

Implementation of pole at origin

If $p_c = 0$ (comp pole at origin), then clearly

$$\alpha = \exp[0 T_s] = 1$$

in the implementation eq'n. However $\beta = \frac{(1-1)}{0}$ is indeterminate.

If we look more carefully at $\lim_{p_c \rightarrow 0} \left[\frac{1 - \exp[p_c T_s]}{-p_c} \right]$

this yields the correct value $\beta = T_s$ for this case.

Thus for $\dot{x}(t) = e(t)$

we have $x(t_{k+1}) = x(t_k) + T_s e(t_k)$

i.e. $x_{k+1} = x_k + T_s e_k$

A closer look

$$\dot{x}(t) = e(t) \Rightarrow x_{k+1} = x_k + T_s e_k$$

$$\Rightarrow x(t+dt) = x(t) + dt e(t)$$

So our ZOH discretization strategy is equivalent to a simple (and not terribly accurate) Euler method for numerically integrating

Better idea:

$$x(t+dt) = x(t) + \frac{dt}{2} [e(t) + e(t+dt)]$$

i.e. a trapezoidal numerical approximation

Equivalent discrete equations

$$x(t+dt) = x(t) + \frac{dt}{2} [e(t) + e(t+dt)]$$

$$\Rightarrow x_{k+1} = x_k + \frac{T_s}{2} [e_k + e_{k+1}]$$

Which seems to require knowledge of future (e_{k+1})

But:

$$\text{Let } z_k = x_k - \frac{T_s}{2} e_k$$

$$\begin{aligned} \text{Then } z_{k+1} &= x_{k+1} - \frac{T_s}{2} e_{k+1} \\ &= x_k + \frac{T_s}{2} e_k + \cancel{\frac{T_s}{2} e_{k+1}} - \cancel{\frac{T_s}{2} e_{k+1}} \end{aligned}$$

$$\Rightarrow z_{k+1} = z_k + T_s e_k$$

Trapezoidal ("Tustin") Discretization

So $\dot{x}(t) = e(t)$ can more accurately be discretized with the pair of equations

$$z_{k+1} = z_k + T_s e_k$$

$$x_k = z_k + \frac{T_s}{2} e_k$$

Extension to general 1st order DEs is known as
"Tustin's method"

Generally more accurate than simple ZOH.
 \Rightarrow most commonly used in practice

Straightforward to calculate, but algebraically tedious

Repeated/complex poles

When $H(s)$ has complex, or repeated poles,

algebraic calculations for both ZOH + Tustin
get even more involved.

Fortunately, Matlab has some built-in functions
which will crunch the numbers for us.

$$\Rightarrow \text{c2d}(H, T_s)$$

$$\Rightarrow \text{c2d}(H, T_s, \text{'tustin'})$$

Need to more carefully understand how to use
the outputs from these functions.