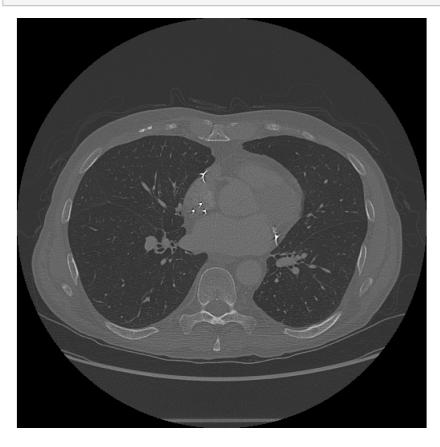
## Task-01

```
clc
clear
load chestVolume.mat
whos
```

Name Size Bytes Class Attributes

V 512x512x318 166723584 int16

```
XY=squeeze(V(:,:,160));
imshow(XY,[],'Border','tight')
```



level=thresh\_tool(uint16(XY),gray)

level = 715.5879

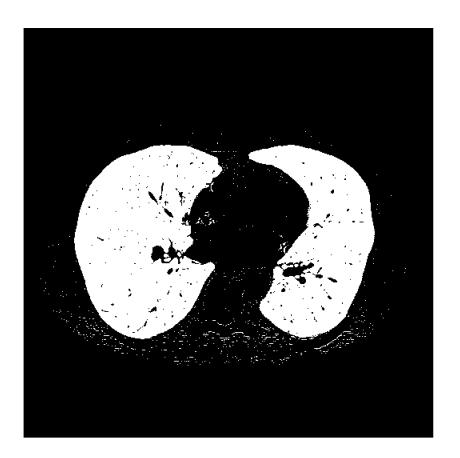
BW=XY>level; imshow(BW,[])



BW=imcomplement(BW);
imshow(BW,[])



BW=imclearborder(BW);
imshow(BW,[])



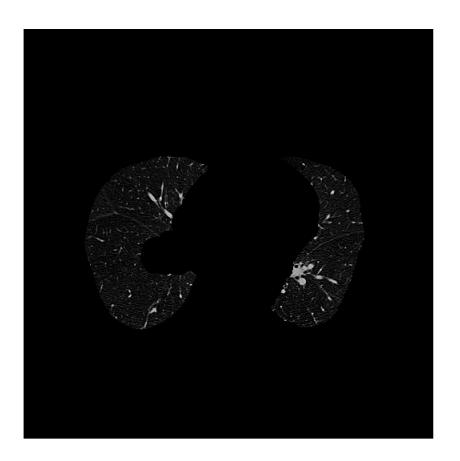
```
BW=imfill(BW,'holes');
imshow(BW,[])
```



```
radius=13;
decomposition=0;
se=strel('disk',radius,decomposition);
BW=imerode(BW,se);
imshow(BW,[])
```



maskedImageXY=XY;
maskedImageXY(~BW)=0;
imshow(maskedImageXY,[])



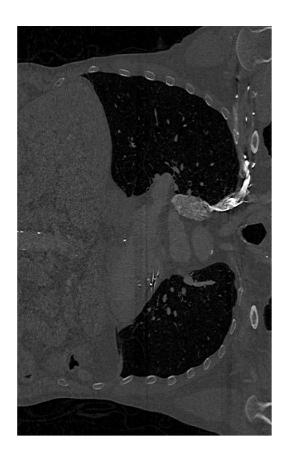
## Task-2

```
clc
clear
close
load chestVolume.mat
whos
```

```
Name Size Bytes Class Attributes
```

```
V 512x512x318 166723584 int16
```

```
V=im2single(V);
XZ=squeeze(V(256,:,:));
imshow(XZ,[])
```



## imageSegmenter(XZ)

imshow(BW,[])



imshow(maskedImage)

