#### Warsaw University of Technology

Faculty of Electronics and Information Technology Specialization: Computer Science Course: Introduction to Artificial Intelligence

# PROJECT DOCUMENTATION Bayesian Network

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## Objective

The goal of this task was to construct a Bayesian Network that models the relationship between the presence of a PhD student (K.) in her office, the status of the light in the room, and her login status in Microsoft Teams. The main question was: What is the influence of knowing that K. is logged into Teams on the belief that the light in her office is on?

### Scenario Description

The following probabilistic dependencies are assumed:

- K. is present in her office 40% of the time. The remaining 60% she works remotely.
- When she is present:
  - The light is on 50% of the time.
  - She is logged into Microsoft Teams 80% of the time.
- When she is absent:
  - The light is left on 5% of the time.
  - She is logged into Microsoft Teams 5% of the time.

### Bayesian Network Structure

We defined three discrete variables:

- Room: whether K. is present in her office (present/absent)
- Light: whether the light is on (on/off)
- MSTeams: whether K. is logged into Microsoft Teams (on/off)

The dependencies are represented by the following directed acyclic graph:

 $\mathtt{Room} \to \mathtt{Light}$ 

 $\mathtt{Room} o \mathtt{MSTeams}$ 

## **Implementation**

The network was implemented in Python using the pgmpy library. The conditional probability tables (CPTs) were defined based on the scenario, and inference was performed using the VariableElimination algorithm.

#### Results

Two queries were evaluated:

#### 1. Unconditional Probability of Light Being On

P(Light=on) 0.2300

#### 2. Conditional Probability Given Teams Status

Given that the student sees K. is **logged in to Microsoft Teams**, the probability that the light in her office is on increases to:

P(Light=on | MSTeams=on) 0.4614

## Manual Calculations (Verification)

To verify the correctness of the network, we calculate manually the conditional probability:

$$P(Light = on \mid MSTeams = on)$$

We use the law of total probability and sum over the hidden variable Room:

$$P(L = \text{on}, T = \text{on}) = P(R = \text{present}) \cdot P(T = \text{on} \mid R = \text{present}) \cdot P(L = \text{on} \mid R = \text{present}) + P(R = \text{absent}) \cdot P(T = \text{on} \mid R = \text{absent}) \cdot P(L = \text{on} \mid R = \text{absent})$$

Substituting the known probabilities:

$$= 0.4 \cdot 0.8 \cdot 0.5 + 0.6 \cdot 0.05 \cdot 0.05 = 0.16 + 0.0015 = 0.1615$$

Now we calculate the full probability of MSTeams = on:

$$P(T = on) = P(R = present) \cdot P(T = on \mid R = present) + P(R = absent) \cdot P(T = on \mid R = absent)$$

$$= 0.4 \cdot 0.8 + 0.6 \cdot 0.05 = 0.32 + 0.03 = 0.35$$

Finally, we compute the conditional probability:

$$P(L = on \mid T = on) = \frac{P(L = on, T = on)}{P(T = on)} = \frac{0.1615}{0.35} \approx \boxed{0.4614}$$

#### Legend:

- T MS Teams status (on/off)
- L Room light status (on/off)
- R Room presence (present/absent)

This exactly matches the result returned by the Bayesian network inference engine, confirming that the model behaves as expected.

# Conclusion

The Bayesian Network successfully models the probabilistic relationships described in the scenario. The presence of evidence (MSTeams=on) significantly increases the belief that the light in the office is on — from about 23% to 46%.