Java编程规范笔记

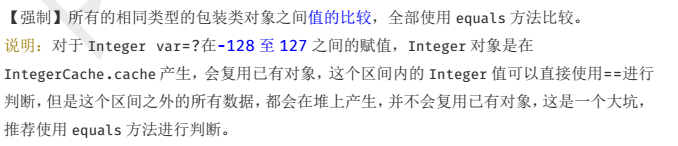
编程思维

1抽象画 封装

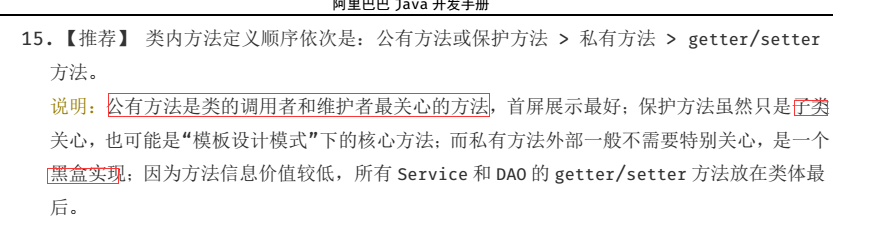
2 产品化 复用 回馈完善

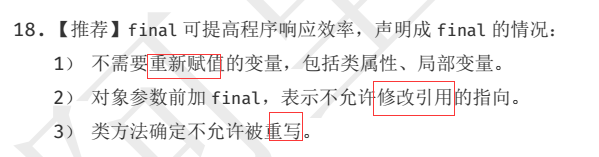
3 设计模式 适配器模式，插件式低耦合

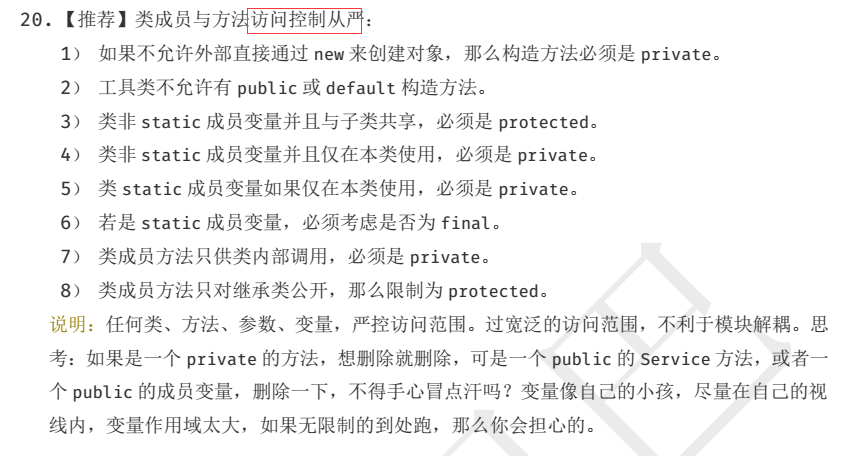
1不要用复杂的逻辑判断 增加可读性

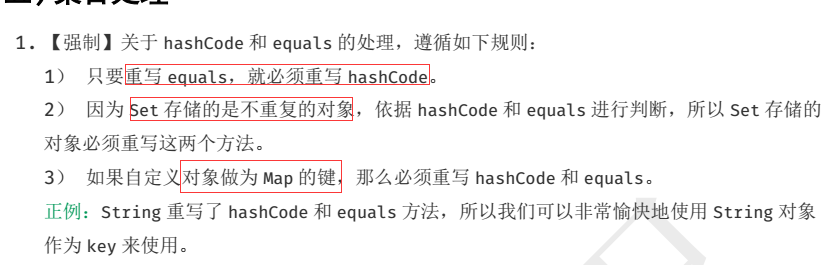
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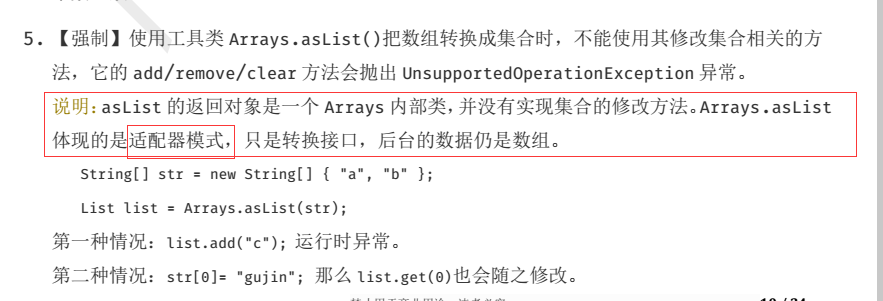
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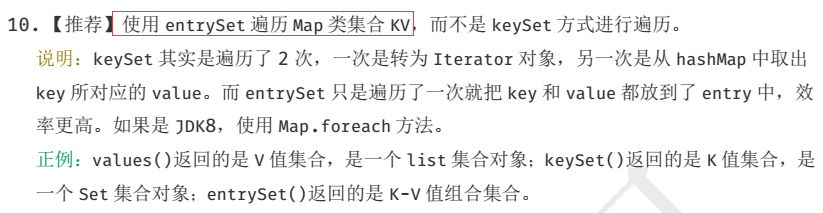
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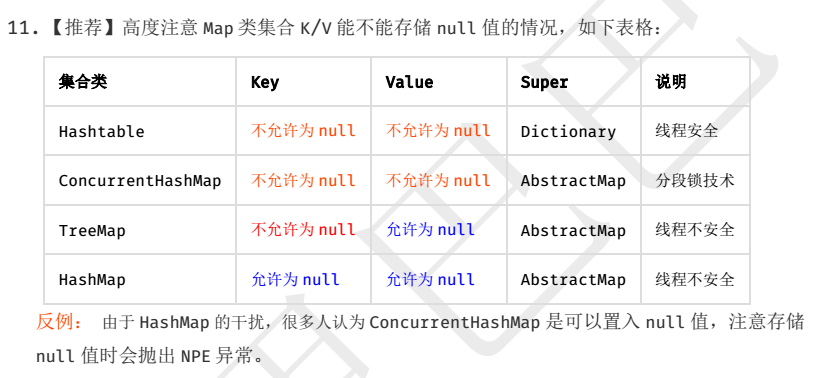
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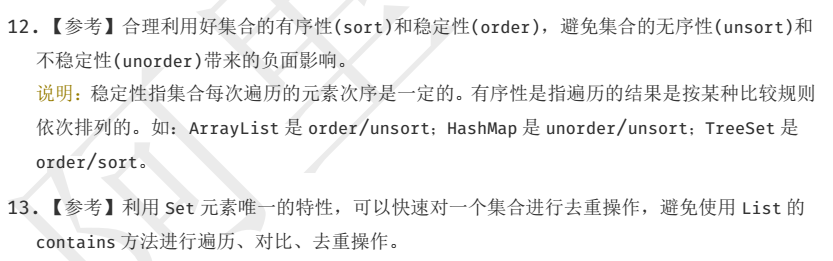
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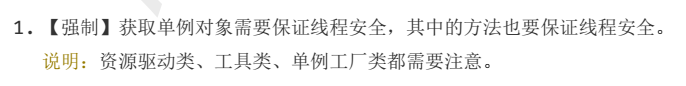
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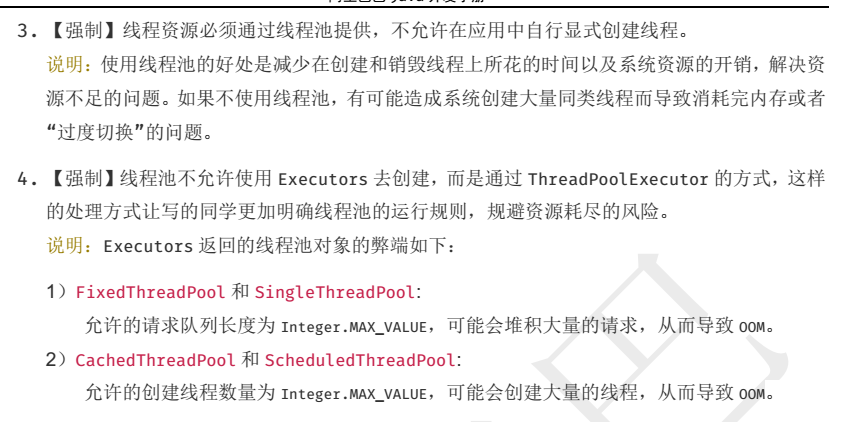
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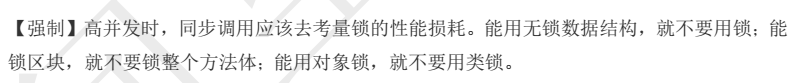


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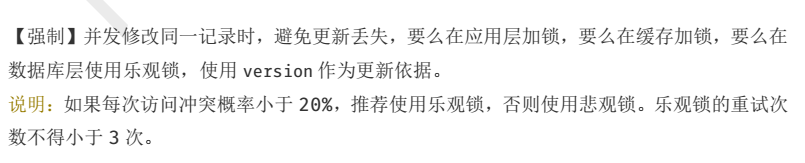


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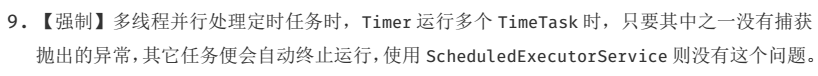


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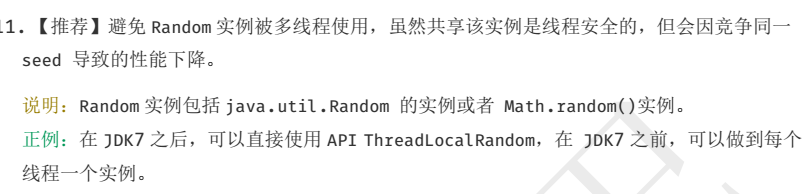
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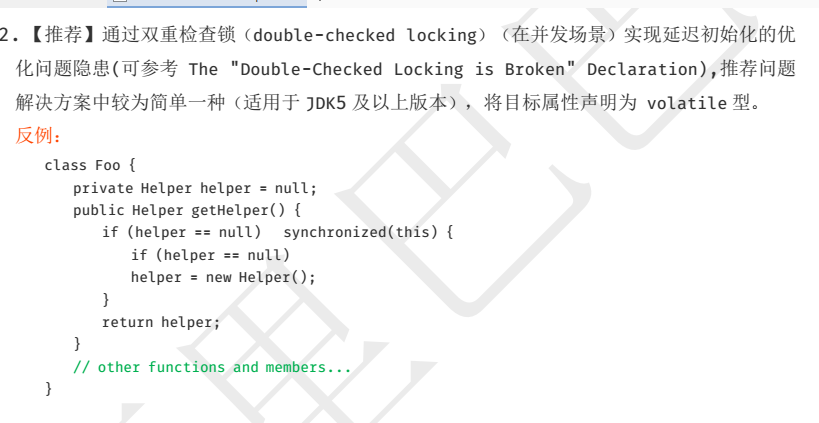
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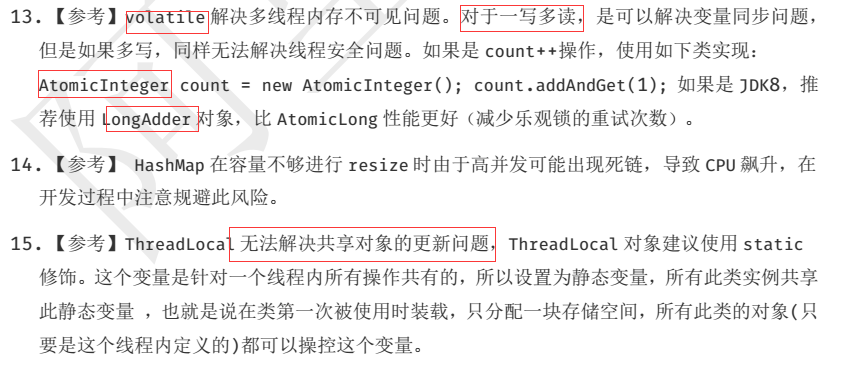
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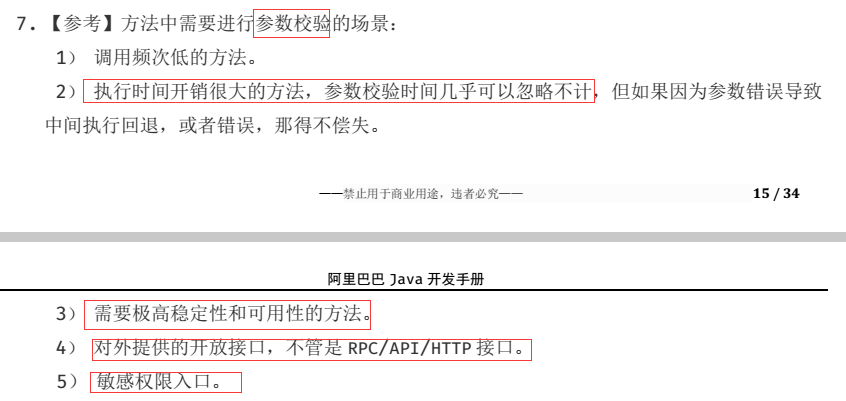
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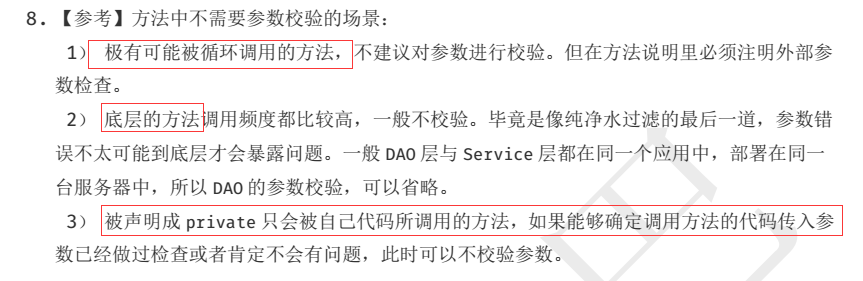
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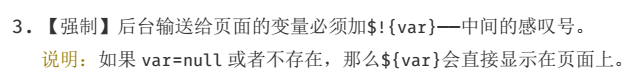
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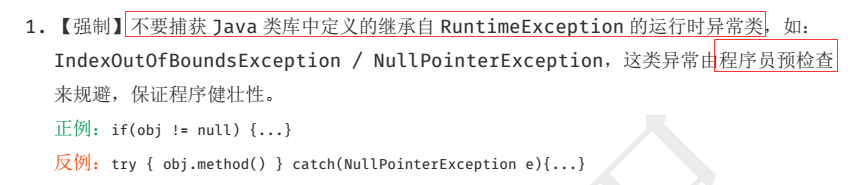
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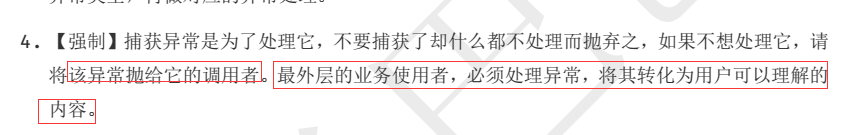


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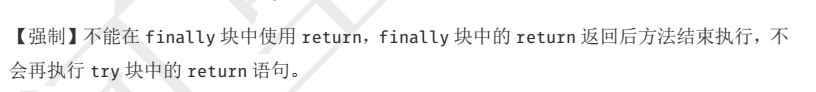


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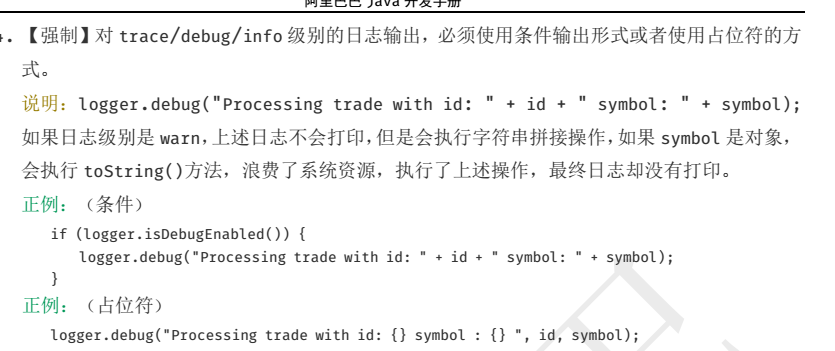


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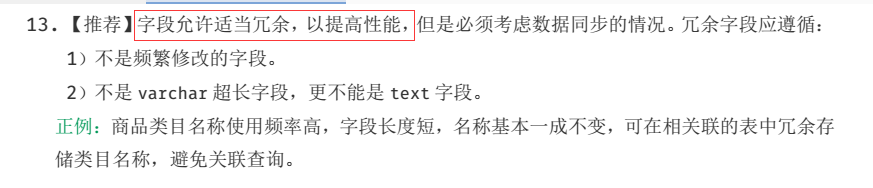
25



26



27



28

