

Calculator.java

```
1 // Name: Rupankar Das
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3 // Batch: Class of 2027 | B.Tech AIML | B2
4
5 import java.util.HashMap;
6 import java.util.Map;
7
8 public class Calculator {
9
10     // Method to add two numbers
11     public double add(double a, double b) {
12         return a + b; // Return the sum of a and b
13     }
14
15     // Method to subtract second number from first number
16     public double subtract(double a, double b) {
17         return a - b; // Return the difference of a and b
18     }
19
20     // Method to multiply two numbers
21     public double multiply(double a, double b) {
22         return a * b; // Return the product of a and b
23     }
24
25     // Method to divide first number by second number
26     public double divide(double a, double b) {
27         if (b == 0) { // Check if divisor is zero
28             throw new ArithmeticException("Cannot divide by zero"); // Throw
exception if divisor is zero
29         }
30         return a / b; // Return the quotient of a and b
31     }
32
33     // Method to calculate the nth Fibonacci number
34     public int fibonacci(int n) {
35         if (n <= 1) return n; // Base case: return n if n is 0 or 1
36         return fibonacci(n - 1) + fibonacci(n - 2); // Recursive case: return sum of
previous two Fibonacci numbers
37     }
38
39     // Method to calculate the mean of an array of numbers
40     public double mean(double[] array) {
41         double sum = 0; // Initialize sum to 0
42         for (double num : array) { // Iterate through each number in the array
43             sum += num; // Add each number to sum
44         }
45         return sum / array.length; // Return the mean (sum divided by number of
elements)
46     }
47
48     // Method to find the mode of an array of integers
49     public int mode(int[] array) {
```

```
50     Map<Integer, Integer> frequencyMap = new HashMap<>(); // Create a map to
store frequency of each number
51     for (int num : array) { // Iterate through each number in the array
52         frequencyMap.put(num, frequencyMap.getOrDefault(num, 0) + 1); // Update
the frequency of each number
53     }
54
55     int mode = array[0]; // Initialize mode to the first element of the array
56     int maxCount = 0; // Initialize maxCount to 0
57     for (Map.Entry<Integer, Integer> entry : frequencyMap.entrySet()) { //
Iterate through the frequency map
58         if (entry.getValue() > maxCount) { // Check if current frequency is
greater than maxCount
59             maxCount = entry.getValue(); // Update maxCount
60             mode = entry.getKey(); // Update mode
61         }
62     }
63     return mode; // Return the mode
64 }
65 }
66 }
```