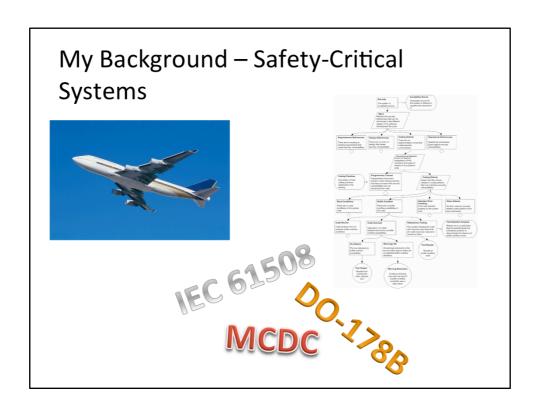
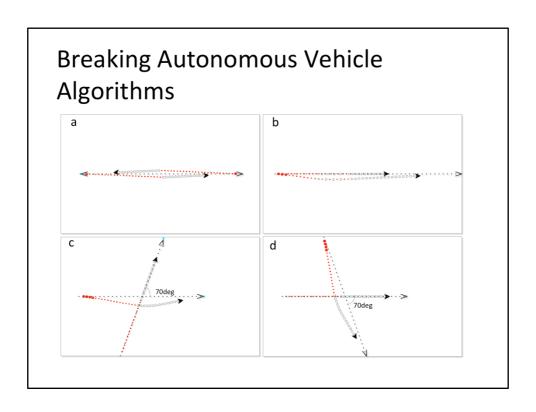
## Mutation Testing for Belief-Desire-Intention Agents

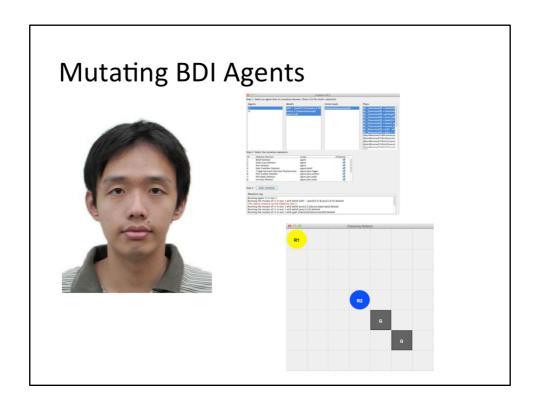
Rob Alexander University of York



Very rigorous analysis Hazard analysis (and requirements derivation) prior to software testing Often do have good spec etc

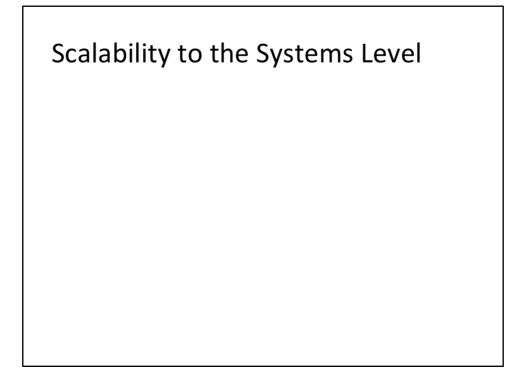


Figures show some results from my recent work with Xueyi Zou (that's Selective Velocity Obstacles being used there).



Here can see Zhan Huang and a test case that will kill a mutant.

Mutant makes the agent not update its belief last place it found garbage, instead just adding another belief with the same name. Disaster (sort of) ensues.



Struggling with scaleability, esp because want to mutate whole agents, and agent systems

(why do I want to do that? Because that's where the fun is for my breaking-algos work)