# Visualisation @ iVEC

Paul Bourke



#### Introduction to iVEC

- Partnership between 5 organisations: UWA, Curtin, ECU, Murdoch, CSIRO.
- Partners subscribe to be members of iVEC => no end user charges.
- Funding model "roughly"
  - Infrastructure from Federal Government
  - Staff salaries from the State Government
  - Operational costs from the Partners
- Focus at the moment is on supercomputing, in particular the computation required for the ASKAP.
- Operates a number of programs
  - Supercomputing Technologies And Applications (STAP)
  - Education
  - Industry and Government Uptake (IGUP)
  - eResearch
  - Visualisation

Visualisation is the process of applying advanced computing techniques to data in order to provide insight into the underlying structures, relationships and processes.

#### **Visualisation**

- In the sciences it is generally about data, observational or simulation.
- In both cases data capture devices are becoming increasingly sophisticated and high resolution, simulation sciences are benefitting from improvements in computing.
- Data that is ...
  - topologically complicated
  - large
  - high dimensional
- Can employ a range of senses
  - Sound = sonfication
  - Touch = tactile visualisation
  - Vision
- Often employes specialise displays to fully leverage the human visual system.
  - stereopsis (depth perception from 2 eyes)
  - acuity (continuous real world vs discrete digital displays)
  - peripheral vision (sense of "being there", immersion)



ARRC



ECU



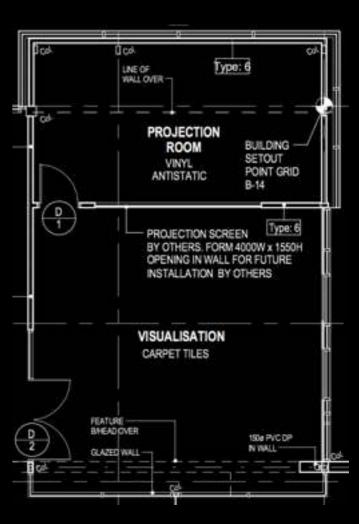
UWA



Curtin



Murdoch



Pawsey



3D cameras



Immersive displays



Specialist cameras



Stereoscopic displays



High end visualisation workstations



3D scanners



Unique displays

# Staff engagement Identify software solutions Advice Consulting Collaboration Do it Develop workflow/solution Identify hardware solutions Increasing engagement

## Project examples

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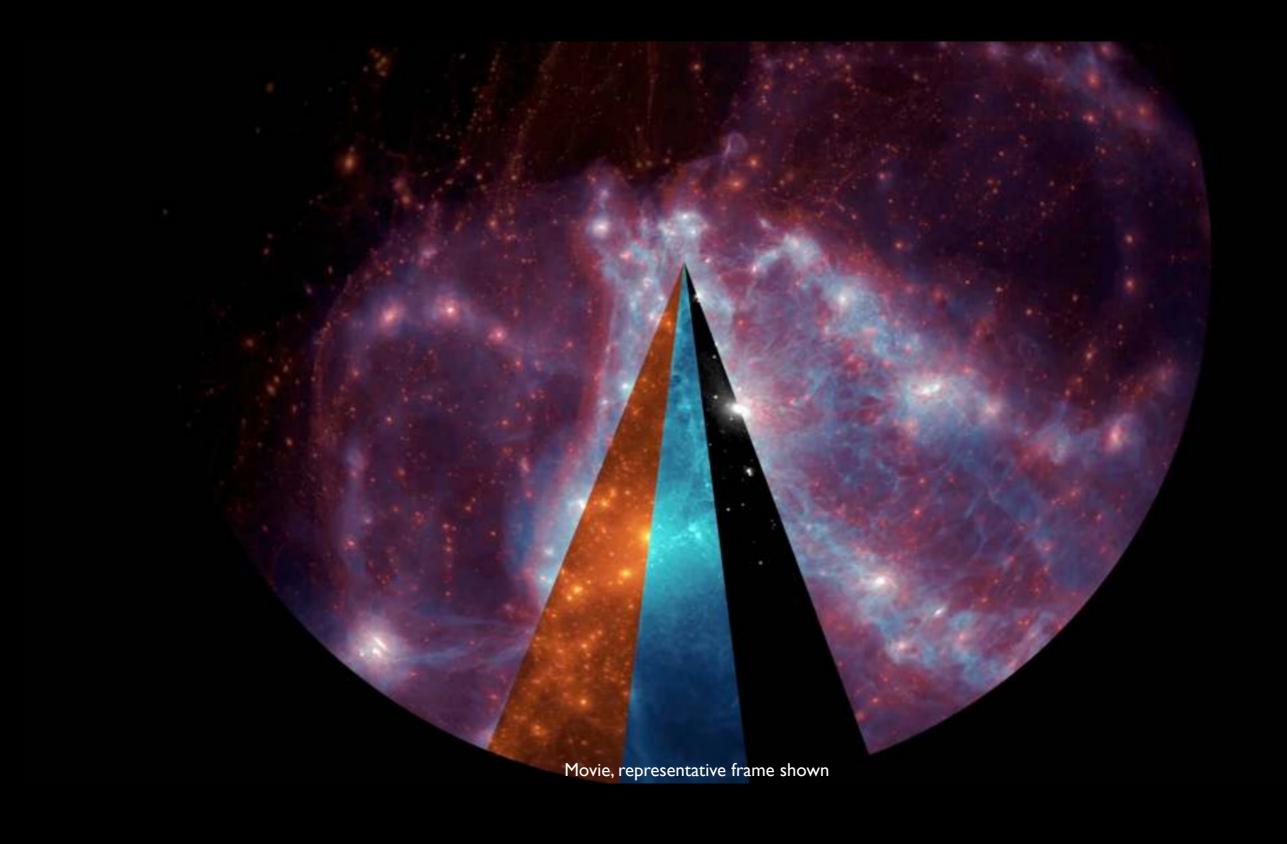
#### Volumetric visualisation

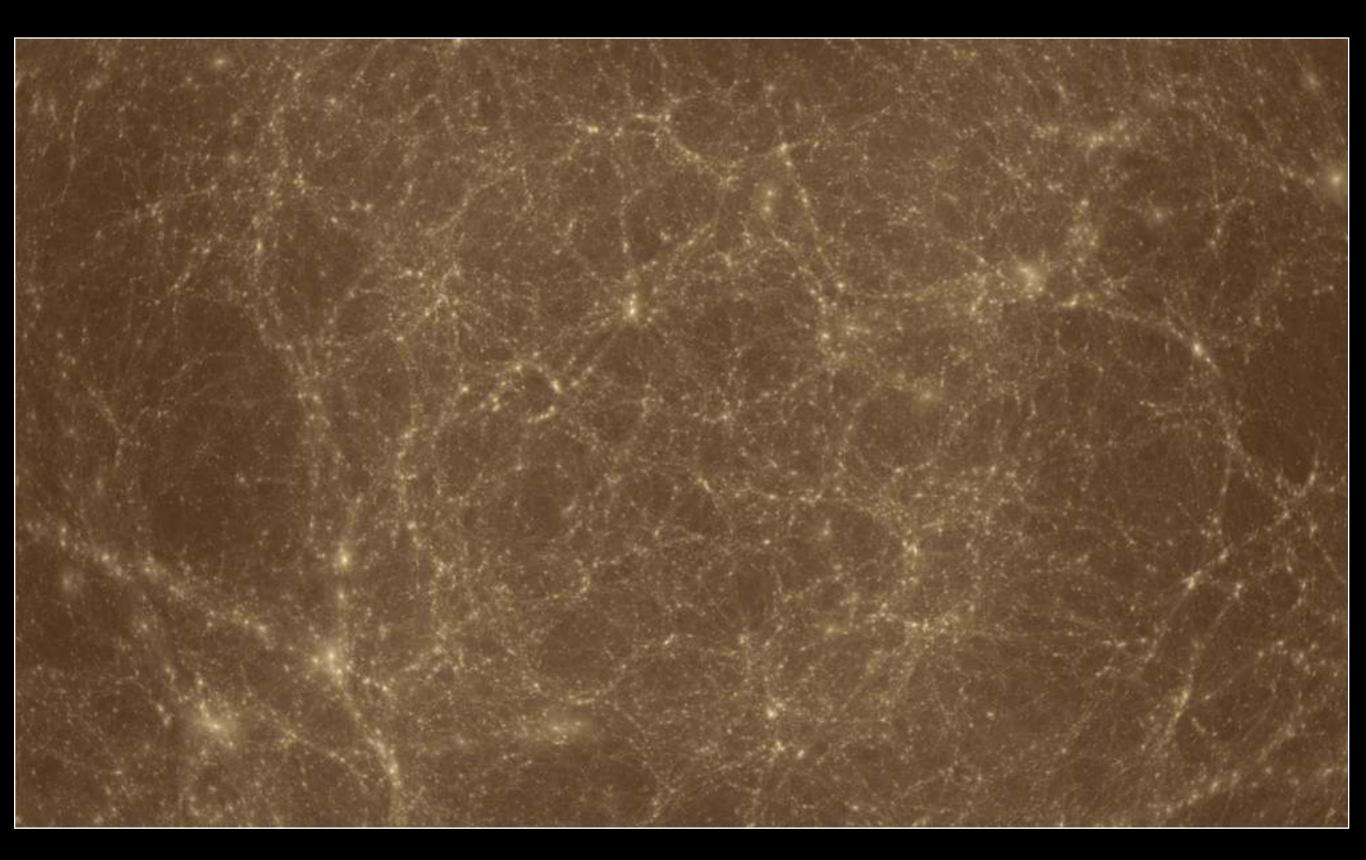


These tooth whorls appear very similar to modern day sharks, so it is concluded the Bullerichthyes did have upper jaw teeth.

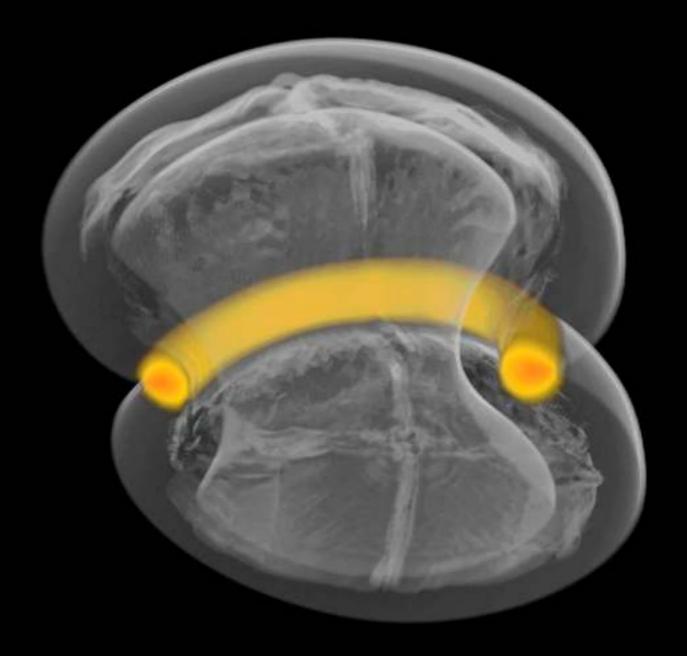


### Astronomy simulations





Movie, representative frame shown

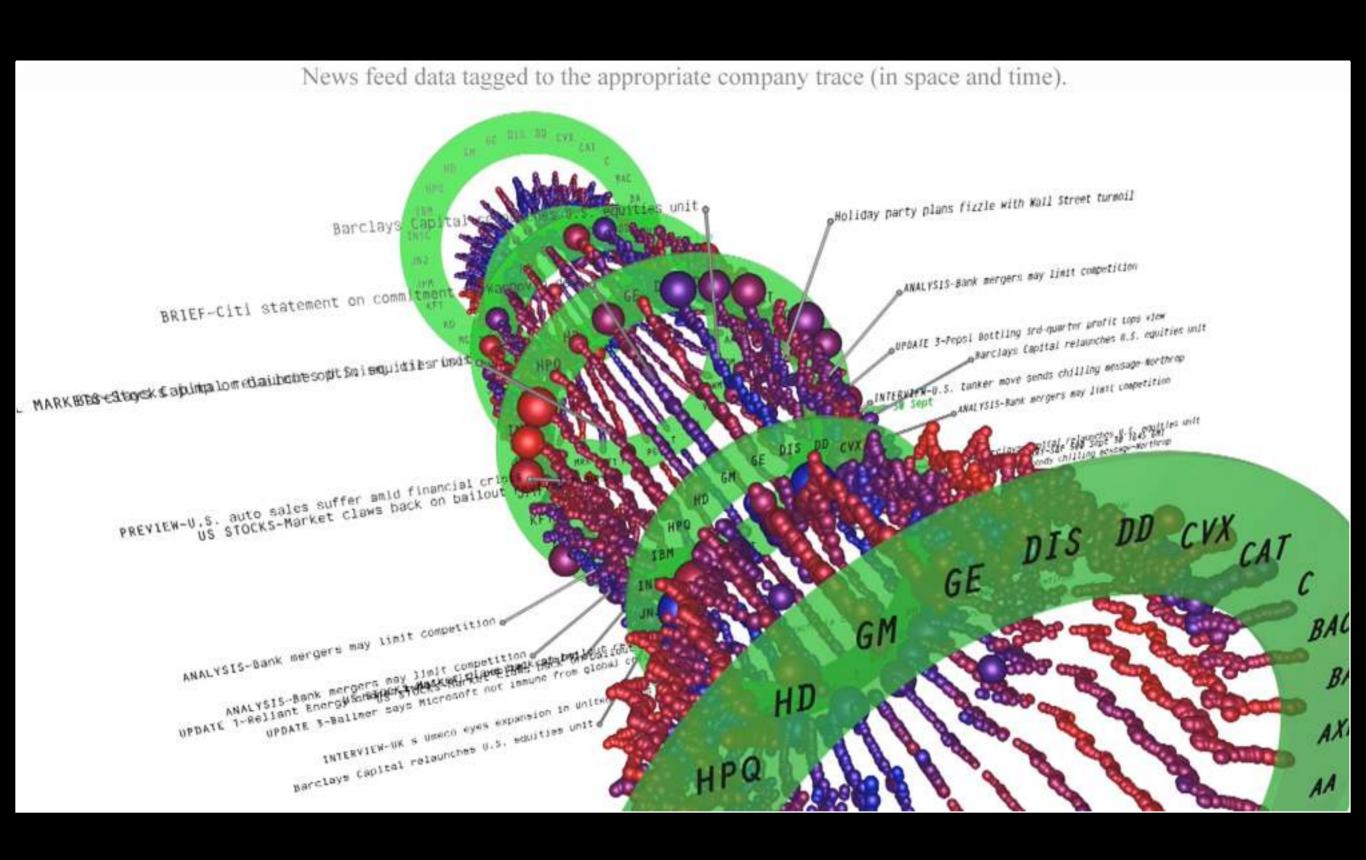


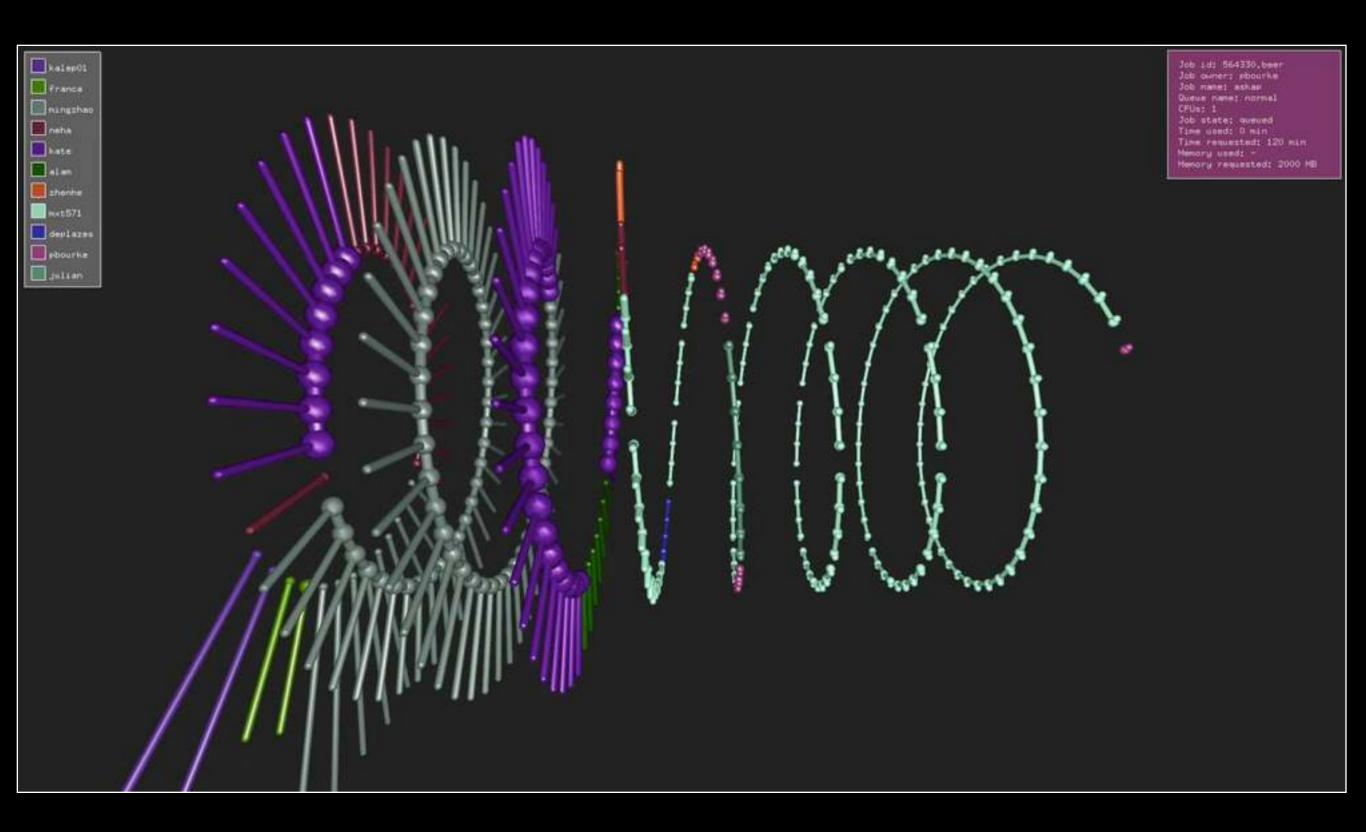
Note the reflection shock and material blown off the ring. (The cross-shaped feature is an artifact).

## Chemistry

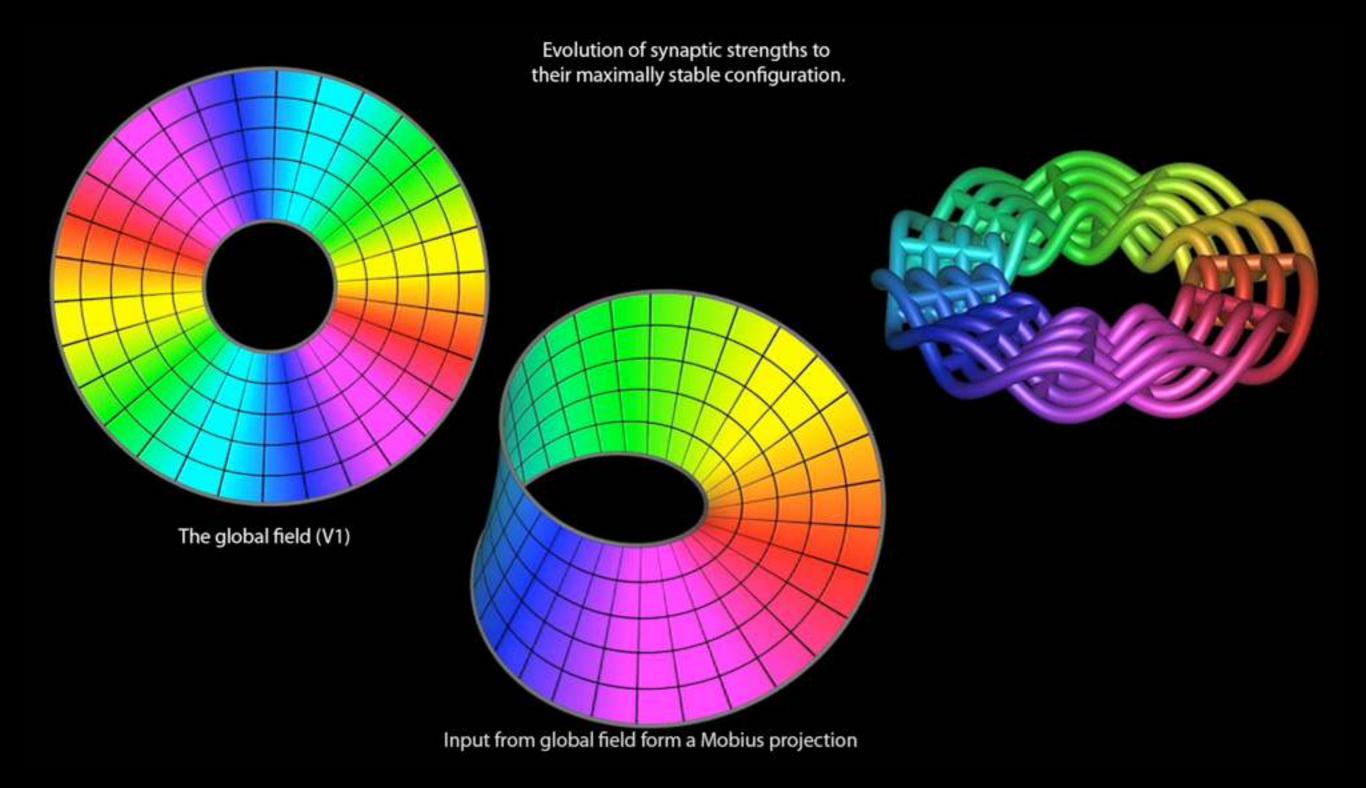


#### Information visualisation





#### **Mathematics**



## Rock art - Archaeology



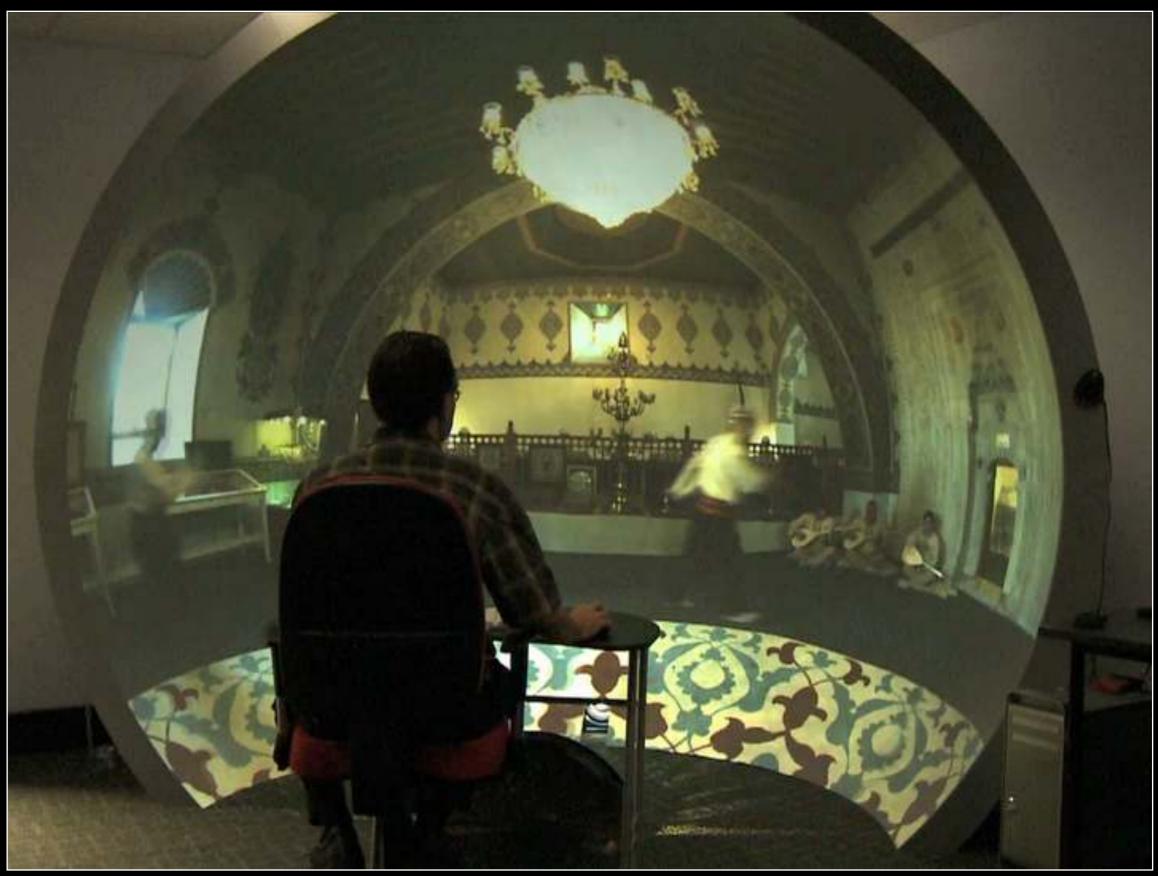


Movie, representative frame shown



Movie, representative frame shown

#### Cultural heritage projects



Movie, representative frame shown



#### Volumetric visualisation: Pausiris

