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Q) Control the LED through Arduino using C# Application. Submit the video Arduino code & C# form.

Arduino Code:

```
const int BuiltInArduinoPin = 13;
int LEDState = 0;
void setup(){
 pinMode(BuiltInArduinoPin, OUTPUT);
 Serial.begin(9600);
}
void loop(){
 char receiveVal;
 if(Serial.available() > 0){
  receiveVal = Serial.read();
  if(receiveVal == '1'){
   LEDState = 1;
  }
  else{
```

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LEDState = 0;

}

digitalWrite(BuiltInArduinoPin, LEDState);
delay(50);

}
```

C# Form Code:

```
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.IO.Ports;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;
namespace WindowsFormsApp1
{
    public partial class Form1 : Form
        SerialPort port;
        public Form1()
            InitializeComponent();
            this.FormClosed += new
FormClosedEventHandler(Form1_FormClosed);
            if (port == null)
                //Change the portname according to your computer
                port = new SerialPort("COM3", 9600);
                port.Open();
```

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            }
        }
        void Form1_FormClosed(object sender, FormClosedEventArgs e)
            if (port != null && port.IsOpen)
            {
                port.Close();
            }
        }
        private void button1_Click(object sender, EventArgs e)
            PortWrite("1");
        }
        private void button2_Click(object sender, EventArgs e)
            PortWrite("0");
        }
        private void PortWrite(string message)
            if (port != null && port.IsOpen)
            {
                port.Write(message);
            }
        }
        private void Form1_Load(object sender, EventArgs e)
        }
    }
```

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