

Differentiation amplifies the effect of noise

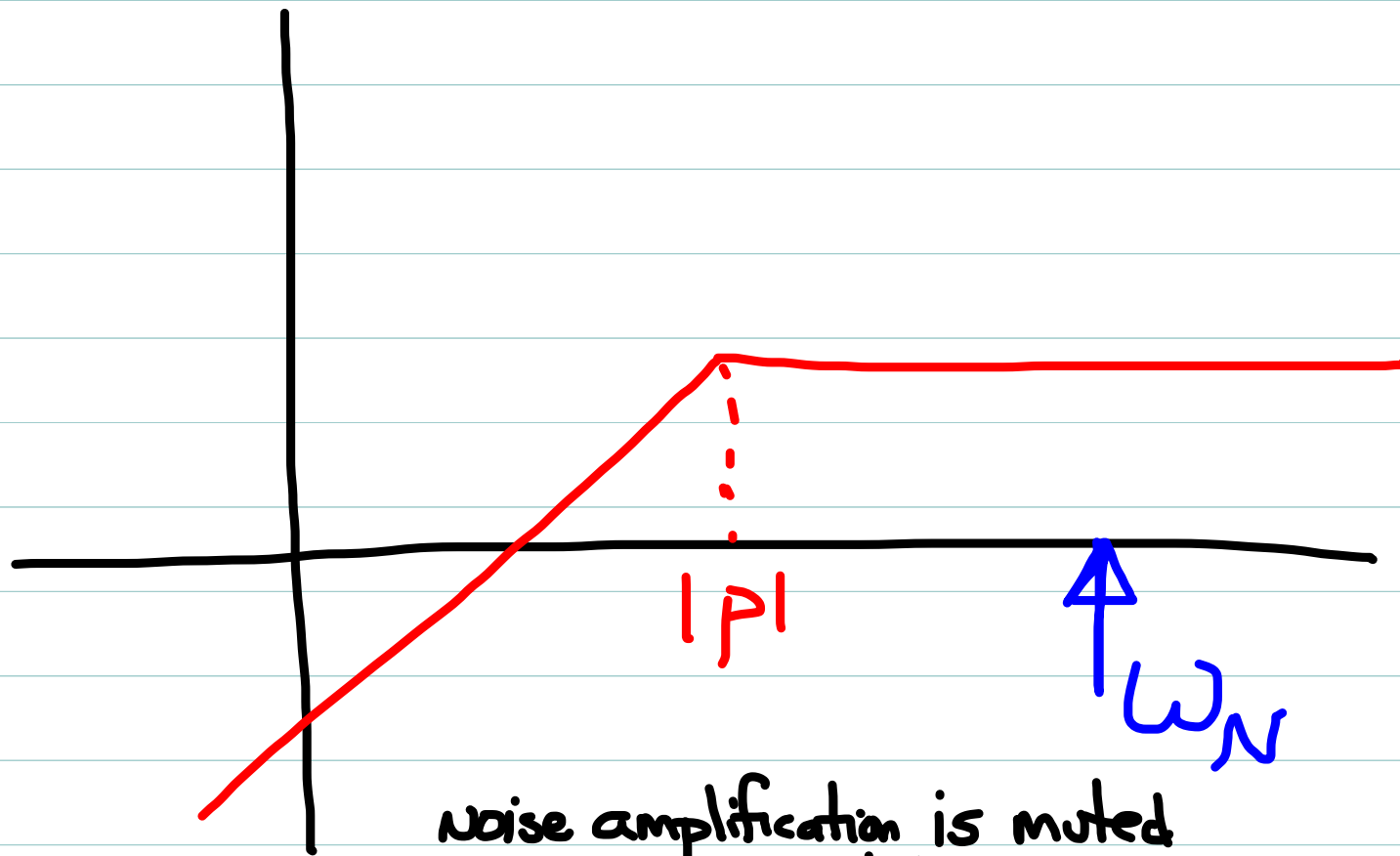
explicitly: if again $n(t) = \epsilon \sin(\omega_N t)$, $\omega_N \gg 1$
then

$$z(t) = \frac{d}{dt} [y(t) + n(t)] = \dot{y}(t) + \underline{\epsilon \omega_N} \cos(\omega_N t)$$

Not small!
(potentially larger than \dot{y})

Note that if we added a pole to our derivative estimation scheme

$$Z(s) = \left[\frac{s}{s-p} \right] Y_m(s)$$



noise amplification is muted
and may be tolerable.

If we used this strategy to replace the derivative information needed for implementation an ideal zero:

$$H(s) = K(s-z) \Rightarrow H(s) = K \left[\frac{s}{s-p} - z \right]$$

Then:

$$H(s) = K \left[\frac{(1-z)s + pz}{s-p} \right]$$

which is a lead compensator (for typical case $p < z$).

So really, a lead compensator is effectively a "practical" implementation of an ideal zero, which acknowledges the imperfect nature of the measurement process.

The most basic (and essential) task of the control engineer — achieving a stable closed-loop system with nominal performance characteristics — is straightforward to approach.

However, it is tricky to also incorporate and balance the competing constraints of

- Implementation constraints
- Tracking accuracy
- Disturbance rejection
- Noise rejection
- Model uncertainty
- Sensor/Actuator/Computation delays
- Actuator limits/control saturation
- Power/weight/cost demands

The "best" design is one which achieves an acceptable trade-off among these competing factors.

There is no "one true design" which makes the "ideal" tradeoff — so don't waste time looking for it!

Find something that works acceptably well, and move on

Major, common families of compensators

① $H(s) = K \Rightarrow u(t) = K e(t)$ "Proportional" control

② $H(s) = K_p + K_D s = K(s - z)$ ($K = K_D$, $z = -K_p/K_D$)

$\Rightarrow u(t) = K_p e(t) + K_D \dot{e}(t)$ "Prop. + Derivative (PD) Control"

Note: implementable if both $y(t)$ and $\dot{y}(t)$ measured directly)

③ $H(s) = K_p + \frac{K_I}{s} = K \left[\frac{s - z}{s} \right]$ ($K = K_p$, $z = -K_I/K_p$)

$\Rightarrow u(t) = K_p e(t) + K_I x_1(t)$
 $\dot{x}_1(t) = e(t)$

Equivalently: $u(t) = K_p e(t) + K_I \int_0^t e(\tau) d\tau$
"prop. + integral (PI) control")

$$\textcircled{4} \quad H(s) = K_p + K_D s + K_I/s = K \left[\frac{(s-z_1)(s-z_2)}{s} \right]$$

$$(K = K_D; z_1, z_2 \text{ roots of } K_D s^2 + K_p s + K_I)$$

$$\Rightarrow u(t) = K_p e(t) + K_D \dot{e}(t) + K_I \int_0^t e(\tau) d\tau$$

"Prop/Int/Deriv (PID) control"

- Notes:
- a.) Very popular. Special purpose chips which do this computation are commonly available
 - b.) 1) - 3) above are special cases of this more general form.
 - c.) Provides 2 zeros to help meet margin/crossover requirements, and pole at origin to help with tracking/dist. rejection requirements.
 - d.) Like PD, requires direct measurement of $\dot{y}(t)$

$$\textcircled{5} \quad H(s) = K \left[\frac{(s-z)}{s-p} \right], \quad |z| < |p|$$

"Lead compensator"

Notes: a.) "Implementable" form of PD control when only $y(t)$ measured

b.) Using minimal values of $\beta = |p|/|z|$ helps with noise rejection and control saturation

$$\textcircled{6} \quad H(s) = K \left[\frac{(s-z_1)(s-z_2)}{s(s-p)} \right] \quad |p| > |z_1|, |z_2|$$

"PI/Lead": implementable form of PID when only $y(t)$ measured

Of course, a designer is free to choose $H(s)$ as desired. These are common "go to" starting points which can be modified or added to as needed.

Alternate Design Perspectives

Our correlation between phase margin/crossover and the poles of $T(s)$ [hence its transient response characteristics] is approximate and tenuous at best.

It would be nice if we could specifically target the desired closed-loop poles, and design $H(s)$ to obtain them.

There are, in fact, techniques for this, although in using them we give up many of the insights afforded by the freq. response design methods...

(Everything is a trade-off! There are no magic bullets in this game!)

Recall the Characteristic Equation:

All closed-loop poles satisfy: $1 + L(s) = 0$

$$\Rightarrow L(s) = -1$$

Let $L_0(s) = [L(s)]_{K=1}$ ($K =$ compensator gain - real!)

Then s is a CL pole if: $K L_0(s) = -1$

which requires $L_0(s)$ to be real.

For any such s : $K = \frac{-1}{L_0(s)}$

is the gain which would make this s a CL pole

Moreover: $L_0(s)$ is real (hence s a possible CH pole)

$$\text{if: } \angle L_0(s) = \ell(180^\circ) \quad (\ell = \text{any integer})$$

In particular:

$$L_0(s) = (1+2\ell)180^\circ \quad (\text{odd multiple of } 180^\circ)$$

$\Rightarrow L_0(s)$ is a negative real number

$$\Rightarrow \text{corresponding } K = \frac{-1}{L_0(s)} \text{ is positive}$$

and:

$$L_0(s) = 2\ell(180^\circ) \quad (\text{even multiple of } 180^\circ)$$

\Rightarrow corresponding K is negative

"Angle condition", $K > 0$

If we restrict ourselves initially to $K > 0$, we need

$$\angle L(s) = \angle L_0(s) = (1+2\ell)180^\circ$$

for s to be a CL pole. This is the "angle condition".

Any value of s satisfying this condition will be a CL pole for an appropriate positive value of K .

Suppose that we want a specific CL pole, s_{des} .

$$\text{We need } \angle L(s_{des}) = (1+2\ell)180^\circ$$

But recall: $\angle L(s) = \angle G(s) + \angle H(s)$ for any $s \in \mathbb{C}$

Thus, to make s_{des} a CL pole we need

$$(1+2\ell)180^\circ = \angle G(s_{des}) + \angle H(s_{des})$$

Hence, must design compensator $H(s)$ so that:

$$\angle H(s_{des}) = (1+2\ell)180^\circ - \angle G(s_{des})$$

Similar to Bode design approach, define:

$$\varphi_{reg} = (1+2\ell)180^\circ - \angle G(s_{des})$$

(choose ℓ to get φ_{reg} in range $[-180^\circ, +180^\circ]$)

Then choose poles/zeros in $H(s)$ so that

$$\angle H(s_{des}) = \varphi_{reg}$$

Example:

Suppose $G(s) = \frac{3}{s(s+2)}$

and we want $T(s)$ to have a pole at $s_{des} = -3+3j$

$$\angle G(s_{des}) = 116.56^\circ$$

(In Matlab: $\text{angle}(\text{evalfr}(G, -3+3j))$)

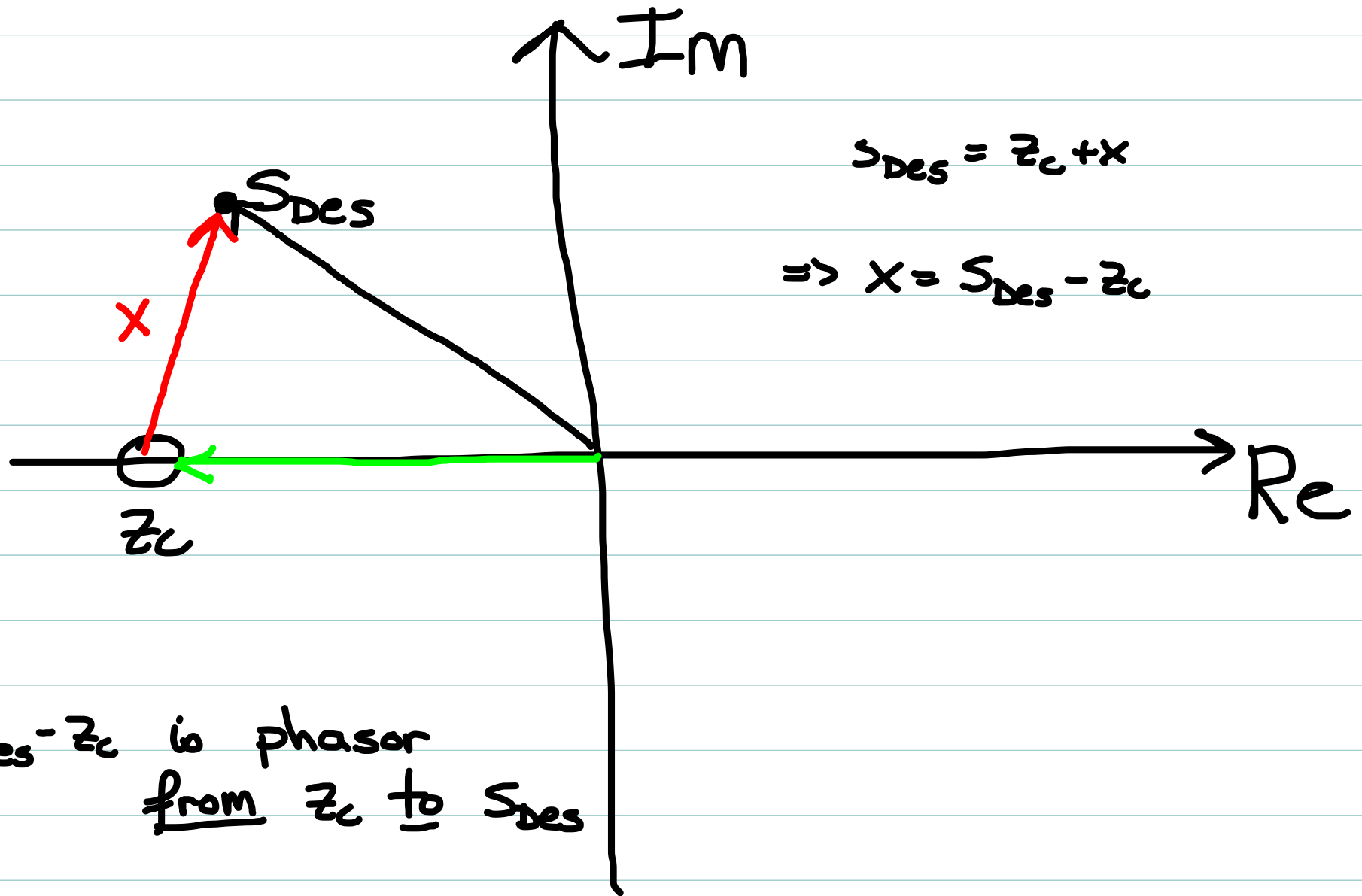
$$\Rightarrow \varphi_{req} = 180^\circ - 116.56^\circ = 63.43^\circ \text{ here}$$

Assume initially: $H(s) = K(s-z_c)$, $K > 0$

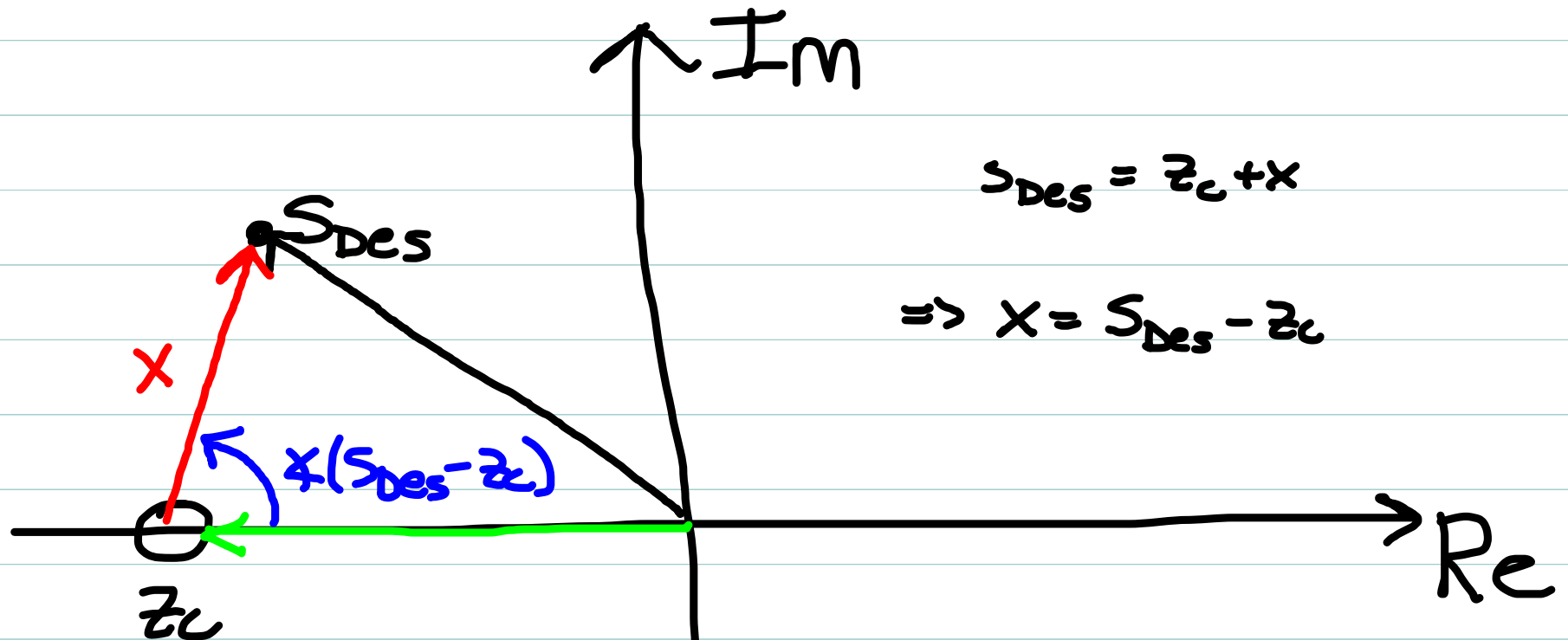
(not implementable: for illustration only!)

$$\text{Then we need } \angle(s_{des} - z_c) = 64.43^\circ$$

Visualization - Phasor Interpretation



Visualization - Phasor Interpretation

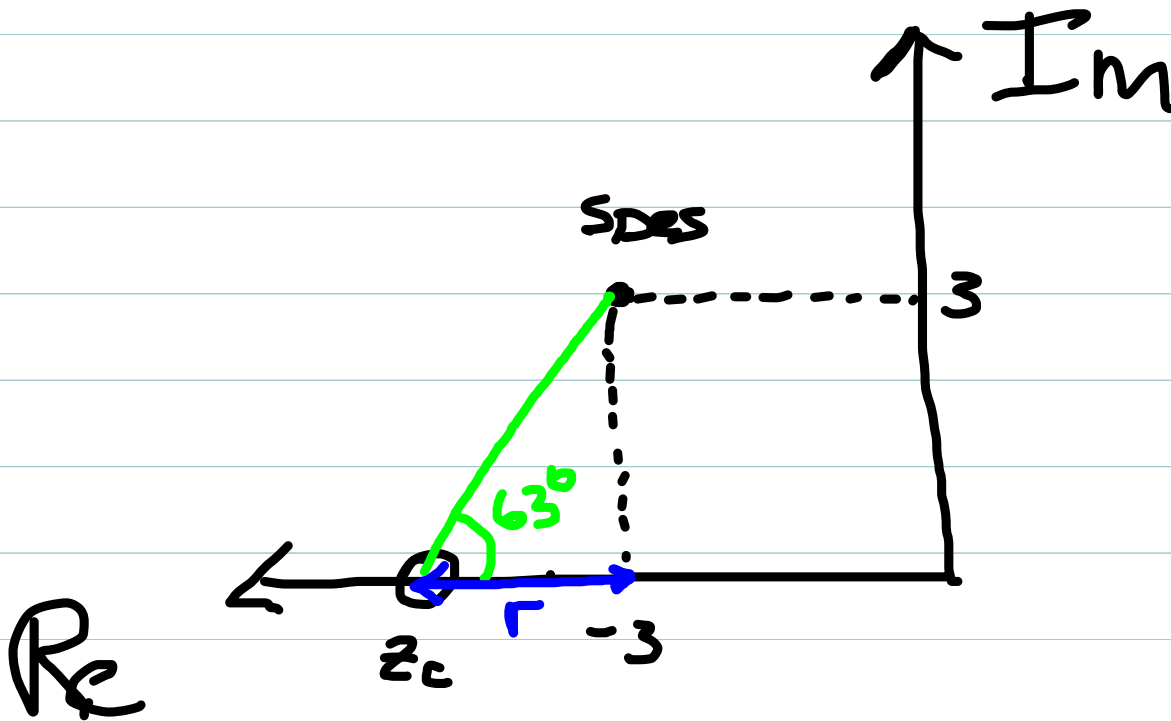


$s_{Des} - z_c$ is phasor
from z_c to s_{Des}

Note: unlike Bode designs we can get up to $+180^\circ$
at s_{Des} from a single zero.

Example cont'd

If we need $\angle(s_{des} - z_c) = 63.43^\circ$ at $s_{des} = -3 + 3j$:



$$\tan(63.43^\circ) = \frac{3}{r} \Rightarrow r = 1.5$$

$$\Rightarrow z_c = -4.5$$

Example, cont'd

So $H(s) = K(s+4.5)$ and then

$$L_o(s) = \frac{3(s+4.5)}{s(s+2)}$$

$$|L_o(s_{des})| = 3/4 \quad (\text{Matlab: } \text{abs}(\text{evalfr}(L_o, -3+3j)))$$

$$\text{so } K = 4/3.$$

Check:

$$T(s) = \frac{4(s+4.5)}{s^2+2s+4(s+4.5)} = \frac{4(s+4.5)}{s^2+6s+18} \quad \checkmark$$

roots at $-3 \pm 3j$

Notes

1.) To be implementable $H(s)$ needs a pole. Choose pole p_c so that

$$\angle(s_{des} - p_c) \approx 5^\circ$$

$$\text{Then } \angle H(s_{des}) = \angle(s_{des} - z_c) - \angle(s_{des} - p_c) = \angle(s_{des} - z_c) - 5^\circ$$

Add $+5^\circ$ to φ_{req} to account for required pole.

(“ β -minimizing” principle is quite messy here).

2.) Keep $\varphi_{req} < 90^\circ$, pref. below $60^\circ - 70^\circ$, or else zero will

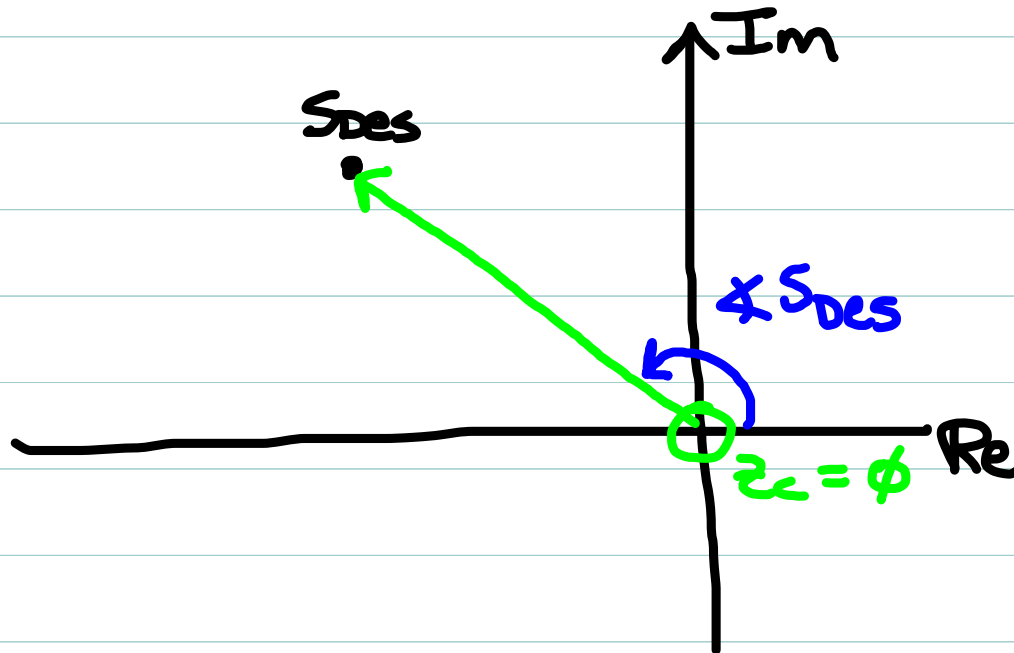
be closer to imag axis than s_{des} , creating substantial

additional overshoot. “Split” large φ_{req} over multiple zeros if necessary.

Notes (cont).

3.) Do not choose z_c in RHP! (We'll see why later)

\Rightarrow places practical limit on maximum angle contribution from a zero



(effective max
for $z_c \leq \phi$)

Notes (cont)

4.) Design method guarantees S_{Des} is a CL pole, but says nothing about location of other CL poles.

These might actually be unstable!

Suppose: $G(s) = \frac{2}{s^2(s+1)}$, $S_{Des} = -2 + 0j$

$G(-2) = -\frac{1}{2} \Rightarrow \varphi_{req} = \emptyset \Rightarrow H(s) = K > \emptyset$ sufficient

$K = \frac{-1}{-\frac{1}{2}} = 2$ and here

$$T(s) = \frac{4}{s^3 + s^2 + 4}$$

With poles at -2 , $\frac{1}{2} \pm \frac{4}{3}j$ \leftarrow unstable!

To use these ideas effectively as a design tool, we must have some idea where the other poles of $T(s)$ will be; i.e. at least if they are stable.

Requires us to more generally understand all possible solutions of $1 + L(s) = 0$

Or, equivalently, the "locus" of points in the complex plane which satisfy the angle condition(s):

$$\angle L(s) = (1+2\ell)180^\circ \quad (\text{if } K > 0)$$

$$\angle L(s) = (2\ell)180^\circ \quad (\text{if } K < 0).$$