

# Mincong Zhang

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| <b>WORK</b>       | <b>Factset Europe Ltd</b><br>Working in Market Data department<br>Real time market data with C++, Boost and multithreading  | Jan-now, 2015 |
| <b>EDUCATION</b>  | <b>University College London</b><br>MSc Computer Graphics, Vision and Imaging   | 2013-2014     |
|                   | <b>Queen Mary, University of London<br/>&amp; Beijing University of Posts and Telecommunications</b><br>BSc Telecommunications Engineering with Management<br><i>Double-degree, First Class Honours</i>   | 2009-2013     |
| <b>INTERNSHIP</b> | <b>3D Industri.es (a 3D retrieval/printing startup company)</b><br>Part-time: helped to improving a 3D retrieval system <ul style="list-style-type: none"><li>- Experimented a 'partial-search' 3D retrieval system</li></ul><br>MSc final project: Built a experimental 3D retrieval system <ul style="list-style-type: none"><li>- A shape-based retrieval system, which provides a scan-to-search solution</li><li>- Used spherical harmonics and shape histograms to describe 3D shapes</li><li>- With C++, MFC, OpenGL, OpenMesh</li><li>- Repo: <a href="https://github.com/mincongzhong/3D_Retrieval_scan2search">github.com/mincongzhong/3D_Retrieval_scan2search</a></li></ul><br><b>Ericsson - Region North East Asia (RNEA)</b><br>Worked in a Cross Function Team in Development Unit for IP & Broadband department <ul style="list-style-type: none"><li>• Project on PT router<ul style="list-style-type: none"><li>Imported a web server (based on https protocol) into PT router<ul style="list-style-type: none"><li>- I developed the frontend website framework</li><li>- Including login, main pages, Data Communication Network (DCN) page and Software Download (SWDL) page</li><li>- Applied Ajax and Json, and focused on the cross-browser ability</li></ul></li></ul></li><li>• Project on IP Operating System (IPOS)<ul style="list-style-type: none"><li>White box test for IPOS<ul style="list-style-type: none"><li>- Unit test: applied Google C++ Testing Framework</li></ul></li></ul></li><li>• Project on SP switch<ul style="list-style-type: none"><li>Black box test for Quality of Service (QoS)<ul style="list-style-type: none"><li>- Perl scripting to verify the Congestion Avoidance functions on SP switch</li></ul></li></ul></li></ul> | Jun-Dec, 2014 |
| <b>HACKATHON</b>  | <b>J.P. Morgan and the Code for Good Challenge</b><br>An android app to collect customer information for micro-finance firms, including Client Registrations, Group Registrations, Loan Applications and Offline Mode <ul style="list-style-type: none"><li>- I developed the frontend User Interface of the Group Registrations</li><li>- Joint runners-up team</li></ul>  | Nov, 2013     |

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| <b>RESEARCH</b>  | <p><b>Undergraduate Final Project: The influence of amplifier settings on the perception of 'heaviness' in guitar timbre</b> <span style="float: right;">Nov, 2013</span></p> <p>Aims to objectively measure the relationship between amplifier settings and the perception of 'heaviness'</p> <ul style="list-style-type: none"> <li>- More than 900 registered users from UK and China participated in the final web-based listening test</li> <li>- Supported by 2 supervisors from Centre for Digital Music in Queen Mary, University of London</li> <li>- Results contribute to the fields of emotion detection in music and genre</li> <li>- Involving: Python scripting, website construction (Django), database (SQLite), signal processing (Matlab), Algorithm design</li> <li>- Repo: <a href="https://github.com/mincongzhang/UnderGradFinalProject">github.com/mincongzhang/UnderGradFinalProject</a></li> </ul>   |
| <b>PROJECTS</b>  | <p><b>Machine Vision</b> <span style="float: right;">2013-2014</span></p> <ul style="list-style-type: none"> <li>- Realtime augmented reality</li> <li>- Apple Detection (EM algorithm), Panorama, etc.</li> <li>- Repo: <a href="https://github.com/mincongzhang/MachineVision">github.com/mincongzhang/MachineVision</a></li> </ul> <p><b>Acquisition and Processing of 3D Geometry</b> <span style="float: right;">2013-2014</span></p> <ul style="list-style-type: none"> <li>- Sketch-to-search 3D retrieval system</li> <li>- ICP alignment/Mesh denoising system</li> <li>- Repo: <a href="https://github.com/mincongzhang/3DGeometry">github.com/mincongzhang/3DGeometry</a></li> </ul> <p><b>Computer Graphics</b> <span style="float: right;">2013-2014</span></p> <ul style="list-style-type: none"> <li>- Sketch-to-search 3D retrieval system</li> <li>- Implemented Ray Tracing, Clipping, Robot modelling and Splines</li> <li>- Repo: <a href="https://github.com/mincongzhang/ComputerGraphics">github.com/mincongzhang/ComputerGraphics</a></li> </ul> <p><b>Image Processing</b> <span style="float: right;">2013-2014</span></p> <ul style="list-style-type: none"> <li>- Face Detection &amp; Poission Editing</li> <li>- Repo: <a href="https://github.com/mincongzhang/ImageProcessing">github.com/mincongzhang/ImageProcessing</a></li> </ul> <p><b>Advanced Transforms</b> <span style="float: right;">2011-2012</span></p> <ul style="list-style-type: none"> <li>- Wavelet/Fast Fourier transform</li> <li>- Repo: <a href="https://github.com/mincongzhang/Toolbox/tree/master/AdvancedTransform">github.com/mincongzhang/Toolbox/tree/master/AdvancedTransform</a></li> </ul> |
| <b>POSITIONS</b> | <ul style="list-style-type: none"> <li>- Staff in IT department of Chinese Students and Scholars Association at UCL Union <span style="float: right;">2013-2014</span> <ul style="list-style-type: none"> <li>- Managed the CSSA website and WeChat public platform</li> </ul> </li> <li>- Vice president of the Animation &amp; the Guitar Societies <span style="float: right;">2010-2011</span> <ul style="list-style-type: none"> <li>- Both of the societies won the title of Top Five Associations</li> </ul> </li> <li>- In charge of the Student-Staff Liaison Committee (with university staff in Beijing and London) <span style="float: right;">2009-2010</span></li> </ul>   |
| <b>SKILLS</b>    | C++, OpenGL/OpenMesh, Boost, Python, Perl, Matlab  |
| <b>INTERESTS</b> | Guitar (5 years), Animation, Tennis, Jitsu   |