What Makes a Movie Successful

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Overview

- 1. Why?
- 2. How?
- 3. What did we find?



Agenda

- 1. Business Problem
- 2. Data
- 3. Methods
- 4. Results
- 5. Conclusions

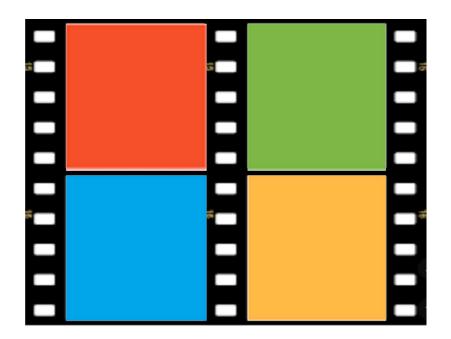


Business Problem

- Microsoft developing a movie studio and streaming service with original content
- Make movies that will make the service "successful"
- Be competitive with other tech firms already in the movie streaming industry







Data

Analyzed Traits:

- Genre
- Target Audience
- Release Year
- Production Budget
- Composer
- Director
- Runtime









Methods

- Revenue
 - Worldwide Gross
- Net Profit (\$)
 - Worldwide Gross Production Budget
- ROI (%)
 - Production Budget / Worldwide Gross
- Success Score
 - IMDB Average Rating * (Worldwide Gross / Production Budget)

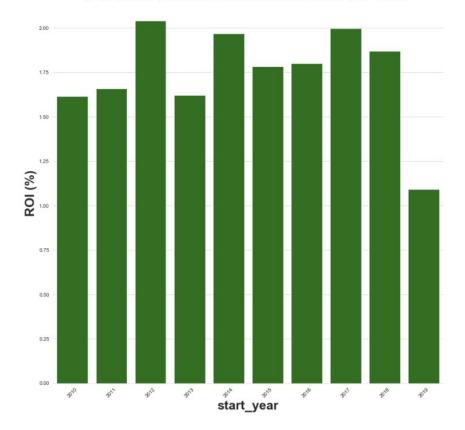


^{*} Films with under 100 IMDB reviews filtered out, giving dataset ~2000 clean data points

Results

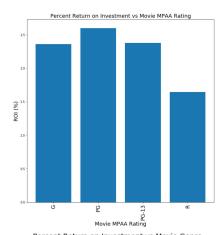
- Candidate groups of profitable composers and directors identified
- General upward trend of ROI over the years; dip in 2019 possible partnership opportunity

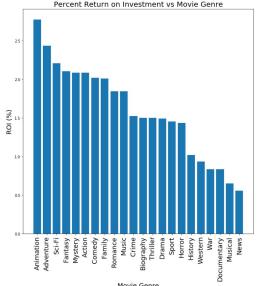
Percent Return on Investment vs Year



Results

- Wider target audiences recommended (ideally with PG rating)
- Animation and adventure are two standout genres
- No heavy correlations between success and runtime or budget
 - Good practice to have at least a standard feature-length film
 - Low-budget films have potential for higher profitability





Evaluation/Conclusion and Next Steps

General film profile that can be replicated by Microsoft for success:

- 1. Genre: Animation or Adventure
- 2. Composer: Ed Côrtes
- 3. Director: John Woo or Matt Bettinelli-Olpin
- Release Year: partner with existing studio to produce
- 5. Runtime: feature film length
- 6. Production Budget: lower budget linked to higher profitability
- 7. Target Audience: 'PG' rating

Next Steps:

- Take into account director/composer salary
- Dissect each movie characteristic across multiple years



Thank You!

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