## Design and Implementation of Flight Dynamics Control Strategies for a Smartphone-based Quadrotor

Thesis for obtaining the degree of

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with emphasis in automation

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# Abstract

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## Introduction

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### Dynamic Model

#### 2.1 Non-linear Model

This section describes the dynamic modeling used to perform the quadrotor control, based on the study carried out in Castillo and Lozano [2004], Tamami et al. [2014], Voos [2007]. This model represents the quadrotor as a solid symmetrical object subject to a total thrust and three torques, without considering the dynamics of the actuators.

The general coordinates representing the position and attitude of the quadrotor are defined as

$$q = \begin{bmatrix} \xi & \eta \end{bmatrix}^T, \tag{2.1}$$

where  $\xi = \begin{bmatrix} x & y & z \end{bmatrix}^T$  is the vector representing the position of the center of mass of the quadrotor relative to the body reference frame shown in Fig. 2.1 and  $\eta = \begin{bmatrix} \psi & \theta & \phi \end{bmatrix}^T$  represent the quadrotor's attitude.

The Lagrangian of the quadrotor is defined by

$$L(q, \dot{q}) = K_{trans} + K_{rot} - U, \tag{2.2}$$

where  $K_{trans} = \frac{m}{2}\dot{\xi}^T\dot{\xi}$  is the translational kinetic energy,  $K_{rot} = \frac{1}{2}\dot{\eta}^T J\dot{\eta}$  is the rotational kinetic energy, U = mgz is the potential energy, m is the quadrotor's mass, z is the quadrotor's elevation, g is the gravity acceleration magnitude, and J is the inertial matrix. The dynamic model of the quadrotor is derived from the Euler-Lagrange equation

$$\frac{d}{dt}\frac{\partial L}{\partial \dot{q}} - \frac{\partial L}{\partial q} = \begin{bmatrix} F_{\xi} \\ \tau \end{bmatrix}, \tag{2.3}$$

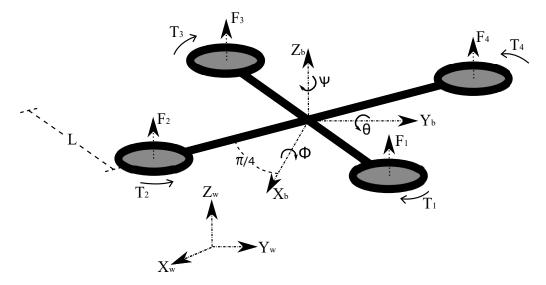


Figure 2.1: Quadrotor squeme with movement axis and thrust forces.

where  $F_{\xi} = R_b^w \hat{F}_b$  is the translational force applied to the quadrotor by the four motors,  $\tau$  contains the rolling, pitching and yawing torques, and

$$R_b^w = \begin{bmatrix} c\theta c\psi & c\psi s\theta s\phi - c\phi s\psi & s\phi s\psi + c\phi c\psi s\theta \\ c\theta s\psi & s\psi s\theta s\phi + c\phi c\psi & c\phi s\psi s\theta - s\phi c\psi \\ -s\theta & c\theta s\phi & c\theta c\phi \end{bmatrix}$$
(2.4)

is the rotation matrix from the body to the Earth frame where  $c\theta = \cos \theta$  and  $s\theta = \sin \theta$ .

In the quadrotor's body frame, the translational force  $\hat{F}_b$  is only applied in the  $z_b$  axis as shown in Fig. 2.1. This force is represented by

$$\hat{F}_b = \begin{pmatrix} 0 \\ 0 \\ u \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ \sum_{i=1}^4 F_i \end{pmatrix}, \tag{2.5}$$

with  $F_i$  being the force, in N, exerted by the motor  $M_i$ , as shown in Fig. 2.1.

The force  $F_i$  has a linear dependency with the square of the motor angular velocity, defined as

$$F_i = k_i w_i^2, (2.6)$$

where  $w_i$  is the angular velocity of the motor, and  $k_i$  is a proportional constant. However, in practice  $F_i$  must be set using the PWM signal input of an ESC. The thrust-PWM relation is found experimentally and is shown in Section ??. 2.2. Linearized Model

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The rolling, pitching and yawing torques contained in vector  $\tau$ , are generated using the force exerted by each motor as

$$\tau = \begin{bmatrix} \tau_{\psi} \\ \tau_{\theta} \\ \tau_{\phi} \end{bmatrix} = \begin{bmatrix} T_1 + T_3 - T_2 - T_4 \\ Lcos(\pi/4)(F_3 + F_4 - F_2 - F_1) \\ Lcos(\pi/4)(F_2 + F_3 - F_1 - F_4) \end{bmatrix}, \tag{2.7}$$

where  $T_i$  is the torque produced by each motor along the  $z_b$  axis, L is the distance between each motor's rotor and the quadrotor's center of mass, and  $L\cos(\pi/4)$  is the real distance between the point of application of the rolling and pitching torques and the quadrotor's center of mass along the  $x_b$  and  $y_b$  axes?

The Euler-Lagrange equations can be divided in two parts, one for the  $\xi$  coordinates and another for the  $\eta$  coordinates, getting

$$\ddot{\xi} = \begin{bmatrix} \ddot{x} \\ \ddot{y} \\ \ddot{z} \end{bmatrix} = \begin{bmatrix} \frac{u_1}{m} (\cos \phi \sin \theta \cos \psi + \sin \phi \sin \psi) \\ \frac{u_1}{m} (\cos \phi \sin \theta \sin \psi - \sin \phi \cos \psi) \\ \frac{u_1}{m} (\cos \phi \cos \theta) - g \end{bmatrix}, \tag{2.8}$$

$$\ddot{\eta} = \begin{bmatrix} \ddot{\psi} \\ \ddot{\theta} \\ \ddot{\phi} \end{bmatrix} = \begin{bmatrix} \dot{\phi}\dot{\theta} \frac{J_{xx} - J_{yy}}{J_{zz}} + \frac{u_2}{J_{zz}} \\ \dot{\phi}\dot{\psi} \frac{J_{zz} - J_{xx}}{J_{yy}} + \frac{u_3}{J_{yy}} \\ \dot{\theta}\dot{\psi} \frac{J_{yy} - J_{zz}}{J_{xx}} + \frac{u_4}{J_{xx}} \end{bmatrix}, \tag{2.9}$$

where,  $\begin{bmatrix} u_1, u_2, u_3, u_4 \end{bmatrix}^T = \begin{bmatrix} u, \tau_{\psi}, \tau_{\theta}, \tau_{\phi} \end{bmatrix}^T$ , and  $(J_{xx}, J_{yy}, J_{zz})$  are the moments of inertia around the quadrotor's body axes ??.

The Euler-Lagrange equations in (2.8) and (2.9) are linearized using their Jacobian around the hover state where  $[\eta, \dot{\eta}, \dot{\xi}] \rightarrow [0, 0, 0]$ , getting

$$\ddot{q} = \begin{bmatrix} g\theta \\ g\phi \\ u_1/m \\ u_2/J_{zz} \\ u_3/J_{yy} \\ u_4/J_{xx} \end{bmatrix}, \tag{2.10}$$

that is a simplified representation of the quadrotor complete model found in ?.

#### 2.2 Linearized Model

The linearised model of the quad-rotor helicopter written as a state space model is given by

$$\dot{x}(t) = Ax(t) + Bu(t),$$
  
 
$$r(t) = Cx(t),$$

where

with the parameters

m = 0.64 kg

g = 9.81 m/s.

The state vector is defined as

$$x(t) = \begin{bmatrix} r_x & \dot{r}_x & r_y & \dot{r}_y & r & \dot{r}_z \end{bmatrix}^T,$$

and the control inputs as

$$u(t) = \begin{bmatrix} u_1 & u_2 & u_3 & u_4 \end{bmatrix}^T,$$

and the output vector is defined as

$$r(t) = \begin{bmatrix} r_x & r_y & r_z \end{bmatrix}^T$$
.

# Smartphone-based Quadrotor Prototype

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# Conclusions and Outlook

In this thesis distributed algorithms

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- N. Tamami, E. Pitowarno, and I. Astawa. Proportional derivative active force control for "x" configuration quadcopter, 2014.
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### **Publications**

A. Astudillo, P. Muñoz, F. Alvarez and E. Rosero, "Altitude and attitude cascade controller for a smartphone-based quadcopter," in 2017 International Conference on Unmanned Aircraft Systems (ICUAS). IEEE, jun 2017, pp. 1447–1454. [Online]. Available: http://ieeexplore.ieee.org/document/7991400/

A. Astudillo, B. Bacca and E. Rosero, "Optimal and robust controllers design for a smartphone-based quadrotor," in 2017 IEEE 3rd Colombian Conference on Automatic Control (CCAC)

(Paper Submitted to Journal) A. Astudillo, P. Muñoz and E. Rosero, "Cascade Controller for Autonomous Flight of a Smartphone-based Quadrotor," in *Journal of Intelligent & Robotic Systems, SI: UAS-2017*.