

MATH211: Linear Methods I

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Lecture on Thursday 18th October, 2018

Closest points

Cross product

Applications

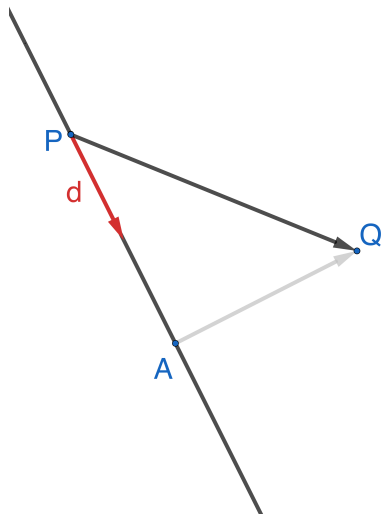
Misc

Last time

- ▶ Orthogonality
- ▶ Projections
- ▶ Closest points

Closest points

Line given by parametric equations



First we project onto the direction of the line:

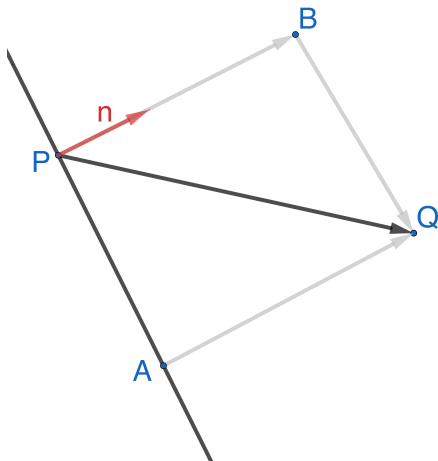
$$\overrightarrow{PA} = \frac{d}{\|d\|} \cdot (Q - P) \frac{d}{\|d\|}$$

and then we can find A :

$$A = P + \frac{d}{\|d\|} \cdot (Q - P) \frac{d}{\|d\|}$$

(Use same technique for line in \mathbb{R}^n also.)

Line given by normal



In this picture

$$\vec{PB} \parallel \vec{AQ} \text{ and } \vec{PA} \parallel \vec{BQ}$$

First we project onto the normal:

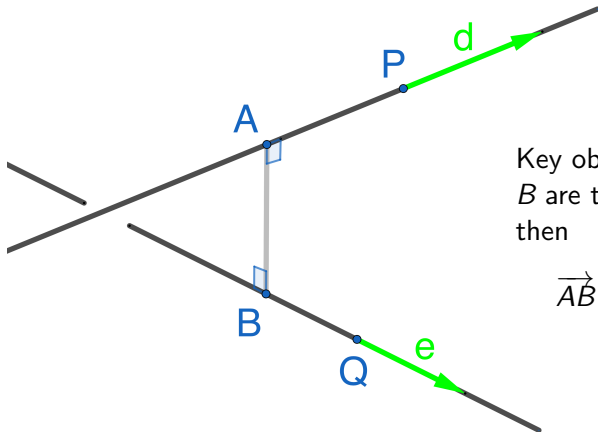
$$\vec{PB} = \frac{n}{\|n\|} \cdot (Q - P) \frac{n}{\|n\|}$$

and then we can find A :

$$A = Q - \frac{n}{\|n\|} \cdot (Q - P) \frac{n}{\|n\|}$$

(Use same technique for $(n - 1)$ -dimensional hyperplane in \mathbb{R}^n also.)

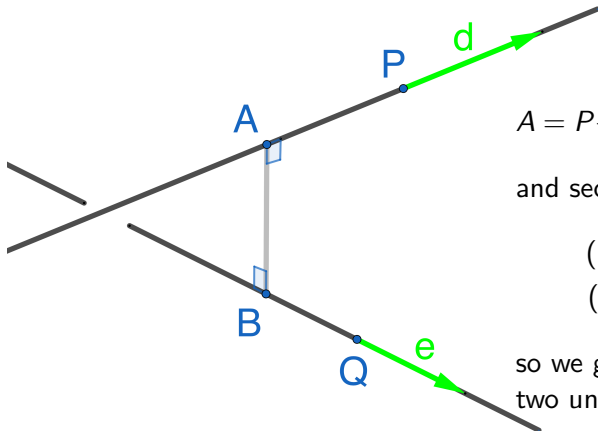
Closest points on skew lines



Key observation: if A and B are the closest points then

$$\overrightarrow{AB} \perp d \text{ and } \overrightarrow{AB} \perp e$$

Closest points on skew lines



Firstly:

$$A = P + sd \text{ and } B = Q + te$$

and secondly

$$(B - A) \cdot d = 0$$

$$(B - A) \cdot e = 0$$

so we get two equations in two unknowns s and t .

Example

Example

Find the closest point to

$$Q = \begin{bmatrix} 3 \\ 2 \\ -1 \end{bmatrix}$$

on the line

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \\ 3 \end{bmatrix} + s \begin{bmatrix} 3 \\ -1 \\ -2 \end{bmatrix}$$

Example

Example

Find the closest point to

$$\begin{bmatrix} 2 \\ 3 \end{bmatrix}$$

on the line with equation $4x + 3y = -3$.

Example

Find the closest point to

$$\begin{bmatrix} 2 \\ 3 \\ 0 \end{bmatrix}$$

on the plane with equation $5x + y + z = -1$.

Examples

Example

Given the two lines

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 3 \\ 1 \\ -1 \end{bmatrix} + s \begin{bmatrix} 1 \\ 1 \\ -1 \end{bmatrix} \quad \text{and} \quad \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 0 \end{bmatrix} + t \begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix}$$

find points A on the first line and B on the second line such that the distance A to B is minimised.

Cross product

Motivation for cross product

The *cross product* $u \times v$ measures how non-parallel u and v are.

$$u \parallel v \iff \text{there exists a scalar } k \text{ such that } ku = v$$

which in \mathbb{R}^3 means

$$\begin{array}{lll} ku_1 = v_1 & & u_1 v_2 - u_2 v_1 = 0 \\ ku_2 = v_2 & \implies & u_2 v_3 - u_3 v_2 = 0 \\ ku_3 = v_3 & & u_3 v_1 - u_1 v_3 = 0 \end{array}$$

Definition of cross product

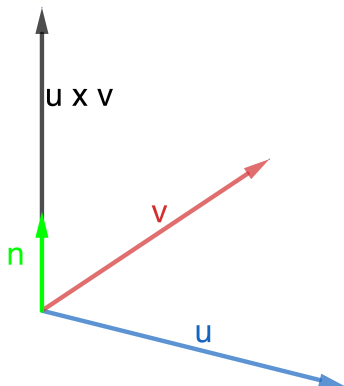
Definition

The *cross product* $u \times v$ of u with v is

$$\begin{bmatrix} u_1 \\ u_2 \\ u_3 \end{bmatrix} \times \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix} = \begin{bmatrix} u_2 v_3 - u_3 v_2 \\ u_3 v_1 - v_3 u_1 \\ u_1 v_2 - u_2 v_1 \end{bmatrix}$$

Note that the the order has changed.

Trigonometric definition of cross product



Alternatively:

$$u \times v = \|u\| \|v\| \sin \theta n$$

where n is the unit vector given by the 'right hand rule'.

Properties of the cross product

Theorem

Let \vec{u}, \vec{v} and \vec{w} be in \mathbb{R}^3 .

1. $\vec{u} \times \vec{v}$ is a vector.
2. $\vec{u} \times \vec{v}$ is orthogonal to both \vec{u} and \vec{v} .
3. $\vec{u} \times \vec{0} = \vec{0}$ and $\vec{0} \times \vec{u} = \vec{0}$.
4. $\vec{u} \times \vec{u} = \vec{0}$.
5. $\vec{u} \times \vec{v} = -(\vec{v} \times \vec{u})$.
6. $(k\vec{u}) \times \vec{v} = k(\vec{u} \times \vec{v}) = \vec{u} \times (k\vec{v})$ for any scalar k .
7. $\vec{u} \times (\vec{v} + \vec{w}) = \vec{u} \times \vec{v} + \vec{u} \times \vec{w}$.
8. $(\vec{v} + \vec{w}) \times \vec{u} = \vec{v} \times \vec{u} + \vec{w} \times \vec{u}$.

Example

Example

Find $u \times v$ where

$$u = \begin{bmatrix} 1 \\ -1 \\ 2 \end{bmatrix} \text{ and } v = \begin{bmatrix} 3 \\ -2 \\ 1 \end{bmatrix}$$

Example

Find all vectors orthogonal to

$$\begin{bmatrix} 1 \\ -3 \\ 2 \end{bmatrix} \text{ and } \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$$

Examples

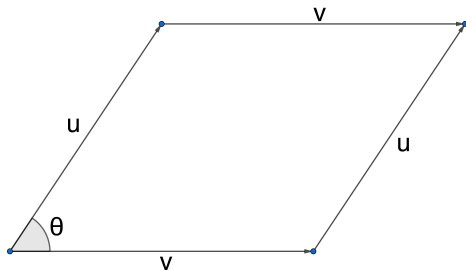
Example

Use a normal vector to give an equation for the plane passing through

$$\begin{bmatrix} 1 \\ -1 \\ 2 \end{bmatrix}, \begin{bmatrix} 2 \\ 0 \\ -1 \end{bmatrix} \text{ and } \begin{bmatrix} 0 \\ -2 \\ 3 \end{bmatrix}$$

Applications

Area of a parallelogram



The area of the parallelogram is:

$$\|u\| \|v\| \sin \theta = \|u \times v\|$$

Triple scalar (box) product

Definition

If u , v and w are vectors in \mathbb{R}^3 then the *triple scalar product* (or *box product*) of u , v and w is

$$u \cdot (v \times w)$$

Note that the order of the vectors matters. In fact

Lemma

$$u \cdot (v \times w) = \begin{vmatrix} u_1 & v_1 & w_1 \\ u_2 & v_2 & w_2 \\ u_3 & v_3 & w_3 \end{vmatrix}$$

which shows that it is the signed volume of the parallelepiped generated by u , v and w .

Examples

Example

Find the area of the triangle having vertices

$$\begin{bmatrix} 3 \\ -1 \\ 2 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} \text{ and } \begin{bmatrix} 1 \\ 2 \\ -1 \end{bmatrix}$$

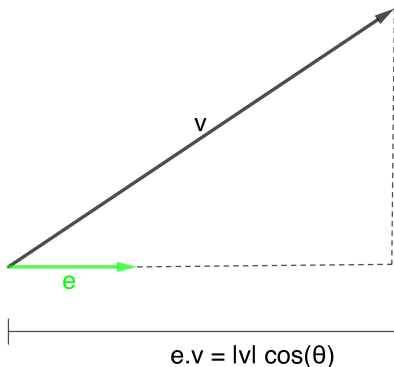
Example

Find the volume of the parallelepiped determined by the vectors

$$\begin{bmatrix} 2 \\ 1 \\ -1 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix} \text{ and } \begin{bmatrix} 2 \\ 1 \\ 1 \end{bmatrix}$$

Misc

Cauchy-Schwarz inequality



If e is a unit vector then

$$|e \cdot v| \leq \|v\|$$

More generally:

$$|u \cdot v| \leq \|u\| \|v\|$$

which is the *Cauchy-Schwarz inequality*.

Triangle inequality

Theorem

If u and v are vectors in \mathbb{R}^n then

$$\|u + v\| \leq \|u\| + \|v\|$$

Theorem

If u and v are vectors in \mathbb{R}^n then

$$|\|u\| - \|v\|| \leq \|u - v\|$$

The Lagrange identity

Theorem

If u and v are in \mathbb{R}^3 then

$$\|u \times v\|^2 = \|u\|^2 \|v\|^2 - (u \cdot v)^2$$

Example

Example

Find equations for the lines through

$$\begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$$

that meet the line

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 0 \end{bmatrix} + s \begin{bmatrix} 2 \\ -1 \\ 2 \end{bmatrix}$$

at the two points distance three from $(1, 2, 0)$.

Examples

Example

The diagonals of a parallelogram bisect each other.

Example

If $ABCD$ is an arbitrary quadrilateral then the midpoints of the four sides form a parallelogram.