

# Project 6 (Atomic Nature of Matter)

## Clarifications and Hints

## Prologue

Project goal: re-affirm the atomic nature of matter by tracking the motion of particles undergoing Brownian motion, fitting this data to Einstein's model, and estimating Avogadro's number

The zip file ([http://www.swamiyer.net/cs110/atomic\\_nature\\_of\\_matter.zip](http://www.swamiyer.net/cs110/atomic_nature_of_matter.zip)) for the project contains

- project specification (`atomic_nature_of_matter.pdf`)
- starter files
  - `blob.py`
  - `blob_finder.py`
  - `bead_tracker.py`
  - `avogadro.py`
- test script (`run_tests.py`)
- test data (`data/`)
- report template (`report.txt`)

This checklist will help only if you have read the writeup for the project and have a good understanding of the problems involved. So, please read the project writeup\* before you continue with this checklist.

## Problems

Problem 1 (*Particle Identification*) Define a data type `Blob` that has the following API:

method	description
<code>Blob()</code>	an empty blob $b$
<code>b.add(i, j)</code>	add a pixel $(i, j)$ to the $b$
<code>b.mass()</code>	the number of pixels in $b$ , ie, its mass
<code>b.distanceTo(c)</code>	the distance between the centers of $b$ and $c$
<code>str(b)</code>	string representation of $b$ 's mass and center of mass

Next, define a data type `BlobFinder` that has the following API:

method	description
<code>BlobFinder(pic, tau)</code>	a blob finder $bf$ to find blobs in the picture $pic$ using a luminance threshold $tau$
<code>bf.getBeads(P)</code>	list of all beads with $\geq P$ pixels

# Problems

## Hints

- Blob
  - Instance variables
    - Number of pixels, `_P` (int)
    - $x$ -coordinate of center of mass, `_x` (float)
    - $y$ -coordinate of center of mass, `_y` (float)
  - `Blob()`
    - Initialize the instance variables appropriately
  - `b.add(i, j)`
    - Use the idea of *running average*<sup>1</sup> to update the  $x$ - and  $y$ -coordinates of the center of mass of blob `b` to include the new point `(i, j)`
    - Increment the number of pixels in blob `b` by 1
  - `b.mass()`
    - Return the number of pixels in the blob `b`
  - `b.distanceTo(c)`
    - Return the Euclidean distance between the center of mass of blob `b` and the center of mass of blob `c`

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<sup>1</sup>If  $\bar{x}_{n-1}$  is the average value of  $n - 1$  points  $x_1, x_2, \dots, x_{n-1}$ , then the average value  $\bar{x}_n$  of  $n$  points  $x_1, x_2, \dots, x_{n-1}, x_n$  is  $\frac{\bar{x}_{n-1} \cdot x_n}{n}$

# Problems

- BlobFinder
  - Instance variable
    - Blobs identified by this blob finder, `_blobs` (list of Blob objects)
  - `BlobFinder()`
    - Initialize `_blobs` to an empty list
    - Create a 2D list of booleans called `marked`, having the same dimensions as `pic`
    - Enumerate the pixels of `pic`, and for each pixel `(i, j)`: 1. Create a Blob object called `blob`; 2. Call `_findBlob()` with the appropriate arguments; and 3. Add `blob` to `_blobs` if it has a non-zero mass
  - `bf._findBlob()`
    - Base case: return if pixel `(i, j)` is out of bounds, or if it is marked, or if its luminance (use the function `luminance.luminance()` for this) is less than `tau`
    - Mark the pixel `(i, j)`
    - Add the pixel `(i, j)` to the blob `blob`
    - Recursively call `_findBlob()` on the N, E, W, and S pixels
  - `bf.getBeads(P)`
    - Return a list of blobs from `_blobs` that have a mass of at least `P`

## Problems

Problem 2 (*Particle Tracking*) Implement a client program `bead_tracker.py` that takes an integer  $P$ , a float  $\tau$ , a float  $\delta$ , and a sequence of JPEG filenames as command-line arguments, identifies the beads in each JPEG image using `BlobFinder`, and prints out (one per line, formatted with 4 decimal places to the right of decimal point) the radial distance that each bead moves from one frame to the next (assuming it is no more than  $\delta$ ).

### Hints

- Read command-line arguments  $P$ ,  $\tau$ , and  $\delta$
- Construct a `BlobFinder` object for the frame `sys.argv[4]` and from it get a list of beads `prevBeads` that have at least  $P$  pixels
- For each frame starting at `sys.argv[5]`, construct a `BlobFinder` object and from it get a list of beads `currBeads` that have at least  $P$  pixels
- For each bead `currBead` in `currBeads`, find a bead `prevBead` from `prevBeads` that is no further than  $\delta$  and is closest to `currBead`, and if such a bead is found, write its distance (using format string `'%.4f\n'`) to `currBead`
- Write a newline character
- Set `prevBeads` to `currBeads`

## Problems

Problem 3 (*Data Analysis*) Implement a client program `avogadro.py` that reads in the displacements from standard input and computes an estimate of Boltzmann's constant and Avogadro's number using the formulae described above.

### Hints

- Calculate `var` as the sum of the squares of the `n` displacements (each converted from pixels to meters) read from standard input
- Divide `var` by  $2 * n$
- Initialize `eta`, `rho`, `T`, and `R` to appropriate values
- Estimate Boltzman constant `k` as  $6 * \text{math.pi} * \text{var} * \text{eta} * \text{rho} / T$
- Estimate Avogadro's number `N_A` as  $R / k$
- Write `k` and `N_A` using format string `'%e'` (for scientific notation)

## Epilogue

Your project report (use the given template, `report.txt`) must include

- time (in hours) spent on the project
- short description of how you approached each problem, issues you encountered, and how you resolved those issues
- acknowledgement of any help you received
- other comments (what you learned from the project, whether or not you enjoyed working on it, etc.)

Before you submit your files

- make sure your programs meet the input and output specifications by running the following command on the terminal

```
$ python run_tests.py -v [<problems>]
```

- make sure your programs meet the style requirements by running the following command on the terminal

```
$ pep8 <program>
```

- make sure your report isn't too verbose, doesn't contain lines that exceed 80 characters, and doesn't contain spelling/grammatical mistakes