

Web Components

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About Me

- Partner and Distinguished Software Engineer at Object Computing, Inc. in St. Louis, Missouri USA
- 44 years of professional software development experience
- Writer and speaker
- **Blog** at <https://mvolkmann.github.io/blog/>
- Author of Manning book “**Svelte ... in Action**”
- Author of Pragmatic Bookshelf book “**Server-Driven Web Apps with htmx**”



Web Components

- Define **custom HTML elements** that can be used like standard HTML elements
 - names must be all lower-case and contain at least one hyphen
 - tags cannot be self-closing ex. `<radio-group></radio-group>`, not `<radio-group />`
- Requires **a bit more effort** than implementing components using a framework like Angular, React, Svelte, or Cue
 - worthwhile for components that may someday be used in multiple apps written using multiple frameworks

Pros



- Standard way to implement web-based UI components
- Just use the “platform”
 - no libraries, tooling, or build process required
- Can use in any web page, with any web framework, and in Markdown files
 - can be shared between projects using different frameworks
- Shadow DOM provides CSS and DOM encapsulation
 - styles defined in a component do not affect HTML outside it
 - can control ability to style a component from outside it
 - can prevent code outside the component from querying and modifying its DOM

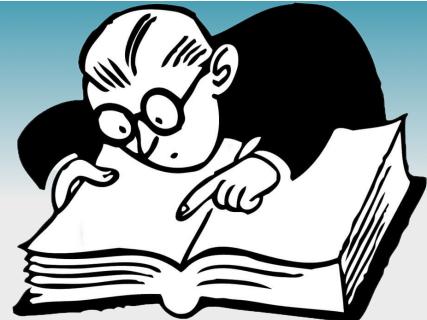
Some issues remain
when using in
React-based frameworks.



Cons

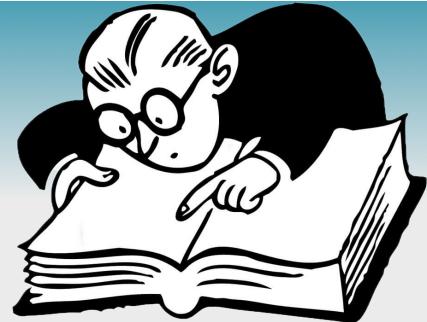
- Learning curve, but relatively small
- Somewhat more verbose unless using a library like Lit
- Reactivity must be implemented manually unless using a library like Lit
- Implementing web components with inputs that should be included in form submissions requires extra work see “Form Associated” slide
- Server-side rendering is currently challenging Do you need it?

Standards Based ...



- **Custom Elements**
 - enables defining custom HTML elements by creating a class that extends `HTMLElement` class or one of its subclasses
 - supports several lifecycle methods
 - each class defines a reusable component that has attributes, properties, and methods
- **Shadow DOM**
 - encapsulates styling and DOM of custom HTML elements
 - adds `attachShadow` method, `ShadowRoot` class, and `shadowRoot` property
 - supports “open” and “closed” modes

... Standards Based



- **HTML Templates**
 - adds HTML element `template` defined by `HTMLTemplateElement` class
 - `content` property is an instance of `DocumentFragment` that can be created without rendering
 - can be efficiently cloned and rendered later
- **ES Modules** (a.k.a. JavaScript Modules)
 - adds import and export syntax, module scope, asynchronous loading, and more

Web Component Libraries

- **Shoelace** - <https://shoelace.style/>
 - “forward-thinking library of web components”
- **Web Awesome** - <https://webawesome.com/>
 - “make something awesome with open-source web components”
 - eventual successor to Shoelace; still in beta
- **FAST** from Microsoft - <https://fast.design>
 - “dedicated to providing support for native Web Components and modern Web Standards”
- **Lion** - <https://lion.js.org/>
 - “fundamental white label web components for building your design system”

Shoelace Example

```
<html>
  <head>
    <link rel="stylesheet"
      href="https://cdn.jsdelivr.net/npm/@shoelace-style/shoelace@2.20.1/cdn/themes/light.css"
    />
    <style>
      sl-radio-group {
        margin-top: 1rem;
      }
      sl-radio-group::part(form-control),
      sl-radio-group::part(form-control-input) {
        display: flex;
        gap: 1rem;
      }
      sl-radio-group::part(form-control-label) {
        font-family: var(--sl-input-font-family);
        font-weight: bold;
      }
    </style>
    <script
      type="module"
      src="https://cdn.jsdelivr.net/npm/@shoelace-style/shoelace@2.20.1/cdn/shoelace-autoloader.js"
    ></script>
```

Happy?
Color: Red Green Blue

```
<script>
  window.onload = () => {
    const slSwitch = document.querySelector("sl-switch");
    slSwitch.addEventListener("sl-change", (event) => {
      console.log("switch is",
        event.target.checked ? "on" : "off");
    });

    const slRadioGroup =
      document.querySelector("sl-radio-group");
    slRadioGroup.addEventListener("sl-change", (event) => {
      console.log("color =", event.target.value);
    });
  };
</script>
</head>
<body>
  <div>
    <sl-switch>Happy?</sl-switch>
  </div>
  <sl-radio-group label="Color:" value="red">
    <sl-radio value="red">Red</sl-radio>
    <sl-radio value="green">Green</sl-radio>
    <sl-radio value="blue">Blue</sl-radio>
  </sl-radio-group>
</body>
</html>
```

Implementation Options

- **Vanilla** from W3C
 - **wrec** from me (more on this later)
-

No libraries, tooling, or build process is required.

- **Lit** from Google
 - most popular web components library
- **Stencil** from Ionic
- **FAST** from Microsoft

All of these require installing a library and using tooling in a build process.

The name “Lit” is based on 3 things:

- it’s a **little** library
- it uses JS template **literals**
- it is “**lit**”, as in amazing

Show Me Code!

- Simple web component

```
<hello-world></hello-world>
```

```
<hello-world name="Mark"></hello-world>
```

Hello, World!

Hello, Mark!

- Module benefits
- We'll see five ways to implement

- vanilla with no shadow DOM, setting innerHTML
- vanilla with no shadow DOM, using DOM API
- vanilla with shadow DOM, setting innerHTML
- vanilla with shadow DOM, using DOM API
- using Lit (a bit later)

Each requires
a small amount of code
that is easy to understand.

Starting Simple

```
<html>                                         index.html
  <head>
    <script src="hello-world1.js" type="module"></script>
    <script src="hello-world2.js" type="module"></script>
    <script src="hello-world3.js" type="module"></script>
    <script src="hello-world4.js" type="module"></script>
  </head>
  <body>
    <hello-world1 name="innerHTML"></hello-world1>
    <hello-world2 name="appendChild"></hello-world2>
    <hello-world3 name="shadow-innerHTML"></hello-world3>
    <hello-world4 name="shadow-appendChild"></hello-world4>
  </body>
</html>
```

```
class HelloWorld1 extends HTMLElement { hello-world1.js
  connectedCallback() {
    const name = this.getAttribute("name") || "World";
    this.innerHTML = `<p>Hello, ${name}!</p>`;
  }
}
customElements.define("hello-world1", HelloWorld1);
```

```
class HelloWorld2 extends HTMLElement { hello-world2.js
  connectedCallback() {
    const name = this.getAttribute("name") || "World";
    const p = document.createElement("p");
    p.textContent = `Hello, ${name}!`;
    this.appendChild(p);
  }
}
customElements.define("hello-world2", HelloWorld2);
```

None of these implement `attributeChangedCallback`, so modifying the `name` attribute in DevTools does not update the UI.

```
class HelloWorld3 extends HTMLElement { hello-world3.js
  constructor() {
    super();
    this.attachShadow({ mode: "open" });
  }

  connectedCallback() {
    const name = this.getAttribute("name") || "World";
    this.shadowRoot.innerHTML = `<p>Hello, ${name}!</p>`;
  }
}
customElements.define("hello-world3", HelloWorld3);
```

```
class HelloWorld4 extends HTMLElement { hello-world4.js
  constructor() {
    super();
    this.attachShadow({ mode: "open" });
  }

  connectedCallback() {
    const name = this.getAttribute("name") || "World";
    const p = document.createElement("p");
    p.textContent = `Hello, ${name}!`;
    this.shadowRoot.appendChild(p);
  }
}
customElements.define("hello-world4", HelloWorld4);
```

innerHTML vs. DOM API

- Two approaches for building web component DOM
- Set **innerHTML**
 - typically using JavaScript template strings
 - less verbose
 - faster for bulk updates
 - destroys existing nodes and loses event listeners
 - builds DOM synchronously so it can be queried immediately
 - danger of XSS when using untrusted content
- Call **DOM API** methods like `createElement` and `appendChild`
 - provides more fine-grained control
 - can preserve existing nodes and event listeners
 - avoids XSS from untrusted content

Middle Ground

- set **innerHTML** to render initial DOM
- use DOM API to make targeted updates in event handlers

Template Strings

- JavaScript feature that can be used to build a string of HTML that is used as an innerHTML value
- Capabilities include:
 - conditional logic with ternary operator
 - one use is to conditionally add an attribute
 - iteration with `map` method
 - break up content rendering into multiple functions

```
<input  
  type="radio"  
  id="${option}"  
  name="${this.#name}"  
  value="${option}"  
  ${option === this.value ? "checked" : ""}>
```

examples come from
“Radio Group” component
we will review later

```
<div class="radio-group">  
  ${options.map((option) => this.#makeRadio(option)).join("")}  
</div>  
  
#makeRadio(option) {  
  return html`  
    ...  
    `;  
}
```

Preceding a template string with the tag `css` or `html` triggers the **VS Code extension Prettier** to format code and the **lit-plugin** extension to add syntax highlighting.

Can AI Tools Generate?

- **Request:** Write a hello-world vanilla web component that has a name attribute with a default value of “World”.
- **Contenders:**
 - ChatGPT, Claude, Google Gemini, Microsoft Copilot, and Perplexity
- While the generated code uses slightly different approaches, each successfully generated code that meets the requirements
 - Google Gemini produce worst code

Using Lit



```
package.json
{
  "name": "hello-world-web-components",
  "type": "module",
  "scripts": {
    "dev": "vite",
    "build": "vite build",
    "preview": "vite preview"
  },
  "dependencies": {
    "lit": "^3.0.0"
  },
  "devDependencies": {
    "typescript": "^5.0.0",
    "vite": "^5.0.0"
  }
}
```

```
tsconfig.json
{
  "compilerOptions": {
    "target": "ES2022",
    "experimentalDecorators": true,
    "useDefineForClassFields": false
  }
}
```

When using Lit, modifying the `name` attribute in DevTools automatically updates the UI!

```
index.html
<html>
  <head>
    <script src="hello-world5.js" type="module"></script>
    <script src="hello-world6.ts" type="module"></script>
  </head>
  <body>
    <hello-world5 name="Lit JS"></hello-world5>
    <hello-world6 name="Lit TS"></hello-world6>
  </body>
</html>
```

```
hello-world5.js
import { html, LitElement } from "lit";
class HelloWorld5 extends LitElement {
  static properties = { name: { type: String } };

  render() {
    return html`<p>Hello, ${this.name || "World"}!</p>`;
  }
}
customElements.define("hello-world5", HelloWorld5);
```

JavaScript
version

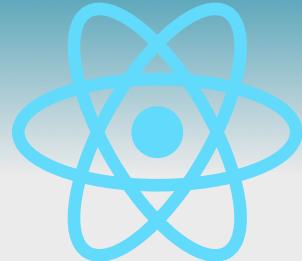
```
hello-world6.ts
import { html, LitElement } from "lit";
import { customElement, property } from "lit/decorators.js";

@customElement("hello-world6")
export class HelloWorld6 extends LitElement {
  @property({ type: String }) name = "";

  render() {
    return html`<p>Hello, ${this.name || "World"}!</p>`;
  }
}
```

TypeScript
version

React Comparison



- Steps to create
 - `npm create vite@latest react-hello-world`
 - select React and TypeScript
 - `cd react-hello-world`
 - `npm install`
 - create `src/HelloWorld.tsx` →
 - modify `App.tsx`
 - `npm run dev`
 - browse localhost:5173
- Component can only be used in React apps
- Lots of libraries and tools required

```
import React from "react";           HelloWorld.tsx

interface HelloWorldProps {
  name?: string;
}

const HelloWorld: React.FC<HelloWorldProps> =
  ({ name = "World" }) => {
    return <p>Hello, {name}!</p>;
};

export default HelloWorld;
```

```
import HelloWorld from "./HelloWorld";          App.tsx

function App() {
  return (
    <>
      <HelloWorld />
      <HelloWorld name="Mark" />
    </>
  );
}

export default App;
```

Hello, World!

Hello, Mark!

Including Web Components

- Include web components with `script` tags

```
<script src="hello-world.js" type="module"></script>
```

- Module benefits

- can use `import` and `export` keywords
- top-level variables are scoped to the module useful when using `template` element
- loading is deferred, same is as when `defer` attribute is included
 - fetches in parallel, but delays execution until DOM is built
- uses strict mode for better error checking
- can use top-level `await`
- enforces Cross Origin Resource Sharing (CORS) restrictions
 - prevents testing web components with `file://` URLs
 - have to run a local server (like Vite which is described next)

Vite Server

- Many options for starting an HTTP server that serves local files
- One option is to use Vite
 - has many other benefits include live reload
- Steps
 - make new directory and `cd` to it in a terminal window
 - create `package.json` file by entering `npm init`
 - install Vite by entering `npm i -D vite`
 - create `index.html`
 - start server by entering `npm run dev`
 - browse localhost:5173

If port is in use,
Vite will try 5174, 5175, ...
until it finds an open port.

minimal `package.json`
after installing Vite

```
{ "name": "web-server", "scripts": { "dev": "vite" }, "devDependencies": { "vite": "^7.0.1" } }
```

Cloning template Elements

- Faster than building component DOM from scratch for each instance

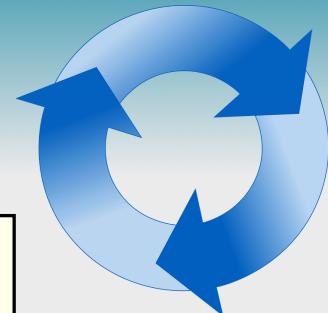
```
const template = document.createElement("template");
template.innerHTML = html`

Hello, <span id="name"></span>!</p>`;
class HelloWorld7 extends HTMLElement {
  constructor() {
    super();
    this.attachShadow({ mode: "open" });
  }
  connectedCallback() {
    const { shadowRoot } = this;
    shadowRoot.appendChild(template.content.cloneNode(true));
    const span = shadowRoot.querySelector("#name");
    span.textContent = this.getAttribute("name") || "World";
  }
}
customElements.define("hello-world7", HelloWorld7);


```

When script tag includes `type="module"`,
the `template` variable is scoped to this module.

Lifecycle Methods ...



- **constructor**

- called when an instance is created
- recommended place to attach a **ShadowRoot**

```
constructor() {
  super();
  this.attachShadow({ mode: "open" });
}
```

shadowRoot property is set when mode is "open", but not when it is "closed"

- **connectedCallback**

- called after an instance is added to DOM
- recommended place to populate web component DOM and register event handlers

```
connectedCallback() {
  this.shadowRoot.innerHTML = `...some HTML...`;
  const button = this.shadowRoot.querySelector('button');
  button.addEventListener('click', event => {
    alert('got click');
  });
}
```

- **attributeChangedCallback**

- called when the value of any “observed” attribute changes
- specify with

```
static get observedAttributes() {
  return ['name1', 'name2', ...];
}
```

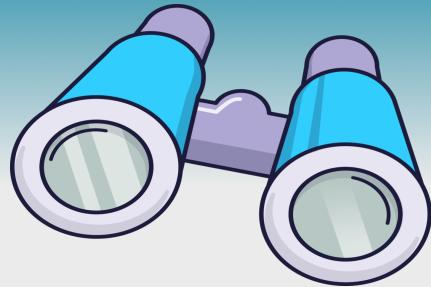
```
attributeChangedCallback(name, oldValue, newValue) {
  ...
}
```

... Lifecycle Methods



- **disconnectedCallback** (rarely used)
 - called after an instance is removed from DOM
 - cleanup resources created in **connectedCallback**
 - resources could include event listeners, timeouts, intervals, and pending network requests
- **adoptedCallback** (rarely used)
 - called when an instance is moved to a different document

Observing Attributes



- Let's modify the `HelloWorld1` class to update what it renders when the `name` attribute is modified
 - same approach works for other `HelloWorld*` classes

```
class HelloWorld1 extends HTMLElement {
    static get observedAttributes() {
        return ["name"];
    }

    connectedCallback() {
        const name = this.getAttribute("name") || "World";
        this.innerHTML = `<p>Hello, ${name}!</p>`;
    }

    attributeChangedCallback(name, oldValue, newValue) {
        if (name === "name") {
            const p = this.querySelector("p");
            if (p) p.textContent = `Hello, ${newValue}!`;
        }
    }
}
customElements.define("hello-world1", HelloWorld1);
```

Shadow DOM



- Encapsulates styling and content of a custom element
- Many standard HTML elements utilize a shadow DOM
 - for example, `input`, `audio`, `video`, and `detail` ←
- To use a shadow DOM in a web component

Inspect these elements in Chrome DevTools to see `#shadow-root` and their contents. This requires checking Settings ... Preferences ... Elements ... Show user agent shadow DOM. The `#shadow-root` of custom elements is always visible.

```
constructor() {  
  this.attachShadow({mode: 'open'});  
}
```

```
constructor() {  
  this.#root = this.attachShadow({mode: 'closed'});  
}
```

When mode is “closed”, capture shadow root in a private property so it can be accessed here.

- To add content

```
connectedCallback() {  
  this.shadowRoot.innerHTML = 'some HTML string';  
  // OR  
  this.shadowRoot.appendChild(someElement);  
}
```

```
connectedCallback() {  
  this.#root.innerHTML = 'some HTML string';  
  // OR  
  this.#root.appendChild(someElement);  
}
```

DOM Access Options

- **No shadow DOM**
 - document **can** query into web component DOM
- **Open shadow DOM**
 - document **cannot accidentally** query into web component DOM
 - **can intentionally** query using `shadowRoot` property
 - useful for implementing tests with tools like Playwright and Cypress
- **Closed shadow DOM**
 - document **cannot** query into web component DOM

Form Associated



- Instances of web components nested in a `form` element by default do not contribute to the set of name/value pairs that are submitted by the `form` focus still moves properly
 - prevented by shadow DOM
- Solution demonstrated in `radio-group` web component on next few slides
 - set static property `formAssociated` to `true`
 - declare private property `#internals`
 - initialize in constructor with
`this.#internals = this.attachInternals();`
 - when value to contribute changes,
`call this.#internals.setFormValue(newValue);`

Radio Group Component

- Renders a set of associated radio buttons
- Uses a vanilla web component with an “open” shadow DOM
- Will use to demonstrate approaches for styling from outside component



RadioGroup Component ...

Example instance

```
<radio-group  
  name="favoriteColor"  
  options="red,green,blue"  
  default="blue"  
  value="green"  
></radio-group>
```

default attribute is optional
and defaults to first option;

value attribute is optional
and defaults to default

```
class RadioGroup extends HTMLElement {  
  static formAssociated = true;  
  #default;  
  #internals;  
  #name;  
  #value;  
  
  constructor() {  
    super();  
    this.attachShadow({ mode: "open" });  
    this.#internals = this.attachInternals();  
  }  
}  
radio-group.js
```

```
connectedCallback() {  
  this.#name = this.getAttribute("name");  
  const options = this.getAttribute("options")  
    .split(",")  
    .map((option) => option.trim());  
  this.#default = this.getAttribute("default") || options[0];  
  this.#value = this.getAttribute("value") || this.#default;  
  
  this.shadowRoot.innerHTML = html`  
    <style>  
      :not(:defined) {  
        visibility: hidden;  
      }  
  
      .radio-group {  
        display: flex;  
        gap: 0.25rem;  
      }  
  
      > div {  
        display: flex;  
        align-items: center;  
      }  
    </style>  
    <div class="radio-group">  
      ${options.map((option) => this.#makeRadio(option)).join("")}  
    </div>  
  `;  
  
  // Add event listeners to the radio buttons.  
  const inputs = this.shadowRoot.querySelectorAll("input");  
  for (const input of inputs) {  
    input.addEventListener("change", (event) => {  
      this.value = event.target.value;  
    });  
  }  
}
```

demonstrates factoring out some HTML generation to separate functions

invokes “set value” method on next slide

... RadioGroup Component

```
formResetCallback() {  
  const value = (this.value = this.#default);  
  for (const input of this.shadowRoot.querySelectorAll("input")) {  
    input.checked = input.value === value;  
  }  
}  
  
#makeRadio(option) {  
  return html`  
    <div>  
      <input  
        type="radio"  
        id="${option}"  
        name="${this.#name}"  
        value="${option}"  
        ${option === this.value ? "checked" : ""}  
      />  
      <label for="${option}">${option}</label>  
    </div>  
  `;  
}  
  
called when containing form is reset by  
clicking a button with type="reset" or  
calling reset method on DOM Form object
```

```
get value() {  
  return this.#value;  
}  
  
set value(newValue) {  
  if (newValue === this.#value) return;  
  this.#value = newValue;  
  this.#internals.setFormValue(newValue);  
  
  // This demonstrates how a web component  
  // can contribute multiple values to a form.  
  /*  
  const data = new FormData();  
  data.append(this.#name, newValue);  
  data.append("favoriteNumber", 19);  
  this.#internals.setFormValue(data);  
  */  
}  
  
customElements.define("radio-group", RadioGroup);
```

called in connectedCallback
on previous slide to specify
the DOM to be built

called when a value is
assigned to value property

Shadow DOM Styling

- CSS rules defined in a web component do not leak out to affect external elements
 - enables using simple selectors like element names
- By default, web component styling is not affected by styles defined outside it
- Four ways to “pierce the Shadow DOM” to style from outside
 1. inherit CSS properties
 2. expose CSS variables
 3. use **part** attributes
 4. share CSS files



Inherit CSS Properties



- Inheritable CSS properties are automatically used by web components unless they specify other values in their own CSS
 - include `color`, `cursor`, `font`, `font-family`, `font-size`, `font-style`, `font-variant`, `font-weight`, `letter-spacing`, `line-height`, `text-align`, `text-indent`, `text-transform`, `visibility`, `white-space`, and `word-spacing`
- Example
 - in HTML that uses the web component, include this CSS rule which causes every element the web component renders that does not specify `color` to use `blue`
 - in this case it will be the `label` elements

```
radio-group {  
  color: blue;  
}
```

Despite the fact that `inherit` is not the default value of inheritable CSS properties, they inherit the value from their parent element, unless explicitly overridden.

Expose CSS Variables



- Web components can specify CSS properties in a way that allows them to be overridden by setting CSS variables (a.k.a. CSS custom properties)
- Example
 - in `radio-group.js`, include this CSS rule

```
label {  
  color: var(--radio-group-label-color, black);  
}
```

- in HTML that uses the web component, include this CSS rule

```
radio-group {  
  --radio-group-label-color: blue;  
}
```

Use part Attributes



- Add part attributes to each web component element that wishes to allow external styling
- Example
 - in `radio-group.js`, include this CSS rule
 - in HTML that uses the web component, include this CSS rule

```
<label for="${option}" part="radio-label">${option}</label>
```

```
radio-group::part(radio-label) {  
  color: blue;  
}
```

Share CSS Files

Sharing is caring



- Define styles to be shared by multiple pages and web components in a `.css` file
- Add `link` element in each page and web component that refers to the `.css` file
 - only downloaded once and cached
- Example
 - create `style.css` containing this

```
label {  
  color: blue;  
}
```

- in `radio-group.js`, include this `link` element

```
<link rel="stylesheet" href="style.css" />
```

CSS Concerns



- To specify inheritable CSS properties on a custom element, use the `:host` selector

```
:host {  
  font-family: sans-serif;  
}
```

- Style custom elements with the following CSS rule to avoid “Flash of Undefined Custom Elements” (FOUCE) and layout shift

```
:not(:defined) {  
  visibility: hidden;  
}
```

Shadow DOM Access ...

- DOM provides many methods that find elements including `querySelector`, `querySelectorAll`, and `getElementById`
- Whether these methods can be used to find and manipulate elements in a web component depends on whether/how it uses a shadow DOM
 - no shadow DOM - YES
 - shadow DOM with “closed” mode - NO
 - shadow DOM with “open” mode - YES, if methods are called on `shadowRoot` property

`shadowRoot` property is not set, but **DevTools** can still view and manipulate the elements

The `shadowRoot` property holds an instance of the `ShadowRoot` class which inherits from `DocumentFragment` class.

... Shadow DOM Access

- Suppose a document contains an instance of **radio-group** web component that uses shadow DOM in “open” mode
 - this **does not** find **label** elements inside web component

```
const labels = document.querySelectorAll('label');
```

- this **does** find **label** elements inside web component

```
const labels = document.querySelector('radio-group').shadowRoot.querySelectorAll('label');
```

- this changes the **label** of first radio button inside web component

```
document
  .querySelector('radio-group')
  .shadowRoot
  .querySelector('label')
  .textContent = 'Rouge'
```

Events



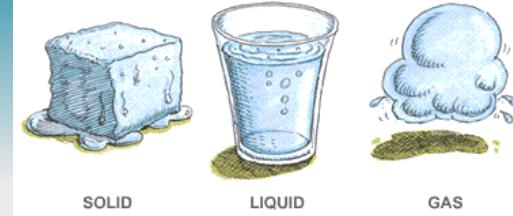
- Web components can dispatch any number of events, perhaps to advertise their state changes
- Code outside web components can listen for the events
- Example
 - in `radio-group.js`, add following at end of `set value` method

```
this.dispatchEvent(new Event("change"));
```

- listen for the event with code like this

```
const rg = document.querySelector("radio-group");
rg.addEventListener("change", (event) => {
  const { value } = event.target;
  console.log("value =", value);
});
```

Sharing State ...



- Many approaches can be used to share state between web component instances
- A simple approach is to hold all shared state in a singleton object that
 - has a private property, getter method, and setter method for each piece of state
 - has a method that registers callback functions to be called when a specific piece of state changes
 - implements setter methods to call each registered callback function when the value is changed

... Sharing State ...

```

class State {
    static instance = new State();
    #favoriteColor = "transparent";
    #propertyToCallbacksMap = new Map();

    constructor() {
        if (State.instance) {
            throw new Error(
                "get singleton instance with State.instance"
            );
        }
        State.instance = this;
    }

    addCallback(property, callback) {
        let callbacks = this.#propertyToCallbacksMap.get(property);
        if (!callbacks) {
            callbacks = [];
            this.#propertyToCallbacksMap.set(property, callbacks);
        }
        callbacks.push(callback);
    }

    changed(property) {
        const callbacks =
            this.#propertyToCallbacksMap.get(property) || [];
        for (const callback of callbacks) {
            callback(this[property]);
        }
    }
}

```

Add a private instance variable for each piece of state to be shared.

Add getter and setter methods like these for each piece of state to be shared.

```

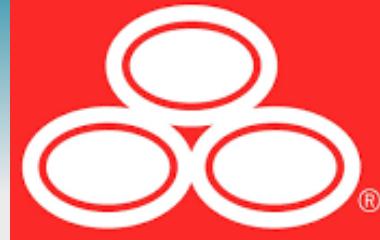
        get favoriteColor() {
            return this.#favoriteColor;
        }

        set favoriteColor(color) {
            if (color === this.#favoriteColor) return;
            this.#favoriteColor = color;
            this.changed("favoriteColor");
        }

        window.State = State;
    
```



... Sharing State



Add setter methods similar to this in each web component that wishes to tie its state to the singleton `State` object.

```
set value(newValue) {
  if (newValue === this.#value) return;

  this.#value = newValue;
  this.#internals.setFormValue(newValue);
  const input = this.shadowRoot.getElementById(newValue);
  if (input) input.checked = true;
  this.dispatchEvent(new Event("change"));
}
```

Add code similar to this to wire up web components to the singleton State object.

```
window.onload = () => {
  const state = State.instance;

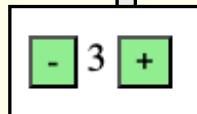
  const rgs = document.querySelectorAll("radio-group");

  // Add an event listener to each radio-group web component.
  for (const rg of rgs) {
    rg.addEventListener("change", (event) => {
      state.favoriteColor = event.target.value;
    });
  }

  // When the favoriteColor state changes,
  // update all the radio-group web components.
  state.addListener("favoriteColor", (color) => {
    for (const rg of rgs) {
      rg.value = color;
    }
  });
};
```

Vanilla Counter Component

```
const template =  
document.createElement("template");  
template.innerHTML = html`  
  <style>  
    :not(:defined) {  
      visibility: hidden;  
    }  
  
    .counter {  
      display: flex;  
      align-items: center;  
      gap: 0.5rem;  
    }  
  
    button {  
      background-color: lightgreen;  
    }  
  
    button:disabled {  
      background-color: gray;  
    }  
  </style>  
  <div>  
    <button id="decrement-btn"  
      type="button">-</button>  
    <span></span>  
    <button id="increment-btn"  
      type="button">+</button>  
  </div>  
`;
```



```
class CounterVanilla extends HTMLElement {  
  static get observedAttributes() {  
    return ["count"];  
  }  
  
  constructor() {  
    super();  
    this.attachShadow({ mode: "open" });  
  }  
  
  attributeChangedCallback() {  
    if (this.isConnected) this.#update();  
  }  
  
  connectedCallback() {  
    const root = this.shadowRoot;  
    root.appendChild(template.content.cloneNode(true));  
  
    this.decrementBtn = root.querySelector("#decrement-btn");  
    this.decrementBtn.addEventListener("click", () => {  
      this.decrement();  
    });  
    root.querySelector("#increment-btn")  
      .addEventListener("click", () => {  
        this.increment();  
      });  
  
    this.span = root.querySelector("span");  
    this.update();  
  }  
}  
this.decrement();  
this.increment();  
this.update();
```

Vanilla Counter Component

```
get count() {
  return this.getAttribute("count") || 0;
}

set count(newCount) {
  this.setAttribute("count", newCount);
}

decrement() {
  if (this.count == 0) return;
  this.count--;
  if (this.count == 0) { ←
    this.decrementBtn.setAttribute("disabled", "disabled");
  }
  this.#update();
}

increment() {
  this.count++;
  this.decrementBtn.removeAttribute("disabled");
  this.#update();
}

#update() {
  if (this.span) this.span.textContent = this.count;
}
}

customElements.define("counter-vanilla", CounterVanilla);
```

treating `count` attribute as the source of truth

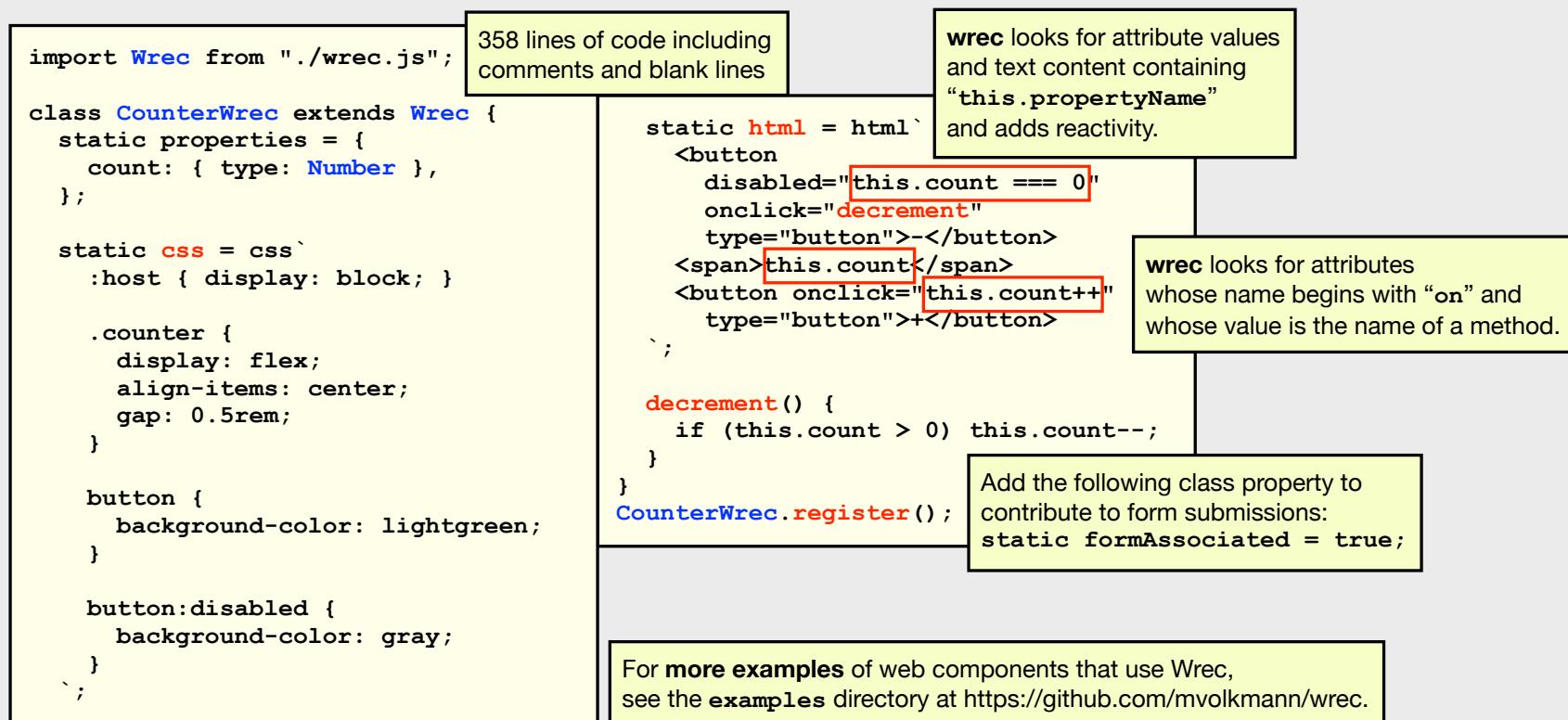
`this.count` gets converted to a string, so we need to use `==` instead `==` here

Simplifying Counter

- Previous example requires a lot of code
- Can simplify using a custom superclass of `HTMLElement` that I call **wrec** (**Web REactive Component**)
 - `npm install wrec`
- Fewer features than Lit, but much smaller only 4 KB minified and requires no tooling or build process
 - automatically wires event listeners
 - automatically implements reactivity
 - supports 2-way data binding for HTML form elements (`input`, `select`, and `textarea`)
- Let's see how Wrec simplifies the counter component



Wrec Counter



DevTools Tips

These work in Chrome, Firefox, and Safari.

- **To change a web component attribute value**
 - select Elements tab
 - select web component
 - double-click an attribute value and enter a new value
 - commit change by pressing return or tab key, or clicking elsewhere
 - verify that the component UI updates
- **To change a web component property**
 - select Elements tab
 - select web component
 - select Console tab
 - enter `$0.propertyName = newValue`
 - verify that the component UI updates
 - verify that the corresponding attribute updates
 - enter `el = document.querySelector('component-name');`
 - enter `el.propertyName = newValue`
 - verify that the component UI updates

This is just a different way to get a reference to a custom element that can be used in code.

Resources

- **WebComponents.org** - <https://www.webcomponents.org/>
 - “building blocks for the web”
- **MDN docs** - https://developer.mozilla.org/en-US/docs/Web/API/Web_components
- **Open Web Components** - <https://open-wc.org/>
 - “guides, tools and libraries for developing web components”
- **Custom Elements Everywhere** - <https://custom-elements-everywhere.com/>
 - “making sure frameworks and custom elements can be BFFs”
- **Kinsta** - <https://kinsta.com/blog/web-components/>
 - “complete introduction to web components”
- **My blog** - <https://mvolkmann.github.io/blog/>
 - select “Web Components”



hard cover

soft cover

mine

Wrap Up

- Web components provide a **nice alternative** to implementing UI components using popular frameworks
- They are **standards-based** and “use the platform”
- They **can be shared** across apps that use frameworks
- They don’t necessarily require libraries, tooling, or build processes
- They have a **small learning curve**, but that mostly involves learning more about the DOM ... which is good to know

