1. Write a program to generate a random menu. Call one method to choose an appetizer, another for the entrée, another for desert, and another for the beverage. Print out the menu.
   1. Create method for each meal part. i.e getAppetizer, etc. In each method have an array of possible choices, when the method is called it will pick a random item from the array each time, and return the choice.
   2. Have another method named “generateMeal” that calls each of the others, gets the selections, and prints it out.
   3. Call generateMeal several times from the main method.
2. Write a method to return the index (slot number) of a specific element from an array (if it is an array of strings [“hello”, “world”,”bye”], if I pass you “world”, return its index which is 1.
3. Write a method to return the maximum and minimum value of an array of numbers