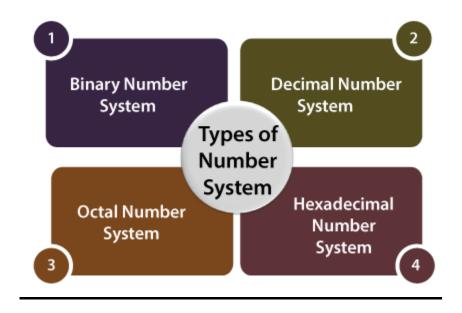
# PROJECT REPORT

#### **GROUP MEMBERS:**

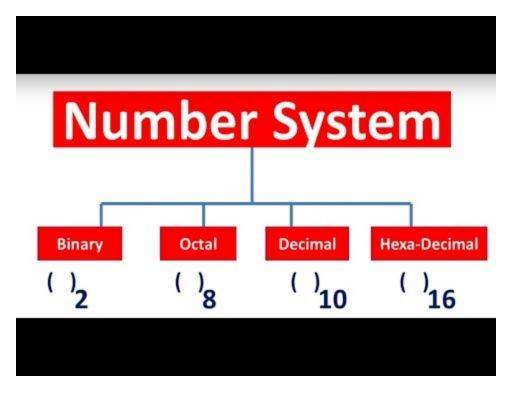
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# PROJECT NAME: NUMBER SYSTEM CONVERSION



Computer architecture support following number system

- 1. Binary number system
- 2. Octal number system
- 3. Decimal number system
- 4. Hexadecimal number system



# **Binary number system:**

A binary number system is one of the four types of number system. In computer applications, where binary numbers are represented by only two symbols or digits, i.e. 0 (zero) and 1(one). The binary numbers here are expressed in the base-2 numeral system. For example, (101)<sub>2</sub> is a binary number. Each digit in this system is said to be a bit

# **Octal number system:**

**Octal Number System** has a base of eight and uses the number from 0 to 7. The octal numbers, in the <u>number system</u>, are usually represented by binary numbers when they are grouped in pairs of three. For example, 12<sub>8</sub> is expressed as 001 010<sub>2</sub>, where 1 is equivalent to 001 and 2 is equivalent to 010.

# **Decimal number system:**

In the **decimal number system**, the numbers are represented with base 10. The way of denoting the decimal numbers with base 10 is also termed as decimal notation. This number system is widely used in computer

applications. It is also called the base-10 number system which consists of 10 digits, such as, 0,1,2,3,4,5,6,7,8,9.

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# **Hexadecimal number system:**

Hexadecimal Number System is one the type of Number Representation techniques, in which there value of base is 16. That means there are only 16 symbols or possible digit values, there are 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, A, B, C, D, E, F. Where A, B, C, D, E and F are single bit representations of decimal value 10, 11, 12, 13, 14 and 15 respectively. It requires only 4 bits to represent value of any digit.

# **CONVERSIONS:**

- Decimal into Binary/Hex number system
- Binary into Decimal/Hex number system
- Hexadecimal into Binary/Decimal number system
- Octal into binary/decimal

### Decimal to binary

Steps to convert decimal to binary:

- a) Take decimal number as dividend.
- b) Divide this number by 2 (2 is base of binary so divisor here).
- c) Store the remainder in an array (it will be either 0 or 1 because of divisor 2).
- d) Repeat the above two steps until the number is greater than zero.
- e) Print the array in reverse order (which will be equivalent binary number of given decimal number).

# For example:

• Convert decimal number 112 into binary number.

Division	Remainder (R)
112 / 2 = 56	0
56 / 2 = 28	0
28 / 2 = 14	0
14 / 2 = 7	0
7 / 2 = 3	1
3 / 2 = 1	1
1 / 2 = 0	1

This will be 1110000 which is equivalent binary number of decimal integer 112.

# Decimal to hexadecimal

Steps to convert decimal to hexadecimal:

- a) Take decimal number as dividend.
- b) Divide this number by 16 (16 is base of hexadecimal so divisor here).
- c) Store the remainder in an array (it will be: 0 to 15 because of divisor 16, replace 10, 11, 12, 13, 14, 15 by A, B, C, D, E, F respectively).
- d) Repeat the above two steps until the number is greater than zero.
- e) Print the array in reverse order (which will be equivalent hexadecimal number of given decimal number).

### For example:

Convert decimal number 540 into hexadecimal number

Division	Remainder (R)
540 / 16 = 33	12 = C
33 / 16 = 2	1
2 / 16 = 0	2
0 / 16 = 0	0

This will be 021C (or only 21C) which is equivalent hexadecimal number of decimal integer 540.

# • Binary to decimal:

# For example:

Convert binary number 11001010 into decimal number.

```
1 1 0 0 1 0 1 0

7th position (MSB) Oth position (LSB)
```

```
= (11001010)_2

= 1x2^7+1x2^6+0x2^5+0x2^4+1x2^3+0x2^2+1x2^1+0x2^0

= 128+64+0+0+8+0+2+0

= (202)_{10}
```

### Binary to Hexadecimal:

**Example** – Convert binary number 1101010 into hexadecimal number.

```
First convert this into decimal number:
= (1101010)_{2}
= 1x2^{6}+1x2^{5}+0x2^{4}+1x2^{3}+0x2^{2}+1x2^{1}+0x2^{0}
= 64+32+0+8+0+2+0
= (106)_{10}
Then, convert it into hexadecimal number
= (106)_{10}
= 6x16^{1}+10x16^{0}
= (6A)_{16} \text{ which is answer.}
```

## • Hexadecimal to binary:

Steps to convert hexadecimal to binary:

- Step 1: Take given hexadecimal number.
- Step 2: Find the number of digits in the decimal.
- Step 3: If it has n digits, multiply each digit with 16<sup>n-1</sup> where the digit is in the nth position.
- Step 4: Add the terms after multiplication.
- **Step 5:** The result is the decimal number equivalent to the given hexadecimal number. Now we have to convert this decimal to binary number.
- Step 6: Divide the decimal number with 2
- Step 7: Note the remainder

Step 8: Do the above 2 steps for the quotient till the quotient is zero

Step 9: Write the remainders in the reverse order.

Step 10: The result is the required binary number.

### For example:

#### Convert A2B<sub>16</sub> to an equivalent binary number.

**Solution**: Given hexadecimal number =  $A2B_{16}$ 

First, convert the given hexadecimal to the equivalent decimal number.

$$A2B_{16} = (A \times 16^2) + (2 \times 16^1) + (B \times 16^0)$$

$$= (A \times 256) + (2 \times 16) + (B \times 1)$$

$$= (10 \times 256) + 32 + 11$$

$$= 2560 + 43$$

= 2603(Decimal number)

Now we have to convert 2603<sub>10</sub> to binary

### Hexadecimal to decimal:

To convert a hexadecimal to a decimal manually, you must **start by multiplying the hex number by 16**. Then, you raise it to a power of 0 and increase that power by 1 each time according to the hexadecimal number equivalent.

#### For example:

#### Convert hexadecimal number F1 into decimal number.

```
(F1)<sub>16</sub> = (1111\ 0001)_2 or (011\ 110\ 001)_2
Because in binary, value of F and 1 are 1111 and 0001 respectively. Then convert it into decimal number multiplying power of its position of base.
= (1x2^7+1x2^6+1x2^5+1x2^4+0x2^3+0x2^2+0x2^1+1x2^0)_{10} = (241)_{10}
```

### Octal to Binary:

#### Octal to Decimal Conversion

- Count the number of digits present in the given number. Let the number of digits be 'n'.
- Now multiply each digit of the number with 8<sup>n-1</sup>, when the digit is in the nth position from the right end of the number. If the number has a decimal part, multiply each digit in the decimal part by `8<sup>-m</sup>` when the digit is in the m<sup>th</sup> position from the decimal point.
- Add all the terms after multiplication.
- The obtained value is the equivalent decimal number.

#### **Decimal to Binary Conversion**

- Take the above-produced decimal number and divide it by 2.
- Note down the remainder.
- Continue the above two steps for the quotient till the quotient is zero.
- Write the remainder in the reverse order.

 The received number is the equivalent binary number for the given octal number.

### For example:

#### Q.1: Convert 418 to a binary number.

Solution: Given number is 418

$$41_8 = (4 * 8^1) + (1 * 8^0)$$

$$= 4 * 8 + 1 * 1$$

= 32 + 1

= 33(Decimal number)

Now convert this decimal number into its equivalent binary number. Let us draw a table to show the conversion of decimal to binary as given below.

Decimal Number divided by 2	Quotient	Remainder
33 divided by 2	16	1
16 divided by 2	8	0
8 divided by 2	4	0
4 divided by 2	2	0
2 divided by 2	1	0
1 divided by 2	0	1

Therefore, the equivalent binary number is 100001<sub>2</sub>.

Hence,  $41_8 = 100001_2$ 

#### • Octal to Decimal:

#### Octal to Decimal Conversion

- Count the number of digits present in the given number. Let the number of digits be 'n'.
- Now multiply each digit of the number with 8<sup>n-1</sup>, when the digit is in the nth position from the right end of the number. If the number has a decimal part, multiply each digit in the decimal part by `8<sup>-m</sup>` when the digit is in the m<sup>th</sup> position from the decimal point.
- Add all the terms after multiplication.
- The obtained value is the equivalent decimal number.

For example:

#### Q.1: Convert 41<sub>8</sub> to a binary number.

Solution: Given number is 418

$$41_8 = (4 * 8^1) + (1 * 8^0)$$

$$= 32 + 1$$

= 33(Decimal number)

>>>>>>>>>>>

- We use 6 procedures in our code which are highlighted in code below.
- We use different predefined functions as well like: writehex, writedec ,readdec, readhex etc.

# OUR PROJECT CODE:

.DATA

CONVI	<b>o</b> ,	<<<<<<<<<<<<<<<< <number system<="" th=""></number>		
		"<<<<<<<",odin,odin,odin,odin,odin,odin,odin,odin		
',0dh,(	Oah	byte " 1.Muhammad Ammad UI hasan (11189)		
		byte "",0dh,0ah		
		byte "",0dh,0ah,0		
',0dh,(		the type of conversion you want to perform from the following 4		
		byte "1. Convert Binary to Hexadecimal and Decimal ",0dh,0ah		
		byte "2. Convert Decimal to Hexadecimal and Binary ",0dh,0ah		
		byte "3. Convert Hexadecimal to Binary and Decimal ",0dh,0ah		
		byte "4. Convert Octal to Hexadecimal and Decimal ",0dh,0ah		
		byte "5. Exit ",0dh,0ah,0		
	SELECT_OPTION byte	'Please enter the conversion you want to perform: ",0		
	OPTION_TEMP dword ?			
CALCU	THANK_YOU_MESSAGE byte "<<<<<<<< THANK YOU FOR USING OUR ALCULATOR>>>>>>>",0dh,0ah,0			
>>>	ERROR_OPTIONS byte "<<<<<<< Please select from the options given			
	DECIMAL_NUMBER_CONVERTED BYTE "Decimal Number IS: ",0			
	HEXADECIMAL_NUMBER_CONVERTED BYTE "Hexadecimal Number IS: ",0			
	BINARY_NUMBER_CONVERTED BYTE "Binary Number IS: ",0			
	;	***		
	;B	INARY DATA		
	BINARY_INPUT byte "E	Enter the BINARY number you want to convert: ",0		
	ERROR_NOT_BINARY_NUMBER BYTE "Invalid Binary can only contain 0 and 1",0			
	BINARY_NUMBER_ARRAY BYTE 33 DUP(?)			
	BINARY_LENGTH DWORD 0			

```
BASE DWORD 2
     DECIMAL NUMBER DWORD?
     COUNT DWORD 0
     ·-----***
     ;------DECIMAL DATA-----
     DECIMAL INPUT byte "Enter the DECIMAL number you want to convert: ",0
     DECIMAL TEMP dword?
     :-----***
     ;------HEXADECIMAL DATA------
     HEXADECIMAL INPUT byte "Enter the HEXADECIMAL number you want to convert: ",0
     HEXADECIMAL_TEMP dword?
     :-----***
     ;-----OCTAL DATA-----
     OCTAL INPUT byte "Enter the OCTAL number you want to convert: ",0
     ERROR_NOT_OCTAL_NUMBER BYTE "Invalid OCTAL Number",0
     OCTAL NUMBER BYTE 33 DUP(?)
     OCTAL_LENGTH DWORD 0
     BASE OCTAL DWORD 8
     DECIMAL_NUMBER_OCTAL DWORD?
     COUNT OCTAL DWORD 0
.CODE
main PROC
     mov eax,0
     mov edx, offset Heading
     call writestring
     mov edx, offset Group Members
     call writestring
     MAIN LABEL FOR CONVERTER:
```

```
call crlf
mov edx, offset OPTIONS
call writestring
call crlf
mov edx,offset SELECT_OPTION
call writestring
call readdec
call crlf
mov OPTION_TEMP,eax
COMPARE_1_LABEL:
      mov eax, OPTION_TEMP
      cmp eax,1
      JE OPTION_1_LABEL
COMPARE_2_LABEL:
      mov eax, OPTION_TEMP
      cmp eax,2
      JE OPTION_2_LABEL
COMPARE_3_LABEL:
      mov eax, OPTION_TEMP
      cmp eax,3
      JE OPTION_3_LABEL
COMPARE 4 LABEL:
      mov eax, OPTION_TEMP
      cmp eax,4
      JE OPTION_4_LABEL
COMPARE 5 LABEL:
      mov eax, OPTION_TEMP
      cmp eax,5
```

```
JGE GREATER THAN 5 ERROR LABEL
OPTION 1 LABEL:
      mov edx, OFFSET BINARY INPUT
      call WriteString
      mov edx,OFFSET BINARY NUMBER ARRAY
      mov ecx, SIZEOF BINARY NUMBER ARRAY
      call ReadString
      mov BINARY LENGTH, eax
      mov ecx, BINARY_LENGTH
      mov eax,0
      mov esi,0
      call BINARY_TO_DECIMAL_CONVERT_PROCEDURE
      jmp MAIN_LABEL_FOR_CONVERTER
OPTION_2_LABEL:
      mov edx,offset DECIMAL_INPUT
      call writestring
      call readdec
      mov DECIMAL TEMP, eax
      call DISPLAY_DECIMAL_TO_BINARY_AND_HEXADECIMAL
      jmp MAIN LABEL FOR CONVERTER
OPTION 3 LABEL:
      mov edx,offset HEXADECIMAL INPUT
      call writestring
      call readhex
      mov HEXADECIMAL TEMP, eax
      call DISPLAY_HEXADECIMAL_TO_BINARY_AND_DECIMAL
      jmp MAIN LABEL FOR CONVERTER
```

JE QUIT LABEL OPTION 5

```
OPTION 4 LABEL:
                   mov edx, OFFSET OCTAL INPUT
                   call WriteString
                   mov edx, OFFSET OCTAL_NUMBER
                   mov ecx, SIZEOF OCTAL NUMBER
                   call ReadString
                   mov OCTAL LENGTH, eax
                   mov eax,0
                   mov esi,0
                   mov ecx, OCTAL_LENGTH
                   call OCTAL_TO_DECIMAL_CONVERT_PROCEDURE
                   jmp MAIN LABEL FOR CONVERTER
            GREATER_THAN_5_ERROR_LABEL:
                   mov edx, offset ERROR OPTIONS
                   call writestring
                   call crlf
                  jmp MAIN_LABEL_FOR_CONVERTER
QUIT_LABEL_OPTION_5:
mov edx,offset THANK_YOU_MESSAGE
call writestring
call crlf
EXIT
main ENDP
BINARY TO DECIMAL CONVERT PROCEDURE PROC
      OUTER_CONVERSION_LABEL:
            cmp ecx,0
            je DISPLAY_BINARY_TO_DECIMAL_AND_HEXADECIMAL
```

mov COUNT,ecx

```
CONDITION_1:
      cmp BINARY_NUMBER_ARRAY[esi],'0'
      je INCRMENT_LABEL
CONDITION_2:
      cmp BINARY_NUMBER_ARRAY[esi],'1'
      jne NOT_BINARY_ERROR
      mov ecx, BINARY_LENGTH
      sub ecx,esi
      dec ecx
      mov eax,1
      .while(ecx \geq 0)
            cmp ecx,0
            je stop
            mov ebx,BASE
            mul ebx
            dec ecx
      .endw
      stop:
            add DECIMAL_NUMBER,eax
            jmp INCRMENT_LABEL
NOT_BINARY_ERROR:
      mov edx, OFFSET ERROR_NOT_BINARY_NUMBER
```

```
call WriteString
call Crlf
exit

INCRMENT_LABEL:
inc esi
mov ecx,COUNT
dec ecx
jmp OUTER_CONVERSION_LABEL

call DISPLAY_BINARY_TO_DECIMAL_AND_HEXADECIMAL
ret

BINARY_TO_DECIMAL_CONVERT_PROCEDURE ENDP
```

#### DISPLAY\_BINARY\_TO\_DECIMAL\_AND\_HEXADECIMAL PROC

mov edx, OFFSET DECIMAL\_NUMBER\_CONVERTED
call WriteString
mov eax, DECIMAL\_NUMBER
call WriteDec
call Crlf
mov edx,offset HEXADECIMAL\_NUMBER\_CONVERTED
call WriteString
mov eax, DECIMAL\_NUMBER
call writehex
call crlf
ret

DISPLAY BINARY TO DECIMAL AND HEXADECIMAL ENDP

DISPLAY DECIMAL TO BINARY AND HEXADECIMAL PROC

```
mov edx,offset BINARY_NUMBER_CONVERTED
      call writestring
      call writebin
      call crlf
      mov eax, DECIMAL TEMP
      mov edx,offset HEXADECIMAL_NUMBER_CONVERTED
      call writestring
      call writehex
      call crlf
      ret
DISPLAY_DECIMAL_TO_BINARY_AND_HEXADECIMAL ENDP
DISPLAY_HEXADECIMAL_TO_BINARY_AND_DECIMAL PROC
      mov edx,offset BINARY_NUMBER_CONVERTED
      call writestring
      call writebin
      call crlf
      mov eax, HEXADECIMAL_TEMP
      mov edx,offset DECIMAL_NUMBER_CONVERTED
      call writestring
      call writedec
      call crlf
      ret
DISPLAY_HEXADECIMAL_TO_BINARY_AND_DECIMAL ENDP
      OUTER CONVERSION LABEL:
            cmp ecx,0
            je DISPLAY_OCTALL_TO_HEXADECIMAL_AND_DECIMAL
```

```
CONDITION_1:
      cmp OCTAL_NUMBER[esi],'0'
      je INCRMENT_LABEL
CONDITION 2:
      cmp OCTAL_NUMBER[esi],'1'
      jge CONDITION_3
      mov ecx, OCTAL_LENGTH
      sub ecx,esi
      dec ecx
      mov eax,0
      jmp INNER_CONVERSION_LABEL
CONDITION_3:
      cmp OCTAL_NUMBER[esi],'2'
      jge CONDITION_4
      mov ecx, OCTAL_LENGTH
      sub ecx,esi
      dec ecx
      mov eax,1
      jmp INNER_CONVERSION_LABEL
CONDITION 4:
      cmp OCTAL_NUMBER[esi],'3'
      jge CONDITION 5
      mov ecx, OCTAL_LENGTH
      sub ecx,esi
      dec ecx
```

mov eax,2

mov COUNT\_OCTAL,ecx

```
jmp INNER_CONVERSION_LABEL
CONDITION 5:
      cmp OCTAL_NUMBER[esi],'4'
      jge CONDITION_6
      mov ecx, OCTAL LENGTH
      sub ecx,esi
      dec ecx
      mov eax,3
      jmp INNER_CONVERSION_LABEL
CONDITION 6:
      cmp OCTAL_NUMBER[esi],'5'
      jge CONDITION_7
      mov ecx, OCTAL_LENGTH
      sub ecx,esi
      dec ecx
      mov eax,4
      jmp INNER_CONVERSION_LABEL
CONDITION 7:
      cmp OCTAL_NUMBER[esi],'6'
      jge CONDITION_8
      mov ecx, OCTAL_LENGTH
      sub ecx,esi
      dec ecx
      mov eax,5
      jmp INNER CONVERSION LABEL
CONDITION 8:
      cmp OCTAL NUMBER[esi],'7'
      jge CONDITION_9
      mov ecx, OCTAL LENGTH
```

```
sub ecx,esi
      dec ecx
      mov eax,6
      jmp INNER_CONVERSION_LABEL
CONDITION_9:
      cmp OCTAL_NUMBER[esi],'8'
      jge NOT_OCTAL_ERROR
      mov ecx, OCTAL_LENGTH
      sub ecx,esi
      dec ecx
      mov eax,7
      jmp INNER_CONVERSION_LABEL
INNER_CONVERSION_LABEL:
      cmp ecx,0
      je stop
      mov ebx,BASE_OCTAL
      mul ebx
      dec ecx
      jmp INNER_CONVERSION_LABEL
stop:
      add DECIMAL_NUMBER_OCTAL,eax
      jmp INCRMENT_LABEL
```

NOT\_OCTAL\_ERROR:

```
mov edx, OFFSET ERROR_NOT_OCTAL_NUMBER
call WriteString
call Crlf
call WaitMsg
exit

INCRMENT_LABEL:
inc esi
mov ecx,COUNT_OCTAL
dec ecx
jmp OUTER_CONVERSION_LABEL

call DISPLAY_OCTALL_TO_HEXADECIMAL_AND_DECIMAL
ret
```

#### OCTAL TO DECIMAL CONVERT PROCEDURE ENDI

#### DISPLAY\_OCTALL\_TO\_HEXADECIMAL\_AND\_DECIMAL PROC

mov edx, OFFSET DECIMAL\_NUMBER\_CONVERTED
call WriteString
mov eax, DECIMAL\_NUMBER\_OCTAL
call WriteDec
call Crlf
mov edx, OFFSET HEXADECIMAL\_NUMBER\_CONVERTED
call WriteString
mov eax, DECIMAL\_NUMBER\_OCTAL
call WriteHex
call crlf
mov edx, OFFSET BINARY\_NUMBER\_CONVERTED
call WriteString

mov eax, DECIMAL\_NUMBER\_OCTAL
call WriteBin
call crlf
ret

#### DISPLAY\_OCTALL\_TO\_HEXADECIMAL\_AND\_DECIMAL ENDP

END mainf

**>>>>>>>>>>>>>** 

# **OUTPUT:**

```
Microsoft Visual Studio Debug Console
---- 1.Muhammad Ammad Ul hasan (11189) -----
 Select the type of conversion you want to perform from the following 4
1. Convert Binary to Hexadecimal and Decimal
2. Convert Decimal to Hexadecimal and Binary
3. Convert Hexadecimal to Binary and Decimal
4. Convert Octal to Hexadecimal and Decimal
Please enter the conversion you want to perform: 1
Enter the BINARY number you want to convert: 0010101
Decimal Number IS: 21
Hexadecimal Number IS: 00000015
Select the type of conversion you want to perform from the following 4

    Convert Binary to Hexadecimal and Decimal
    Convert Decimal to Hexadecimal and Binary

3. Convert Hexadecimal to Binary and Decimal
4. Convert Octal to Hexadecimal and Decimal
5. Exit
Please enter the conversion you want to perform: 5
C:\Users\PCS\source\repos\Project6\Debug\Project6.exe (process 9072) exited with code 0.
Press any key to close this window . . .
```

>>>>>>>>THE END<