

PAF-Karachi Institute of Economics and Technology

College of Computing and Information Sciences - North Campus Numerical Computing (105127/29)

Assignment # 01(Lab)

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Question 1

We have done five root finding methods up till now i.e. Bisection method, Regula Falsi method, Newton Raphson Method, Secant Method and Muller method. Stopping criteria adopted by us was on the base of tolerance value. IT means that we stopped finding next approximate root when we obtained accuracy to certain number of decimal places.

Now your task is to design a Python program which does the following:

- -Ask user to input the equation
- -Ask user the name of root finding method to use on the given equation
- -Take input of initial values from user on the basis of method name (i.e two values for bisection, Regula Falsi and secant, one for Newton Raphson and three for Muller method)
- -Implement the stopping criteria on the base of relative error rather than on the base of tolerance value.
- -Display all iterations in the form of a grid like this
- -Draw graph of the method entered by user.

Table 1.1 The bisection method for $f(x) = 3x + \sin(x) - e^x = 0$, starting from $x_1 = 0$, $x_2 = 1$, using a tolerance value of 1E-4

Iteration	X_1	X ₂	X_3	$F(X_3)$	Maximum error	Actual error
1	0.00000	1.00000	0.50000	0.33070	0.50000	0.13958
2	0.00000	0.50000	0.25000	-0.28662	0.25000	-0.11042
3	0.25000	0.50000	0.37500	0.03628	0.12500	0.01458
	0.25000	0.37500	0.31250	-0.12190	0.06250	-0.04792
4 5	0.31250	0.37500	0.34375	-0.04196	0.03125	-0.01667
6	0.34375	0.37500	0.35938	-0.00262	0.01563	-0.00105
7	0.35938	0.37500	0.36719	0.01689	0.00781	0.00677
8	0.35938	0.36719	0.36328	0.00715	0.00391	0.00286
9	0.35938	0.36328	0.36133	0.00227	0.00195	0.00091
10	0.35938	0.36133	0.36035	-0.00018	0.00098	-0.00007
11	0.36035	0.36133	0.36084	0.00105	0.00049	0.00042
12	0.36035	0.36084	0.36060	0.00044	0.00024	0.00017
13	0.36035	0.36060	0.36047	0.00013	0.00012	0.00005

Note: You can use the provided codes and make modifications in them. You have to perform above tasks on all methods. You may find other such tables for reference in book. Submit the code and output in PDF form. Late submission and copied assignments will not be accepted.

Question 2

Implement any one differentiation method of your choice, without using any built-in function.

```
Answer1:
Code:
import cmath
import pandas
from sympy import var
from scipy import misc
from sympy import sympify
import matplotlib.pyplot as plt
from sympy.utilities.lambdify import lambdify
#Declaration Of Global Variables
x axis=[]
y_axis=[]
data=[]
#Ask user to input the equation
x = var('x')
user input = input("Enter your function: ")
expr = sympify(user input)
f = lambdify(x, expr)
#Ask user the name of root finding method to use on the given equation
print("Enter 0 for Bisection")
print("Enter 1 for Regula Falsi")
print("Enter 2 for Newton Raphson")
print("Enter 3 for Secant")
print("Enter 4 for Muller")
sel = input("Your Selection: ")
print('\n')
#Method Definations
def bissection(a,b):
 x axis.append(a)
 y_axis.append(f(a))
 x axis.append(b)
 y axis.append(f(b))
 niter=1
 mid = 0.1
 oldmid = 0.01
 while((abs(mid-oldmid)/abs(mid))>=0.0001):
  oldmid=mid
  mid=(a+b)/2.0
  prod1=f(a)*f(mid)
  prod2=f(b)*f(mid)
  maxerror=abs(mid-oldmid)
  actualerror=abs(mid-oldmid)/abs(mid)
  data.append([niter,a,b,mid,f(mid),maxerror,actualerror])
  if prod1<0:
   b=mid
  elif prod2<0:
   a=mid
```

```
niter+=1
  x_axis.append(mid)
  y axis.append(f(mid))
 print(pandas.DataFrame(data, columns=['Itertaion', 'A', 'B', 'Mid', 'f(Mid)', 'Max Error', 'Actual Error']))
 return mid.niter
def rf(a,b):
 x axis.append(a)
 y axis.append(f(a))
 x axis.append(b)
 y axis.append(f(b))
 niter=1
 m = 0.1
 oldm = 0.01
 while((abs(m-oldm)/abs(m)) >= 0.0001 and niter <= 50):
  oldm=m
  m=(a*f(b)-b*f(a))/(f(b)-f(a))
  prod1=f(a)*f(m)
  prod2=f(b)*f(m)
  maxerror=abs(m-oldm)
  actualerror=abs(m-oldm)/abs(m)
  data.append([niter,a,b,m,f(m),maxerror,actualerror])
  if prod1<0:
   b=m
  elif prod2<0:
   a=m
  niter+=1
  x axis.append(m)
  y axis.append(f(m))
 print(pandas.DataFrame(data, columns=['Itertaion', 'A', 'B', 'Mid', 'f(Mid)', 'Max Error', 'Actual Error']))
 return m, niter
#-----
def NewtonsMethod(f, x):
  niter=1
  oldx = 0.01
  while True:
    x axis.append(x)
    y axis.append(f(x))
    x1 = x - f(x) / misc.derivative(f, x)
    maxerror= abs(x1 - x)
    actualerror= abs(x1 - x)/abs(x1)
    data.append([niter,x,x1,f(x1),maxerror,actualerror])
    if (actualerror) < 0.0001:
       break
    x = x1
    niter+=1
  print(pandas.DataFrame(data, columns=['Itertaion', 'A', 'Root', 'f(Root)', 'Max Error', 'Actual Error']))
  return x
def secant(fn,a,b,niter=100):
 x axis.append(a)
 y_axis.append(f(a))
 x axis.append(b)
 y axis.append(f(b))
```

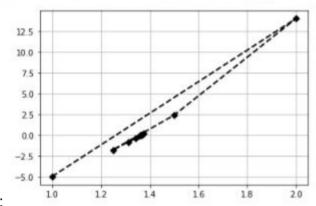
```
c = 0.1
 oldc = 0.01
 for i in range(niter):
  oldc=c
  c = b-(b-a)/(fn(b)-fn(a))*fn(b)
  x axis.append(c)
  y axis.append(f(c))
  maxerror=abs(c-oldc)
  actualerror=abs(c-oldc)/abs(c)
  data.append([i+1,a,b,c,f(c),maxerror,actualerror])
  if (abs(c-oldc)/abs(c))>=0.0001: break
  else:
   a,b=b,c
 else:
  print("Max Iteration Completed")
 print(pandas.DataFrame(data, columns=['Itertaion', 'A', 'B', 'Root', 'f(Root)', 'Max Error', 'Actual Error']))
 return c,i
def muller(f,x0,x1,x2):
 x3 = 0.1
 oldx3 = 0.01
 y0=(f(x0))
 y1=(f(x1))
 y2=(f(x2))
 x axis.append(x0)
 x axis.append(x1)
 x axis.append(x2)
 y axis.append(f(x0))
 y_axis.append(f(x1))
 y axis.append(f(x2))
 data.append([0,x0,x1,x2,'-','-',0])
 while(abs(x3-oldx3)/abs(x3)>0.01):
  oldx3=x3
  h1=x1-x0
  h2=x0-x2
  h=h2/h1
  a=(h*y1-y0*(1+h)+y2)/h*h1*h1*(1+h)
  b=(y1-y0-(a*h1**2))/h1
  c=f(x2)
  x3=x0-(2*c)/(b+cmath.sqrt(b**2-4*a*c))
  maxerror=abs(x3-oldx3)
  actualerror=abs(x3-oldx3)/abs(x3)
  x axis.append(x3)
  y axis.append(f(x3))
  data.append([i,x0.real,x1.real,x2.real,x3.real,f(x3.real),maxerror,actualerror])
  if x3.real>x0.real:
   x2 = x0
   x0=x3
  elif x3.real<x0.real:
```

```
x1 = x0
   x0=x3
  i = i + 1
 print(pandas.DataFrame(data, columns=['Itertaion', 'X0', 'X1', 'X2', 'X3', 'f(X3)','Max Error','Actual Error']))
 return x0
#Driver Codes
#Bisection
if sel == '0':
 print("Bisection")
 a = float(input("Value 1: "))
 b = float(input("Value 2: "))
 bissection(a,b)
#Regula Falsi
if sel == '1':
 print("Regula Falsi")
 a = float(input("Value 1: "))
 b = float(input("Value 2: "))
 rf(a,b)
#Newton Raphson
if sel == '2':
 print("Newton Raphson")
 a = float(input("Value 1: "))
 NewtonsMethod(f, a)
#Secant
if sel == '3':
 print("Secant")
 a = float(input("Value 1: "))
 b = float(input("Value 2: "))
 secant(f,a,b)
#Muller
if sel == '4':
 print("Muller")
 a = float(input("Value 1: "))
 b = float(input("Value 2: "))
 c = float(input("Value 3: "))
 muller(f,a,b,c)
#Plotting
plt.plot(x_axis,y_axis,color='k', marker='D',linestyle='--', linewidth=2)
plt.grid()
plt.show()
```

```
Enter your function: x**3+4*x**2-10
Enter 0 for Bisection
Enter 1 for Regula Falsi
Enter 2 for Newton Raphson
Enter 3 for Secant
Enter 4 for Muller
Your Selection: 0

Bisection
Value 1: 1
Value 2: 2
```

val	Lue I. I						
Val	lue 2: 2						
	Itertaion	A	В	Mid	f(Mid)	Max Error	Actual Error
0	1	1.000000	2.000000	1.500000	2.375000	1.400000	0.933333
1	2	1.000000	1.500000	1.250000	-1.796875	0.250000	0.200000
2	3	1.250000	1.500000	1.375000	0.162109	0.125000	0.090909
3	4	1.250000	1.375000	1.312500	-0.848389	0.062500	0.047619
4	5	1.312500	1.375000	1.343750	-0.350983	0.031250	0.023256
5	6	1.343750	1.375000	1.359375	-0.096409	0.015625	0.011494
6	7	1.359375	1.375000	1.367188	0.032356	0.007812	0.005714
7	8	1.359375	1.367188	1.363281	-0.032150	0.003906	0.002865
8	9	1.363281	1.367188	1.365234	0.000072	0.001953	0.001431
9	10	1.363281	1.365234	1.364258	-0.016047	0.000977	0.000716
10	11	1.364258	1.365234	1.364746	-0.007989	0.000488	0.000358
11	12	1.364746	1.365234	1.364990	-0.003959	0.000244	0.000179
12	13	1.364990	1.365234	1.365112	-0.001944	0.000122	0.000089

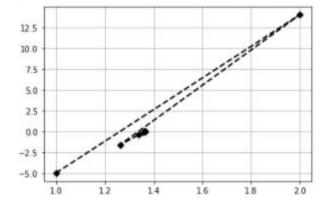


Output:

Enter your function: x**3+4*x**2-10
Enter 0 for Bisection
Enter 1 for Regula Falsi
Enter 2 for Newton Raphson
Enter 3 for Secant
Enter 4 for Muller
Your Selection: 1

Regula Falsi
Value 1: 1
Value 2: 2
Theretains A. B. Mid. f(Mid.) Max Encor. Actual Enc.

Vē	lue 2; 2						
	Itertaion	A	В	Mid	f(Mid)	Max Error	Actual Error
0	1	1.000000	2.0	1.263158	-1.602274	1.163158	0.920833
1	2	1.263158	2.0	1.338828	-0.430365	0.075670	0.056520
2	3	1.338828	2.0	1.358546	-0.110009	0.019719	0.014514
3	4	1.358546	2.0	1.363547	-0.027762	0.005001	0.003668
4	5	1.363547	2.0	1.364807	-0.006983	0.001260	0.000923
5	6	1.364807	2.0	1.365124	-0.001755	0.000317	0.000232
6	7	1.365124	2.0	1.365203	-0.000441	0.000080	0.000058



Enter your function: x**3+4*x**2-10 Enter 0 for Bisection Enter 1 for Regula Falsi Enter 2 for Newton Raphson Enter 3 for Secant Enter 4 for Muller Your Selection: 2 Newton Raphson Value 1: 2 Root f(Root) Max Error Actual Error Itertaion 1 2.000000 1.517241 2.700808 0 0.482759 0.318182 2 1.517241 1.382497 0.287562 3 1.382497 1.366337 0.018284 0.134744 0.097464 1 0.011828 2 0.016161 4 1.366337 1.365294 0.001052 0.001043 0.000764 3 5 1.365294 1.365234 0.000060 0.000060 4 0.000044 14 12 10 8 6 4 2 1.4 1.6 17 19 2.0 18 Enter your function: x**3+4*x**2-10 Enter 0 for Bisection Enter 1 for Regula Falsi Enter 2 for Newton Raphson Enter 3 for Secant Enter 4 for Muller Your Selection: 3 Secant Value 1: 1 Value 2: 2 В Root f(Root) Max Error Actual Error Itertaion A 1 1.0 2.0 1.263158 -1.602274 1.163158

12.5 10.0 7.5 5.0 2.5 0.0

1.4

-5.0

1.0

12

```
Answer2:
Code.
def dd(x, y):
  return ((x - y)/2)
def RK(x0, y0, x, h):
  n = int((x - x0)/h)
  y = y0
  for i in range(1, n + 1):
     k1 = h * dd(x0, y)
     k2 = h * dd(x0 + 0.5 * h, y + 0.5 * k1)
     k3 = h * dd(x0 + 0.5 * h, y + 0.5 * k2)
     k4 = h * dd(x0 + h, y + k3)
     y = y + (1.0 / 6.0)*(k1 + 2 * k2 + 2 * k3 + k4)
     x0 = x0 + h
  return y
print ('RK of y at x is:', RK(2, 4, 8, 0.4))
```

Output:

```
In [8]: def dd(x, y):
             return ((x - y)/2)
         def RK(x0, y0, x, h):
             n = int((x - x0)/h)
             y = y\theta
             for i in range(1, n + 1):
                 k1 = h * dd(x0, y)
                 k2 = h * dd(x0 + 0.5 * h, y + 0.5 * k1)
                 k3 = h * dd(x0 + 0.5 * h, y + 0.5 * k2)
                 k4 = h * dd(x0 + h, y + k3)
                 y = y + (1.0 / 6.0)*(k1 + 2 * k2 + 2 * k3 + k4)
                 x\theta = x\theta + h
             return y
         print ('RK of y at x is:', RK(2, 4, 8, 0.4))
```

RK of y at x is: 6.199157688008517