CMSI 370-01

INTERACTION DESIGN

Fall 2014

Assignment 1204b Feedback

This feedback is effectively a code review; to keep it concise, notes are provided as a numbered list. Inline comments in your code illustrate an example of the numbered item (there may be more). Asterisks (*) denote high-priority issues. If any code review item is unclear or if the resulting proficiencies are not self-explanatory, please ask me.

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- 1. Solid keyboard action, but absence of mouse handling detracts from the "direct manipulation" style somewhat (2b, 3b, 4a)
- 2. Single d-pad navigates both tables in the RPG page—probably not intentional (3a, 4a)
- 3. Dependence on ids prevents multiple d-pad use on multiple tables (4b)
- 4. Spacing, looong lines (4*c*)
- 5. Unnecessary comments (4c, 4e)
- 6. Can use map instead of switch (4b)

