

Milo Wissig
Web Developer
Brooklyn, NY

Contact:

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Summary:

Full stack web developer with a background in painting, printmaking, and digital print design and production.

Skills:

HTML5, CSS3, Javascript, Ruby, Rails, Sinatra, SQL, Bootstrap, Adobe CS, Google Maps API

Projects:

ArtCrawler / Rails & Google Maps API (<https://artcrawler.herokuapp.com/>), 2018
A mobile web app for scheduling, mapping and attending multi-location arts events.

School Admin Panel / Rails (<https://sat-panel.herokuapp.com/>), 2018
An administration panel for managing students, courses and employees in a school.

Postpile / Sinatra & ActiveRecord (<http://postpile.herokuapp.com>), 2018
A social media web app that allows users to make text and image posts and send messages.

Munder-Difflin Paper / JavaScript & CSS (<https://mwissig.github.io/Munder-Difflin-Paper/>), 2018
A web site for a paper company featuring scroll animations.

ColdplayCrybaby.com / HTML, CSS & Graphics (<http://coldplaycrybaby.com>), 2017
A retro Livejournal-inspired site featured on the iTunes top 100 comedy podcast "My Brother My Brother and Me."

Education:

New York Code + Design Academy / Certificate
OCTOBER 2018, NEW YORK, NY
NYCDA Software Engineering Intensive Certification

Pratt Institute / BFA
MAY 2013, BROOKLYN, NY
Bachelor of Fine Arts; Specializing in Painting

Experience:

Staples / Copy & Print Associate

JANUARY 2015 - JUNE 2018, NEW YORK, NY

Created and prepared graphics for print media and produced digital prints with a variety of equipment.

Pratt Institute / Gallery Assistant

SEPTEMBER 2011 - JANUARY 2013, NEW YORK, NY

Installed work for art exhibitions and responded to gallery inquiries.