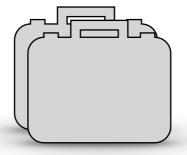
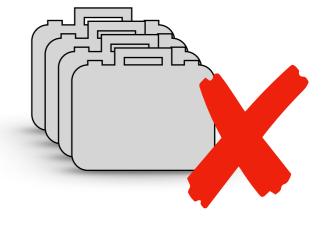


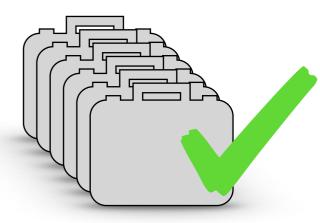
start with one resource



iteratively increase resource



until a violation is found



until a pre-specified upper bound