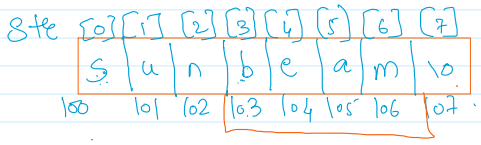
Char str[] = "Sunbeam";



'A' + 3 → %d → 68
65 + 3 → %c → D

printf("%s", Ste); → 100

printf("%s", Ste+3);
100 + 3 × 1
103 →

Ste[3]
b

*(Ste+3)
100 + 3 × scalefactor
100 + 3 × 1
100 + 3 = *(103)
b

*Ste + 3
*100
S + 3
%c → V

printf("%c", Ste[3]); → b

printf("%c", *(Ste+3)); → b