
Milo Wissig

Web Developer



Brooklyn, NY



mwissig@gmail.com



www.mwissig.com



github.com/mwissig



linkedin.com/mwissig

Full stack web developer with a background in painting, printmaking, and digital print design and production.

Skills

HTML5 • CSS3 • Javascript • Ruby • Rails • Sinatra • SQL

Bootstrap • Adobe CS • Google Maps API

Projects

ArtCrawler / Rails & Google Maps API (<https://artcrawler.herokuapp.com/>), 2018

A mobile web app for scheduling, mapping and attending multi-location arts events.

School Admin Panel / Rails (<https://sat-panel.herokuapp.com/>), 2018

An administration panel for managing students, courses and employees in a school.

Postpile / Sinatra & ActiveRecord (<http://postpile.herokuapp.com>), 2018

A social media web app that allows users to make text and image posts and send messages.

Munder-Difflin Paper / JavaScript & CSS

(<https://mwissig.github.io/Munder-Difflin-Paper/>), 2018

A web site for a paper company featuring scroll animations.

ColdplayCrybaby.com / HTML, CSS & Graphics (<http://coldplaycrybaby.com>), 2017

A retro Livejournal-inspired site featured on the iTunes top 100 comedy podcast "My Brother My Brother and Me."

Education

New York Code + Design Academy / Certificate

OCTOBER 2018, NEW YORK, NY

NYCDA Software Engineering Intensive Certification

Pratt Institute / BFA

MAY 2013, BROOKLYN, NY

Bachelor of Fine Arts; Specializing in Painting

Experience

Staples / Copy & Print Associate

JANUARY 2015 - JUNE 2018, NEW YORK, NY

Created and prepared graphics for print media and produced digital prints with a variety of equipment.

Pratt Institute / Gallery Assistant

SEPTEMBER 2011 - JANUARY 2013, NEW YORK, NY

Installed work for art exhibitions and responded to gallery inquiries.
