

CMSI 370-01
INTERACTION DESIGN
Fall 2013

Assignment III Feedback

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3a — Your work shows continued growth in your knowledge of how user interfaces are constructed. The shifting of the drawing area to make box deletion easier to test was a good extra tweak. (+)

3b — Your touch event handling implementation works great, though you didn't get to the "minimum box size" check. Not a huge issue because it was not requested by the assignment anyway. (+)

3c — Your code demonstrates good adherence to MVC. (+)

3d — You have successfully broken down two high-level actions, box creation and box deletion, into appropriate lower-level touch events. (+)

4a — Your code is functional on all counts. (+)

4b — Your code is mostly separated well, including MVC. In particular, you successfully avoided hardcoding 512×512 as the size of the drawing area. However, some degree of repetition got left behind in your created-box sizing logic. I know we wrote much of what is there in class, but I do remember mentioning that some consolidation would be called for :)

A major hiccup in proper separation is the hardcoding of `#drawing-area` as the selector for the drawing area in `startCreate`. Note that this is not how we determine the incoming `jQueryElements` in `setDrawingArea`. What if the developer wants more than one "drawing area" on his or her page?

One final, small glitch is your placement of the `cache` variable; for all intents and purposes, this variable is *private* to the `BoxesTouch` module, and in JavaScript the way to do that is to declare the variable inside the function that initializes `BoxesTouch` rather than to have it "out in the open." (/)

4c — Your code is very readable with generally descriptive names and comments. Your spacing is not very consistent though, and I spotted enough for this to detract from your code's readability. (|)

4d — Your work shows good use of available resources, both in class and outside. (+)

4e — Your commit frequency and time spread for the commits (two person-days!) are a little on the short side for an assignment of this scale, though not horrible either. Your commit messages are pretty descriptive though. (|)

4f — Submitted on time. (+)