

# Practical aspects for mutation testing of model transformations?

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# Who am I?

## Short history

- 2007–2008: Started work on mutation testing as a student research assistant
- 2008–2010: Substitute Lecturer at UCA
- 2010–2014: PhD on MDE for performance test generation
- 2014–ongoing: Research Assistant at UCA

## Participation in open source tool development

- MuBPEL: a mutation testing tool for Web Service compositions in BPEL
- EUnit: a unit testing framework for Epsilon
- Also, an Eclipse-based generic UI for mutation analysis tools (only MuBPEL so far)

# Some of the current mutation analysis lines in UCASE

## Mutation testing for WS-BPEL

- 30+ operators implemented and evaluated
- Current work: automatic test case generation

## Mutation testing for C++

- AST-based operators using Clang
- Tooling under development

## Mutation testing for model transformations

- We'd like to apply our techniques and generic tooling to a model transformation language
- But first, the operators need to be defined and implemented: which approach should be taken?

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## Mutation testing for model transformations

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# Previous works on mutation analysis for MT

## Mottu (2006): semantic mutation operators

- Mottu (2006) defined a set of “semantic” mutation operators
- Based on model navigation, filtering and creation/modification
- Original experiment done manually with Java implementations

## Fraternali (2009): stacked HOTs to implement operators

- A simple HOT is turned into a m. operator using a HOT
- Paper has example for Mottu’s CFCD operator for ATL
- There is some code, but it seems like an early prototype

## Khan (2013): operators for ATL

- 10 concrete operators for ATL (seem to be focused on syntax)
- Prototype implementation: MuATL (availability?)

# Suggestions for discussion

## Requirements for a “practical” tool

- What do we want from mutation analysis?
  - Measuring test effectiveness?
  - Finding irrelevant code?
- What kind of UI/tool integration would be useful?
- Could HOTS be used to mutate any DSL too?

## Technical details about mutation

- How to define mutants: language spec, typical mistakes, emulation of structural coverage criteria?
- How to determine if a mutant is killed? Most approaches use one-to-one generic comparisons, but it might be useful to compare the interpretations of the models.

Thank you for your attention!

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