

# Matthew Varble

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## Objective

I seek a job in industry which allows me to explore my mathematical interests and sharpen my software engineering skills. I will offer understanding of generative machine-learning models through a comprehensive understanding probability concepts. Ideally, I will also take part in software development of highly-scalable systems under a strong team from which I may learn and grow.

Ph.D. in Applied Mathematics  
UC Santa Barbara  
2016-2022



Bachelors of Science in Mathematics  
Cal Poly  
2012-2016



## Experiences

Autonomous Systems Intern (*Toyon Research Corporation*)

2018 and 2019

- Refactored codebase for multipath emitter localization algorithms.
- Developed algorithm for associating measurements with TDOA data.
- My contributions in Section 3 in conference paper. [10.1109/AERO.2019.8741679](https://arxiv.org/abs/10.1109/AERO.2019.8741679)

## Projects

Personal Websites (*Javascript, React, Gatsby, D3, three.js, Webpack*)

2017-2022

- <https://rodent.club>. A blog in which I discuss math and programming projects.
- <https://presentations.rat.supply>. Presentations decks in a Javascript runtime.

GenTransportMCMC.jl (*Julia, Gen.jl, Markov Chain Monte Carlo*)

2021

- An implementation of `transport map accelerated MCMC` for the `Gen.jl` DSL.
- Working progress. Extensions may include incorporating various backends, like TensorFlow or PyTorch.

Party server (*Rust, Javascript, SQL, Warp, Tokio, Diesel, React, D3, Webpack*)

2021

- Rust-implemented server hosts a WebSocket REST API for realtime updates of party consumption data.
- Database managed by Diesel/R2D2 thread-pool, state streams controlled behind thread-safe mutex, web service hosted on asynchronous warp/hyper/tokio client.
- Web frontend implemented with React and D3.

## Publications

Ground-Based Emitter Location in the Presence of Multipath (*IEEE Aerospace Conference*)

This paper is concerned with the state-estimation problem of locating an emitter which radiates both direct and reflected paths, signaling a receiver with angle-of-arrival (AOA) and time-difference-of-arrival (TDOA) measurements of each path. Locations of the emitter and each reflected image form correlated states we estimate using sequential Monte Carlo methods; we associate signals of these sources with our estimator through an AOA-greedy algorithm which allows us to use TDOA signals.

[10.1109/AERO.2019.8741679](https://arxiv.org/abs/10.1109/AERO.2019.8741679)

Large deviations of affine processes (*pending*)

We prove a large deviations principle (LDP) on the Skorokhod space  $\mathbb{D}_{\mathbb{X}}[0, \infty)$  for families  $(\epsilon X^\epsilon)_{\epsilon>0}$  of affine processes  $\epsilon X^\epsilon$  taking values in some abstract subset  $\mathbb{X}$  of a vector space  $\mathbb{V}$ . The regime is of the small-noise Friedlin-Wentzel form, coming from natural mean-field phenomena. Our proof requires small tails of the associated affine jump kernel  $\mu$  (i.e.  $\int_{|v|>1} e^{\langle u, v \rangle} \mu(x, dv) < \infty$  for all  $u \in \mathbb{V}$ ) whereas previous results required  $\mu = 0$  and  $\mathbb{X}$  to be a canonical space.

Importance sampling of affine processes (*pending*)

Our LDP (from the above paper) induces an importance sampling scheme parameterized by functions  $\theta : [0, \infty) \rightarrow \mathbb{V}$ . Our proof indicates that no efficiency is lost when selecting  $\theta$  from a specific family of piecewise functions which may be easily calibrated. These suggest an exact sampling algorithm of which we prove equivalent efficiency.