#### TASKS ON TERRAFORM

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**\*** BATCH: **11** 

**❖ NO.OF TASKS: 1** 

### Task 1. Inject values from different ways of precedence in terraform to different resources of random

Use different sources of input values (CLI, env vars, tfvars, auto.tfvars, default, etc.)

Inject those values into different random resources like random\_pet, random\_string, and random\_id etc

Inject values from the **different input modes**, each targeting to a **different resource**:

## **Declaration of Variables:**

```
variable "pet_prefix" {
 description = "Prefix for random_pet"
 type
         = string
 default = "defaultpet"
variable "id_prefix" {
 description = "Prefix for random_id"
 type
         = string
}
variable "string_length" {
 description = "Length for random_string"
 type
         = number
}
variable "shuffle_input" {
 description = "List for random_shuffle"
 type
         = list(string)
}
variable "uuid keepers" {
 description = "Value used to trigger regeneration"
 type
         = string
variable "password_length" {
 description = "Password length"
         = number
 type
}
```

Create a variables.tf file using vi variables.tf and enter the contents as follows and save using esc:wq

```
variable "pet_prefix" {
    drociption = %rivis for random_pet"
    default = "defaultpet"
}

variable "id_prefix" {
    description = %Prefix for random_id"
    type = string
    description = "Prefix for random_string"
    type = number
}

variable "sturfle input" {
    description = "List for random_shuffle"
    type = list(string)
}

variable "suid Leepare "elist for random_shuffle"
    type = string

variable "unid Leepare"
description = "walue used to trigger regeneration"
    type = string

variable "password_length" {
    description = Password_length"
    type = number
}

- INSERT --

31,1 All
```

We need to add output variables as follows

```
output "pet_id" {
  value = random_pet.pet.id
}
output "random_string" {
  value = random_string.result
}
output "shuffled_items" {
  value = random_shuffle.shuffle.result
}
output "uuid" {
  value = random_uuid.uuid.result
}
output "password" {
  value = random_password.passwd.result
  sensitive = true
}
```

Create a outputs.tf file using vi outputs.tf and enter the contents as follows and save using esc:wq

```
output "pat_id" {
    value = random_string" {
    value = random_string.string.result
}

output "subuffled_items" {
    value = random_shuffle.shuffle.result
}

output "uuid" {
    value = random_uuid.uuid.result
}

output "password" {
    value = random_password.passwd.result
    sensitive = true
}
```

Now create Resource Definitions

```
#1. From default
resource "random_pet" "pet" {
prefix = var.pet_prefix
#2. From terraform.tfvars
resource "random_id" "id" {
prefix = var.id_prefix
byte_length = 4
#3. From mujju.auto.tfvars
resource "random_string" "string" {
length = var.string_length
special = false
#4. From env variable
resource "random_shuffle" "shuffle" {
input
          = var.shuffle_input
 result\_count = 2
```

```
# 5. From CLI -var

resource "random_uuid" "uuid" {

keepers = {

   version = var.uuid_keepers

}

# 6. From CLI -var-file

resource "random_password" "passwd" {

length = var.password_length

special = true
}
```

Create a file named main.tf using vi main.tf and enter the contents as follows and save using esc:wq

```
# 1. From default

prefix = var.pet_prefix

prefix = var.pet_prefix

# 2. From terraform.tfvars
resource "random_id" "id" {
    prefix = var.id_prefix
    byte_length = 4

# 3. From muju, auto.tfvars
resource "random_string" "string" {
    length = var.string_length
    special = false

# 4. From env variable
resource "random_sulfile" "shuffle" {
    input = var.shuffle_input
    result_count = 2

# 5. From CLI -var
resource "random_uuid" "uuid" {
    keepers = {
        version = var.uuid_keepers
    }
    # 6. From CLI -var-file
resource "random_password" "passwd" {
        length = var.password_length
        special = true

- INSERT ---

36,1 All
```

Create a file named **terraform.tfvars** using **vi terraform.tfvars** and enter the contents as follows and save using esc:wq

```
id_prefix = "idtfvars"
```

terraform.tfvars → Value for random\_id

Check the contents inside terraform.tfvars file using cat terraform.tfvars

```
mujju@VMterra:~/b11/2107$ vi terraform.tfvars
mujju@VMterra:~/b11/2107$ cat terraform.tfvars
id_prefix = "idtfvars"
■
```

Create a file named **mujju.auto.tfvars** using **vi mujju.auto.tfvars** and enter the contents as follows and save using esc:wq

```
string_length = 10
```

mujju.auto.tfvars → Value for random\_string

```
string_length = 10
```

Check the contents inside mujju.auto.tfvars file using cat mujju.auto.tfvars

```
mujju@VMterra:~/b11/2107$ vi mujju.auto.tfvars
mujju@VMterra:~/b11/2107$ cat mujju.auto.tfvars
string_length = 10
mujju@VMterra:~/b11/2107$
```

**Export Env Variable for random\_shuffle** 

```
export TF_VAR_shuffle_input='["apple", "banana", "cherry", "dates"]'
```

```
mujju@\\terra:~/b11/2107$ export TF_VAR_shuffle_input='["apple", "banana", "cherry", "dates"]'
mujju@VMterra:~/b11/2107$ |
```

Create CLI -var-file for random\_password using

```
vi prod.properties
```

Enter the contents as follows and save using esc:wq

```
password\_length = 12
```

```
password_length = 12
```

### Check the contents inside prod.properties file using cat prod.properties

```
mujju@VMterra:~/b11/2107$ cat prod.properties
password_length = 12
mujju@VMterra:~/b11/2107$ ■
```

#### Run the command terraform init

```
mujju@VMterra:~/b11/2107$ terraform init
Initializing the backend...
Initializing provider plugins ...
- Finding latest version of hashicorp/random ...
- Installing hashicorp/random v3.7.2 ...
- Installing hashicorp/random v3.7.2 (signed by HashiCorp)
Terraform has created a lock file .terraform.lock.hcl to record the provider
selections it made above. Include this file in your version control repository
so that Terraform can guarantee to make the same selections by default when
you run "terraform init" in the future.

Terraform has been successfully initialized!
You may now begin working with Terraform. Try running "terraform plan" to see
any changes that are required for your infrastructure. All Terraform commands
should now work.

If you ever set or change modules or backend configuration for Terraform,
rerun this command to reinitialize your working directory. If you forget, other
commands will detect it and remind you to do so if necessary.
mujju@VMterra:~/b11/2107$
```

#### Run the command

# terraform apply -var="uuid\_keepers=fromcli" -var-file="prod.properties"

```
Outputs:

password = <sensitive>
pet_id = "defaultpet-real-maggot"
random_string = "mJayLcQ6sq"
shuffled_items = tolist([
    "cherry",
    "dates",
])
uuid = "a4439793-68fc-5dac-66c1-77e23929fd62"
mujju@VMterra:~/b11/2107$
```

### Run the command tree -a

```
mujju@VMterra:~/b11/2107$ tree -a

terraform
providers
registry.terraform.io
hashicorp
andom
LICENSE.txt
terraform.lock.hcl
main.tf
mujju.auto.tfvars
outputs.tf
prod.properties
terraform.tfstate
terraform.tfstate
terraform.tfvars
variables.tf

7 directories, 10 files
mujju@VMterra:~/b11/2107$
```

### **Final Folder Structure**

#### terraform

- main.tf
- mujju.auto.tfvars
- outputs.tf
- prod.properties
- terraform.tfvars
  - variables.tf

### **Summary**

| Input Mode           | Resource Used    | Variable        | File/Command                |
|----------------------|------------------|-----------------|-----------------------------|
| CLI / Interactive    | random_pet.pet   | pet_prefix      | Prompted on terraform apply |
| Default              | random_pet.pet   | pet_prefix      | Default in variables.tf     |
| Environment Variable | random_shuffle   | shuffle_input   | TF_VAR_shuffle_input=       |
| terraform.tfvars     | random_id.id     | id_prefix       | terraform.tfvars file       |
| .auto.tfvars         | random_string    | string_length   | mujju.auto.tfvars           |
| CLI -var             | random_uuid.uuid | uuid_keepers    | -var="uuid_keepers="        |
| CLI -var-file        | random_password  | password_length | -var-file="prod.properties" |

# **Terraform Resources Used**

| Resource Type   | Description                   |  |  |
|-----------------|-------------------------------|--|--|
| random_pet      | Friendly, human-readable name |  |  |
| random_id       | Random ID with a prefix       |  |  |
| random_string   | Random string of given length |  |  |
| random_shuffle  | Shuffled input list           |  |  |
| random_uuid     | UUID generated with keepers   |  |  |
| random_password | Secure random password        |  |  |