

Muyang Li

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EDUCATION

Cornell University. Ithaca, NY.

Aug 2024 – Dec 2025

M.Eng. in Electrical and Computer Engineering, **GPA: 4.0.**

- Relevant Coursework: Intro to Database System, Software Engineering

Dalian University of Technology. Dalian, China.

Sep 2020 – Jun 2024

B.Eng. in Software Engineering, **GPA: 3.8.**

- Awards: National Academic Scholarship (2021, 2022)
- Relevant Coursework: Data Structure and Algorithm, Operating System, Database System, Computer Organization and Structure

SKILLS

- **Expertise:** Backend & Frontend Development, Database Management, API Design, Distributed Systems, CI/CD
- **Programming Language:** Java, Python, C++, Go, JavaScript, SQL, Scala, R, HTML, CSS
- **Tools & Frameworks:** Spring Boot, Django, React, MySQL, PostgreSQL, MongoDB, Redis, TensorFlow, Docker, AWS, Git

EXPERIENCE

Cornell University. Ithaca, NY.

Oct 2024 – Present

Research Assistant on Neural Network Compression, Advisor: Professor Aaron B. Wagner

Tech Stack: Python, Flask, Celery, PostgreSQL, GitHub Actions, REST API, TensorFlow, Linux, CI/CD.

- Optimized image storage and retrieval by designing a PostgreSQL-based pipeline for 50,000+ high-resolution images, reducing query latency by 45% (from 255ms to 140ms).
- Built a distributed image compression system using Flask & Celery, scaling concurrent processing 3x and cutting queue wait time from 5 min to <1 min.
- Automated CI/CD for model training and deployment with GitHub Actions, reducing deployment time from 2 hours to 15 minutes, enabling faster iterations.

Dalian Cloud Data Technology Co., Ltd. Dalian, China.

Dec 2023 – Mar 2024

Software Engineer Intern on Cloud Resource Monitoring & Alert System

Tech Stack: Python, Flask, REST API, MySQL, Redis, SMTP, Cloud API, CI/CD.

- Developed a cloud monitoring and alert system with a cross-functional team of 5 engineers, tracking 250+ cloud servers by integrating REST APIs & cloud provider APIs for real-time metric analysis, improving system reliability.
- Optimized the alert pipeline with SMTP-based email & SMS notifications, reducing alert delivery time 56% (3.2s to 1.4s) and cutting incident downtime by 45%.
- Reduced server costs by 12% through resource allocation optimization, achieving over \$3,000 annual savings.

PROJECTS

Personalized Twitch Resources Recommendation Engine.

Dec 2023 – Mar 2024

Tech Stack: Java, Spring Boot, React, MySQL, Redis, REST API, Docker, AWS, CI/CD.

- Designed and implemented a Spring Boot backend with MySQL, optimizing query performance and reducing response time by 35% (200ms to 130ms) through indexing and caching.
- Optimized a collaborative filtering recommendation algorithm, reducing processing time from 11.8s to 9.7s for 10,000 videos and 100 users, achieving a 17.8% efficiency boost.
- Deployed the system using Docker and AWS, automating CI/CD pipelines via GitHub Actions, cutting deployment time from 30 min to 13 min, ensuring seamless integration and continuous updates.

E-commerce System.

Jul 2023 – Aug 2023

Tech Stack: Java, Spring Boot, Vue.js, MySQL, Redis, Elasticsearch, REST API, Docker, AWS.

- Led backend development of a full-stack e-commerce system, designing and implementing the shopping cart, order management, and authentication modules using Spring Boot & MySQL.
- Optimized system performance by integrating Elasticsearch for search (-42% latency) and Redis for caching (-44% backend response time) under high traffic.

College Admission Management System.

Aug 2022 – Sep 2022

Tech Stack: Java, Spring Boot, MySQL, JDBC, Redis, REST API.

- Developed backend for a college admission management system, implementing student registration, application submission, and result management with Spring Boot & MySQL.

Lossy Audio Compression Algorithm Design.

Oct 2024 – Dec 2024

Tech Stack: Python, NumPy, SciPy, Huffman Coding, DCT, Signal Processing.

- Led a two-person team to develop a lossy audio compression algorithm, reducing WAV file size while ensuring high audio fidelity under a specified distortion limit.
- Collaborated on optimizing Discrete Cosine Transform (DCT) and Huffman coding, achieving an 8.81:1 compression ratio and a final compressed size of 74,057 bytes, while maintaining an MSE of 0.0048.
- Coordinated performance testing and refinements, ensuring the algorithm met all constraints, with a decompression time of 0.17s for real-time playback feasibility.