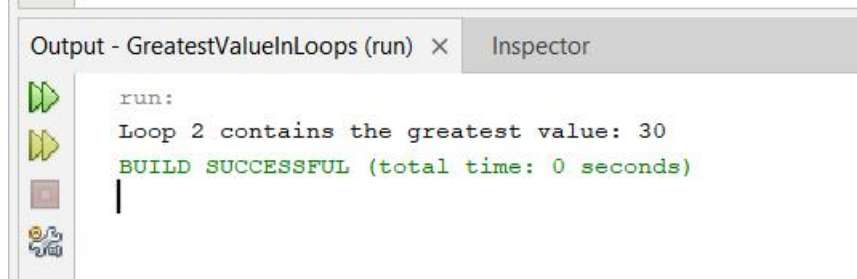
```

```

        System.out.println("Loop 2 contains the greatest value: " +
maxInLoop2);
    } else {
        System.out.println("Both loops contain the same greatest value: "
+ maxInLoop1);
    }
}
private static int findMax(int[] loop) {
    int max = loop[0];
    for (int i = 1; i < loop.length; i++) {
        if (loop[i] > max) {
            max = loop[i];
        }
    }
    return max;
}
}
}

```

## Output



```

run:
Loop 2 contains the greatest value: 30
BUILD SUCCESSFUL (total time: 0 seconds)

```

14. Find missing numbers in the series 1,5,11,19 using java.

## Program

```

public class MissingNumbersInSeries {
    public static void main(String[] args) {
        int[] series = {1, 5, 11, 19};
        findMissingNumbers(series);
    }
    private static void findMissingNumbers(int[] series) {
        System.out.print("Missing numbers in the series are: ");

        for (int i = 0; i < series.length - 1; i++) {
            int diff = series[i + 1] - series[i];

```

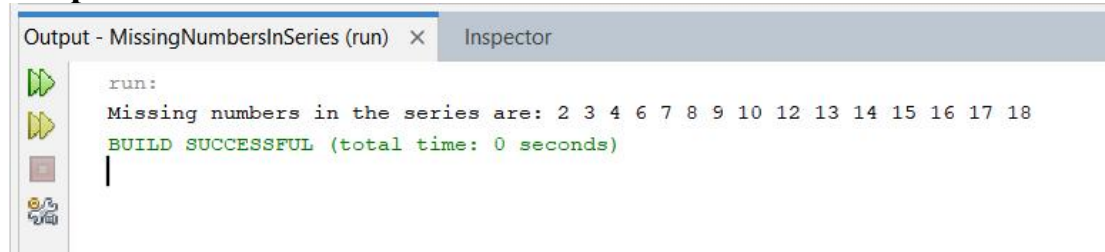
```

        if (diff > 1) {
            for (int j = 1; j < diff; j++) {
                int missingNumber = series[i] + j;
                System.out.print(missingNumber + " ");
            }
        }
    }

    System.out.println();
}
}

```

## Output



15. write java program to iterate through array elements using enhanced for loop. And find no. of prime numbers

## Program

```

public class PrimeNumbersInArray {
    // Function to check if a number is prime
    public static boolean isPrime(int n) {
        if (n <= 1) {
            return false;
        }
        for (int i = 2; i <= Math.sqrt(n); i++) {
            if (n % i == 0) {
                return false;
            }
        }
        return true;
    }
    public static void main(String[] args) { int[] array = {7, 8, 11, 15, 17, 20, 23};
    int primeCount = 0;

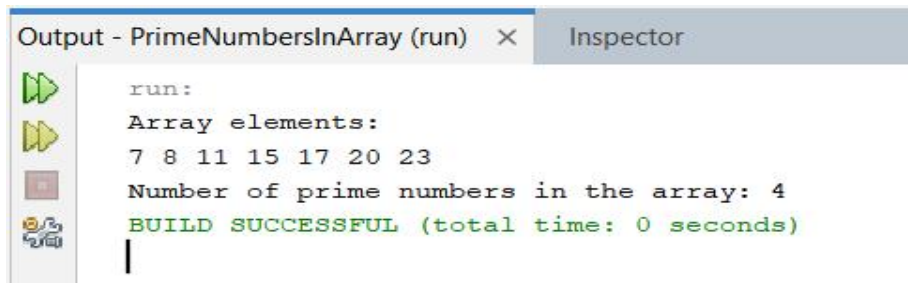
```

```

System.out.println("Array elements:");
for (int num : array) {
    System.out.print(num + " ");
    if (isPrime(num)) {
        primeCount++;
    }
}
System.out.println("\nNumber of prime numbers in the array: " +
    primeCount);
}
}

```

## Output



```

Output - PrimeNumbersInArray (run) × Inspector
run:
Array elements:
7 8 11 15 17 20 23
Number of prime numbers in the array: 4
BUILD SUCCESSFUL (total time: 0 seconds)

```

16 .Iterate to two for loops, both contains 10 array elements, one is normal order, another in reverse order, find the median where they will meet

## Program

```

public class MedianAtMeetingPoint {
    public static void main(String[] args) {
        int[] normalOrder = {1, 2, 3, 4, 5, 6, 7, 8, 9, 10};
        int[] reverseOrder = {10, 9, 8, 7, 6, 5, 4, 3, 2, 1};
        int median = -1; // Initialize median to a default value
        // Iterate through both arrays simultaneously
        for (int i = 0, j = reverseOrder.length - 1; i < normalOrder.length &&
            j >= 0; i++, j--) {
            // If the current element from normalOrder array is greater than or equal
            to the current element
            // from reverseOrder array, we have reached or passed the meeting point
            of the median
            if (normalOrder[i] >= reverseOrder[j]) {

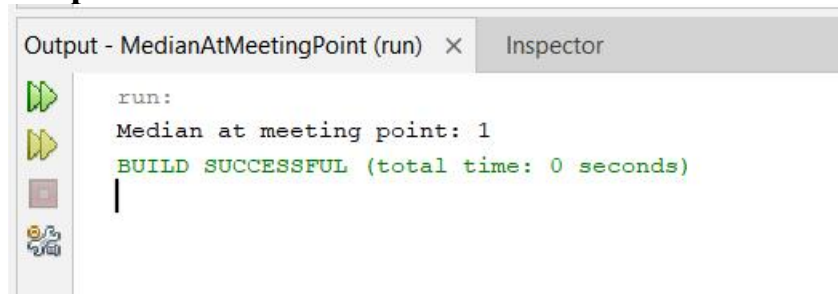
```

```

median = normalOrder[i]; // Set the median value
break; // Exit the loop
}
}
System.out.println("Median at meeting point: " + median);
} }

```

## Output



17. Write java program using switch case to find luck guess

## Program

```

import java.util.Scanner;
public class LuckyGuess {
    public static void main(String[] args) {
        Scanner scanner = new Scanner(System.in);
        System.out.println("Welcome to the Lucky Guess game!");
        System.out.println("Guess a number between 1 and 5:");
        int luckyNumber = (int) (Math.random() * 5) + 1;
        // Generate a random number between 1 and 5
        int guess = scanner.nextInt(); // Get user's guess
        switch (guess) {
            case 1:
            case 2:
            case 3:
            case 4:
            case 5:
                if (guess == luckyNumber) {
                    System.out.println("Congratulations! You guessed the lucky number: " +
luckyNumber);
                } else {
                    System.out.println("Sorry! Better luck next time. The lucky number was:
" +
luckyNumber);
                }
            }
        }
    }
}

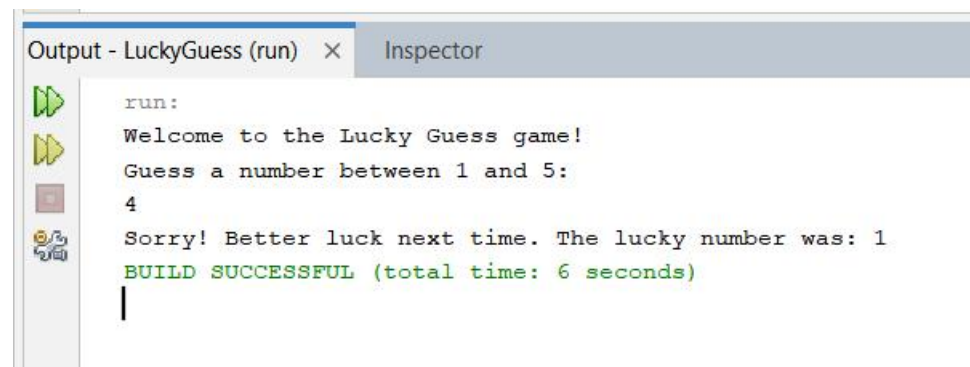
```

```

break;
default:
System.out.println("Invalid guess! Please guess a number between 1 and
5.");
}
scanner.close();
}
}

```

## Output



```

Output - LuckyGuess (run) × Inspector
run:
Welcome to the Lucky Guess game!
Guess a number between 1 and 5:
4
Sorry! Better luck next time. The lucky number was: 1
BUILD SUCCESSFUL (total time: 6 seconds)

```

## 18. Java switch case to find which for loop is shortest path first

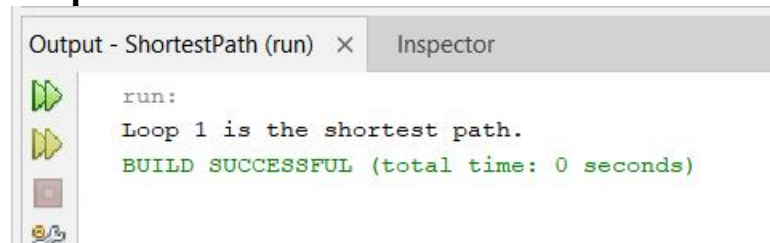
### Program

```

public class ShortestPath {
public static void main(String[] args) {
int[] loop1 = {1, 2, 3, 4, 5};
int[] loop2 = {10, 20, 30, 40, 50, 60};
int loop1Iterations = loop1.length;
int loop2Iterations = loop2.length;
switch (Integer.compare(loop1Iterations, loop2Iterations)) {
case -1:
System.out.println("Loop 1 is the shortest path.");
break;
case 0:
System.out.println("Both loops have the same number of iterations.");
break;
case 1:
System.out.println("Loop 2 is the shortest path.");
break;
}
}
}

```

## Output



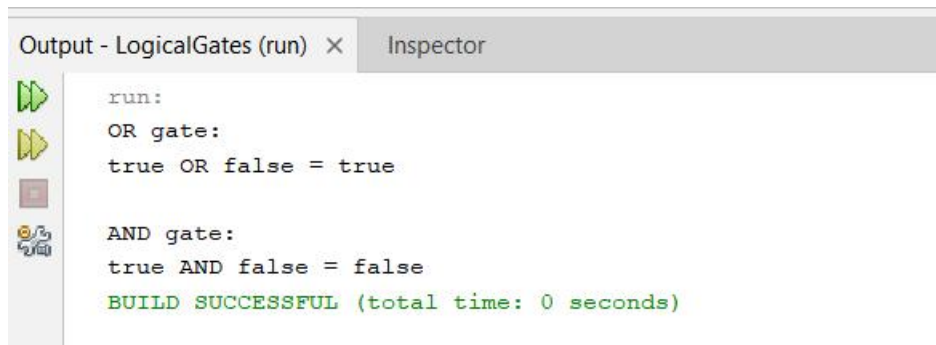
19. Write a java program to implement OR gate and AND gate

## Program

```
public class LogicalGates {  
  
    // OR gate implementation  
    public static boolean OR(boolean input1, boolean input2) {  
        return input1 || input2;  
    }  
  
    // AND gate implementation  
    public static boolean AND(boolean input1, boolean input2) {  
        return input1 && input2;  
    }  
  
    public static void main(String[] args) {  
        // Testing OR gate  
        boolean input1 = true;  
        boolean input2 = false;  
        System.out.println("OR gate:");  
        System.out.println(input1 + " OR " + input2 + " = " + OR(input1,  
input2));  
  
        // Testing AND gate  
        input1 = true;  
        input2 = false;  
        System.out.println("\nAND gate:");  
        System.out.println(input1 + " AND " + input2 + " = " + AND(input1,  
input2));  
    } }  
}
```

## Output





```
Output - LogicalGates (run) × Inspector

run:
OR gate:
true OR false = true

AND gate:
true AND false = false

BUILD SUCCESSFUL (total time: 0 seconds)
```

20. Write a program to shift values from left to right if  $A > B$  else shift right to left using logical shift operators. Where A and B are arrays

### Program

```
public class ArrayShift {
    public static void main(String[] args) {
        int[] A = {5, 8, 3, 9, 2};
        int[] B = {3, 6, 2, 7, 4};
        if (A.length != B.length) {
            System.out.println("Arrays A and B must have the same length.");
            return;
        }
        // Check each pair of elements in arrays A and B
        for (int i = 0; i < A.length; i++) {
            if (A[i] > B[i]) {
                // Shift elements from left to right
                for (int j = 0; j < A.length - 1; j++) {
                    A[j] = A[j + 1];
                    B[j] = B[j + 1];
                }
                A[A.length - 1] = 0;
                B[B.length - 1] = 0;
            } else {
                // Shift elements from right to left
                for (int j = A.length - 1; j > 0; j--) {
                    A[j] = A[j - 1];
                    B[j] = B[j - 1];
                }
                A[0] = 0;
                B[0] = 0;
            }
        }
        // Print the shifted arrays
        System.out.println("Shifted arrays:");
    }
}
```

```
System.out.println("A: " + java.util.Arrays.toString(A));
System.out.println("B: " + java.util.Arrays.toString(B));
}
}
```

## Output

