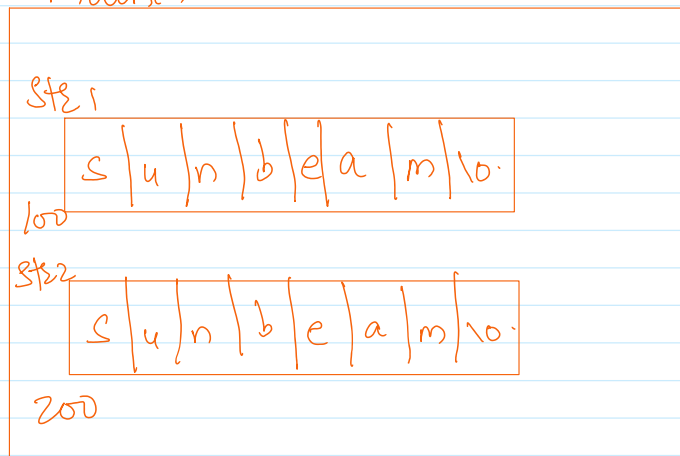


```
char str1[] = "Sunbeam";
char str2[] = "sunbeam";    main()
```

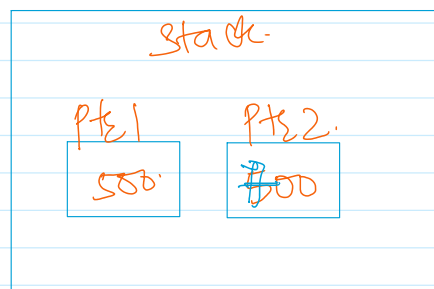
```
if (str1 == str2)
    100 == 200
```

not Equal

strcmp.



```
✓ char *ptr1 = "Sunbeam";
char *ptr2 = "Sunbeam";
```



```
if (ptr1 == ptr2) → Equal
500 == 500
500 == 500
```

Read Only.

