

MORGAN W. ELDER

Professional Summary

Audio/Music Technology student with the high level of integrity, flexibility, and curiosity required to meet demanding expectations while demonstrating strong technical and creative abilities.

Work Experiences

University of Michigan

Video Game Audio Lead, 01/2022 – Current

- Manages all audio assets and implements them into Unity project using Wwise.
- Plans project goals with the project lead and delegates tasks to audio members.
- Creates documents for audio style guides, asset lists, and team meeting notes.

Video Game Sound Designer and Music Composer, 08/2021 – Current

- Creates original sound effects and music for game projects in WolverineSoft Studio, University of Michigan's premier game design and development studio.

Production Assistant, 06/2021 – Current

- Sets up cameras and microphones in performance halls.
- Operates cameras, on tripods and remotely, for live streaming and recording performances across several venues.
- Operates AV switcher and streaming encoder to manage live streams in real-time.

Grader for Video Game Music Course, 09/2020 – Current

- Assesses assignments for over 80 students for quality and completeness.
- Reads, interprets, and provides students feedback on completed assignments.
- Analyzes grades for trends to report to the professor.

Film Recordist, 06/2021 (Project)

- Operated boom mic and wireless lavalier mics to record dialogue for *Why I Fight*, or *Team Wristband* film production.

Branch Out Film Production, Ann Arbor, MI

Sound Engineer, 09/2021 – 03/2022

- Operated boom and wireless lavalier mics to record dialogue and on-set sounds.
- Managed post-production ADR sessions in audio studio.
- Edited and mixed dialogue, SFX, and music tracks into a final audio mixdown.

Leadership and Volunteering

- **A/V Volunteer**, University of Michigan — Operated video cameras for recording Suzanne Ciani's masterclass at Resonance, the Department of Performing Arts Technology's annual symposium. 10/2019
- **President**, International Academy — Anime Club 2017-2019
- **U.S. Delegate**, Children's International Summer Villages (CISV) 2016-2018
1) Galicia, Spain Summer 2016; 2) Lunenburg, Germany Winter 2017;
3) Bandung, Indonesia Summer 2018

Contacts

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Education

Expected Graduation - 05/2023

University of Michigan

Ann Arbor, MI

Major: BFA, Performing Arts
Technology

Minor: Computer Science

GPA: 3.8

05/2019

International Academy High School

Bloomfield Hills, MI

International Baccalaureate (IB)

Diploma

- Summa Cum Laude, GPA 4.24
- Awarded, Outstanding Achievement in IB Music (2018, 2019)
- Member, National Honor Society, Music Honor Society, and Spanish Honor Society

Skills

- **Music and Audio:** Composing, Mixing, Sound Design, Audio Editing, Film Recording, and Studio Recording
- **DAWs:** FL Studio, Ableton Live, Logic Pro, and ProTools
- **Programming:** C++, Unity, Wwise, Oculus VR Development, Max/MSP, and Processing
- **Adobe Creative Suite:** Audition, After Effects, and Photoshop
- **Instruments:** Piano and Saxophone
- **Languages:** English and Spanish