

## (0.1, 0.2] (0.2, 0.3] (0.3, 0.4] (0.4, 0.5] (0.5, 0.6] (0.6, 0.7] (0.7, 0.8] (0.8, 0.9] (0.9, 1.0]

## level (0.1, 0.2] (0.2, 0.3] (0.3, 0.4] (0.4, 0.5] (0.5, 0.6] (0.6, 0.7] (0.7, 0.8] (0.8, 0.9] (0.9, 1.0]

## level (0.1, 0.2] (0.2, 0.3] (0.3, 0.4] (0.4, 0.5] (0.5, 0.6] (0.6, 0.7] (0.7, 0.8] (0.8, 0.9] (0.9, 1.0]