CHARACTER NAME	(PLAYER	NAME	ARMOR CLASS	HIT POINTS	HIT DICE	EXHAUSTION
BACKGROUND	CLASS	LEVEL	- /-		SPENT	-2 -4 -6 -8 -10 DEATH SAVES
SPECIES	SUBCLASS	XP	SHIELD	TEMP MAX	MAX	♦♦♦ ♦♦♦ SUCCESS FAILURE
SPECIES	SUBCLASS	A DUNCEONE & - D	V 2		I MAX	JOCCESS TATEORE
		DUNGEONS & D				
STRENGTH	INTELLIGENCE	PROFICIENCY BONUS	INSPIRATIO	INITIAT	TIVE	PASSIVE PERCEPTION
MODIFIER SCORE	MODIFIER SCORE		WEAPON	S & DAMAGE CANTR	PS	
O Saving Throw	O Saving Throw	Name	Atk Bonus / DC	Damage & Type	Notes	
DEXTERITY MODIFIER Saving Throw	WISDOM MODIFIER SCORE Saving Throw					
CONSTITUTION	CHARISMA		COMBAT	FEATURES & DEFENS	FC	
MODIFIER SCORE O Saving Throw	MODIFIER SCORE Saving Throw		СОМВА	TEATORES & DETERMINE		
SKILL & TOOL I	PROFICIENCIES		C	LASS FEATURES		
O Acrobatics (DEX)	O Medicine (Wis)					
O Animal Handling (Wis)	O Nature (INT)					
O Arcana (INT)	O Perception (Wis)					
O Athletics (STR)	O Performance (CHA)					
O Deception (CHA)	O Persuasion (CHA)					
O History (INT)	O Religion (INT)					
OInsight (Wis)	O Sleight of Hand (DEx)					
O Intimidation (CHA)	O Stealth (DEX)					
O Investigation (INT)	O Survival (Wis)					
0	0					
0						
SPECIES	TRAITS					
Size Speed						
		0				
		[FEATS		
5						

	APPEAR	ANCE		OTHER PR	OFICIENCIES		VALUA	ABLES & T	TREASU	RE
			LANGUAGES							
Age	Height	Weight	ARMOR Shi Lig Me	ht 🗘	APONS Simple Martial Improvised	PP	GP	EP	SP	СР
BACKSTORY & PERSONALITY		ERSONALITY	EQUIPMENT			MAGICAL ITEMS				
Alignment			Carry Capacity Drag/Lift/Push Weight Carried			Magic Item Attunement				
		SPELLCASTING								
Spellc	ASTING ABLITY	1	LEVEL 3	***	CREATURE NAME					MOD SAV
	TTACK BONUS	SPELL SLOTS Expended LEVEL 1 ����	LEVEL 4	$\Diamond \Diamond \Diamond$	CREATURE NAME Type, Alignment				STR	MOD SAV
SPELL S	ATTACK BONUS	SPELL SLOTS Expended	LEVEL 4	♦ ♦♦	Түре, Alignment AC				DEX	MOD SAV
SPELL A	ATTACK BONUS	SPELL SLOTS Expended LEVEL 1 ����	LEVEL 4	♦♦♦ ♦ •••••••••••••••••••••••••••••	Түре, Alignment AC HP			1		MOD SAV
SPELL A	ATTACK BONUS	SPELL SLOTS Expended LEVEL 1 ����	LEVEL 4	♦♦♦ ••c. & Ritual •• C ••• R	Type, Alignment AC HP Speed] (Dex Con	MOD SAV
SPELL S	ATTACK BONUS	SPELL SLOTS Expended LEVEL 1 ����	LEVEL 4	♦♦♦ nc. & Ritual C → R C	Түре, Alignment AC HP] 	Dex Con nt	MOD SAV
SPELL S	ATTACK BONUS	SPELL SLOTS Expended LEVEL 1 ����	LEVEL 4	♦ ♦♦ 1 & Ritual 1 C - ♦ R 1 C - ♦ R	Type, Alignment AC HP Speed] 	DEX CON NT Wis	MOD SAV
SPELL S	ATTACK BONUS	SPELL SLOTS Expended LEVEL 1 ����	LEVEL 4	$\diamondsuit \diamondsuit \diamondsuit$ $\diamondsuit \diamondsuit$ $A \hookrightarrow \diamondsuit$ $A \hookrightarrow \diamondsuit \hookrightarrow \diamondsuit$ $A \hookrightarrow \diamondsuit \hookrightarrow \diamondsuit \hookrightarrow \diamondsuit$ $A \hookrightarrow \hookrightarrow \diamondsuit \hookrightarrow \diamondsuit$ $A \hookrightarrow \diamondsuit \hookrightarrow \diamondsuit \hookrightarrow \diamondsuit$ $A \hookrightarrow \diamondsuit \hookrightarrow \diamondsuit \hookrightarrow \diamondsuit$ $A \hookrightarrow \hookrightarrow \diamondsuit \hookrightarrow \diamondsuit$ $A \hookrightarrow \hookrightarrow \diamondsuit \hookrightarrow \diamondsuit$ $A \hookrightarrow \hookrightarrow \hookrightarrow \diamondsuit \hookrightarrow \diamondsuit$ $A \hookrightarrow \hookrightarrow \hookrightarrow \diamondsuit \hookrightarrow \diamondsuit$ $A \hookrightarrow \hookrightarrow \hookrightarrow \hookrightarrow \diamondsuit \hookrightarrow \diamondsuit$ $A \hookrightarrow \hookrightarrow \hookrightarrow \hookrightarrow \diamondsuit$ $A \hookrightarrow \hookrightarrow \hookrightarrow \hookrightarrow \hookrightarrow \diamondsuit$ $A \hookrightarrow \hookrightarrow \hookrightarrow \hookrightarrow \hookrightarrow \hookrightarrow \diamondsuit$ $A \hookrightarrow \hookrightarrow$ $A \hookrightarrow \hookrightarrow$	Type, Alignment AC HP Speed Initiative] 	DEX CON NT Wis	MOD SAV
SPELL S	ATTACK BONUS	SPELL SLOTS Expended LEVEL 1 ����	LEVEL 4	♦ ♦♦ 1 & Ritual 1 C - ♦ R 1 C - ♦ R	Type, Alignment AC HP Speed Initiative Skills Resistances Immunities] 	DEX CON NT Wis	MOD SAV
SPELL S	ATTACK BONUS	SPELL SLOTS Expended LEVEL 1 ����	LEVEL 4	$\diamondsuit \diamondsuit \diamondsuit$ $\diamondsuit \diamondsuit$ $A \hookrightarrow \diamondsuit$ $A \hookrightarrow \diamondsuit \hookrightarrow \diamondsuit$ $A \hookrightarrow \diamondsuit \hookrightarrow \diamondsuit \hookrightarrow \diamondsuit$ $A \hookrightarrow \hookrightarrow \diamondsuit \hookrightarrow \diamondsuit$ $A \hookrightarrow \diamondsuit \hookrightarrow \diamondsuit \hookrightarrow \diamondsuit$ $A \hookrightarrow \diamondsuit \hookrightarrow \diamondsuit \hookrightarrow \diamondsuit$ $A \hookrightarrow \hookrightarrow \diamondsuit \hookrightarrow \diamondsuit$ $A \hookrightarrow \hookrightarrow \diamondsuit \hookrightarrow \diamondsuit$ $A \hookrightarrow \hookrightarrow \hookrightarrow \diamondsuit \hookrightarrow \diamondsuit$ $A \hookrightarrow \hookrightarrow \hookrightarrow \diamondsuit \hookrightarrow \diamondsuit$ $A \hookrightarrow \hookrightarrow \hookrightarrow \hookrightarrow \diamondsuit \hookrightarrow \diamondsuit$ $A \hookrightarrow \hookrightarrow \hookrightarrow \hookrightarrow \diamondsuit$ $A \hookrightarrow \hookrightarrow \hookrightarrow \hookrightarrow \hookrightarrow \diamondsuit$ $A \hookrightarrow \hookrightarrow \hookrightarrow \hookrightarrow \hookrightarrow \hookrightarrow \diamondsuit$ $A \hookrightarrow \hookrightarrow$ $A \hookrightarrow \hookrightarrow$	Type, Alignment AC HP Speed Initiative Skills Resistances Immunities Senses] 	DEX CON NT Wis	MOD SAV
SPELL S	ATTACK BONUS	SPELL SLOTS Expended LEVEL 1 ����	LEVEL 4 LEVEL 5 Cor Cor Cor		Type, Alignment AC HP Speed Initiative Skills Resistances Immunities Senses Languages] 	DEX CON NT Wis	MOD SAV
SPELL S	ATTACK BONUS	SPELL SLOTS Expended LEVEL 1 ����	LEVEL 4 LEVEL 5 Cor Cor Cor Cor Cor Cor Cor Co		Type, Alignment AC HP Speed Initiative Skills Resistances Immunities Senses] 	DEX CON NT Wis	MOD SAV
SPELL S	ATTACK BONUS	SPELL SLOTS Expended LEVEL 1 ����	LEVEL 4 LEVEL 5 Cor Cor Cor Cor Cor Cor Cor Co		Type, Alignment AC HP Speed Initiative Skills Resistances Immunities Senses Languages] 	DEX CON NT Wis	MOD SAV
SPELL S	ATTACK BONUS	SPELL SLOTS Expended LEVEL 1 ����	LEVEL 4 LEVEL 5 Cor Cor Cor Cor Cor Cor Cor Co		Type, Alignment AC HP Speed Initiative Skills Resistances Immunities Senses Languages CR (PB)] 	DEX CON NT Wis	MOD SAV
SPELL S	ATTACK BONUS	SPELL SLOTS Expended LEVEL 1 ����	LEVEL 4 LEVEL 5 Cor Cor Cor Cor Cor Cor Cor Co		Type, Alignment AC HP Speed Initiative Skills Resistances Immunities Senses Languages CR (PB)] 	DEX CON NT Wis	MOD SAV
SPELL S	ATTACK BONUS	SPELL SLOTS Expended LEVEL 1 ����	LEVEL 4 LEVEL 5 Cor Cor Cor Cor Cor Cor Cor Co		Type, Alignment AC HP Speed Initiative Skills Resistances Immunities Senses Languages CR (PB) TRAITS] 	DEX CON NT Wis	MOD SAV
SPELL S	ATTACK BONUS	SPELL SLOTS Expended LEVEL 1 ����	LEVEL 4 LEVEL 5 Cor Cor Cor Cor Cor Cor Cor Co		Type, Alignment AC HP Speed Initiative Skills Resistances Immunities Senses Languages CR (PB)] 	DEX CON NT Wis	MOD SAV
SPELL S	ATTACK BONUS	SPELL SLOTS Expended LEVEL 1 ����	LEVEL 4 LEVEL 5 Cor Cor Cor Cor Cor Cor Cor Co		Type, Alignment AC HP Speed Initiative Skills Resistances Immunities Senses Languages CR (PB) TRAITS] 	DEX CON NT Wis	MOD SAV
SPELL S	ATTACK BONUS	SPELL SLOTS Expended LEVEL 1 ����	LEVEL 4 LEVEL 5 Cor Cor Cor Cor Cor Cor Cor Co		Type, Alignment AC HP Speed Initiative Skills Resistances Immunities Senses Languages CR (PB) TRAITS] 	DEX CON NT Wis	MOD SAV