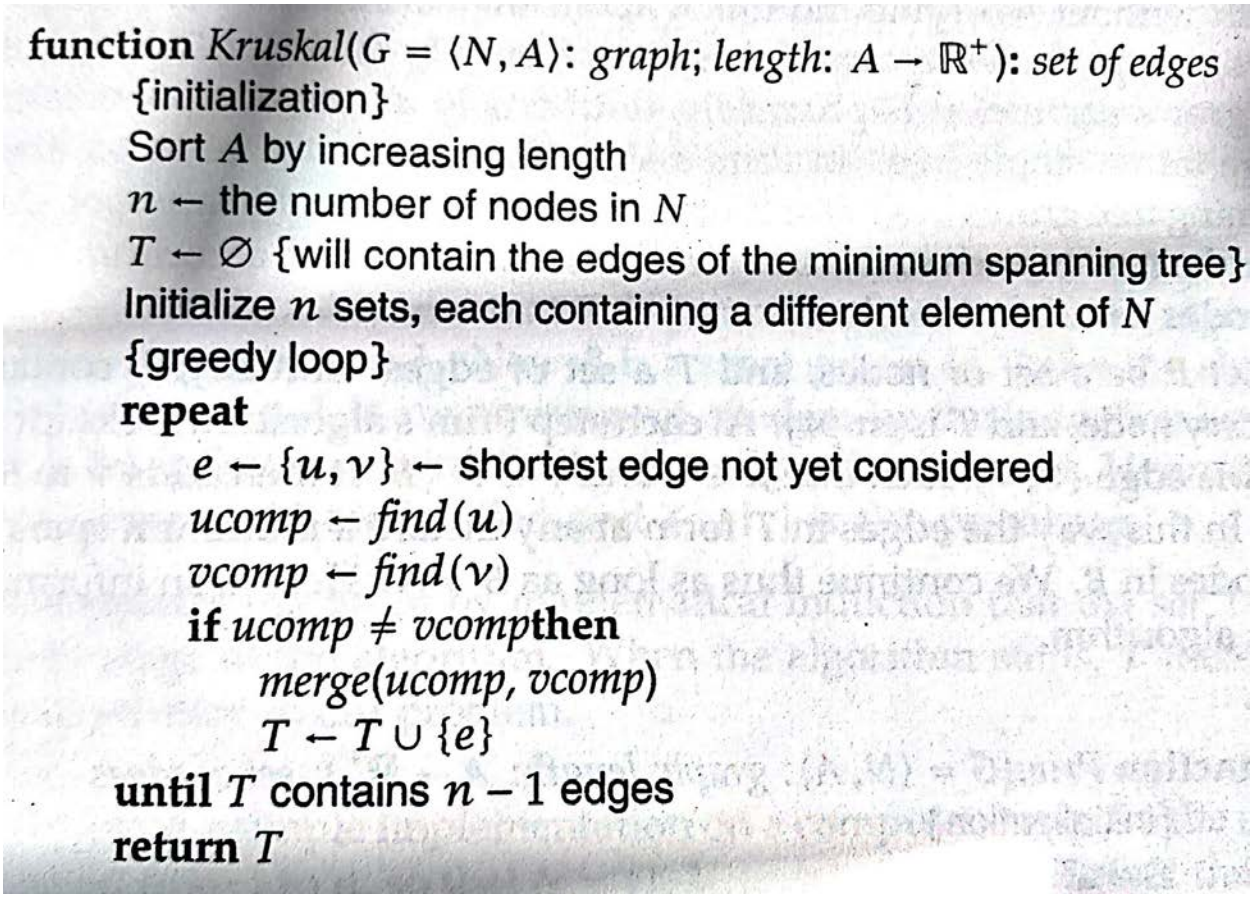
Homework 9

Data Structures II

Kruskal's method for finding a minimal spanning tree of a weighted undirected graph – Implementation

Here is the algorithm



```
function Kruskal(G = ⟨N, A⟩: graph; length: A → ℝ⁺): set of edges
    {initialization}
    Sort A by increasing length
    n ← the number of nodes in N
    T ← ∅ {will contain the edges of the minimum spanning tree}
    Initialize n sets, each containing a different element of N
    {greedy loop}
    repeat
        e ← {u, v} ← shortest edge not yet considered
        ucomp ← find(u)
        vcomp ← find(v)
        if ucomp ≠ vcomp then
            merge(ucomp, vcomp)
            T ← T ∪ {e}
    until T contains n – 1 edges
    return T
```

Here is what you are given.

1. A single connected component graph : artist_edges.txt with 819,306 edges and 50,515 vertices.
2. A list of weights for each edge given in weights.txt . Each weight in the text file goes with the edge at the corresponding line number in artist_edges.txt
3. You will use Java's PriorityQueue and union-find algorithms to determine the minimum spanning tree.
4. Your code will return an ArrayList of edges comprising the minimum spanning tree and a double value equal to the sum of the weights of the edges on the minimum spanning tree.
5. For union- find, you will reuse the code we had for HW8 (the third algorithm) and a new algorithm using path-compression. Basically you will do this in two different ways. One is straightforward and the other requires implementation. See chapter 8.