# **SAVIFY**



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Faculty of Computing Riphah International University, Islamabad Spring 2025

#### **A Dissertation Submitted To**

## **Faculty of Computing,**

## Riphah International University, Islamabad

## As a Partial Fulfillment of the Requirement for the Award of the

Degree of

**Bachelors of Science in Computer Science** 

Faculty of Computing Riphah International University, Islamabad

Date: December, 2024

## **Final Approval**

This is to certify that we have read the report submitted by *Muzammil Arif* (35747), *Farhan Ahmed* (32621) for the partial fulfillment of the requirements for the degree of the Bachelors of Science in Computer Science (BSCS). It is our judgment that this report is of sufficient standard to warrant its acceptance by Riphah International University, Islamabad for the degree of Bachelors of Science in Computer Science (BSCS).

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## **Declaration**

We hereby declare that this document "Savify" neither as a whole nor as a part has been copied out from any source. It is further declared that we have done this project with the accompanied report entirely on the basis of our personal efforts, under the proficient guidance of our teachers, especially our supervisor Syed Hassaan Ali Shah. If any part of the system is proved to be copied out from any source or found to be reproduction of any project from anywhere else, we shall stand by the consequences.

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## **Dedication**

Our project is dedicated to our parents, teachers, friends, and our supervisor "Syed Hassaan Ali Shah" who has been our mentor and inspiration throughout out educational journey. We are pleased to dedicate our project to such motivational and inspiring people.

## Acknowledgement

First of all, we are obliged to Allah Almighty the Merciful, the Beneficent and the source of all Knowledge, for granting us the courage and knowledge to complete this Project.

We are greatly indebted to our project supervisor "Syed Hassaan Ali Shah". Without their personal supervision, advice and valuable guidance, completion of this project would have been doubtful. We are deeply indebted to them for their encouragement and continual help during this work.

And we are also thankful to our parents and family who have been a constant source of encouragement for us and brought us the values of honesty & hard work.

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#### **Abstract**

In today's digital age, online shopping has become an integral part of consumer lifestyle, yet many existing platforms fall short of delivering an engaging and intuitive experience. Shoppers often face challenges like limited **interaction**, and the **inability to bargain**, which diminishes the appeal of online shopping compared to traditional markets. Moreover, searching for products can be **time-consuming**, especially for users who want to browse visually or use natural language rather than text search. In response to these limitations, there is a need for an e-commerce platform that combines the **convenience** of online shopping with features that closely mimic the traditional shopping experience. This approach would provide consumers with greater **flexibility**, **personalized interaction**, and a more efficient way to find products tailored to their **preferences**.

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# Introduction

## **Chapter 1: Introduction**

Savify is a web-based multi-vendor platform designed to create a more interactive and personalized online shopping experience. The platform allows sellers to upload product information, while buyers can explore, negotiate, and search for items using advanced search functionalities. As current e-commerce platforms often lack personalization and effective engagement features, customers frequently experience impersonal transactions, limited communication options, and challenges in finding relevant products.

A significant issue addressed by *Savify* is the limited interaction between buyers and sellers, as well as the lack of real-time communication tools, which often results in a detached shopping experience to address these gaps, *Savify* incorporates mechanisms to improve buyer-seller interaction, enhance search capabilities, and maintain a respectful online environment through AI-driven moderation.

Savify aims to provide a transparent, secure, and efficient shopping experience, enhancing customer satisfaction and promoting innovation in online retail. Ultimately, Savify supports a more dynamic e-commerce environment, contributing to the growth and engagement of digital marketplaces.

## 1.1 Goals and Objectives

The primary objective of *Savify* is to develop an interactive e-commerce platform where customers can browse, search, and negotiate confidently, creating an experience that feels as engaging as traditional shopping.

#### **Goals:**

- To provide a web-based platform enabling shoppers to negotiate on product and get in their desired price.
- To enhance the online shopping experience by enabling visual base search which makes search process easier.

#### **Objectives:**

- Create a platform that allows multiple vendors to list and sell products seamlessly, providing a user-friendly experience for both sellers and buyers.
- Develop an AI-driven feature that enables real-time price negotiations between customers and vendors, offering a personalized and interactive shopping experience.
- Incorporate image and voice search capabilities to enhance product discovery and improve user convenience.

*Savify* aims to set a new standard in e-commerce by addressing gaps in personalization, interaction, and accessibility that are prevalent in current platforms.

#### 1.2 Scope of the Project

- Our Website will be developed on MERN.
- Create a web-based system that allows multiple vendors to register, list, and manage their products, including inventory, pricing, and order fulfillment.
- Implement secure user registration and login functionalities for both customers and vendors, along with profile management features.
- Integrate image search functionality enabling users to search for products using images, and incorporate voice search to enhance user experience and accessibility.
- Develop an AI-driven bargaining feature that allows customers to negotiate prices in real-time, providing a dynamic and personalized shopping experience.

- Include features for customer reviews, ratings, and a support system to address inquiries and enhance overall service quality.
- Problem will be solved with Machine Learning.

The platform would be accessible and user-friendly, and simplified for both buyer and seller.

## **Chapter 2: Literature Review**

#### 2.1 Introduction

*Savify* is a web-based multi-vendor e-commerce platform developed to bring a traditional shopping experience into the digital space. While e-commerce has seen rapid growth globally, many platforms **lack interactive** and **personalized features** that could improve user experience and buyer-seller engagement. *Savify* is tailored specifically to provide customers with a more dynamic and connected shopping journey. The platform enables sellers to easily share product details and interact with buyers, addressing common issues such as limited negotiation options, impersonal interactions, and difficulty in finding products intuitively.

The primary challenges addressed by *Savify* include the lack of personalized interaction and buyer engagement, which often reduces customer satisfaction on existing platforms. By integrating features like real-time bargaining, *Savify* has taken steps to bridge this gap, making online shopping both interactive and efficient.

## 2.2 Background and Problem Elaboration

While multi-vendor e-commerce platforms have broadened online selling opportunities, they often lack features that enhance personalization and user interaction. Traditional platforms miss the personalized negotiations and interactive experiences of physical stores, leading to less customer engagement.

Text-based search functionalities can be limiting due to language barriers or vague descriptions, making product discovery frustrating. By integrating an **AI Bargaining** 

**System**, **image search**, and **voice search**, the platform can simulate in-store experiences and improve accessibility.

This project aims to create a web-based multi-vendor e-commerce platform that addresses these shortcomings by incorporating advanced AI features to enhance user satisfaction and streamline the shopping experience.

#### 2.3 Detailed Literature Review

#### 2.3.1 Definitions

#### 2.3.2 Related Research Work 1

#### 2.3.3 Related Research Work 2

#### 2.4 Literature Review Summary Table

The columns in the table depend upon your problem and should be specific to your project.

**Table 1: History of Computing Devices**The summary of various computing devices invented in the past from 1833-1901 is presented here.

No.	Name, reference	Inventor	Year	Input	Output	Description
1.						

## 2.5 Research Gap

Despite advancements in e-commerce technologies, there is a notable gap in integrating advanced AI features into multi-vendor platforms to enhance user interaction and personalization. Current multi-vendor e-commerce platforms often lack the incorporation of AI-driven bargaining systems that allow for dynamic price negotiations, a feature that could simulate the personalized experience of physical store shopping. While some platforms have implemented image or voice search independently to improve product discovery, there is limited research and practical application combining these functionalities within a single platform.

Existing studies have primarily focused on the individual implementation of AI bargaining agents, image search algorithms, or voice recognition systems in e-commerce settings. However, they do not address the challenges and benefits of

integrating these technologies holistically in a multi-vendor environment. This integration could bridge the gap between the impersonal nature of online shopping and the interactive experiences of brick-and-mortar stores.

The research gap lies in developing a comprehensive, web-based multi-vendor e-commerce platform that seamlessly incorporates an AI bargaining system alongside advanced image and voice search capabilities. Such an integration remains underexplored in academic research and commercial applications. Addressing this gap can lead to a more engaging and accessible shopping experience, meeting modern consumer expectations and providing vendors with innovative tools to enhance customer satisfaction and loyalty.

#### 2.6 Problem Statement

Despite the proliferation of multi-vendor e-commerce platforms, many lack advanced features that provide personalized and interactive shopping experiences akin to physical stores. Traditional platforms often miss opportunities for real-time price negotiations, leading to reduced customer engagement and satisfaction. Additionally, reliance on text-based search functionalities presents challenges for users facing language barriers or when product descriptions are insufficient, making product discovery cumbersome. There is a pressing need for an innovative e-commerce solution that integrates an AI-driven bargaining system, image search, and voice search capabilities to enhance user interaction, accessibility, and overall satisfaction in the online shopping experience

## **Chapter 3: Requirements and Design**

In this chapter, we have developed the functional requirements for our actors, i.e., **Buyer, Seller, and Admin**. The requirements are specifically designed for the **Savify** platform.

Savify is a web-based e-commerce platform designed to provide an interactive and efficient way for customers and sellers to connect and engage with each other. The platform is user-friendly, easy to navigate and search, and offers features such as AI bargaining system, image search, AI assistant, and speech-to-text support. These functionalities ensure a convenient and seamless experience for all users.

We created system use cases based on each functional requirement and developed corresponding use case diagrams. Additionally, we prepared fully dressed use cases for the main actors, i.e., **Buyer**, **Seller**, **and Admin**, ensuring that each role's interactions and responsibilities are clearly outlined within the Savify system.

#### 3.1 Requirements

#### 3.1.1 Functional Requirements

#### **Buyer:**

ID	Requirements
FR-1.1	Buyer shall be able to sign up on website.
FR-1.2	Buyer shall be able to login to the website.
FR-1.3	Buyer shall be able to edit their profile.
FR-1.4	Buyer shall be able to recover passwords.
FR-1.5	Buyer shall be able to add product to cart.
FR-1.6	Buyer shall be able to delete product from cart.
FR-1.7	Buyer shall be able to buy product.
FR-1.8	Buyer shall be able to add review to product.
FR-1.9	Buyer shall be able to bargain from seller.
FR-1.10	Buyer shall be able to view products
FR-1.11	Buyer shall be able to view orders.
FR-1.12	Buyer shall be able to view cart.
FR-1.13	Buyer shall be able to chat with seller.
FR-1.14	Buyer shall be able to view chats.
FR-1.15	Buyer shall be chat with savify.

# Seller:

ID	Requirements
FR-2.1	Seller shall be able to register their account.
FR-2.2	Seller shall be able to login to their account.
FR-2.3	Seller shall be able to edit their profile.
FR-2.4	Seller shall be able to recover passwords.
FR-2.5	Seller shall be able to add products.
FR-2.6	Seller shall be able to view products.
FR-2.7	Seller shall be able to delete products.
FR-2.8	Seller shall be able to edit products.
FR-2.9	Seller shall be able to view orders.
FR-2.10	Seller shall be able to manage orders.
FR-2.11	Seller shall be able to reply to customers.
FR-2.12	Seller shall be able to chat with savify.

## Admin:

ID	Requirements
FR-3.1	Admin shall be able to login to account.
FR-3.2	Admin shall be able to edit profile.
FR-3.3	Admin shall be able to view sellers.
FR-3.4	Admin shall be able to add sellers.
FR-3.5	Admin shall be able to delete sellers.
FR-3.6	Admin shall be able to edit sellers.
FR-3.7	Admin shall be able to view buyers.
FR-3.8	Admin shall be able to add buyers
FR-3.9	Admin shall be able to delete buyers.
FR-3.10	Admin shall be able to edit buyers.
FR-3.11	Admin shall be able to reply to buyer and seller.

#### 3.1.2 Non-Functional Requirements

• Data Security and Privacy: The platform ensures the confidentiality and security of user data through robust encryption protocols and compliance with data protection standards.

#### 3.1.3 Hardware and Software Requirements

#### **Hardware Requirements:**

- o **Server:** Server should run windows 10-11 for the latest requirements.
- **Storage:** Moderate Storage to save all the data during and after project completion.
- **Processors:** High performance Processors such as GPUs to efficiently compute the projects.
- o Camera: Webcam for product Search through image detection.

#### **Software Requirements:**

- o **Operating System:** Operating system such as Windows, Linux or MacOS.
- o **Database:** We used MongoDB as our Database for storage purpose.
- Programming Languages:
  - The website can be built using the MERN stack, which includes:
    - ➤ JavaScript: for server-side and client-side scripting.
  - ➤ Node.js: A JavaScript runtime environment for server-side development.
  - ➤ Express.js: a web application framework for building the server-side application.
  - ➤ React.js: A JavaScript library for building the client-side user interface.
  - Python: Trained YOLOv11 latest model on product images.
- Development Tools: Development tools such as Google Colab, Visual Studio code to run and debug codes. Furthermore, we used Roboflow to annotate images of dataset.
- **Version Control:** A version control system like Git to manage source code and collaborate with multiple developers.

## 3.2 Proposed Methodology

Savify is a web-based platform designed to connect customers and sellers easily. The platform is tailored specifically for e-commerce, providing features that facilitate seamless interaction between both parties. Sellers can upload their products, and customers can browse, search, and purchase items conveniently.

As current e-commerce platforms in Pakistan often lack features like real-time bargaining and AI-assisted shopping, Savify addresses these gaps by creating a user-friendly and innovative experience. The platform allows sellers to showcase their products with images and descriptions, while customers can negotiate prices using the built-in bargaining system.

## 3.3 System Architecture

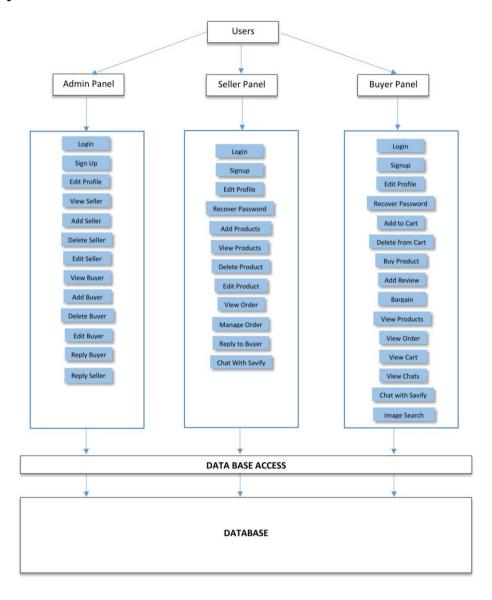


Figure 3.3. 1 : System Architecture

## 3.4 Use Cases

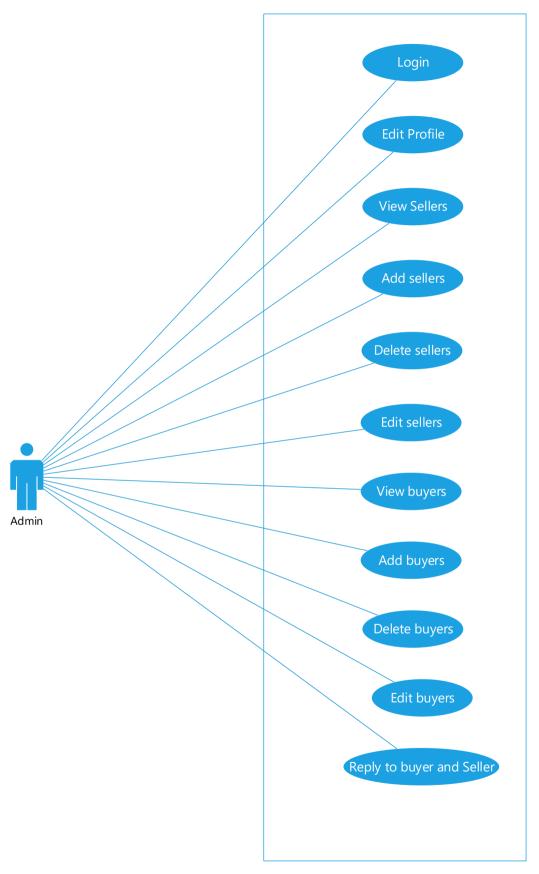


Figure 3.4. 1 : Admin Usecase

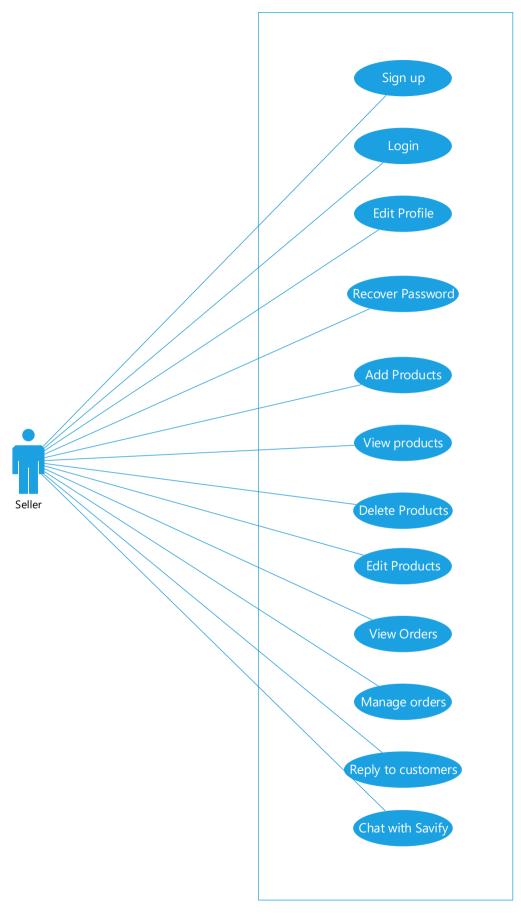


Figure 3.4. 2 : Seller Usecase

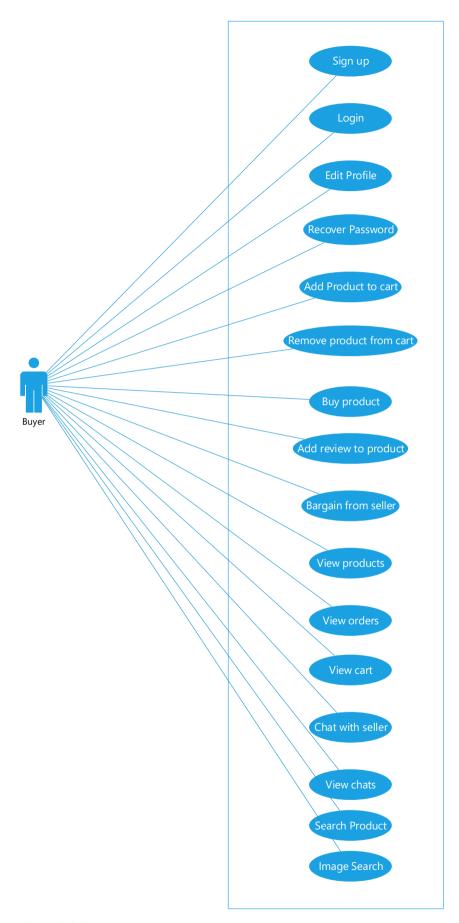


Figure 3.4. 3 : Buyer Usecase

# **Fully-Dressed Use Cases:**

# **3.4.1** Login

Nan	1e	Login to System				
Acto	ors	Admin, Seller, Buyer				
Sum	ımary	The user provides their login credentials. If valid, they are granted access to the system.				
Pre-		• The user must be registered	l in tl	ne system database.		
Con	ditions	• The user must not already	be lo	gged in.		
Post	-	• The user's session is initiated	ed.			
Con	ditions	• The user is redirected to th	eir re	espective dashboard.		
Spec	cial	• Ensure encryption of passw	ords	during verification.		
Req	uirements	<ul> <li>Provide feedback for inval</li> </ul>	id cr	edentials.		
		Bas	ic Fl	ow		
		Actor Action		System Response		
1	The user	opens the login page.	2	The login page is displayed asking for email and password.		
The user enters valid email and password.		4	The system verifies the credentials, starts the session, and redirects to the appropriate dashboard.			
		Altern	ative	Flow		
3	The user password	enters invalid email or	4-A	The system displays an error message: "Invalid email or password."		

Table 3.4. 1 : Login to system

# **3.4.2 Sign Up**

Name	Sign up					
Actors	Seller, Buyer	Seller, Buyer				
Summary	The user registers for an acco	unt by providing necessary details.				
Pre-	• The user must not already h	ave an account.				
Conditions	All required fields in the sign-up form must be valid.					
Post-	• A new account is created.					
Conditions	• The user is redirected to the login page for authentication.					
Special	Validate email format.					
Requirements	Check for duplicate email addresses during registration.					
	Basic Flow					
	Actor Action	System Response				

1	The user navigates to the sign-up page.	1	The user navigates to the sign-up page.			
3	The user fills out the form and submits it.	3	The user fills out the form and submits it.			
	Alternative Flow					
			The user provides invalid or duplicate			

**Table 3.4. 2 : Sign Up** 

## 3.4.3 Edit Profile Information

Nan	1e	Edit Profile Information				
Acto	ors	Admin, Seller, Buyer				
Sum	mary	A logged-in user updates the	ir pro	ofile details.		
Pre-	ı	• The user must be logged in				
Con	ditions	• The user must have access	to th	e "Edit Profile" section.		
Post	;-	• The user's updated details a	are st	ored in the database.		
Con	ditions	• Changes are reflected in th	e use	er's account.		
Spec	cial	Validation for email format	t, pho	one numbers, etc.		
Req	uirements	Real-time feedback for such	cess	ful updates.		
		Bas	ic Fl	ow		
		<b>Actor Action</b>		System Response		
1	The user	navigates to "Edit Profile."	2	The system displays the user's current profile information.		
The user modifies the desired fields and submits the form.		4	The system validates inputs and updates the user's profile in the database, displaying a success message.			
		Altern	ative	e Flow		
4.1		enters invalid data (e.g., nail format).	4.2	The system highlights errors in the form and prompts the user to fix them.		

Table 3.4. 3 : Edit Profile

## 3.4.4 : Add Sellers

Name	Add Sellers
Actors	Admin
Summary	The Admin can add a new seller to the platform by providing seller details such as name, email, contact number etc. and store information. Upon successful addition, the seller is registered in the system.
Pre-	• The Admin must be logged into the system with valid credentials.
Conditions	• The Admin must have the necessary privileges to manage sellers.

	• The required seller details (e.g., name, email, contact number, and store name) must be available.				
	Post- Conditions  The new seller is successfully added to the database.				
Special Requirements  The system must validate that the seller's email is unique.					
		Bas	ic Fl	ow	
	Actor Action System Response				
1	The Admin selects the "Add Seller" option in the system.		2	The system displays a form for entering seller details (name, email, contact number, store name, etc.).	
3		in enters the seller's details its the form.	4	The system validates the input (e.g., unique email, valid contact number).	
5		ut is valid, the Admin the action.	6	The system saves the seller details in the database.	
			7	The system displays a success message confirming the seller has been added.	
		Alterna	ative	e Flow	
4.1	invalid se	in submits incomplete or eller details (e.g., duplicate invalid contact number).	4.2	The system displays an error message indicating the validation failure and highlights the invalid fields.	

Table 3.4. 4 : Add Sellers

# 3.4.5 : View Sellers

Nan	ne	View Seller					
Acto	ors	Admin	Admin				
Sum	ımary		The admin views the details of a registered seller, including their profile information, products, sales, and other relevant data.				
Pre-	1	• The admin must be logged	into	the system with appropriate permissions.			
Con	ditions	• There must be at least one	e sell	er registered in the system.			
Post	-	• The admin successfully vio	ews	the details of the selected seller.			
Con	ditions	• No data is modified durin	g thi	s process.			
<ul> <li>Special Requirements</li> <li>The system should load seller details quickly.</li> <li>The interface should provide comprehensive details, including profile, products, and performance metrics.</li> <li>Only authorized admins should have access to seller details.</li> </ul>				omprehensive details, including seller ce metrics.			
		Basi	ic Fl	ow			
		Actor Action		System Response			
1		in navigates to the "Manage section in the admin d.	2	The system displays a list of all registered sellers.			
3	The admi	in selects a specific seller to	4	The system retrieves and displays the seller's details, including profile information, a list of products, sales			

				statistics, and feedback received from buyers.
	Alterna			e Flow
=	3	If there are no sellers in the system, the system displays a message indicating that no sellers are available to view.	4- A	If the selected seller's account has been deleted or is inaccessible, the system displays an error message.

**Table 3.4. 5 : View Sellers** 

## 3.4.6 : Edit Sellers

Nan	ne	Edit Seller				
Acto	ors	Admin				
Sum	The admin updates the details of a registered seller, such as their profile information, account status, or permissions.					
-	<ul> <li>The admin must be logged into the system with the appropriate permissions.</li> <li>Conditions</li> <li>The seller's account exists in the system.</li> <li>The admin must know the details that need to be updated.</li> </ul>					
	 ditions	<ul> <li>The seller's information is t</li> <li>The seller is notified about</li> </ul>	-			
Spec		Validation for updated information (e.g., valid email format, unique usernames, etc.).      Notifications must be sent to the seller upon changes.				
		Bas	ic Fl	ow		
		Actor Action		System Response		
1		n navigates to the "Manage ection in the admind	2	The system displays a list of all registered sellers		
3	The admin selects a specific seller to		4	The system retrieves and displays the current details of the seller in an editable form.		
5	The admin modifies the necessary details (e.g., name, email, account status) and submits the changes.		6	The system validates the entered information and updates the seller's details in the database.		
			7	The system notifies the seller of the changes made to their account.		
		Altern	ative	e Flow		
3	incomple	nin enters invalid or te data (e.g., invalid email he system displays an error	4-A	If the admin decides not to proceed with the changes, they can cancel the action, and no updates are made to the seller's		

message and prompts the admin to	account.	
correct the information.		

Table 3.4. 6: Edit Sellers

## 3.4.7 : Delete Sellers

Nam	Name Delete Seller					
Acto	ors	Admin				
Sum	ımary	Admin Deletes Sellers.				
Pre- Con-	ditions	<ul><li>Admin must be logged in.</li><li>The seller must be registered</li></ul>	ed in	the system.		
Post Con	- ditions	The seller's account is deleted from the database.  The seller's products and associated data are either archived or removed.				
Spec Requ		• The system should notify the notification.	ne se	prevent accidental removals.  Iler of their account deletion via email or  nd privacy laws (e.g., GDPR).		
		Bas	ic Fl	ow		
		Actor Action		System Response		
1	The admi Sellers."	n navigates to "Manage	2	The system displays a list of registered Sellers.		
3 The admin selects a buyer to Delete.		4	The system performs the action and confirms the changes.			
		Altern	ative	Flow		
3	The admi	n attempts to delete a non- eller.	4-A	The system displays an error message: "Seller not found."		

**Table 3.4.7: Delete Sellers** 

# **3.4.8** : Add Buyer

Name	Add Buyer
Actors	Admin
Summary	The admin manually adds a new buyer to the system, providing their account details and profile information
Pre- Conditions	<ul> <li>The admin must be logged into the system with appropriate permissions.</li> <li>The required buyer details (e.g., name, email, and password) must be available.</li> </ul>
Post- Conditions	<ul> <li>The buyer is successfully added to the system.</li> <li>The buyer receives a notification or email with their account credentials and login instructions.</li> </ul>

_	• The system must validate the buyer's email for uniqueness. • The system must securely encrypt the buyer's password. • The system should provide feedback to the admin on the success or failure of the operation.  Basic Flow				
	Actor Action		System Response		
1	The admin navigates to the "Manage Buyers" section in the admin dashboard	2	The system displays an option to add a new buyer.		
	The admin selects "Add Buyer" and fills in the required details (e.g., name, email, contact number, and password).		The system validates the entered details for completeness and uniqueness (e.g., checks if the email is already in use).		
	The admin confirms the addition of the buyer.		The system creates the buyer account, stores the details in the database, and generates a notification or email to send to the buyer.		
			The system displays a success message to the admin.		
	Alterna	ative	Flow		
3	If the admin enters invalid data (e.g., email format errors, duplicate email), the system displays an error message and prompts the admin to correct the input.	4-A	If the admin cancels the action at any point, the buyer's account is not created, and the system returns to the "Manage Buyers" page.		

Table 3.4.8 : Add Buyer

# 3.4.9 : Delete Buyers

Name	Delete Buyers			
Actors	Admin			
Summary	Admin Deletes Buyers.			
Pre- Conditions	• Admin must be logged in.			
Conditions	• The buyer must be registered			
Post-	Post- Conditions  • The buyer's account is deleted from the database. • The buyer's products and associated data are either archived or rem			
Conditions	based on platform policies.			
	• Admin must confirm deletion	on to prevent accidental removals.		
Special	• The system should notify the	e seller of their account deletion via email or		
Requirements	notification.			
• Compliant with data retention and privacy laws (e.g., GDPR).				
	Basic Flow			
Actor Action System Response				

1	The admin navigates to "Manage	2	The system displays a list of registered
	Buyers."		Buyers.
3	The admin selects a buyer to Delete.	4	The system performs the action and
3	5 The admin selects a buyer to Delete. 4	4	confirms the changes.
	Alterna	ative	Flow
3	The admin attempts to delete a non-	1 A	The system displays an error message: "Buyer not found."
3	existent Buyer.	4-A	"Buyer not found."

Table 3.4.9 : Delete Buyers

# **3.4.10** : View Buyer

Nan	ne	View Buyer			
Acto	ors	rs Admin			
Sun	nmary	The admin views the details of a registered buyer, including their profile information, order history, and other relevant data.			
Pre- Con					
Post Con	· · · · · · · · · · · · · · · · · · ·			· · · · · · · · · · · · · · · · · · ·	
Special Requirement s  The system should load Buyer details quickly.  The interface should provide comprehensive details, including buyer profile, products, and performance metrics.  Only authorized admins should have access to buyer details.			details quickly. omprehensive details, including buyer ce metrics. d have access to buyer details.		
		Basi	ic Fl	low	
	Actor Action System Response				
1		in navigates to the "Manage section in the admin d.	2	The system displays a list of all registered Buyers.	
3	The admin selects a specific buyer to view.		4	The system retrieves and displays the buyer's details, including profile information.	
	Alternative Flow				
3	the system	re no buyer in the system, m displays a message g that no buyer are available	4- A	If the selected buyer account has been deleted or is inaccessible, the system displays an error message.	

Table 3.4.10 : View Buyers

# **3.4.11 : Edit Buyer**

Name	Edit Buyer
Actors	Admin

Sum	mary	The admin updates the details of a registered buyer, such as their profile				
information, account status,				or permissions.		
• The admin must be logged into the system with the appropriate						
Pre-		permissions.				
Con	ditions	• The buyer's account exists i	in the	e system.		
		• The admin must know the	detai	ls that need to be updated.		
Post	_	• The buyer's information is	upda	ited in the database.		
Con	ditions	, and the second	1			
a		<ul> <li>Validation for updated info</li> </ul>	rmat	ion (e.g., valid email format, unique		
Spec		usernames etc.)		1		
Req	uirements	,,				
		Bas	ic Fl	ow		
	Actor Action System Response		System Response			
	The admi	n navigates to the "Manage		The system displays a list of all registered		
1	Buyers" section in the admin		2	buyers.		
	dashboar	d.				
	The admin selects a specific buyer to			The system retrieves and displays the		
3	edit.	The admin selects a specific buyer to		current details of the buyer in an editable		
	cuit.			form.		
	The admi	n modifies the necessary		The system validates the entered		
5		tails (e.g., name, email, account		information and updates the buyer's detail		
3		d submits the changes.	6	in the database.		
	Status) an	ed succinitis the changes.				
Alternative Flow						
		nin enters invalid or		If the admin decides not to proceed with		
	_	te data (e.g., invalid email		the changes they can concel the action		
3		he system displays an error	4-A	and no updates are made to the buyer's		
		and prompts the admin to		account.		
	correct th	e information.				

Table 3.4.11 : Edit Buyers

# 3.4.12: Reply to Buyer or Seller

Name	Reply to Buyer or Seller			
Actors	Actors Admin, Buyer, Seller			
Summary  The admin responds to messages, queries, or complaints from buyers and sellers via the platform's communication system.				
Pre- Conditions	<ul> <li>The admin must be logged into the system with the appropriate permissions.</li> <li>The buyer or seller must have sent a message or query through the platform.</li> <li>The communication system must be functional.</li> </ul>			
Post-Conditions  • The commandation system must be rained on all the conversation thread is updated in the system and stored for future reference.				

_	Special Requirements The system must provide a clear interface for message management.				
	Basic Flow				
	Actor Action System Response				
1	The admin navigates to the "Messages" or "Support Center" section in the admin dashboard.		The system displays a list of incoming messages or queries from buyers and sellers.		
3	The admin selects a specific message or query to respond to.	4	The system displays the conversation thread and provides a text input area for the admin to type a reply.		
5	The admin types a response and submits it.		The system sends the reply to the buyer or seller and updates the conversation thread.		
	Alternative Flow				
3		4-A			

Table 3.4.12: Reply to Buyer or Seller

# 3.4.13: Recover Password

Nan	1e	Recover Password		
Acto	ors	Seller, Buyer		
Sum	mary	A seller or buyer can recover their password by initiating a password reset process through the platform.		
Pre- Con	ditions	<ul> <li>The seller or buyer must have an active account on the platform.</li> <li>The user must have access to the registered email or phone number associated with their account.</li> </ul>		
Post Con	- ditions	<ul> <li>The system sends a password reset link or code to the registered email or phone number.</li> <li>The user successfully resets their password and regains access to their account.</li> </ul>		
_	Special Requirements  • The reset process must be secure to prevent unauthorized access.  • Password reset links or codes must have an expiration time (e.g., 15 minutes).			*
		Bas	ic Fl	ow
		<b>Actor Action</b>		System Response
1		navigates to the login page s "Forgot Password."	2	The system prompts the user to enter their registered email.
3		enters their registered email its the request.	4	The system validates the input and sends a password reset link or code to the provided email.
5		clicks the link or enters the navigates to the password e.	6	The system prompts the user to enter a new password.

7	The user enters and confirms the new password, then submits the form.	8	The system validates the new password, updates the user's credentials in the database, and confirms the reset.
	Alterna	ative	Flow
3	If the user enters an unregistered email.	4-A	The system displays an error message and prompts for a valid input.
	If the user attempts to use an expired reset link or code		The system notifies the user and prompts them to request a new one

Table 3.4. 13: Recover Password

## 3.4.14: Add Products to cart

Nan	ne	Add Products to Cart		
Acto	ors	Buyer		
Sum	mary	The buyer adds selected prod	lucts	to their shopping cart.
Pre- Con	ditions	ons The buyer must be logged in.		
Post	;_	• The selected product is add	ed to	the cart.
Con	ditions	• The buyer's cart is updated in real time.		
_	Special Requirements Allow the buyer to specify quantity before adding to the cart.			ty before adding to the cart.
		Bas	ic Fl	ow
		Actor Action		System Response
1	The buye product.	r clicks "Add to Cart" for a	2	The system adds the product to the cart and updates the cart's total.
	Alternative Flow			
3	The buye product	r tries to add an out-of-stock	4-A	The system displays a message: "This product is currently out of stock."

Table 3.4.14: Add to cart

# 3.4.15: Remove product from cart

Name	Remove product from cart
Actors	Buyer
Summary	The buyer can remove a product from their shopping cart.
Pre-	• The buyer must be logged in.
Conditions	• The buyer must have at least one product in the cart.
Post-	The selected product is removed from the cart.
<b>Conditions</b>	
Special	
Requirements	
Basic Flow	

	Actor Action		System Response	
1	The buyer navigates to the cart page.	2	The system displays all products in the buyer's cart.	
3	The buyer clicks the "Remove" button next to a product.		The system removes the product from the cart and updates the total price.	
	Altern	ative	Flow	
3		4-A		

**Table 3.4.15: Remove Product from cart** 

## 3.4.16: Add Review to Product

Nam	ne Add Review to Product			
Acto	ors	Buyer		
Sum	mary	The buyer can add a review to	оар	roduct.
Pre- Cone	ditions	The buyer must be logged in.		
Post-Cone	- ditions	The review is saved and asso	ciate	d with the product
Spec Requ	cial uirements			
		Bas	ic Fl	ow
		<b>Actor Action</b>		System Response
1	The buye page.	r navigates to the product	2	The system displays the product details and a "Write a Review" section.
3	The buyer writes a review and submits		4	The system validates the review and saves it to the database.
			5	The system displays a success message: "Your review has been submitted."
		Flow		
3			4-A	

Table 3.4.16: Add Review

# 3.4.17: View Products Page

Name	View Products Page
Actors	Buyer
Summary	The buyer can browse and view details of products.
Pre- Conditions	The buyer must be logged in.

Post Con	- ditions	The buyer can view product details					
Spec							
Requ	uirements						
		Bas	ic Fl	ow			
		<b>Actor Action</b>		System Response			
1	The buye page.	r navigates to the "Shop"	2	The system displays a list of products			
3	3 The buyer clicks on a product.		4	The system displays the product details, including images, price, and description.			
	Alternative Flow						
3			4-A				

**Table 3.4.17 : View Products** 

## **3.4.18** : View Cart

Nam	Ne View Cart					
Acto	ors	Buyer				
Sum	mary	The buyer can view their sho	ppin	g cart and the products it contains.		
Post	ditions -	<ul> <li>The buyer must be logged in.</li> <li>The buyer must have added at least one product to the cart.</li> </ul> The cart content is displayed				
Special Special						
Requ	<u>uirements</u>		ic Fl	OW		
		Actor Action		System Response		
1	The buyer clicks the "Cart" icon or link.		2	The system displays the cart page with all added products, their quantities, and the total price.		
	Alternative Flow					
3			4-A			

Table 3.4.18 : View Cart

## 3.4.19 : Search for Product

Name	Search for Product
Actors Buyer	
Summary	The buyer can search for a product using a keyword, such as the product name, category, or brand.
<b>Pre-</b> The buyer must be on the platform's main page or a search bar mu	
<b>Conditions</b>	accessible.

	Post- Conditions  The system displays a list of products that match the search query.						
Special							
Keq	Requirements Basic Flow						
	Actor Action System Response						
1	The buye search ba	r enters a keyword into the r.	2	The system processes the query and searches the database for relevant products.			
3	The buyer clicks the "Search" button or presses Enter.		4	The system displays a list of matching products with images, names, prices, and availability.			
	Alternative Flow						
3	If no prod	ducts match the search query	4-A	The system displays a message: "No products found. Try a different keyword.			

**Table 3.4.19 : Search Product** 

## 3.4.20 : Image Search

Nam	ie	Image Search				
Acto	ors	Buyer				
Sum	The buyer can upload or live detect an image to search for similar products using image recognition technology.					
Pre- Con	ditions	The buyer must have access t	o we	ebcam access or access to files.		
Post Con	- ditions	The system displays a list of	prod	ucts that match the uploaded image.		
Spec Requ	cial uirements					
		Basi	ic Fl	ow		
		<b>Actor Action</b>		System Response		
1	The buye button.	r clicks the "Image Search"	2	The system opens a file uploader or camera option.		
3	The buye photo.	r uploads an image or takes a	4	The system processes the image using image recognition technology.		
		5	The system displays a list of similar products with images, names, and prices.			
	Alternative Flow					
3	If no procimage.	ducts match the uploaded	4-A	The system displays a message: "No matching products found. Please try another image.		

# 3.4.21 : AI Bargain by Buyer

Nan	ne View Cart				
Acto	ors	Buyer, AI System			
Sum	mary	The buyer uses the AI system	ı to n	negotiate the price of a product.	
Pre- Con	ditions	<ul><li>The buyer must be logged i</li><li>The product must be eligible</li></ul>		· AI Bargain.	
Post Con	- ditions	The AI suggests a negotiated	price	e, which the buyer can accept or reject.	
Spec Req	cial uirements				
		Bas	ic Fl	ow	
		Actor Action		System Response	
1		r clicks the "Bargain Now" the product page.	2	The system opens an AI chat interface.	
3	The buye AI.	r provides their offer to the	4	The AI evaluates the offer and responds with a counteroffer.	
5	The buyer accepts or rejects the counteroffer.		6	If accepted, the AI applies the negotiated price to the product.	
	Alternative Flow				
3			4-A		

# 3.4.22 : Complete Checkout

Nan	ne	Complete Checkout				
Acto	ors	Buyer				
Sum	mary	The buyer finalizes their orde	er by	providing payment and shipping details.		
Pre-	ı	• The buyer must be logged i	n.			
Con	ditions	• The buyer must have items	in tl	heir cart.		
Post	; <b>-</b>	• The order is placed success	fully			
Con	ditions	• Payment is processed and	confi	rmation is sent to the buyer.		
Spec Req	cial uirements	Allow buyers to review and r	nodi	fy their order before confirming.		
		Bas	ic Fl	ow		
		Actor Action		System Response		
1	The buye cart.	r clicks "Checkout" in the	2	The system displays a summary of the cart items and the total price.		
3	The buye shipping	r provides payment and details.	4	The system validates the input, processes the payment, and displays an order confirmation.		

	Alternative Flow				
2	The buyer provides invalid shipping	1 1	The system highlights the errors and		
3	details	4-A	prompts the buyer to correct them.		

## 3.4.23 : Add New Product

Nan	1e	Add New Products			
Acto	ors	Seller			
Sum	mary	The seller adds new products name, price, description, and		ne platform by providing details such as ges.	
Pre-		• The seller must be logged in	n.		
Con	ditions	• Required product details m	nust l	be available.	
Post	; <b>-</b>	• The product is successfully	adde	ed to the system.	
Con	ditions	• The product becomes avail	lable	for buyers to view and purchase.	
Spec	cial	• Validate input fields (e.g., p	orice	, name, and description length).	
Req	uirements	Allow multiple images to be		<u> </u>	
		Bas	ic Fl	ow	
		Actor Action		System Response	
The seller navigates to the "Add Products" page.		2	The system displays a form for entering product details (name, price, description, and images)		
The seller fills out the form and uploads images.		4	The system validates the input, saves the product, and displays a success message.		
	Alternative Flow				
3	The seller	r provides incomplete or etails.	4-A	The system highlights the errors and prompts the seller to correct them.	

## 3.4.24 : View Product

Name	View Products		
Actors	Seller		
Summary	A seller views the detailed information of their own products, including product status, inventory, price, and product performance (e.g., views and orders).		
Pre-	The seller must be logged into their account.		
<b>Conditions</b>	- The product must exist in the seller's inventory.		
Post-	Post The product details are displayed successfully.		
<b>Conditions</b>	- The seller can make further actions like editing or managing inventory.		
Special Requirements	Special Requirements The system must ensure that the seller can only view products they own.		
Basic Flow			

	Actor Action	System Response		
1	The seller logs in and navigates to the "Manage Products" section in their dashboard.	2	The system displays a list of all products the seller has listed, including summary information such as name, price, and stock status.	
3	The seller selects a specific product to view more details.	4	The system retrieves and displays detailed information about the selected product, such as product description, price, stock levels, product status (e.g., active, inactive),	
	Altern	ative	e Flow	
3	If the seller has not listed any products	4-A	The system displays a message indicating that no products are available and suggests adding a new product.	

## 3.4.25 : Delete Product

Nam	ie	Delete Products				
Acto	ors	Seller				
Sum	mary	The seller can delete a product listed in their store. Upon confirmation, the product is removed from the store, and the database is updated.				
Pre-		• The seller must be authentic	cated	and logged into their account.		
Con	ditions	• The seller must have at least	st one	e product listed in their store.		
Post Cone	- ditions	The product is successfully revisible to buyers.	emov	yed from the database and is no longer		
Spec Requ	• The system should validate that the seller can only delete their own			·		
		Bas	ic Fl	ow		
	Actor Action System Response					
1		r logs in and navigates to the Products" section.	2	The system displays a list of products added by the seller.		
3	The seller clicks the "Delete" button		4	The system displays a confirmation prompt: "Are you sure you want to delete this product?		
5	5 The seller confirms the deletion.		6	The system deletes the product from the database and updates the product list. The system displays a success message: "Product deleted successfully."		
		Altern	ative	Flow		
3	The seller clicks "Cancel" on the confirmation prompt.		4-A	The seller clicks "Cancel" on the confirmation prompt.		

# 3.4.26 : Reply to Customers

Nan	ne Reply to Customers					
Acto	ors	Seller				
Sum	mary	The seller can respond to customer inquiries or reviews regarding their products through the system. Sellers can view messages or comments and provide replies.				
Pre- Con	ditions			and logged into their account. t least one inquiry or review from		
Post	-	• The customer's inquiry is m	narke	d as responded to.		
	ditions	• The customer receives the	reply	through the system.		
_	Special Requirements					
		Bas	ic Fl	ow		
		<b>Actor Action</b>		System Response		
1	The seller	r logs into their account.	2	The system displays the seller's dashboard with a "Messages/Reviews" section.		
3	The seller navigates to the "Messages/Reviews" section  The system displays a list of customer inquiries or reviews related to the selle		The system displays a list of customer inquiries or reviews related to the seller's products.			
5	The seller clicks on a specific inquiry or review.			The system displays the detailed inquiry/review along with a text box for the reply.		
		Altern	ative	Flow		
3	3 4-A					

# **3.4.27: View and Manage Buyer Orders**

Name	View and Manage Buyer Orders	
Actors	Seller	
Summary	The seller reviews and manages orders placed by buyers for their products.	
Pre-	• The seller must be logged in.	
Conditions	Orders for the seller's products must exist in the system.	
Post-	• The seller updates the status of orders (e.g., confirmed, shipped).	
Conditions	Buyers are notified of order status changes.	
Special Requirements	Display order details clearly, including buyer information.	

	Allow filtering orders by name				
	Basic Flow				
	Actor Action System Response				
1	The seller navigates to the "Manage Orders" page.	2	The system displays a list of orders for the seller's products.		
The seller selects an order and updates its status.		4	The system updates the order status and notifies the buyer of the changes.		
	Alternative Flow				
3	The seller attempts to update an invalid order.	4-A	The system displays an error message: "Unable to update order. Please try again."		

## 3.4.28 : Edit Products

Nam	lame Edit Products					
Acto	ors	rs Seller				
Sum	Immary The seller modifies details of their existing products.					
Pre- Con	• The seller must be logged in. • The product to be edited must exist in the system and belong to the seller.			exist in the system and belong to the seller.		
Post Con	- ditions	<ul><li>The updated product details</li><li>Buyers see the updated product</li></ul>		•		
Spec Requ	cial uirements	<ul> <li>Validate all updated fields (e.g., price must be numeric, description must meet length criteria).</li> <li>Ensure no duplicate product names within the seller's product list.</li> </ul>				
		Bas	ic Fl	ow		
		Actor Action		System Response		
1	The seller Products"	navigates to the "Edit page.	2	The system displays a list of products added by the seller.		
3	The seller	selects a product to edit.	4	The system displays the product details in an editable form.		
5	The seller updates the details and submits the form.		The system validates the input, saves the changes, and displays a success message.			
		Altern	ative	e Flow		
5	The seller enters invalid or duplicate product details.			6-A. The system highlights errors and prompts the seller to fix them.		

- 3.5 Database Design (Optional)
- 3.6 Class Diagram (Optional)
- 3.7 Sequence diagram (Optional)
- 3.8 Any Other Artifact...

## 3.9 GUI Graphical User Interfaces (Optional)

This section should give the GUI dumps of each screen, with reference to the user. The navigation flow of each user is also required, and each GUI should mark the functionality/use case that it covers.

### **Chapter 4: Implementation and Test Cases**

For each chapter provide a paragraph of introduction and in the end a paragraph of conclusions.

#### 4.1 Implementation

We have successfully implemented a Seller Dashboard and a Buyer Dashboard, seamlessly integrating advanced functionalities to enhance user experience. A standout feature is the Image Search capability, powered by the state-of-the-art YOLOv11 model. This model has been meticulously custom-trained on a specialized dataset, ensuring high accuracy and relevance in image-based queries. The Seller Dashboard enables efficient management of listings, while the Buyer Dashboard provides intuitive navigation and interaction for shoppers. Together, these components leverage cutting-edge AI technologies to redefine how sellers and buyers connect in a digital marketplace.

#### 4.1.1 Implementation of First Component/Algorithm

The first component, Image Search, is a critical functionality of the platform, leveraging a robust machine learning model for accurate and efficient results. The YOLOv11 model was trained using a structured approach outlined in the diagram provided. Here's a detailed description of the training process:

- **1.Dataset Collection:** Data collection began with three primary datasets: Hammer Dataset, Remote Dataset, and Lighter Dataset. These datasets were sourced to ensure a diverse and comprehensive range of images relevant to the search functionality.
- **2.Merging Datasets:** The individual datasets were consolidated into one unified dataset. This step ensured that the model had access to a sufficiently large and varied dataset, enhancing its ability to generalize effectively.
- **3.Dataset Preprocessing:** Preprocessing involved cleaning and standardizing the dataset, addressing issues like inconsistent image sizes, resolution mismatches, or irrelevant data. This step optimized the dataset for model training.
- **4.Dataset Labeling:** Proper annotations were added to the dataset during this stage. Each image was labeled with bounding boxes and relevant class information, a critical step to teach the YOLOv11 model to identify objects accurately.

**5.Dataset Augmentation:** To further enrich the dataset, augmentation techniques were applied. This included transformations such as rotation, scaling, flipping, and brightness adjustments, enhancing the model's robustness to real-world scenarios. **6.YOLOv11 Model Training:** With the preprocessed and augmented dataset, the YOLOv11 model was trained. This stage involved optimizing the model's architecture and hyper parameters to achieve high performance in object detection tasks.

**7.Trained Model:** The final trained model is now equipped to perform image searches with high precision, enabling users to search for items by simply uploading an image. This capability is essential for an intuitive and seamless user experience on the platform.

This systematic approach ensures the image search functionality is powered by a well-trained, high-performance YOLOv11 model, delivering accurate and reliable results.

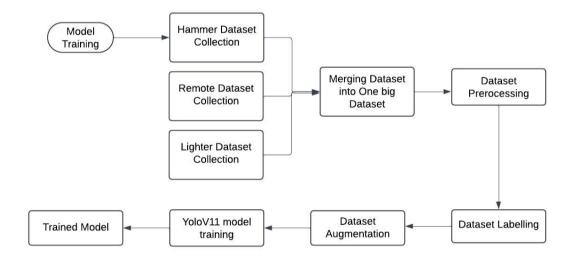


Figure 4.1.1: Model Training

### 4.2 Test case Design and description

This section will be added in FYP-II. Summarize the common attributes of test cases. This may include input constraints that must be true for every input in the set of associated test cases, any shared environmental needs, any shared special procedural requirements, and any shared case dependencies. The following scheme is recommended for describing test cases in detail.

#### 4.2.1 Sample Test case No.1

<software component="" name=""></software>						
	<reference></reference>					
Test Case ID:						

		Number			
<b>Test case Version:</b>		Version number	Use Case Reference(s):	Relation to use cases	
<b>Revision H</b>	listory:	Refer to prev	vious test case identity (if	any)	
Objective		Need and sco	ope of the testing		
Product/V	er/Module:	Refer to over	rall system being built and	the place of this test case in it.	
Environme	ent:	Necessary and desired properties of the test environment. (hardware/software)			
Assumptio	ns:	Assumptions that might affect the testing process.			
Pre-Requis	site:	Necessary condition that needs to be fulfilled prior to the test case.			
Step No.	Execu	ition descrip	tion	Procedure result	
	Events being	tested.	Mention soft	ware response.	
Comments	:		,		
		Passed	Failed Not Execute	ed	

## 4.2.2 Sample Test case No.2

## **4.3 Test Metrics**

Summarize here the common ground of attributes of test case metrics.

## **4.3.1 Sample Test case Matric.No.1**

Metric:	Purpose		
<b>Number of Test Cases:</b>	Total number of test cases that you have developed for		
	your system.		
<b>Number of Test Cases Passed:</b>	The number of test cases that successfully passed		
<b>Number of Test Cases Failed:</b>	The number of test cases that failed		
<b>Test Case Defect Density:</b>	(No of test cases failed * 100)		
	No of test cases executed		
<b>Test Case Effectiveness:</b>	No of defects detected using test cases *100		
	Total number of defects detected		
Traceability Matrix:	Traceability is the ability to determine that each feature		
	has a source in requirements and each requirement has a		
	corresponding implemented feature.		

## 4.3.2 Sample Test case Metric.No.2

## 4.3.3 Sample Test case Metric.No.3

## **Chapter 5: Experimental Results and Analysis**

This chapter will be added in FYP-II. Give proper analysis and discussion of experimental results (in plain English text) along with tables of results. For each chapter provide a paragraph of introduction and in the end a paragraph of conclusions.

### **Chapter 6: Conclusion and Future Directions**

**This chapter is mandatory.** Give conclusions and summary of the work done. What were your findings and what were the results? Discuss in detail whether the scope of your project was entirely covered or not and whether the objectives of the project were met or not. What challenges did you face and what has been left out and why?

Sum up all the conclusions of all the chapters here to make a conclusion chapter. Do not repeat any text, just summarize it in different words.

Give recommendations for future work also. How your project can be further enhanced or improved? Future recommendations if someone wants to work on it. For FYP-1 it is mandatory to list down a plan of the work to be done for FYP-2.

## References

List all important sources of information which have been consulted for this project

### **Appendix**

### **Appendix A: Guidelines**

This section should include all supporting information from the project that was not included in the body of the report. You should include surveys, complex statistical calculations, certain detailed tables and other such information in an appendix. The information presented in this section is important to support the work presented in the body of the report but would make it more difficult to read and understand if presented within the body of the report.

Cite the appendix items in the report narrative (write "see Appendix A") and organize appendices (e.g., Appendix A, Appendix B,

Any tables, figures, forms, or other materials that are not totally central to the analysis but that need to be included are placed in the Appendix.

### **Appendix B: Heading of Sample Appendix B**

Following is a sample code with "code" style format.

```
Void SampleFunction(){
          Print "Hello World.";
}
```

### **Formatting Guidelines**

This document also serves as style guide for final year project reports. In order to give a similar high-quality appearance to all final year software project reports this template uses a collection of predefined Microsoft Word formatting styles. **These styles should be used without modification or replacement.** Font in the document is "*Time New Roman*". This template provides following styles:

- **Title** the main title style
- **Title2** the subtitle style
- **Body Text** style for paragraphs
- Caption the style for a figure or table caption
- **Table Description** the style for description of table, it must be added after caption.
- **Figure Description** the style for description of figure, it must be added after caption.
- Code the style for program source code
   int x = 10; // Writing important code
- **Table Header Row** Style for the header row of table
- **Table Grid** the style for the data rows in the tables
- **Reference** The style for references
- **Bullets** The style for the bullet lists
- Numbered List- Style for numbered lists

All Heading styles with different level numbers are listed below.

### **Chapter 1: Heading 1**

- 1.1 Heading 2
- **1.1.1 Heading 3**
- 1.1.1.1 Heading 4
- 1.1.1.1.1 Heading 5
- 1.1.1.1.1 Heading 6
- 1.1.1.1.1.1 Heading 7
- 1.1.1.1.1.1 Heading 8
- 1.1.1.1.1.1.1.1 Heading 9

#### **Tables and Figures**

Tables and figures should be centered horizontally. The caption button should be used to insert caption for both the figures and tables. All figures and tables must be numbered properly. Always refer to tables and figures according to their numbers. A table or figure can be cited as follows: 'see Table1' or 'as shown in Table1'. The caption of table should be centered above the table and figure caption should be centered below the figure. Place the tables/figures close to their reference. Use "Table Header Row" and 'Table Grid' style for table's header and data rows respectively. It is compulsory to provide brief description of table/figure after its caption. Styles for table and figure descriptions are "Table Description" and "Figure Description" respectively.

Press Ctrl+Shift+S to see list of styles mentioned above. Figure 1 shows the Apply Style window displaying the list of styles. Select any text then press Ctrl+Shift+S, the Apply Style window will show you the current style applied on that text and if required, you can change the style by selecting any other style from the "Style Name" dropdown.

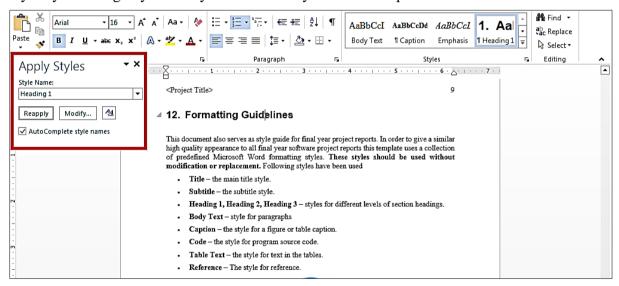


Figure 1: List of Styles

This is brief description of above figure.

Table 2: This is Sample table caption

This is brief description of following Table.

Header row	Header row	Header row	Header row
Row1 col1	Row1 col2	Row1 col3	Row1 col4
Row2 col1	Row2 col2	Row2 col3	Row2 col4

Table 3: This is Sample table caption

This is brief description of following Table.

Header row	Header row	Header row	Header row
Row1 col1	Row1 col2	Row1 col3	Row1 col4
Row2 col1	Row2 col2	Row2 col3	Row2 col4

#### **Equations**

Use equation editor to write equations in this report. Use last button of the custom tool bar to invoke equation editor. Similar to tables and figures, equations should also be aligned centered horizontally. Number all equations and insert them in parenthesis. Below is a sample equation and its reference number. An equation can be referenced like this: 'it is clear from (1)'.

$$\sum_{\forall \nu \in V(G)} \deg(\nu) = 2|E(G)| \tag{1}$$

#### Header/Footer

Notice the headers in this document, before Introduction (i.e. the main content of this document) page numbers are in roman numerals. The page numbers of the actual content start with Arabic numerals i.e. 1, 2, 3 and so on. All of the **odd numbered pages** contain title of your project while the **even numbered pages** contain the section heading (i.e. chapter's name) in the headers.

#### **Other Formatting Guidelines**

- Keep 2-4 GUIs in one page. Consume as much space as possible. Do not leave most of page blank unnecessarily.
- Do not break tables (or use cases) in multiple pages unless the table is too large to fit in one page.
- Re-arrange the content i.e., text, images, and tables properly to meet above two guidelines.

#### References

Always refer to the source of information by inserting the reference number in square brackets like this [5]. The reference numbers can either be added at the end of the sentence or within the sentence without changing the punctuation of sentence. A reference can also be cited as follows: 'as Ruskey [2] mentioned'. List each source only once on your reference page.

- [1] B. Klaus and P. Horn, Robot Vision. Cambridge, MA: MIT Press, 1986.
- L. Stein, "Random patterns," in Computers and You, J. S. Brake, Ed. New York: Wiley, 1994, pp. 55-70.
- [3] R. L. Myer, "Parametric oscillators and nonlinear materials," in Nonlinear Optics, vol. 4, P. G. Harper and B. S. Wherret, Eds. San Francisco, CA: Academic, 1977, pp. 47-160.
- [4] M. Abramowitz and I. A. Stegun, Eds., Handbook of Mathematical Functions (Applied Mathematics Series 55). Washington, DC: NBS, 1964, pp. 32-33.
- [5] E. F. Moore, "Gedanken-experiments on sequential machines," in *Automata Studies* (Ann. of Mathematical Studies, no. 1), C. E. Shannon and J. McCarthy, Eds. Princeton, NJ: Princeton Univ. Press, 1965, pp. 129-153.
- [6] Westinghouse Electric Corporation (Staff of Technology and Science, Aerospace Div.), Integrated Electronic Systems. Englewood Cliffs, NJ: Prentice-Hall, 1970.
- [7] M. Gorkii, "Optimal design," Dokl. Akad. Nauk SSSR, vol. 12, pp. 111-122, 1961 (Transl.: in L. Pontryagin, Ed., The Mathematical Theory of Optimal Processes. New York: Interscience, 1962, ch. 2, sec. 3, pp. 127-135).
- [8] G. O. Young, "Synthetic structure of industrial plastics," in *Plastics*, vol. 3, *Polymers of Hexadromicon*, J. Peters, Ed., 2nd ed. New York: McGraw-Hill, 1964, pp. 15-64.

#### Figure 2: IEEE Reference style

This figure represents the styling information for adding references in IEEE format

#### Following is a list of sample reference for various typed of sources in IEEE format.

- [1] P.M. Morse and H. Feshback, *Methods* of *Theoretical Physics*. New York: McGraw Hill, 1953. //Format for Book
- [2] S.K. Kenue and J.F. Greenleaf, "Limited angle multifrequency diffiaction tomography," *IEEE Trans. Sonics Ultrason.*, vol. SU-29, no. 6, pp. 213-2 17, July 1982. //Format for Journal Article
- [3] B. Tsikos, "Segmentation of 3-D scenes using multi-modal interaction between machine vision and programmable mechanical scene manipulation," Ph.D. dissertation, Univ. of Pennsylvania, BCE Dept., Philadelphia, 1987. [Add if applicable: University Microfilms, Inc., University of Michigan, Ann Arbor, Michigan.] //Format for Dissertation or thesis
- [4] R. Finkel, R. Taylor, R. Bolles, R. Paul, and J. Feldman, "An overview of AL, programming system for automation," in *Proc. Fourth Int. Joint Conf Artif. Intell.*, pp. 758-765, Sept. 3-7, 1975. //Format for Proceedings paper
- [5] "Technology threatens to shatter the world of college textbooks, *The Wall Street Journal*, vol 91, pp. Al, A8, June 1, 1993. //Format for Newspaper article
- [6] R. Cox and J. S. Turner, "Project Zeus: design of a broadband network and its application on a university campus," Washington Univ., Dept. of Comp. Sci., Technical Report WUCS-91-45, July 30, 1991. //Format for Technical Report
- [7] M. Janzen, *Instant Access Accounting*. Computer software. Nexus Software, Inc IBM-PC, 1993. //Format for Software
- [8] Fuminao Okumura and Hajime Takagi, "Maglev Guideway On the Yamanashi Test Line," http://www.rtri.or.jp/rd/maglev2/okumura.html, October 24, 1998. //Format for World Wide Web (give author and title if named)
- [9] "AT&T Supplies First CDMA Cellular System in Indonesia," http://www.att.com/press/1095/951011.nsa.html, Feb 5, 1996. //Format for World Wide Web