

# *Understanding Incidents and Disasters*

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## **Incidents**

- An incident is any event that negatively impacts an organization.
- **Example:**
  - An employee's laptop is infected with a virus causing that one employee not to be able to work

## **Disasters**

- Disasters are incidents that have a significant negative impact on the organization.
- **Example:**
  - A monsoon floods the entire data center causing significant downtime to the entire company.

# *Incident Response*

# 7-Step Incident Response Process



1. **Detection:** The initial detection that an incident has occurred, such as an alert from an IPS or IDS.
2. **Response:** The initial response from the incident response team.
3. **Mitigation (Containment):** The damage is contained so it doesn't spread to others.
4. **Reporting:** After the initial response and containment, reporting to appropriate stakeholders begins.
5. **Recovery:** The goal of recovery is to return systems back to their last known-good state.
6. **Remediation:** The root cause of the incident is addressed, ensuring it doesn't affect other systems in the future.
7. **Lessons Learned:** Reports and discussions on how we can improve our incident response process in the future.

# *Disaster Recovery and Business Continuity*

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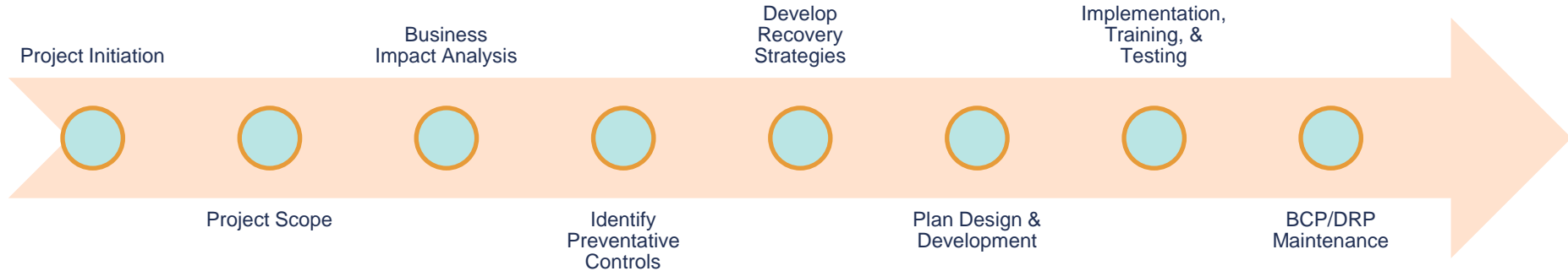
## **Disaster Recovery Plan (DRP)**

- A short-term plan designed to recover an organization from a disaster.
- Disaster recovery is the tactical response to a disaster, focusing on IT.
- Its end goal is to recover and protect an organization's IT infrastructure when a disaster occurs.

## **Business Continuity Plan (BCP)**

- A long-term plan designed to ensure the continuity of operations after a disaster has occurred and the DRP is in effect.
- Ensures that the organization can operate throughout and after a disaster has occurred.
- Focuses on all critical business processes, not just IT.

# *Developing a BCP and DRP*



# *Important BIA Metrics*

Metric	Details
<b>Maximum Tolerable Downtime (MTD)</b>	The overall time an organization can survive without a given system running and operational.
<b>Recovery Time Objective (RTO)</b>	The maximum time allowed to recover IT systems. <ul style="list-style-type: none"><li>• RTO cannot be &gt; MTD</li></ul>
<b>Work Recovery Time (WRT)</b>	The amount of time it takes to fully recover an IT system. <ul style="list-style-type: none"><li>• WRT cannot be &gt; RTO.</li></ul>



# Common Recovery Options

Metric	Details
Redundant Sites	A live, running offsite production environment duplicate that has the capabilities to seamlessly take over IT operations without any downtime or loss of data in the event of a disaster.
Hot Sites	An off-premises location where a company's work can resume during a disaster. Has all the equipment necessary for a business to resume regular activities, typically in less than an hour, with critical applications and data mirrored in real-time.
Warm Sites	Similar to a hot site, but takes longer to get up and running. A warm site may include some of the hardware and software in place, but can take 1 to 3 days to fully configure and get up and running.
Cold Sites	This is the least expensive option of the four listed on this slide; moreover, it takes the longest to get up and running. It's typically an offsite location with none of the IT hardware or software in place.

# *BCP / DRP Testing*

- A BCP/DRP is useless unless it is effectively tested on a regular basis. Common types of testing methodologies include:
  - Checklist
  - Structured Walkthrough / Tabletop Exercise
  - Simulated Test
  - Parallel Processing
  - Partial or Complete Disruption