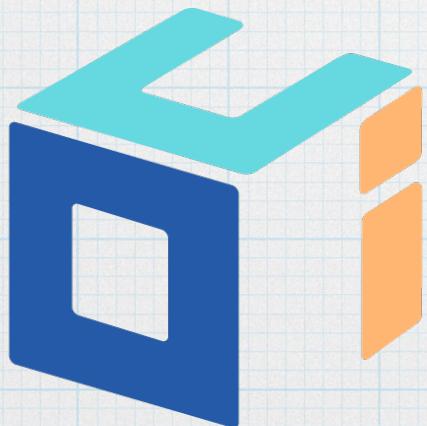


Experiences, Lessons, & Opinions from 38 years of Software Development

R. Mark Volkmann
Object Computing, Inc.
mark@objectcomputing.com



slides at <https://github.com/mvolkmann/talks>

OCI

- * Consulting and training company headquartered in St. Louis
- * <https://objectcomputing.com>
- * Started in 1994
- * Strong focus on open source software
- * Home of Grails framework
- * Monthly SETT articles
 - * <https://objectcomputing.com/resources/publications/>

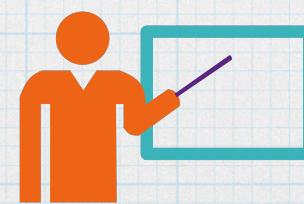
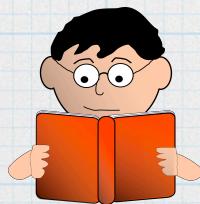


38 Years?

- * B.S. and M.S. in Computer Science
- * while having two kids
- * Three employers
- * Many languages including Fortran, Basic, PL/I, Mumps, Python, C, C++, Pascal, Java, Ruby, JavaScript, and dabbling in many others
- * Too much XML, XML Schema, and XSLT
- * Consulting for past 21 years
- * Lots of reading, writing, teaching, and speaking



JS



Computers I've Owned

- * TI-59
- * Atari 400 & 800
- * Gateway PC
- * Power Macintosh 7200
- * PowerBook 5300
- * Mac Mini
- * iMac 21" & 27"
- * series of MacBook Pros
- * three iPads



First Applications

- * Tennis Serve



- * Telephone Cable Resistance

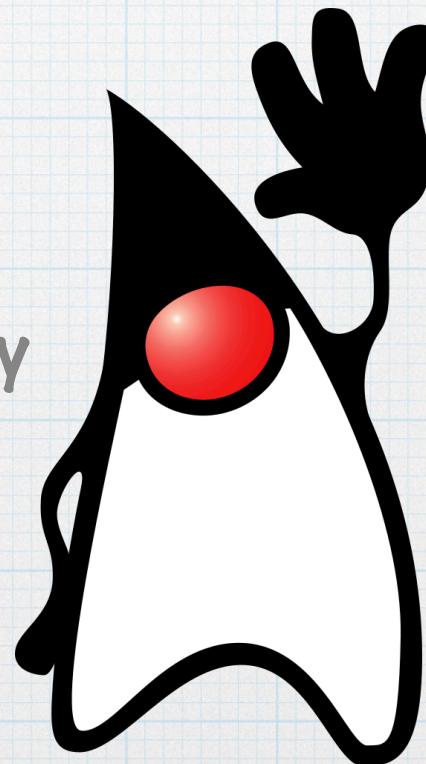


Making a Bad Performance Review Good

- * Not focused enough on business

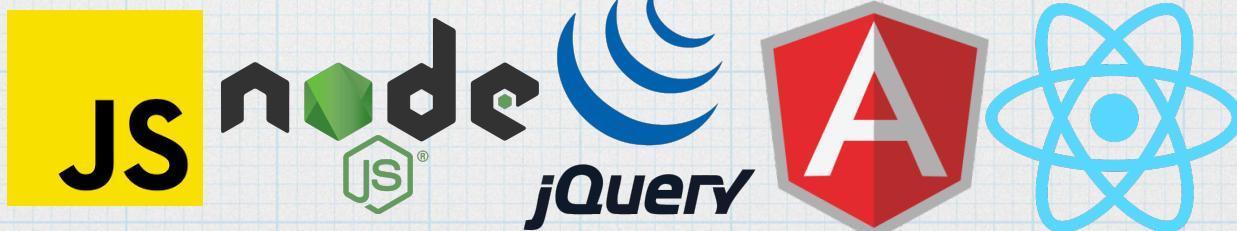
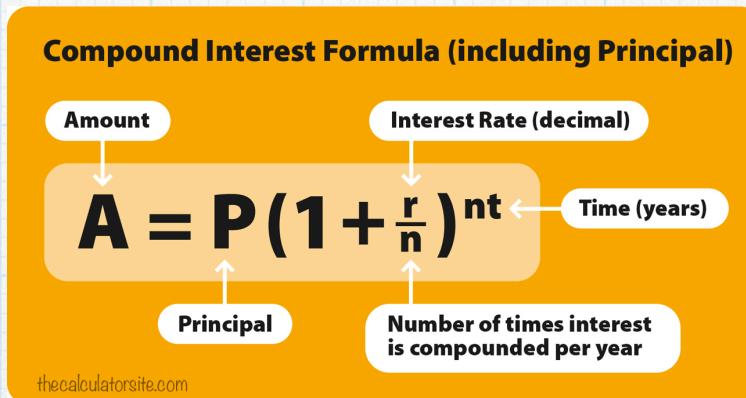


- * Too interested in technology



Teaching

- * Business Math
 - * Word & Excel
 - * QuickBasic
 - * C++
 - * many Java courses
 - * many XML courses
 - * Ruby 
 - * HTML, CSS, JavaScript, Node, jQuery, Angular, React



Continuous Learning

- * Surely you didn't think this would end after high school, bootcamp, or college!
- * But how?



Learning Resources

- * Books - paper or e
- * Blog posts / websites
- * Twitter 
- * Screencasts / Videos
 - * YouTube and others
- * User Groups
- * Conferences
- * Volunteer to give a talk
 - * fear of embarrassment will cause you to dig in



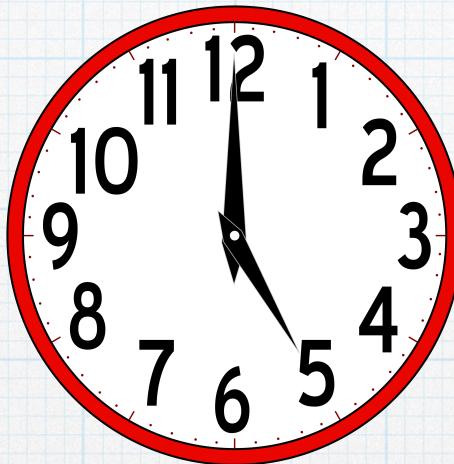
Why Highlight?

- * Highlight important parts of books and printed articles
- * Forces thinking about what is important
- * Forces re-reading which solidifies learning
- * Makes it faster to refresh your memory in the future, only re-reading the highlighted parts



Finding Time to Learn

- * Exercising
- * Driving
- * Kid activities
- * Eating
- * Waiting in lines, waiting rooms, ...



Always have something
with you to read.
You never know when
spare minutes will appear.

Deciding What to Learn

- * Interesting, but rarely used tech?
- * Widely used tech?
- * Does it have corporate backing?
 - * Angular -> Google
 - * React and Flow -> Facebook
 - * TypeScript -> Microsoft
- * Do you care?



Documenting What You Learn

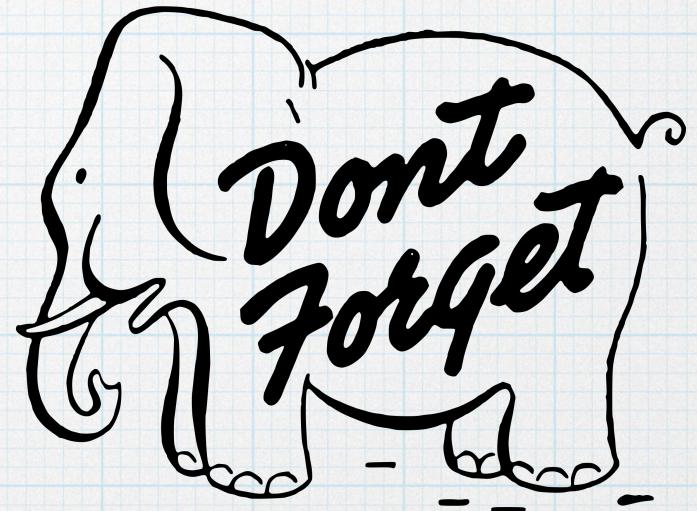
- * Keep notes by topic

- * in easy to edit files,
like plain text or Markdown
- * provides a place to record new knowledge
- * becomes the basis for ...
 - * blog posts / articles
 - * slides for talks to give at
user groups and conferences
 - * books you will write

- * If you don't document it, you'll forget it

- * Just doing this will help you learn it more

- * you'll have to express it clearly



Why Share What You Learn?

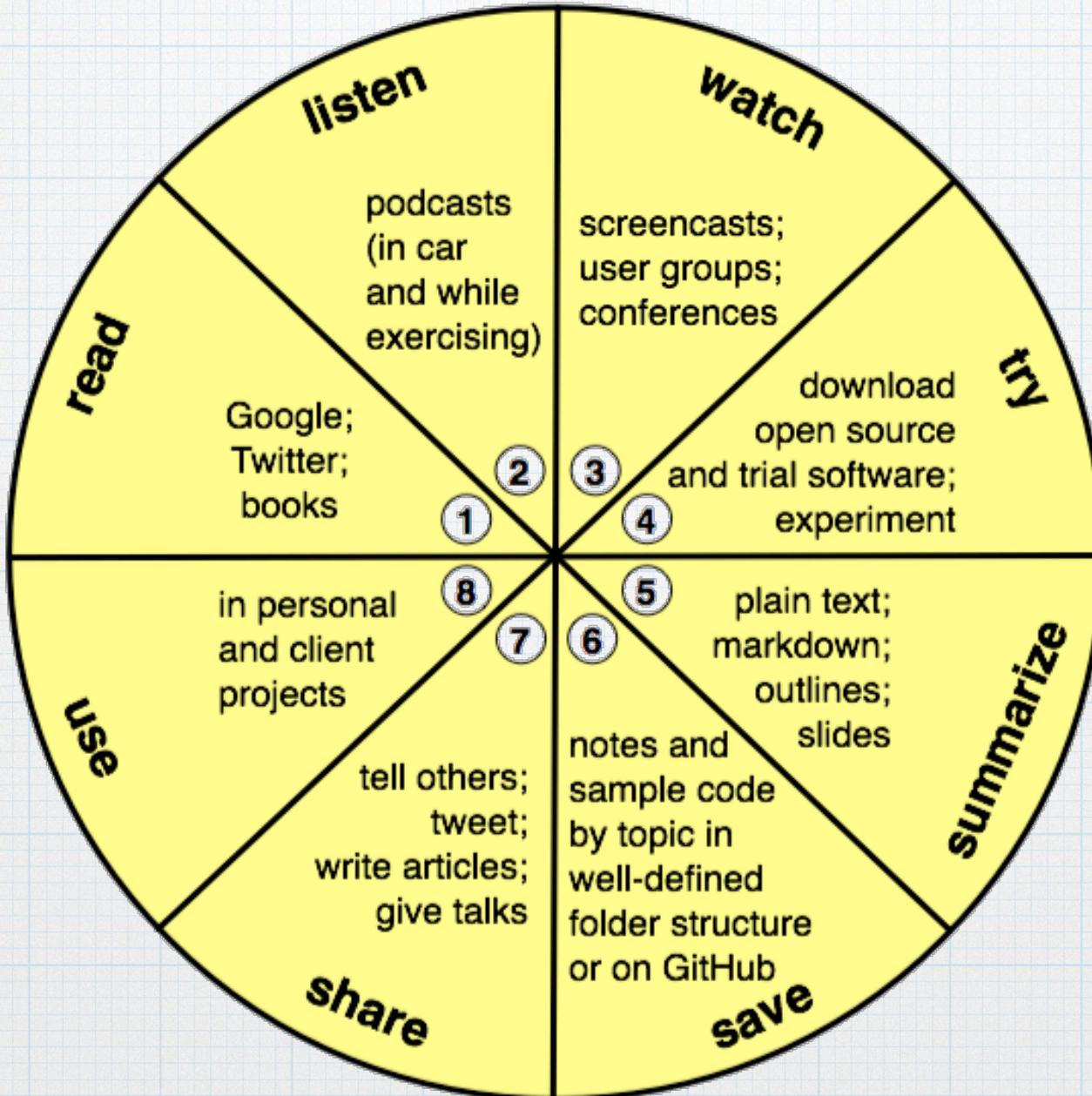
- * To learn more deeply
- * It's only fair
 - * you've gained so much from what others have shared

Sharing What You Learn

- * Create screencasts
- * Write blog posts / articles
- * Create web pages
- * Publish sample code in GitHub
- * Give user group talks
- * Give conference talks
- * Write books

Same as list of learning resources, but not you're creating the resources!

Wheel of Continuous Learning



Code Formatting

- * Do we really have to talk about tabs vs. spaces and indentation?
- * Yes! But why?
 - * consistent code is less distracting to read
- * Automate!
 - * with tools like Prettier and ESLint (--fix)
 - * each developer can have a different configuration that they apply to all code after creating a new branch
 - * a prepush Git hook can format to project standard before every push

Editors / IDEs

* Modal editing

- * command mode versus insert mode
- * allows more convenient keyboard shortcuts

* Editing macros

- * record a sequence of keystrokes including editor commands
- * assign a name
- * replay any number of times

* Repeating actions

- * ex. replace word under cursor with a specific word
- * best if triggered with a single key (ex. "dot" key)

Command Line

- * Master it

- * fish shell

- * better autocomplete support with history recall and completion of commands, options, file paths, and git branches

- * better error messages
- * better script control flow syntax
- * more colorful
- * can configure with a web UI

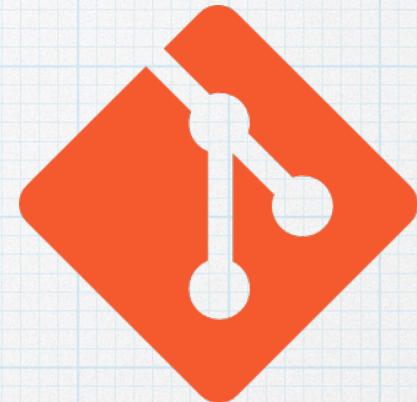
- * tmux - terminal multiplexer

- * <http://java.ociweb.com/mark/tmux/>

```
Last login: Tue Sep 25 13:00:56 on ttys006
Jim-Hoskinss-iMac:~ jim$ ls -la
total 8
drwxr-xr-x+ 13 jim  staff  442 Sep 25 13:00 .
drwxr-xr-x+  6 root  admin  204 Sep 25 12:50 ..
-rw-----+  1 jim  staff   3 Sep 25 12:50 .CFUserTextEncoding
drwx-----+  2 jim  staff   68 Sep 25 12:52 .Trash
-rw-----+  1 jim  staff   57 Sep 25 13:00 .bash_history
drwx-----+ 10 jim  staff  340 Sep 25 12:57 Desktop
drwx-----+  4 jim  staff  136 Sep 25 12:50 Documents
drwx-----+  4 jim  staff  136 Sep 25 12:50 Downloads
drwx-----@ 33 jim  staff 1122 Sep 25 12:58 Library
drwx-----+  3 jim  staff  102 Sep 25 12:50 Movies
drwx-----+  3 jim  staff  102 Sep 25 12:50 Music
drwx-----+  4 jim  staff  136 Sep 25 12:50 Pictures
drwxr-xr-x+  5 jim  staff  170 Sep 25 12:50 Public
Jim-Hoskinss-iMac:~ jim$ Where am i? █
```

Version Control

- * Game over, Git has won!
- * Learn how to use from command-line



Automation

- * Command-line aliases
 - * cdgitroot, br, status, co, ci, nr, push, klp, ...
- * Scripts
 - * findjs, findscss, ...
- * Linting - ESLint
- * Type checking - Flow, TypeScript
- * Code formatting - Prettier
- * Testing - Jest, Enzyme
- * Git hooks - Husky
 - * ex. prepush

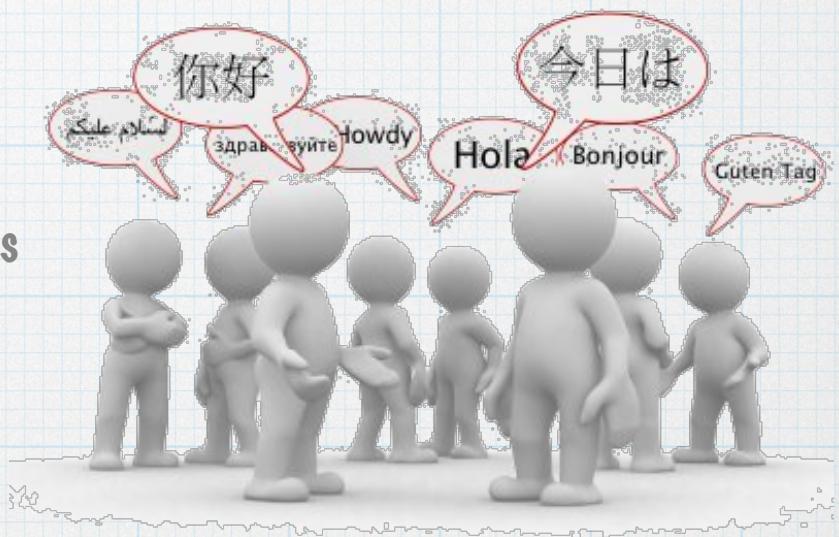


Some Benefits of Types

finding errors
documentation
refactoring
code completion

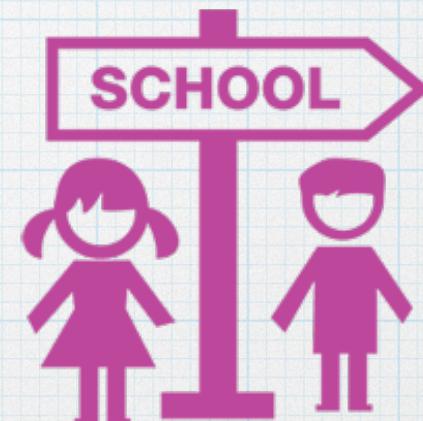
Mono or Polyglot?

- * Are you really using the “best tool for the job”?
 - * or are you just using that as a justification to use a language you like?
- * Is it worth the mental shift?
 - * between client-side and server-side languages
- * Is it worth the effort to learn?
 - * for the whole current team and future developers that will maintain it?



Formal Education

- * Is it important?
- * Self-taught vs. Bootcamp vs. University
- * Is it worth knowing topics outside of CS well?
 - * math, statistics, physics, ...
- * Learning how to learn
 - * I use very little of what I was taught in college
 - * but I did learn about data structures and how compilers work
 - * and I learned "how to learn" which is important for continuous learning



Getting Along With Others

- * Logic over emotion
- * Manner in which you share your opinions
 - * questions sometimes better than statements
 - * "That will never work because ..."
vs.
"How would that handle ..."
- * Cursing is not cool
 - * can make others discount your opinions before they even consider them
 - * don't be too lazy to choose better words



Being a Consultant

- * Lots of variety!
- * Get to recommend approaches and describe their pros and cons
 - * don't get to decide
- * Expected to be a good mentor
 - * Do others frequently ask you for help or your opinion?
- * Expected to find solutions that you didn't already know
 - * "I'll get back to you on that", not "I don't know"
- * Expected to quickly find bugs
 - * in code written by other

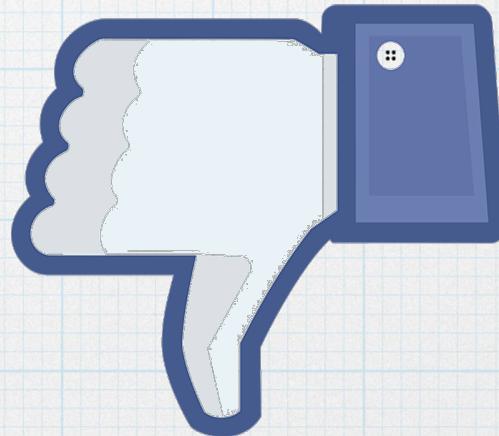
Choosing Talks to Attend

- * Pick talks that will

- * teach you something new
 - * inspire you to learn more on your own

- * Pick talks on tech you think you don't like

- * so you can better elaborate why you don't like it
 - * document this so you don't forget



Wrapup

- * Thanks so much for listening to my ramblings
- * AMA
- * Sit with me at lunch ... please!
- * Email me at mark@objectcomputing.com
- * Checkout my resources at github.com/mvolkmann
- * Share your opinions with me
- * Run with me sometime

