TrustBench (aka AegisEval) — System Diagrams

This page includes multiple Mermaid diagrams you can copy into docs, READMEs, or wikis. They cover: (1) System Context (C4 L1), (2) Platform Components (C4 L2), (3) CI Flow, and (4) Studio App User Flow.

1) System Context (C4 Level 1)

```
flowchart LR
 actorUser["End Users / Students"]
 actorEng["Engineers / Contributors"]
 actorSec["Security / Red Team"]
 actorPM["PM / Compliance / Audit"]
 subgraph TrustBench[TrustBench Platform]
   core["trustbench-core\n(eval runners, judges, metrics)"]
   ci["trustbench-ci\n(GitHub Action / CLI)"]
   studio["trustbench-studio\n(Web App / Dashboard)"]
   datasets["trustbench-datasets\n(golden sets, red-team suites)"]
   reports["trustbench-reports\n(JSON/CSV/HTML artifacts)"]
 repo["GitHub Repos\n(agent code, prompts, configs)"]
 actorEng -->|PRs, pushes| repo
 actorUser -->|Upload/Paste repo| studio
 actorSec -->|Schedule adversarial runs| studio
 actorPM -->|Review metrics & artifacts| studio
 ci --> core
 studio --> core
 core --> reports
 core --> datasets
 core -->|clone| repo
 reports --> actorPM
 reports --> actorSec
 reports --> actorEng
 datasets --> core
```

2) Platform Components (C4 Level 2 — Containers)

```
flowchart TB
 subgraph Core[trustbench-core]
    runner["Eval Runner\n(orchestrates pillars & tools)"]
    judge["LLM-as-Judge\n+ HITL calibration"]
   pillars["Pillars:\n1) Task Fidelity\n2) System Robustness\n3) Security\n4)
Ethics/Refusal"]
   metrics["Metrics Engine\n(faithfulness, injection-block rate, p95 latency,
etc.)"]
 end
 subgraph CI[trustbench-ci]
   gha["GitHub Action Wrapper"]
   cli["CLI Adapter (local runs)"]
 end
 subgraph Studio[trustbench-studio]
   ui["Web UI (Streamlit/Next.js)"]
   api["/evaluate API (job queue)"]
    store["Run Store (SQLite/Postgres/FS)"]
 end
 subgraph Datasets[trustbench-datasets]
   gold["Golden Examples"]
    red["Red-Team Suites"]
 end
 subgraph Reports[trustbench-reports]
    json["JSON / CSV / HTML artifacts"]
   dash["Visual Dashboard"]
 end
 Repo["GitHub Repo (agent code)"]
 gha --> runner
 cli --> runner
 ui --> api --> runner
 runner --> judge
 runner --> pillars
 runner --> metrics
 runner --> json
 json --> dash
 runner -->|clone/read| Repo
 gold --> runner
```

```
red --> runner
dash --> store
```

3) CI Flow — From Push to Gate

```
sequenceDiagram
 participant Dev as Developer
 participant GH as GitHub (PR)
 participant CI as trustbench-ci (Action)
 participant Core as trustbench-core (Runner)
 participant Rep as Reports
 Dev->>GH: Push branch / Open PR
 GH->>CI: Trigger workflow (eval.yaml)
 CI->>Core: Run evaluation (clone repo, detect entrypoints)
 Core->>Core: Execute pillars (Task/System/Security/Ethics)
 Core->>Rep: Save artifacts (JSON/CSV/HTML + failures)
 Core-->>CI: Return metrics + pass/fail per-threshold
 CI-->>GH: PR summary comment + artifacts link
 alt Any pillar below threshold
   GH-->>Dev: X Block merge (required check fails)
 else All thresholds met
   GH-->>Dev: ✓ Merge allowed
```

4) TrustBench Studio — User Flow

```
flowchart LR
  U[User (student/learner)] --> A[Paste GitHub URL or Upload Folder]
A --> B{Profile Selected?}
B -- default --> C[Use default thresholds]
B -- custom --> D[Select profile & thresholds]
C --> E[Start Evaluation]
D --> E[Start Evaluation]
E --> F[Progress + Live Logs]
F --> G[Results Dashboard\n(scorecards per pillar)]
G --> H[Inspect Failure Artifacts]
H --> I[Suggested Fixes (retriever, prompt, guard)]
I --> J[Re-run Evaluation]
G --> K[Export Report (JSON/HTML/PDF)]
```

Notes & Legend

- Pillars: Task, System, Security, Ethics
- Artifacts: exact failing I/O pairs, judge rationale, timestamps, seeds
- Thresholds: per-profile, used to gate merges in CI
- HITL: human labels calibrate judge prompts and thresholds

5) Skill-Based Agents with MCP — Patterned Topology (avoids common antipatterns)

```
flowchart LR
 %% High-level orchestrator with explicit skills to avoid "one agent to rule
them all"
 Start([__start__]) --> Orchestrator{{Router/Planner}}
 subgraph MCP[Model Context Protocol Layer]
   GH[(GitHub Server)]
    RepoScan([scan repo])
   Secrets([secrets_scan])
   Semgrep([semgrep_rules])
   VT([vt_lookup])
   KB([/api/reports/latest])
   RAGAS([ragas_eval])
   PromptGuard([prompt_guard])
 end
 %% Branch into skill-based agents (each with a clear pattern)
 Orchestrator -->|route by profile| TaskFidelity
 Orchestrator -->|route| SecurityEval
 Orchestrator -->|route| SystemPerf
 Orchestrator -->|route| EthicsRefusal
 %% Agent nodes labeled by best-suited patterns
 TaskFidelity["Task Fidelity Agent
Pattern: **Planner→Executor** with **Retrieval Router**
Skills: chunk, embed, retrieve, compare vs truth"]
 SecurityEval["Security Red-Team Agent
Pattern: **Adversary→Defender Duel** + **Critic/Referee**
Skills: jailbreak gen, injection tests, guard updates"]
 SystemPerf["System Performance Agent
Pattern: **Sampler→Aggregator**
Skills: latency sampling, p95 calc, stability checks"]
 EthicsRefusal["Ethics/Refusal Agent
Pattern: **Critic/Referee**
```

```
Skills: policy check, refusal accuracy, content filters"]
 %% Tools via MCP (explicit edges to avoid blurry boundaries)
 TaskFidelity -->|use| RAGAS
 TaskFidelity -->|fetch| GH
 SecurityEval -->|attack/score| PromptGuard
 SecurityEval -->|code scan| Semgrep
 SecurityEval -->|secrets| Secrets
 SecurityEval -->|hash intel| VT
 SystemPerf -->|logs| KB
 EthicsRefusal -->|policies| KB
 %% Aggregation and gating
 TaskFidelity --> Agg((Aggregation))
 SecurityEval --> Agg
 SystemPerf --> Agg
 EthicsRefusal --> Agg
 Agg --> Scores["Score Synthesizer
(faithfulness, injection-block, refusal_acc, p95)"]
 Scores --> Report["Reports (JSON/CSV/HTML)"]
 Scores --> Gate{CI Gate}
 Gate -->|pass| End([__end__])
 Gate -->|fail| PRComment["PR Comment + Artifacts"]
 %% Anti-pattern guards (annotations)
 classDef anti fill:#222,stroke:#f66,color:#f66;
 note1[[Avoid: One Agent To Rule Them All]]:::anti
 note2[[Avoid: Death by 1000 Agents]]:::anti
 Orchestrator --- note1
 Agg --- note2
```

Why this avoids antipatterns: - Overloaded agent \rightarrow split into four *skill* agents with explicit responsibilities. - Too many tiny agents \rightarrow one agent per *pillar*, not per micro-step; internal tools remain tools, not agents. - LLM hammer \rightarrow non-LLM skills (Semgrep, secrets scan, p95 sampling) are tools via MCP, not prompts. - Chain of pain \rightarrow branches run in parallel; aggregation is single, testable node. - Blurred boundaries \rightarrow each agent lists its skills and tools; MCP edges make dependencies explicit. - No escape hatch \rightarrow CI gate provides fail-safe; artifacts enable human review and retry.

6) MCP Handshake & Tool Use (sequence)

```
sequenceDiagram

participant Studio as TrustBench Studio (UI)

participant Core as Orchestrator (LangGraph)

participant MCP as MCP Client
```

```
participant GH as GitHub Server
participant Tools as Tools (semgrep/secrets/VT/prompt_guard/ragas)

Studio->>Core: /evaluate(repo_url, profile)
Core->>MCP: discover()
MCP-->>Core: tools=[scan_repo, secrets_scan, semgrep_rules, vt_lookup,
ragas_eval, prompt_guard]
Core->>GH: clone(repo)
Core->>MCP: call(scan_repo, path)
Core->>MCP: call(ragas_eval, golden_set)
Core->>MCP: call(secrets_scan | semgrep_rules | vt_lookup)
Core->>MCP: call(prompt_guard, prompts)
Core-->>Studio: metrics + failing I/O + rationale
Studio-->>Studio: visualize & gate (if CI)
```

7) Pillar Mini-Graphs (like your tag-extractor screenshot)

```
flowchart TB
 subgraph Security_Pillar
   start([__start__]) --> jailbreak[generate_attacks]
   start --> secrets[scan_secrets]
   start --> static[semgrep scan]
   jailbreak --> defense[prompt_guard_score]
   secrets --> aggS
   static --> aggS
   defense --> aggS[aggregate_security]
   aggS --> end([__end__])
 end
 subgraph Task_Pillar
   tstart([ start ]) --> retrieve[retrieve topk]
   tstart --> baseline[extractive_fallback]
   retrieve --> compare[ragas_faithfulness]
   baseline --> compare
   compare --> tend([__end__])
 end
```

Next Steps

- Confirm final agent names and the exact MCP tool list
- I can export these diagrams to a downloadable .md or embed them into your README