

CMSI 370-01
INTERACTION DESIGN
Fall 2014

Assignment 1021 Feedback

Matthew Flickner

mmflickner / mmflickner@gmail.com

Well-curated selection of references forms the foundation for a tight, focused paper on the usability of multiple monitors. Conclusions are sound and concepts from class are used sufficiently. Nicely done! I think that with some polish and, more importantly, illustrations, this can be an ULRA contender, if you so choose. Your responses to the cognitive psychology questionnaire further demonstrate your understanding of the course material, specifically how interaction design is related to cognitive psychology.

1a — +

1b — +

2a — | ...Some glitches in the document itself take this down a bit. First is a noticeable number of typos—not huge, but close enough to distracting. Second, for a subject like multiple monitors, illustrations/diagrams would really help communicate the ideas on the page. These two notions come together in the Truemper study discussion, where an earlier section mixed “monitors” and “windows” when monitors really were the point of discussion the whole time. First, “window” was actually a typo. Second, if there were diagrams, the reader would have been able to resolve this terminology mixup.

2b — + ...Concepts were used quite well in the discussions of the cited studies’ findings.

4d — | ...The selected work was clearly done meticulously and with a clear idea of what was desired. However, in the end you only found 4 sources. Were there really no more studies of a multiple-monitor setup? Further, those studies weren’t your *only* sources. There’s Bruce Tognazzini, some mention of the usability metrics (Nielsen), etc. These should have been cited also.

4e — +

4f — +

Update as of 11/30/2014 commits:

2a — Some typos cleaned up, much better illustration, overall better execution. (+)

4d — Two additional sources noted, and uncited sources from class are seen as well. (+)