

CMSI 371-01
COMPUTER GRAPHICS
Spring 2016

Assignment 0308 Feedback

Outcomes that eventually cover both 2D and 3D continue to max out at | for now because this assignment remains in 2D.

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*Notes while running (high-priority notes are marked with ***):*

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Code review (refer to <http://lmucs.github.io/backing-guidelines/> for code-review abbreviations):

1.

1a —

2c (max |) —

2d —

3c —

4a —

4b —

4c —

4d —

4e — Decent commit frequency though commit messages can be a *little* bit better. Borderline though, so we will leave them be but they definitely could have been better (e.g., “added a filter” = which filter?, etc.). (+)

4f — Submitted on time. (+)