# Screens on Screen on Screens

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**Abstract**

# 1 Introduction

Bring the reader into the topic: [2] what is it about? Why does it matter? Are there any terms that you need to define [1] right away? (the topic descriptions already given have the kind of tone expected in an introduction)[**?**]

# 2 Background/Prior Work/Review

## 2.1 History

# 3 Method

# 4 Discussion

# 5 Conclusion

# References

[1] Dugald Ralph Hutchings, Greg Smith, Brian Meyers, Mary Czerwinski, and George Robertson. Display space usage and window management operation comparisons between single monitor and multiple monitor users. In *Proceedings of the Working Conference on Advanced Visual Interfaces*, AVI '04, pages 32–39, New York, NY, USA, 2004. ACM.

[2] Youn-ah Kang and John Stasko. Lightweight task/application performance using single versus multiple monitors: A comparative study. In *Proceedings of Graphics Interface 2008*, GI '08, pages 17–24, Toronto, Ont., Canada, Canada, 2008. Canadian Information Processing Society.

[3] Jacob M. Truemper, Hong Sheng, Michael G. Hilgers, Richard H. Hall, Morris Kalliny, and Basanta Tandon. Usability in multiple monitor displays. *SIGMIS Database*, 39(4):74–89, October 2008.