Outline General ASR Statistical Method Al Approach MTL for ASR Summary

# Multi-Task Learning for Acoustic Modeling Sharing Data for ASR in Low Resource Languages

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February 28, 2018



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### **Abstract**

#### Is ASR a solved problem?

#### The Problem:

- Commercial: > 10000 hours of training data
- US Army: < 10 hours of training data</li>

#### Possible Solution:

Apply MTL to ASR to share representations



Outline General ASR Statistical Method Al Approach MTL for ASR Summary

- Source Channel Model
- Source
- Target
- Weighted Finite State Transducer Framework
- AI ASR State Of The Art
- 2 Modeling Problems
- Invariants
- Model
- Criteria
- End To End

Outline General ASR Statistical Method Al Approach MTL for ASR Summary

The Basics

Communication and Information Theory

# What is ASR? The Big Picture

Given acoustic evidence, recover words

## The Acoustic Evidence

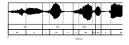


Figure: waveformA waveform of the sentence "She just had a baby".



# Acoustic Evidence The Spectrogram

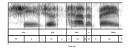


Figure: SpectrogramA spectrogram of "she just had a baby".



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## Acoustic Evidence



Figure: Mel Frequency Cepstral CoefficientsMFCC PROCESS



### How Would YOU Do ASR?

- Linguists
- Electrical Engineers
- Computer Scientists
- Physicists
- Mathematicians
- Psychologists

#### Al and ML Computer Scientist

#### Convert ASR into Classification Problem

- What are the classes?
- Sentences?
- Words?
- Morphemes?
- Syllables?
- Phonemes?
- Graphemes?
- Articulatory Features?



## Goals of Classification

Generalization

Important Goal:

Classification of Previously Unseen Events

**Unimportant Goal:** 

Classification as Memorization

### Communication Channel

Transmitter

NoisyChannel

Receiver

Communication and Information Theory

# Transmitter 2 parts

Mind speech Producer

#### Mind

- Source of communication
- Generates concepts
- Specifies words
- Grammar combines words into phrases and sentences

#### Modulator Speech Producer

Vocal organs:

Encode concepts into sound

Move air:

Lungs, Vocal Folds

Modify air stream:

Throat and Mouth

Produce fine grain meaning bearing differences:

Pharynx, Uvula, Tongue, Lips, Teeth, Palate



# Receiver 2 parts

- Model transmitter
- Warning: Al is hungry!

Acoustic Processor Linguistic Processor

### **Acoustic Processor**

- Capture Sound
- Convert air movement into signals
- Digitize signal
- Quantize signals
- Extract energy at different frequencies
- Output vectors with characteristic information

## linguistic Decoder

- acoustic models
- Phonetic Unit Models
- Dynamic Phonetic Models
- lexical Models
- Syntax models
- hypothesis search algorithm

WARNING: AI is eating ASR software!



# WFST What are they?

- State Pairs
- Transitions
- Labels
- Weights
- Semi Ring
- Solid mathematical foundation

## A WFST for each Component

```
acoustic Phonetic Unit:
```

Neural Network or GMM

**Dynamic Phonetic:** 

Hidden Markov Model

Phonetic Context Dependency:

**Decision Tree Clustering** 

Lexicon: ]

Pronunciation or Phonological Model

Syntax:

Statistical N-gram Model



## Traditional Pipeline

- acoustic vectors  $\xrightarrow{acoustic model}$  PDF over CD phones
- PDF over CD phones  $\xrightarrow{HMM}$  CD phones
- CD phones Dicision tree CI phones
- CI phones  $\xrightarrow{lexicon}$  words
- words  $\xrightarrow{grammar}$  sentences

### **Decision Trees**

- Allophones are phones expressed in context
- Triphones: context of previous and following phones
- How many triphones are there?
- At most  $n^3$  where n is the number of phones
- n = 43 for English
- 43<sup>3</sup> too large to model accurately
- Decision trees are used to cluster triphones

## Decoding

- run-time decoder task: combine and optimize transducers
- finds pronunciations in lexicon
- substitutes them into grammar
- Phonetic tree representations reduce path redundancy
- improve search efficiency
- identifies CD models for each CD phone
- substitutes them to create HMM transducer

## Human Knowledge Versus Artificial Intelligence

#### How much ASR can AI eat?

- Recall traditional ASR components:
  - Acoustic Model
  - phonetic Model
  - Dynamic Phonetic Model
  - Context Dependency model
  - Lexical Model
  - Syntax Model
- Al can eat all of these components



# End to End Systems AI Eats The Whole ASR Pipeline!

Grapheme-based ASR

Input:

Acoustic Waveform

Output:

Sentences

1 Neural Network Component

# State of the Art ASR Hybrid HMM DNN

- Components converted to FSTs
- Deep Neural Network Acoustic Models
- Al eats Acoustic Model component
- But all other componentsstill rely on human design

## **ARL Experiments**

Training Data Source:

Tunisian Modern Standard Arabic

Collected by:

Dr. Steve LaRocca

Transcribed by:

MCAB A-Team

System	WER
CD GMM HMM DICT ngram	8.70
HYBRID DNN HMM DICT ngram	7.30
EESEN	27.90
mtl	4.61

## ASR as Pattern Recognition

What are the patterns?

- Formants characterize phones
- Context modifies formant
- Formants themselves change over time
- Beginning, middle and end
- Caveat: Not all phones display formants

## Problem 1 Phone Variation

- Speech is Dynamic
- Occurrs in a time series
- Feature representations sampled over short period
- Relevant Acoustic events occur at longer periods
- Important: movement of formant in time
- cue to identity of phone
- irrelevant: whether same events occurs sooner or later

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Al ASR Modeling Neural Networks Neural Net Architectures Training Algorithms

# Problem 2 Allophones

## 2 competing modeling goals

- Model acoustic vector change
- Model phone characteristic invariants

### Goals

- 2 competing goals
  - represent temporal relationships between acoustic events
  - provide invariance under time translation
- Goal 1 solved for short intervals
- Goal 2 requires more work
- How does Machine Learning deal with this?

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## Solutions 2 Approaches

- Precise time alignments and parameter tieing (HMM)
- Convolution (nn)

## What is a Neural Network? Basics

- Layers of computing units
- Linear Transformation at each unit
- Weighted sum
- Nonlinearity at each unit

## Representations

- Lower layers extract features
- Upper layers perform classification

# Recurrent Neural Network

- Input:  $\mathbf{x} = (x_1, \dots, x_T)$
- computes hidden vectors:  $\mathbf{h} = (h_1, \dots, h_T)$
- outputs vectors:  $\mathbf{y} = (y_1, \dots, y_T)$
- iterates from t = 1 to T:

$$h_t = \mathcal{H}\left(W_{xh}x_t + W_{hh}h_{t-1} + b_h\right) \tag{1}$$

$$y_t = W_{hy}h_t + b_y (2)$$

- weight matrices: W
- input-hidden weight matrix: W<sub>xh</sub>
- bias vectors: b
- hidden bias vector: b<sub>h</sub>
- ullet hidden layer function:  ${\cal H}$



### **RNN**

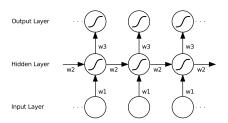


Figure: Recurrent Neural Network

## Long-term Short Term Memory RNN

$$i_t = \sigma (W_{xi}x_t + W_{hi}h_{t-1} + W_{ci}c_{t-1} + b_i)$$
 (3)

$$f_t = \sigma \left( W_{xf} x_t + W_{hf} h_{t-1} + W_{cf} c_{t-1} + b_f \right)$$
 (4)

$$c_t = f_t c_{t-1} + i_t \tanh (W_{xc} x_t + W_{hc} h_{t-1} + b_c)$$
 (5)

$$o_t = \sigma \left( W_{xo} x_t + W_{ho} h_{t-1} + W_{co} c_t + b_o \right) \tag{6}$$

$$h_t = o_t \tanh(c_t) \tag{7}$$

- *i*: input gate
- f: forget gate
- o: output gate
- c: cell activation vectors



### LSTM

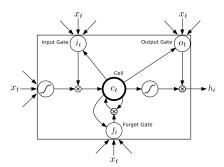


Figure: Long Short-term Memory Cell

## Convolutional Neural Network

- In CNN layer
- set of filters convolved with input
- results in multiple output-maps
- one per filter
- followed by element-wise activation function  $\sigma(\cdot)$
- layer performs operation on two axes
- spectrogram: time × frequency

### **CNN Equations**

$$h_{i,j,k} = \sigma \left( \sum_{l=0}^{L-T} \sum_{m=0}^{M-F} x_{i+l,j+m} \cdot w_{l,m,k} \right), k = 1 \dots K$$
 (8)

- L dimensionality of time-axis
- M dimensionality of frequency-axis
- $T \times F$  is the size of filters
- k index of filter
- K number of filters
- W<sub>I,m,k</sub>



### More on CNNs

 CNN learned parameters followed by pooling summarises patches in each output map by computing average or maximum allows for invariance to shifts in location of feature full weight sharing (FWS) same filter applied across entire input space assumes feature occurs across entire input space valid assumption for temporal axis done in TDNN architecture

## Time delayed neural network

- Feed Forward
- initial transforms learnt on narrow contexts
- initial layers learn to detect features within narrow temporal contexts
- later layers operate on larger temporal context
- shift invariance: critically important property
- deeper layers process hidden activations from wider temporal context
- higher layers learn wider temporal relationships
- Each layer in TDNN operates at different temporal resolution

### More ON TDNN and Invariants

- back-propagation:
- lower layers updated
- by gradient accumulated
- over all time steps of input temporal context
- lower layers forced to learn translation invariant feature transforms
- fully connected
- input: stack of frames
- replicated across different time-steps
- following layer takes as input stack of different time-steps of preceding layer
- replicated across different time-steps
- 1-d convolution



#### **TDNN**

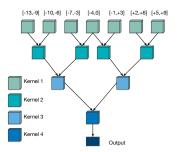


Figure: Time Delayed Neural NetworkBaseline TDNN Structure

# CTC Connectionist Temporal Classification

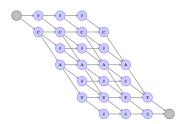


Figure: Connectionist Temporal ClassificationThe CTC graph which represents all the acceptable sequences of letters for the transcription "cat" over 6 frames.

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# **EM**Expectation Maximization

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#### MMI Maximum Mutual Information

## **Back Propagation**

- Supervised Method
- Input example
- Forward pass
- Compute Errors with output example
- Update weights in backward pass

### **Neural Network**

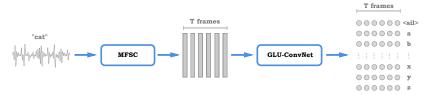


Figure: Overview of the acoustic model, which computes log-mel filterbanks which are fed to a TDNN. The TDNN outputs one score for each letter in the dictionary, and for each input feature frame. At inference time, these scores are fed to a decoder to form the most likely sequence of words. At training time, the scores are fed to the CTC criterion, which promotes sequences of letters leading to the transcription sequence (here "c a t").

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# Criteria Objective Functions

- CTC
- MMI

## Original Definition

Multitask Learning is an approach to inductive transfer that improves generalization by using the domain information contained in the training signals of related tasks as an inductive bias.

It does this by learning tasks in parallel while using a shared representation; what is learned for each task can help other tasks be learned better.

RICH CARUANA 1997

### What do We Share?

Pancake Stack

- ARL experimenting with 9 layers
- Share first 7 layers
- Layer 7 is Bottleneck
- Last 2 layers are language specific
- Layer 8 is affine
- Layer 9 is softmax

## Summary

Traditional Statistical Method:

CD GMM HMM NGram LM

Hybrid HMM DNN NGram LM: State of the Art

Al is Eating ASR!: End to End

#### Outlook

- Unsupervised Learning
- Reinforcement Learning