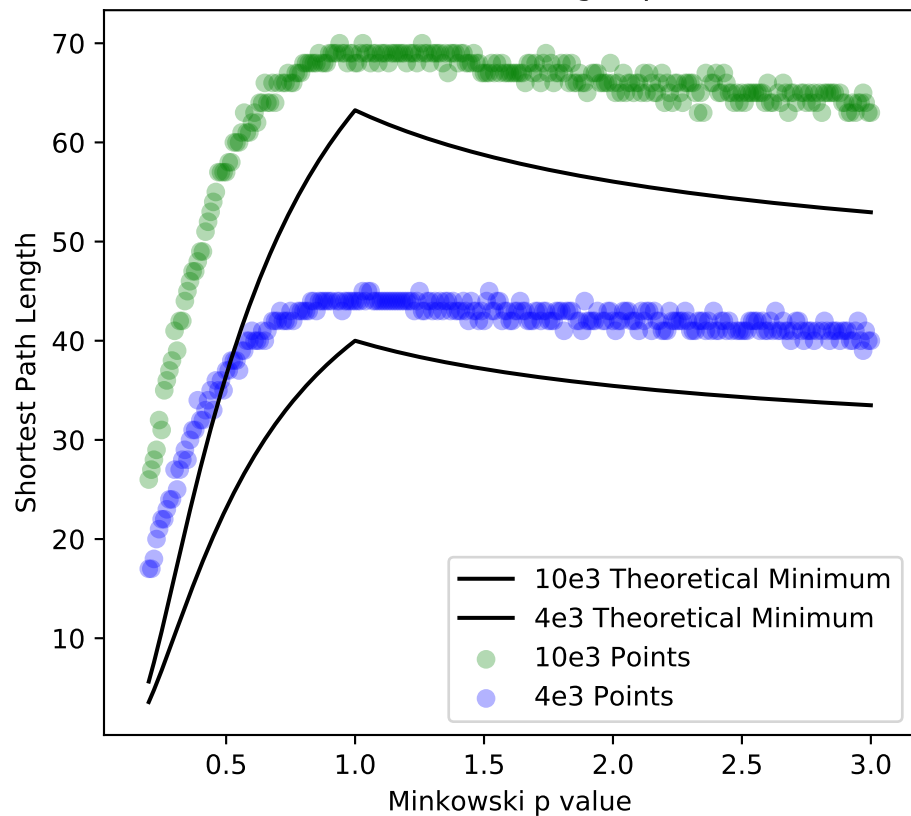


Shortest Paths, ~5 edges per node



Scaled Shortest Paths, ~5 edges per node

